Assignment 4

1) ClockServer.java

```
import java.io.*;
import java.net.*;
import java.text.SimpleDateFormat;
import java.util.*;
class ClockServer {
  private static final int PORT = 8080;
  private static final Map<String, Long> clientOffsets = new HashMap<>();
  private static final SimpleDateFormat dateFormat = new SimpleDateFormat("yyyy-MM-dd
HH:mm:ss");
  public static void main(String[] args) throws IOException {
     ServerSocket serverSocket = new ServerSocket(PORT);
     System.out.println("Clock server started on port " + PORT);
    while (true) {
       Socket clientSocket = serverSocket.accept();
       new Thread(() -> handleClient(clientSocket)).start();
    }
  }
  private static void handleClient(Socket clientSocket) {
    try (
       BufferedReader in = new BufferedReader(new
InputStreamReader(clientSocket.getInputStream()));
       PrintWriter out = new PrintWriter(clientSocket.getOutputStream(), true)
    ) {
       String clientTimeStr;
       while ((clientTimeStr = in.readLine()) != null) {
          long clientTime = dateFormat.parse(clientTimeStr).getTime();
          long offset = System.currentTimeMillis() - clientTime;
          clientOffsets.put(clientSocket.getRemoteSocketAddress().toString(), offset);
          long avgOffset =
clientOffsets.values().stream().mapToLong(Long::longValue).sum() / clientOffsets.size();
          String syncTime = dateFormat.format(new Date(System.currentTimeMillis() +
avgOffset));
          out.println(syncTime);
       }
    } catch (Exception e) {
       System.out.println("Client disconnected.");
    }
  }
```

2) ClockClient.java

```
import java.io.*;
import java.net.*;
import java.text.SimpleDateFormat;
import java.util.Date;
public class ClockClient {
  public static void main(String[] args) {
     String server = "localhost"; // Change if needed
     int port = 8080;
     SimpleDateFormat dateFormat = new SimpleDateFormat("yyyy-MM-dd HH:mm:ss");
    try (
       Socket socket = new Socket(server, port);
       PrintWriter out = new PrintWriter(socket.getOutputStream(), true);
       BufferedReader in = new BufferedReader(new
InputStreamReader(socket.getInputStream()))
    ) {
       System.out.println("Connected to Clock Server.");
       while (true) {
          String currentTime = dateFormat.format(new Date());
          out.println(currentTime);
          System.out.println("Sent time: " + currentTime);
          String syncTime = in.readLine();
          System.out.println("Received sync time: " + syncTime);
          Thread.sleep(5000);
       }
```