

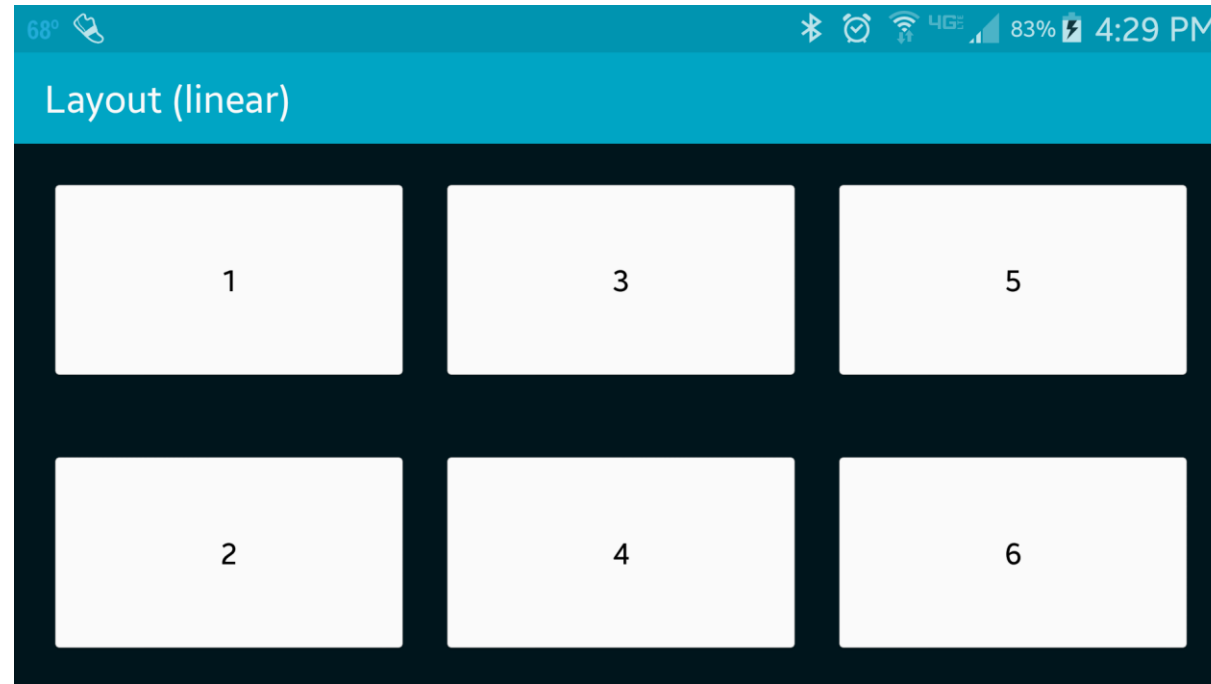
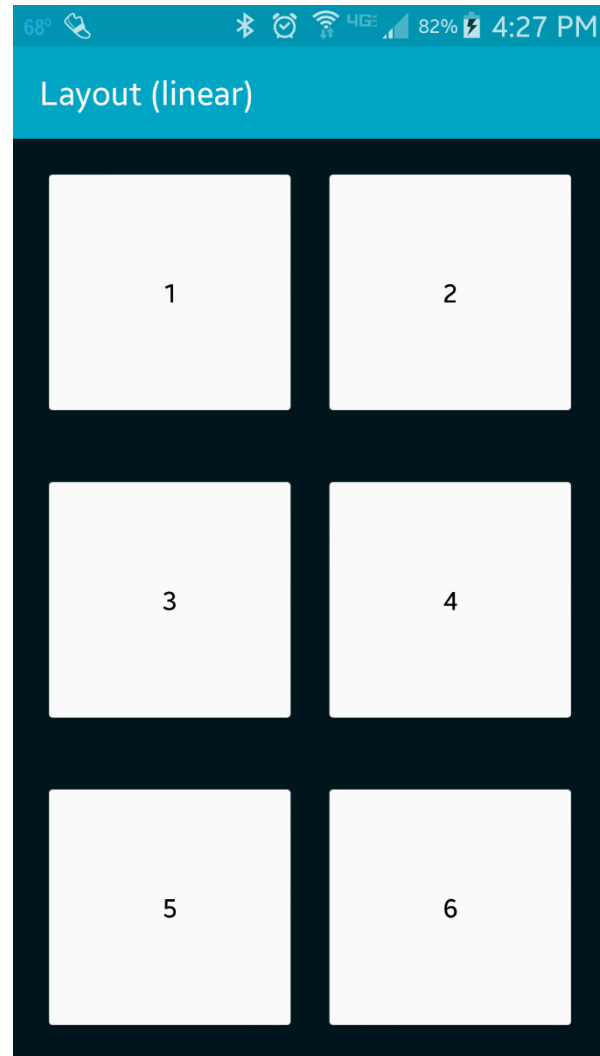
Android – Layout (linear)

- Shows use of `LinearLayout` for portrait and landscape mode
- Displays six buttons arranged according to orientation
- Layout resource is referenced via identifier `R.layout.main`
- Layout resource is picked based on screen orientation:
 - `res/layout/main.xml` – portrait mode
 - `res/layout-land/main.xml` – landscape mode
- Layout resource uses:
 - `LinearLayout` on top-level of view hierarchy
 - Nested `Linearlayouts` to achieve portrait/landscape orientation

```
<LinearLayout>  
    <Button ..  
        .... />  
</LinearLayout>
```

Layout parameters in `<Button>` must match capabilities defined in `LinearLayout`

- Layout resources uses:
 - 3 nested LinearLayout to achieve portrait orientation of six button
 - 2 nested LinearLayout to achieve landscape orientation



References

- [Layout objects](#)
- [LinearLayout](#)
- [LinearLayout.LayoutParams](#)
- [Button](#)

Exercise

- Change the application such that the positions of the buttons 1 and 6 are swapped in landscaped mode (i.e., button “6” should be in the upper left corner). The position of the buttons in portrait mode should remain unchanged.