basics of unix

PROGRAM 1

Welcome to JS/Linux (riscv64)

Use 'vflogin username' to connect to your account.

You can create a new account at https://vfsync.org/signup.

Use 'export file filename' to export a file to your computer.

Imported files are written to the home directory.

```
[root@localhost ~]# pwd
```

/root

[root@localhost ~]# ls

bench.py hello.c hello.js readme.txt rv128test.bin

[root@localhost ~]# mkdir mit

[root@localhost ~]# Is

bench.py hello.js readme.txt

hello.c mit rv128test.bin

[root@localhost ~]# cd mit

[root@localhost mit]# pwd

/root/mit

[root@localhost mit]# mkdir mit exp1

[root@localhost mit]# ls

exp1 mit

[root@localhost mit]# rmdir exp1

[root@localhost mit]# ls

mit

[root@localhost mit]# touch s.txt

[root@localhost mit]# ls

mit s.txt

[root@localhost mit]# cat > s.txt

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^Z[1]+ Stopped cat 1>s.txt

[root@localhost mit]# cat s.txt

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[root@localhost mit]# touch t.txt

[root@localhost mit]# ls

mit s.txt t.txt

[root@localhost mit]# cp s.txt t.txt

[root@localhost mit]# cat t.txt

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[root@localhost mit]# cat > p.txt Hello Welcome to Aurangabad, Hello this is first OS program, Hello to all Hello World ^Z[2]+ Stopped cat 1>p.txt [root@localhost mit]# cat p.txt Hello Welcome to Aurangabad, Hello this is first OS program, Hello to all Hello World [root@localhost mit]# grep 'Hello' p.txt Hello Welcome to Aurangabad, Hello this is first OS program, Hello to all Hello World [root@localhost mit]# grep -c 'Hello' p.txt [root@localhost mit]# wc -l p.txt 3 p.txt

system call for copying content of one file to other

PROGRAM 2

2.A

```
#include <stdio.h>
#include <stdlib.h>
#include <fcntl.h>
#include <unistd.h>
#define buffersize 10000
int main() {
  char source[25], destination[25];
  char buffer[buffersize];
  ssize_t read_in, write_out;
  printf("Enter source file name: ");
  scanf("%s", source);
  printf("%s\n", source);
  int sourcefiledesc = open(source, O RDONLY);
  if (sourcefiledesc == -1) {
    perror("Error opening source file");
    exit(1);
  }
  printf("Enter destination file name: ");
  scanf("%s", destination);
  int destfiledesc = open(destination, O_WRONLY | O_CREAT, 0644);
  if (destfiledesc == -1) {
    perror("Error opening destination file");
    exit(1);
  }
  while ((read in = read(sourcefiledesc, buffer, buffersize)) > 0) {
    write out = write(destfiledesc, buffer, read in);
    if (write_out == -1) {
      perror("Error writing to destination file");
```

```
exit(1);
}

close(sourcefiledesc);
close(destfiledesc);
return 0;
}
```

Output:

Enter source file name: input.txt

input.txt

Enter destination file name: output.txt

program for system call of unix operating (fork ,getpid,exit)

2.B

```
#include<stdio.h>
#include<unistd.h>
main()
{
  int pid,pid1,pid2;
  pid=fork();
  if(pid!=0)
{
    pid1=getpid();
    printf("\n the parent process ID is %d\n", pid1);
  }
  else
  {
    pid2=getpid();
    printf("\n the child process ID is %d\n", pid2);
}
```

OUTPUT:

the parent process ID is 97

the child process ID is 98

fcfs cpu scheduling algorithms

PROGRAME 3

```
#include<stdio.h>
int main()
{
int bt[20], wt[20], tat[20], i, n;
float wtavg, tatavg;
printf("\nEnter the number of processes -- ");
scanf("%d", &n);
for(i=0;i<n;i++)
printf("\nEnter Burst Time for Process %d -- ", i);
scanf("%d", &bt[i]);
}
wt[0] = wtavg = 0;
tat[0] = tatavg = bt[0];
for(i=1;i<n;i++)
{
wt[i] = wt[i-1] + bt[i-1];
tat[i] = tat[i-1] + bt[i];
wtavg = wtavg + wt[i];
tatavg = tatavg + tat[i];
printf("\t PROCESS \tBURST TIME \t WAITING TIME\t TURNAROUND TIME\n");
for(i=0;i<n;i++)
{
printf("\n\t P\%d \t\t \%d \t\t \%d", i, bt[i], wt[i], tat[i]);
printf("\nAverage Waiting Time -- %f", wtavg/n);
printf("\nAverage Turnaround Time -- %f", tatavg/n);
}
}
```

OUTPUT:

Enter the number of processes 3								
Enter Burst Time for Process 0 5								
Enter Burst Time for Process 1 8								
Enter Burst Time for Process 2 12								
PROCESS	BURST TIME	WAITING TIME		TURNAROUND TIME				
P0	5	0	5					
Average Waiting Time 6.000000								
Average Turnaround Time 14.333333								
P1	8	5	13					
Average Waiting Time 6.000000								
Average Turnaround Time 14.333333								
P2	12	13	25					
Average Waiting Time 6.000000								
Average Turnaround Time 14.333333								

SJF scheduling algorithms

PROGRAM 4

```
#include<stdio.h>
int main()
int p[20], bt[20], wt[20], tat[20], i, k, n, temp;
float wtavg, tatavg;
printf("\nEnter the number of processes -- ");
scanf("%d", &n);
for(i=0;i< n;i++)
{
p[i]=i;
printf("Enter Burst Time for Process %d -- ", i);
scanf("%d", &bt[i]);
for(i=0;i< n;i++)
for(k=i+1;k< n;k++)
if(bt[i]>bt[k])
temp=bt[i];
bt[i]=bt[k];
bt[k]=temp;
temp=p[i];
p[i]=p[k];
p[k]=temp;
wt[0] = wtavg = 0;
tat[0] = tatavg = bt[0];
for(i=1;i<n;i++)
{
wt[i] = wt[i-1] + bt[i-1];
tat[i] = tat[i-1] + bt[i];
wtavg = wtavg + wt[i];
tatavg = tatavg + tat[i];
printf("\n\t PROCESS \tBURST TIME \t WAITING TIME\t TURNAROUND TIME\n");
for(i=0;i<n;i++)
printf("\n\ P\%d\ \t\ \%d\ \t\ \%d", p[i], bt[i], wt[i], tat[i]);
```

```
printf("\nAverage Waiting Time -- %f", wtavg/n);
printf("\nAverage Turnaround Time -- %f", tatavg/n);
}
```

OUTPUT:

Enter the number of processes -- 4

Enter Burst Time for Process 0 -- 8

Enter Burst Time for Process 1 -- 4

Enter Burst Time for Process 2 -- 9

Enter Burst Time for Process 3 -- 5

PROCESS	BURST TIME	WAITII	NG TIME	TURNAROUND TIME	
P1	4	0	4		
P3	5	4	9		
P0	8	9	17		
P2	Q	17	26		

Average Waiting Time -- 7.500000

Average Turnaround Time -- 14.000000

producer Consumer problem for process synchronization

PROGRAM 5:

```
#include <stdio.h>
#include <stdlib.h>
#define SIZE 5
int in = 0;
int out = 0;
int buffer[SIZE];
void producer();
void consumer();
int main() {
  int ch;
  while (1) {
     printf("1. Producer\n2. Consumer\n3. Exit\nChoice: ");
     scanf("%d", &ch);
     switch (ch) {
       case 1:
          producer();
          break;
       case 2:
          consumer();
          break;
       case 3:
          exit(0);
       default:
          printf("Enter a proper choice.\n");
     }
  }
}
void producer() {
  int pitem;
  if ((in + 1) \% SIZE == out) {
     printf("Buffer is full.\n");
  } else {
     printf("Enter item to produce: ");
```

```
scanf("%d", &pitem);
    buffer[in] = pitem;
    in = (in + 1) \% SIZE;
  }
}
void consumer() {
  int citem;
  if (in == out) {
    printf("Buffer is empty.\n");
  } else {
    citem = buffer[out];
    printf("Item consumed is %d.\n", citem);
    out = (out + 1) \% SIZE;
  }
}
OUTPUT:
1. Producer
2. Consumer
3. Exit
Choice: 1
Enter item to produce: 10
1. Producer
2. Consumer
3. Exit
Choice: 1
Enter item to produce: 20
1. Producer
2. Consumer
3. Exit
Choice: 1
Enter item to produce: 30
1. Producer
2. Consumer
3. Exit
Choice: 2
```

Item consumed is 10.

- 1. Producer
- 2. Consumer
- 3. Exit

Choice: 2

Item consumed is 20.

- 1. Producer
- 2. Consumer
- 3. Exit

Choice: 2

Item consumed is 30.

- 1. Producer
- 2. Consumer
- 3. Exit

Choice: 2

Buffer is empty.

- 1. Producer
- 2. Consumer
- 3. Exit

Choice: 3

producer-consumer problem using semaphores

PROGRAM 6:

```
#include <stdio.h>
#include <stdlib.h>
int mutex = 1, full = 0, empty = 3, x = 0;
void producer();
void consumer();
int wait(int);
int signal(int);
int main() {
  int n;
  printf("\n1. PRODUCER\n2. CONSUMER\n3. EXIT\n");
  while (1) {
    printf("\nENTER YOUR CHOICE: ");
    scanf("%d", &n);
     switch (n) {
       case 1:
         if ((mutex == 1) && (empty != 0))
            producer();
         else
            printf("BUFFER IS FULL\n");
         break;
       case 2:
         if ((mutex == 1) && (full != 0))
            consumer();
         else
            printf("BUFFER IS EMPTY\n");
         break;
       case 3:
         exit(0);
         break;
       default:
         printf("Enter a valid choice.\n");
  }
```

```
int wait(int s) {
  return (--s);
}
int signal(int s) {
  return (++s);
}
void producer() {
  mutex = wait(mutex);
  full = signal(full);
  empty = wait(empty);
  x++;
  printf("\nProducer produces item %d\n", x);
  mutex = signal(mutex);
}
void consumer() {
  mutex = wait(mutex);
  full = wait(full);
  empty = signal(empty);
  printf("\nConsumer consumes item %d\n", x);
  x--;
  mutex = signal(mutex);
}
OUTPUT:
1. PRODUCER
2. CONSUMER
3. EXIT
ENTER YOUR CHOICE: 1
Producer produces item 1
ENTER YOUR CHOICE: 1
```

Producer produces item 2

ENTER YOUR CHOICE: 1
Producer produces item 3
ENTER YOUR CHOICE: 1
BUFFER IS FULL

ENTER YOUR CHOICE: 2

Consumer consumes item 3

ENTER YOUR CHOICE: 2

Consumer consumes item 2

ENTER YOUR CHOICE: 2

Consumer consumes item 1

ENTER YOUR CHOICE: 2 BUFFER IS EMPTY

ENTER YOUR CHOICE: 3

PROGRAM 7

7A

```
#include<stdio.h>
void main()
       int bsize[10], psize[10], bno, pno, flags[10], allocation[10], i, j;
        for(i = 0; i < 10; i++)
               flags[i] = 0;
                allocation[i] = -1;
        printf("Enter no. of blocks: ");
        scanf("%d", &bno);
        printf("\nEnter size of each block: ");
        for(i = 0; i < bno; i++)
                scanf("%d", &bsize[i]);
        printf("\nEnter no. of processes: ");
        scanf("%d", &pno);
        printf("\nEnter size of each process: ");
        for(i = 0; i < pno; i++)
               scanf("%d", &psize[i]);
        for(i = 0; i < pno; i++)
                                    //allocation as per first fit
               for(j = 0; j < bno; j++)
                        if(flags[i] == 0 \&\&bsize[i] >= psize[i])
                                allocation[j] = i;
                                flags[j] = 1;
                                break;
       //display allocation details
        printf("\nBlock no.\tsize\t\tprocess no.\t\tsize");
        for(i = 0; i < bno; i++)
               printf("\n\% d\t\t\% d\t\t", i+1, bsize[i]);
               if(flags[i] == 1)
                        printf("%d\t\t\d",allocation[i]+1,psize[allocation[i]]);
               else
                        printf("Not allocated");
        }
```

OUTPUT:

Enter no. of blocks: 4

Enter size of each block: 100 200 300 400

Enter no. of processes: 3

Enter size of each process: 150 250 350

Block	no. size	prod	cess no.	size
1	100	1	150	
2	200	2	250	
3	300	3	350	
4	400	Not allocated		

best fit algorithm for memory managment

```
PROGRAM
7B
#include<stdio.h>
void main()
int a[20],p[20],i,j,n,m;
printf("Enter no of Blocks.\n");
scanf("%d",&n);
for(i=0;i<n;i++)
               printf("Enter the %dst Block size:",i);
               scanf("%d",&a[i]);
printf("Enter no of Process.\n");
scanf("%d",&m);
for(i=0;i< m;i++)
               printf("Enter the size of %dst Process:",i);
               scanf("%d",&p[i]);
}
       for(i=0;i<n;i++)
for(j=0;j< m;j++)
                       if(p[j] \!\!<\!\! = \!\! a[i])
                       {
                               printf("The Process %d allocated to %d\n",j,a[i]);
                               p[j]=10000;
                               break;
                       }
               }
for(j=0;j< m;j++)
if(p[j]!=10000)
printf("The Process %d is not allocated\n",j);
               } }}
```

OUTPUT:

Enter no of Blocks.

3

Enter the 1st Block size: 200 Enter the 2nd Block size: 300 Enter the 3rd Block size: 100

Enter no of Process.

4

Enter the size of 1st Process: 150 Enter the size of 2nd Process: 250 Enter the size of 3rd Process: 100 Enter the size of 4th Process: 200 The Process 0 allocated to 200 The Process 1 allocated to 300 The Process 2 is not allocated The Process 3 allocated to 100

EXPERIMENT 8:

```
#include <stdio.h>
#include <stdlib.h>
int main() {
  int i = 0, j = 0, k = 0, i1 = 0, m, n, rs[30], flag = 1, p[30];
  system("clear");
  printf("FIFO page replacement algorithm.\n");
  printf("Enter the number of frames: ");
  scanf("%d", &n);
  printf("Enter the reference string:\n");
  while (1) {
     scanf("%d", &rs[i]);
     if (rs[i] == 0)
       break;
     i++;
  }
  m = i;
  for (j = 0; j < n; j++)
    p[j] = 0;
  for (i = 0; i < m; i++) {
     flag = 1;
    for (j = 0; j < n; j++) {
       if (p[j] == rs[i]) {
          printf("Data already in page.\n");
          flag = 0;
          break;
       }
     if (flag == 1) {
       p[i1] = rs[i];
       i1++;
       k++;
       if (i1 == n)
          i1 = 0;
       for (j = 0; j < n; j++) {
          printf("\nPage %d: %d", j + 1, p[j]);
          if (p[j] == rs[i])
            printf("*");
```

```
}
       printf("\n\n");
     }
  printf("Total number of page faults = %d\n", k);
  return 0;
}
OUTPUT:
FIFO page replacement algorithm.
Enter the number of frames: 3
Enter the reference string:
2
3
4
2
1
5
4
6
3
0
Page 1: 2
Page 2: 0
Page 3: 0
Page 1: 2
Page 2: 3
Page 3: 0
Page 1: 2
Page 2: 3
Page 3: 4
Data already in page.
Page 1: 2
Page 2: 3
```

Page 3: 4*

- Page 1: 2
- Page 2: 1
- Page 3: 4
- Page 1: 2
- Page 2: 1
- Page 3: 5
- Page 1: 4
- Page 2: 1
- Page 3: 5
- Page 1: 4
- Page 2: 6
- Page 3: 5
- Page 1: 3
- Page 2: 6
- Page 3: 5

Total number of page faults = 6