## A short note on finding roots of nonlinear equations

Consider solving a nonlinear equation in one variable x

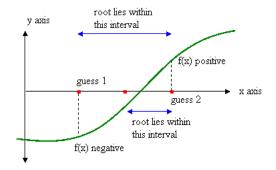
$$f(x) = 0 (1)$$

In this course we will assume f(x) to be a smoothly varying function that can have extrema, minima and/or maxima, over the range we are interested in. A few typical examples of f(x) are

$$f(x) = \cos x - x^3$$
,  $3x + \sin x - \exp x$ ,  $x \exp x - 2$ ,  $x^3 + 3x - 5 = 0$  (2)

If a value  $x_0$  in the interval  $(a_0, b_0)$  satisfies the equation (1) *i.e.*  $f(x_0) = 0$ , then  $x_0$  is a root or zero of the function f(x) and is **one** solution in that interval. Since f(x) is a continuous function and there exist two points  $a_0$  and  $b_0$  such that  $f(a_0)$  and  $f(b_0)$  are of opposite signs, then according to intermediate value theorem, the function f(x) has a root in the interval  $(a_0, b_0)$ .

Finding root numerically always start with guesses, two x-values  $a_0$ ,  $b_0$  either found by trial-and-error or educated guess, at which f(x) has opposite signs. Since f(x) is continuous and one root of it is guaranteed to lie between these two values, we say these  $a_0$  and  $b_0$  bracket the root. Then we proceed by iterations to produce a sequence of shrinking intervals  $(a_0, b_0) \rightarrow (a_i, b_i)$  such that the shrunk intervals always contain one root of f(x).



For convergence, it is necessary to a good initial guess. This might be achieved by plotting f(x) vs. x to get some idea of the root. In this course we will learn 4 methods for finding roots of nonlinear equations including the one specialised for finding the roots of polynomials.

- 1. Bisection method
- 2. False position (Regula falsi) method

- 3. Newton-Raphson method
- 4. Laguerre's method

## Bisection method

The bisection method is the simplest but relatively slow method of finding root of nonlinear equations. The method is guaranteed to converge to a root of f(x) if the function is continuous in the interval [a, b] where f(a) and f(b) have opposite signs. But bracketing can go wrong if f(x) has double roots or f(x) = 0 is an extrema or f(x) has many roots over the interval choosen. The steps involve in bracketing are,

- 1. Choose a and b, where a < b, and calculate f(a) and f(b).
- 2. If f(a) \* f(b) < 0 then bracketing done. Proceed to execute bisection method.
- 3. If f(a) \* f(b) > 0 i.e. same sign, then check whether  $|f(a)| \leq |f(b)|$ .
- 4. If |f(a)| < |f(b)|, shift a further to the left by using, say,  $a = a \beta * (b a)$  and then go back to second step. Choose your own  $\beta$ , say 1.5.
- 5. If |f(a)| > |f(b)|, shift b further to the right by using, say,  $b = b + \beta * (b a)$  and then go back to second step. Choose your own  $\beta$ , say 1.5.
- 6. Give up if you can't satisfy the condition f(a) \* f(b) < 0 in 10 12 iterations. Start with a new pair [a', b'] and do the thing all over again.

Now the bisection method proceeds as

- 1. Choose appropriate [a, b], where a < b, to bracket the root i.e. f(a) \* f(b) < 0.
- 2. Bisect the interval, the midpoint of the interval is taken as first approximation with  $a_1=a$  and  $b_1=b$

$$c_1 = \frac{b_1 + a_1}{2} \tag{3}$$

The maximum absolute error of this approximation is

$$|c_1 - \bar{x}| \le \frac{b_1 - a_1}{2} = \frac{b_a}{2} \tag{4}$$

3. If the error in (4) is considered too large, repeat the above step with new interval either  $[a_2, b_2] = [a_1, c_1]$  or  $[c_1, b_1]$  depending on the sign of  $f(c_1)$ . The new bisection or midpoint is  $c_2 = (b_2 + a_2)/2$  and maximum abslute error is

$$|c_2 - \bar{x}| \le \frac{b_2 - a_2}{2} = \frac{b - a}{4}$$

4. If in the *n*-th step the corresponding values are  $a_n, b_n, c_n$  then

$$c_n = \frac{b_n + a_n}{2} \rightarrow |c_n - \bar{x}| \le \frac{b_n - a_n}{2} = \frac{b - a}{2^n}$$
 (5)

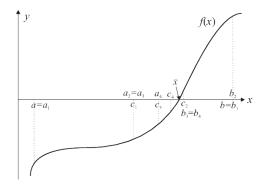
So the method converges since in the limit  $n \to \infty$  the factor  $2^{-n} \to 0$ , but as we see it converges rather slowly.

5. If our desired maximum error  $\epsilon$ , say  $\epsilon = 10^{-4}$ , is reached, we stop

$$|c_n - \bar{x}| \le \epsilon \implies \frac{b - a}{2^n} \le \epsilon$$
 (6)

Along with the above convergence criteria, we can also test if  $|f(c)| < \epsilon$  since at root  $x_0$  implies  $f(x_0) = 0$ .

The bisection steps are schematically shown in the figure below.



This method has slowest convergence of all other root finding methods but it is a sure shot to root provided you can bracket properly. But still one cannot get root beyond certain precision because the difference between b and a is limited by floating point precision i.e. as the difference  $(b_n - a_n)$  decreases. Therefore, the accuracy can never reach machine precision.