

Q1

*// 1. Find minimum and maximum number in array.*

```
#include<stdio.h>
```

```
void max(int arr[]){
```

```
    int max=arr[0];
```

```
    for(int i=0;i<6;i++)
```

```
        if(arr[i]>max)
```

```
            max= arr[i];
```

```
    printf("\nThe maximum element is %d.",max);
```

```
}
```

```
void min(int arr[]){
```

```
    int min=arr[0];
```

```
    for(int i=0;i<6;i++)
```

```
        if(arr[i]<min)
```

```
            min= arr[i];
```

```
    printf("\nThe minimum element is %d.",min);
```

```
}
```

```
int main(){
```

```
    int arr[]={2,5,9,7,6,8};
```

```
    printf("Original Array :");
```

```
    for(int i=0;i<6;i++)
```

```
        printf("%d ",arr[i]);
```

```
    max(arr);
```

```
    min(arr);
```

```
    return 0;
```

```
}
```

Q2

// 2. Search the given number in array.

```
#include<stdio.h>
```

```
int Search(int arr[],int num){
```

```
    for(int i=0;i<6;i++)
```

```
        if(arr[i]==num)
```

```
            return i;
```

```
    return -1;
```

```
}
```

```
int main(){
```

```
    int arr[]={2,5,9,7,6,8};
```

```
    int num;
```

```
    printf("Original Array :");
```

```
    for(int i=0;i<6;i++)
```

```
        printf("%d ",arr[i]);
```

```
    printf("\nEnter number you want to search in array :");
```

```
    scanf("%d",&num);
```

```
    int index= Search(arr,num) ;
```

```
    if(index !=-1)
```

```
        printf("\nThe given number %d is present at index %d: ",num,index);
```

```
    else
```

```
        printf("Not present in array");
```

```
    return 0;
```

```
}
```

Q3

*// 3. Find sum of all numbers.*

```
#include<stdio.h>
```

```
int sum(int arr[]){  
    int sum=0;  
    for(int i=0;i<10;i++)  
        sum += arr[i];  
    return sum;  
}
```

```
int main(){  
    int arr[]={1,2,3,4,5,6,7,8,9,10};  
  
    printf("Original array : ");  
    for(int i=0;i<10;i++)  
        printf("%d ",arr[i]);  
  
    printf("\nTotal sum of above array is %d.",sum(arr));  
  
    return 0;  
}
```

Q4

*// 4. Find odd and even among the numbers.*

```
#include<stdio.h>
```

```
void even(int arr[]){  
    printf("\nEven elements in array : ");  
    for(int i=0;i<10;i++)  
        if(arr[i]%2==0)  
            printf("%d ",arr[i]);  
}
```

```
void odd(int arr[]){  
    printf("\nOdd elements in array : ");  
    for(int i=0;i<10;i++)  
        if(arr[i]%2!=0)  
            printf("%d ",arr[i]);  
}
```

```
int main(){  
    int arr[]={1,2,3,4,5,6,7,8,9,10};
```

```
    printf("Original array : ");  
    for(int i=0;i<10;i++)  
        printf("%d ",arr[i]);
```

```
    even(arr);
```

```
    odd(arr);
```

```
    return 0;
```

```
}
```

Q5

*// 5. Print alternate elements in array.*

```
#include<stdio.h>
```

```
void alternate(int arr[]){  
    printf("\nAlternate elements of array : ");  
    for(int i=1;i<10;i+=2)  
        printf("%d ",arr[i]);  
}
```

```
int main(){  
    int arr[]={1,2,3,4,5,6,7,8,9,10};  
  
    printf("Original array : ");  
    for(int i=0;i<10;i++)  
        printf("%d ",arr[i]);  
  
    alternate(arr);  
  
    return 0;  
}
```

Q6

*// 6. Accept array and print only prime numbers of array.*

```
#include<stdio.h>
```

```
int isPrime(int num){
```

```
    if(num<2)
```

```
        return 0;
```

```
    for(int i=2;i<num;i++){
```

```
        if(num%i==0)
```

```
            return 0;
```

```
    }
```

```
    return 1;
```

```
}
```

```
void printPrime(int arr[]{
```

```
    printf("\nPrime numbers in the array: ");
```

```
    for(int i=0;i<5;i++){
```

```
        if(isPrime(arr[i]))
```

```
            printf("%d ", arr[i]);
```

```
}
```

```
int main(){
```

```
    int arr[5];
```

```
    printf("Enter elements in array :");
```

```
    for(int i=0;i<5;i++){
```

```
        scanf("%d",&arr[i]);
```

```
    printf("Original array : ");
```

```
    for(int i=0;i<5;i++){
```

```
        printf("%d ",arr[i]);
```

```
    printPrime(arr);
```

```
    return 0;
```

```
}
```

Q7

*// 7. Take two array and add sum in third array*

*// Example-*

*// arr[5]= {1,2, 3, 4,5}*

*// brr[5]={10,20,30, 40, 50}*

*// crr[5]={11,22,33,44,55}*

```
#include<stdio.h>
```

```
void sum(int arr[], int brr[]){
```

```
    int result[5];
```

```
    printf("Resultant array :");
```

```
    for(int i=0;i<5;i++){
```

```
        result[i]=arr[i]+brr[i];
```

```
        printf("%d ",result[i]);
```

```
    }
```

```
}
```

```
int main(){
```

```
    int arr[5]= {1,2,3,4,5};
```

```
    int brr[5]={10,20,30,40,50};
```

```
    sum(arr,brr);
```

```
    return 0;
```

```
}
```

Q8

*// 8. Merge two arrays*

```
#include<stdio.h>
```

```
void merge(int arr1[],int arr2[]{
```

```
    int arr[9];
```

```
    int i,j;
```

```
    for( i=0;i<5;i++)
```

```
        arr[i]=arr1[i];
```

```
    for( j=0;j<4;j++)
```

```
        arr[i+j] = arr2[j];
```

```
    printf("Array after merging :");
```

```
    for(i=0;i<9;i++)
```

```
        printf("%d ",arr[i]);
```

```
}
```

```
int main(){
```

```
    int arr1[]={1,2,3,4,5};
```

```
    int arr2[]={6,7,8,9};
```

```
    merge(arr1,arr2);
```

```
    return 0;
```

```
}
```



Q9

*// 9. Reverse the given array.*

```
#include<stdio.h>
```

```
void reverse(int arr[]){  
    printf("\nReversed array :");  
    for(int i=5;i>0;i--)  
        printf("%d ",arr[i]);  
}
```

```
int main(){  
    int arr[5];  
  
    printf("Add elements in array :");  
    for(int i=0;i<5;i++)  
        scanf("%d",&arr[i]);  
  
    printf("Original Array :");  
    for(int j=0;j<5;j++)  
        printf("%d ", arr[j]);  
  
    reverse(arr);  
    return 0;  
}
```

Q10

*// 10. Sort the array.*

```
#include <stdio.h>
```

```
void sortArray(int arr[]) {  
    for(int i=0;i<5;i++){  
        for(int j=0;j<4-i;j++){  
            if(arr[j]>arr[j+1]){  
                int temp = arr[j];  
                arr[j]=arr[j+1];  
                arr[j+1]=temp;  
            }  
        }  
    }  
}
```

```
int main() {  
    int arr[] = {5, 2, 9, 1, 6};  
  
    sortArray(arr);  
  
    printf("Sorted array is :");  
    for(int i=0;i<5;i++)  
        printf("%d ",arr[i]);  
  
    return 0;  
}
```