

Angular

1) What is Angular?

- Angular is a TypeScript-based open source framework for building client-side web applications.
- Angular is a platform and framework for building single-page applications using HTML and TypeScript.
- Angular is written in TypeScript.

2) What are the Angular features?

- Angular supports Mobile, Tablets etc.
- Speed and Performance.
- Modular.
- ES6 and TypeScript support.

3) What is difference between Angular and AngularJS?

Angular	AngularJS
Angular is a modern web Application framework build entirely in TypeScript- Its superset of Java	AngularJS is a frontend MVC framework based on JavaScript programming language.
Angular utilizes services/controller architecture.	AngularJS follows the MVC architecture.

4) What is decorator in Angular?

- Decorator provides metadata means data about data and the notation is @
- That determines how the component should be proceed, instantiated, and used at runtime.
- e.g @Component

5) Which Compiler have used in Angular?

- JIT

6) How to compile angular code?

- Using **ng serve** command we can run angular code.

7) If one port is already running Can we Run ng serve command in other terminal

- **Yes**, We can run but we need to use another terminal and follow this command.
- **ng serve --port** 4205 (u can give another port number also).

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8) What is component ?

- Component is a basic building block of our angular application.
- Component is decorator which will provide metadata to particular class that component how that should be initiated proceed at the run time.
- It have its own business logic (**app.component.ts**)
- It have its own template (**app.component.html**)
- It have its own styling (**app.component.css**)
- It have its own TypeScript (**app.component.spec.ts**)
- Components have 4 Files are
 - **app.component.ts**
 - **app.component.html**
 - **app.component.css**
 - **app.component.spec.ts**

9) How can we create a component?

- There are two ways we can create component 1) Manually 2) Using angular CLI
- Using **Manually** we need to create folder and **app module (4 files)**.
- 4 files are
 - **app.component.css**
 - **app.component.html**
 - **app.component.spec.ts**
 - **app.component.ts**
 - We need to create @Component directive({
 - **selector: 'app-root'**, → is a reference of app component
 - **templateUrl: './app.component.html'**, → reference of html file
 - **styleUrls: ['./app.component.css']** }) → reference of css file
 - Also need to create class AppComponent
- Using **Angular CLI** we just need to type a command **ng g c componentName**
- ng stands for → Angular
- g stands for → Generate
- c stands for → Component
- componentName → U can give any component Name.

10) How many ways we can create a template ?

- There are two ways to create template in components.
- There is no major difference in both inline and external.
- Inline and External:
- But there is one difference.
- **Inline** : When we have small code that time we can use **Inline Template**.
- **External**:When we have complex code that time we can use **External Template**.

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11) What is the syntax to create component in Angular?

- Using **Angular CLI** we just need to type a command **ng g c componentName**
- ng stands for → Angular
- g stands for → Generate
- c stands for → Component
- componentName → U can give any component Name.




12) If we created Component then where we need to declare that Component?

- Inside app.module.ts → @NgModule → declaration [componentName].

13) What is Data Binding?

- Data binding means communication between **Component** and **View**.
- **Component** stands for **TypeScript file**.
- **View** stands for **template file (HTML file)**.

14) How many type of Data Binding?

- There are two types of Data Binding.
- **One way data binding :**
 - One way data binding means data flow in one direction.
 - When we want to bind our data from TypeScript file to View/ view file to TypeScript file that time we can use one way data binding.
 - HTML file  TypeScript file
 - HTML file  TypeScript file
- **Two way data binding :**
 - Two way data binding means data flow in both direction.
 - When we want to bind our data from TypeScript file to View & view file to TypeScript file that time we can use two way data binding.
 - Html file  TypeScript file
 - **Syntax is : [] + () = [(ngModel)]**

15) What is ngModule?

- ngModule is a Directive.
- It's a combination of property binding and event binding also known as **Banana in Box**.
- To achieve the two way data binding angular uses **ngModel** – directive.
- **It bind like input, select, selectArea.**
- ngModel is not a part of angular core library.

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- It is a part of **FormsModule** library.
- FormsModule is present in **AngularForms**.

15) How many types of one way data binding?

- **String Interpolation :**
 - Syntax of String Interpolation is `{{data}}`
 - Means data flow from TypeScript to HTML.
 - If we want to show expression then uses String Interpolation.
 - The content inside the double curly braces `{{content}}` known as **Template Expression**.
 - The Angular first evaluates the Template Expression and converts it into a string.
 - Then it replaces Template Expression with the result in the original string in the HTML.
 - Whenever the template expression changes, the angular updates the original string again..
 - `{{templateExpression}}`.
 - E.g.
 - In Component define firstname and lastname as string values .

```
1
2 import { Component } from '@angular/core';
3
4 @Component({
5   selector: 'app-root',
6   templateUrl: './app.component.html',
7   styleUrls: ['./app.component.css']
8 })
9 export class AppComponent {
10   firstName= 'Sachin';
11   lastName="Tendulkar"
12 }
13
14
```

- The Angular replaces both `{{firstName}}` & `{{lastName}}` with the values of firstName & lastName variable from the component.

```
1
2 Welcome, {{firstName}} {{lastName}}
3
```

- If your run the app you will see **Welcome, Sachin Tendulkar** on window.
- Whenever we change the values of firstName and lastName, Angular updates those values in HTML template.

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- **Property Binding :**

- Syntax of Property Binding : `[property] = 'data'`
- Here `[property]` is a **target** and `'data'` is a **source**.
- Property binding allows us to bind the component property to a value in the template.
- Any changes to the property will reflect in template.
- Data flow from TypeScript to HTML.
- If we want to assign any dynamic attribute then we can use it
- e.g img, button..
- We can also use it to set the properties of custom components or directives (property decorator with @Input).
- E.g. declare **title = "Angular Property Binding Example"**.
- And **isDisabled = true**. Now Bind this values in HTML template.
- App.component.html

```
1
2 import { Component } from '@angular/core';
3
4 @Component({
5   selector: 'app-root',
6   templateUrl: './app.component.html',
7   styleUrls: ['./app.component.css']
8 })
9 export class AppComponent {
10   title="Angular Property Binding Example"
11
12   //Example 1
13   isDisabled= true;
14
15 }
16
```

- App.component.ts

```
1
2 <h1 [innerText]="title"></h1>
3 <h2>Example 1</h2>
4 <button [disabled]="isDisabled">I am disabled</button>
5
6
```

- The title property of the component class is bound to the innerText property of the h1 tag.
- Disabled Property of the button is bound to the isDisabled Property of the component.
- Whenever we modify the title or isDisabled in the component, the Angular automatically updates the HTML Template.

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- **Event Binding:**
 - Syntax of Event Binding is : **(target-event) = "TemplateStatement"**.
 - When we want to send data from HTML to TypeScript then we can use Event Binding.
 - Event binding **allow us to bind the DOM event to a method in a component** the event trigger the corresponding method is executed.
 - Event binding allows us to bind events such as keystrokes, clicks, hover, touch, etc to a method in component.
 - It is one way from view to component.

16) How many types of two way data binding?

- There is only one way using ngModule directive.
- It's a combination of property binding and event binding
- **Syntax is : [] + () = [(ngModel)]**.
- Angular have a special directive ngModel, which sets up the two-way binding.

17) How can we pass data from one component to Another Component?

- We use Property Decorator. If there is relation between Both Components.

18) What is Property Decorator?

- If we want to pass the data from one component to another component then we can use Property Decorator.
- There are two types of property decorator.
- **@Input** : If we want to **send data** from **parent component** to **child component**
- **@Output** : If we want to **send data** from **child component** to **parent component**.
- **Always** remembered we need to **declare** both properties in **child component**.

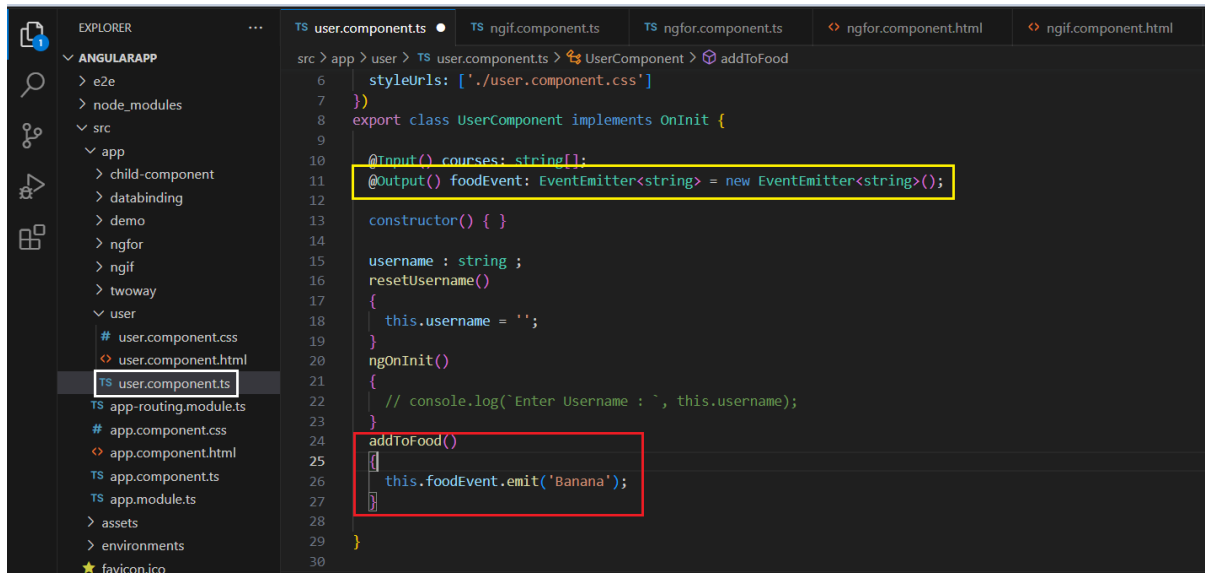
19) What is EventEmitter ?

- EventEmitter is a class and it is used for **creating custom event**.
- In Angular have two types of events **System Events & Custom Events**.
- **System events** : input, click, keyup, keydown, scroll
- **Custom event** means we can create our own event.

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20) How to create custom event ?

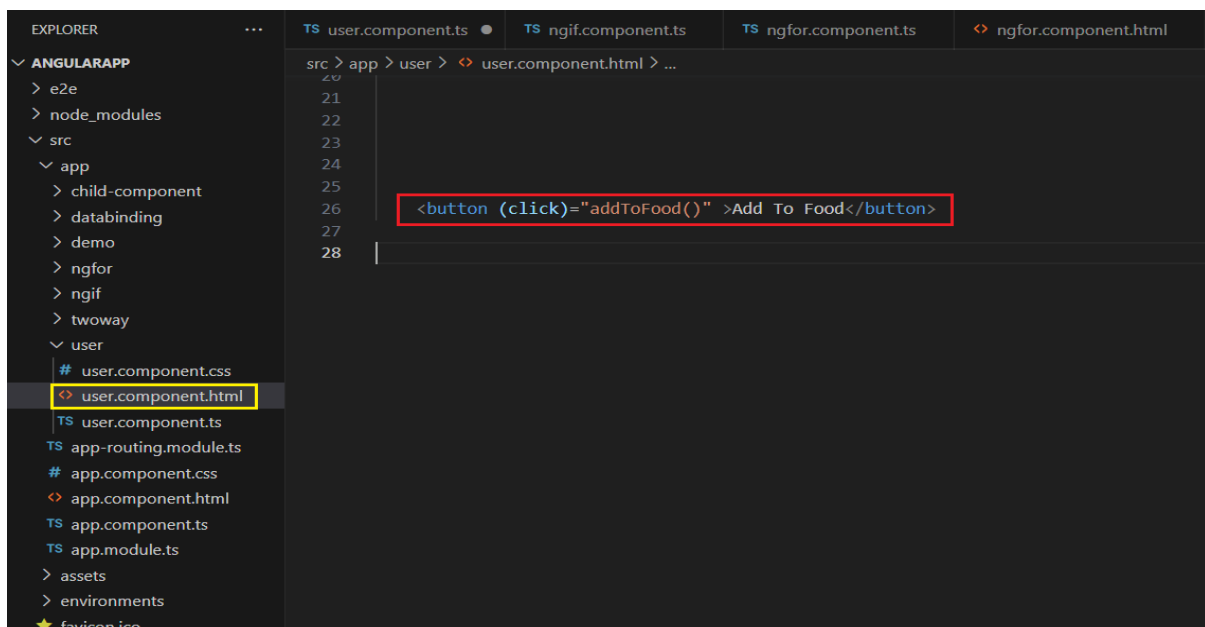
- First we need to define the Event using **@output ()** decorator with **EventEmitter** class.
- Let's make **foodEvent ()** in child component and emit **Banana** in **addToFood ()**.



The screenshot shows the VS Code editor with the Angular project structure on the left. The file explorer shows the 'user' component files. The main editor displays the 'user.component.ts' file. The code defines a class 'UserComponent' that implements 'OnInit'. It has an '@Input()' for 'courses' and an '@Output()' for 'foodEvent' which is an 'EventEmitter<string>'. The 'constructor()' is empty. The 'username' is a string, and 'resetUsername()' is a method. The 'ngOnInit()' method logs the username. The 'addToFood()' method calls 'this.foodEvent.emit('Banana');'. The 'user.component.html' file is also visible in the file explorer.

```
src > app > user > TS user.component.ts > UserComponent > addToFood
6   styleUrls: ['./user.component.css']
7   })
8   export class UserComponent implements OnInit {
9
10    @Input() courses: string[];
11    @Output() foodEvent: EventEmitter<string> = new EventEmitter<string>();
12
13    constructor() { }
14
15    username : string ;
16    resetUsername()
17    {
18      this.username = '';
19    }
20    ngOnInit()
21    {
22      // console.log('Enter Username : ', this.username);
23    }
24    addToFood()
25    {
26      this.foodEvent.emit('Banana');
27    }
28  }
29
30
```

- Then create a button and perform click event on **addToFood()**.
- Here your own event is created.

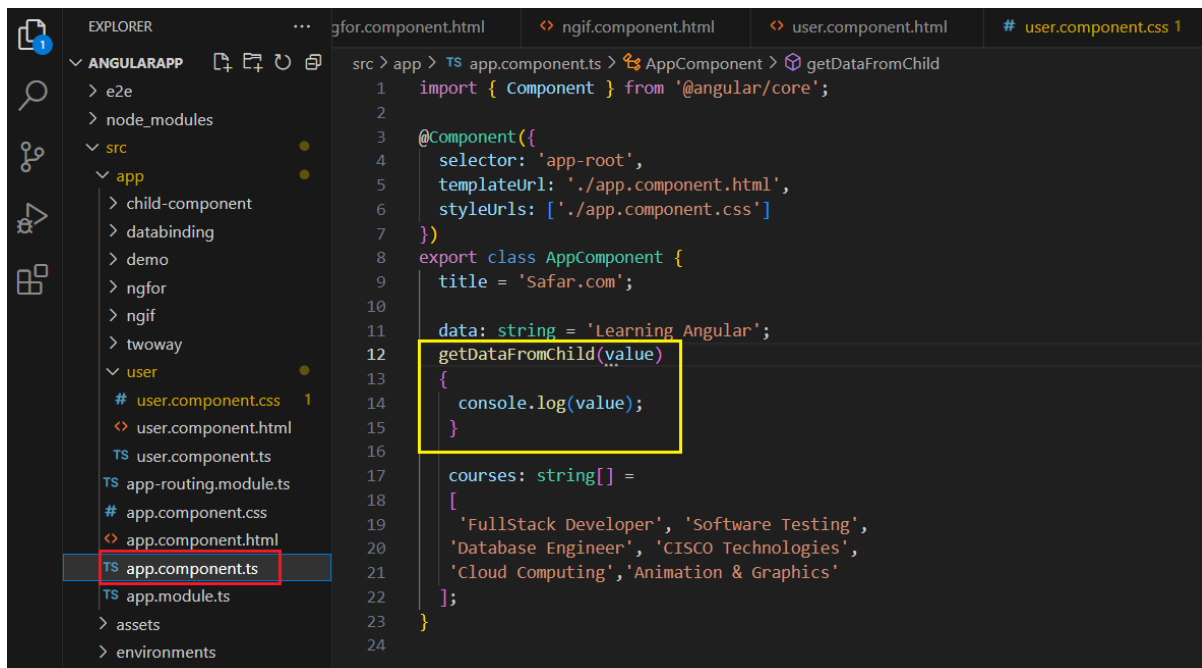


The screenshot shows the VS Code editor with the Angular project structure on the left. The file explorer shows the 'user' component files. The main editor displays the 'user.component.html' file. The code contains a single line: '<button (click)="addToFood()" >Add To Food</button>'. The 'user.component.ts' file is also visible in the file explorer.

```
src > app > user > user.component.html > ...
21
22
23
24
25
26   <button (click)="addToFood()" >Add To Food</button>
27
28
```

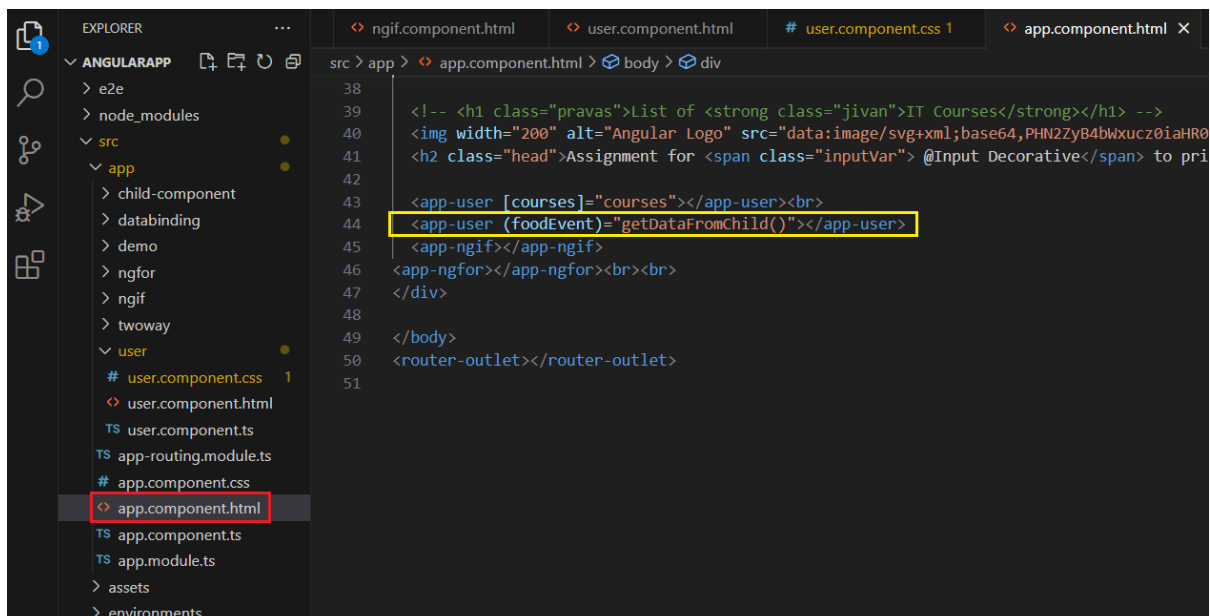
- Now let's move on Parent Component.

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```
src > app > TS app.component.ts > AppComponent > getDataFromChild
1  import { Component } from '@angular/core';
2
3  @Component({
4    selector: 'app-root',
5    templateUrl: './app.component.html',
6    styleUrls: ['./app.component.css']
7  })
8  export class AppComponent {
9    title = 'Safar.com';
10
11    data: string = 'Learning Angular';
12    getDataFromChild(value)
13    {
14      console.log(value);
15    }
16
17    courses: string[] =
18    [
19      'FullStack Developer', 'Software Testing',
20      'Database Engineer', 'CISCO Technologies',
21      'Cloud Computing', 'Animation & Graphics'
22    ];
23  }
24
```

- Then bind the data and print value Banana value on console.



```
src > app > app.component.html > body > div
38
39  <!-- <h1 class="pravas">List of <strong class="jivan">IT Courses</strong></h1 -->
40  Assignment for <span class="inputVar"> @Input Decorative</span> to pri
42
43  <app-user [courses]="courses"></app-user><br>
44  <app-user (foodEvent)='getDataFromChild()'></app-user>
45  <app-ngif></app-ngif>
46  <app-ngfor></app-ngfor><br><br>
47  </div>
48
49  </body>
50  <router-outlet></router-outlet>
51
```

21) What is @event ?

- Angular includes \$event that contains the information about an event.

22) What is Directive?

- By using Directive we can modify the DOM elements and change behavior of DOM element.
- Basically directives used to manipulate the DOM element.

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23) How many directives we have?

- Angular have 4 directives.
- Component Directive
- Structural Directive
- Attribute Directive
- Custom Directive

24) What is Component directive ?

- Component directive are used in main class.
- They contain the details of how the component should be processed, instantiated and used at runtime.

25) What is Structural directive?

- Structural directive **starts with * sign.**
- These directives are used to manipulate and change the structure of the DOM element. And structural directive have 3 types :
- ***ngIf** : The *ngIf allow us to **Add/Remove** the DOM element.
- ***ngSwitch** : Iterate based on the condition. **Add/Remove** the DOM element..
 - **[ngSwitch]** : is Angular directive allow us to **display one or more** DOM element.
 - ***ngSwitchCase** : match the expression.
 - ***ngFor** → *ngFor directive is used to **repeat the portion** of HTML Template .

26) What is Attribute directive?

- ✓ Attribute directives are used to change the look and behavior of the DOM Element.
- ✓ Having 2 types :
- ✓ **ngStyle** :
 - Used for setting the styles of DOM Elements.
 - We can set one or more properties also we can pass the dynamic value.
 - E.g. <div [ngStyle]="{'color': colorVal, 'background-color': '#ddd'}">
 - We have apply color on text and background-color also.
 - We can apply more than value
 - Means we can apply only one time on one element.
 - **The ngClass directive is used to add or remove CSS classes.**
 - main use: when use dynamic value
- ✓ **ngClass** :
 - The ngClass directive allows us to set the css class dynamically for the DOM Element.