

ED5340 - Data Science: Theory and Practise

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Course web page: <https://ed.iitm.ac.in/~raman/datascience.html>

Moodle page: Available at <https://courses.iitm.ac.in/>

Python identifiers and keywords

- P.I. is a name to identify variable, function, class, module etc.
- rules for identifiers
 - starts with an alphabet or _
 - followed by zero or more letters, _ or digits
 - keywords cannot be used

Datatypes in Python

Recall Datatypes in C / C++ (if you know)

- int
- float
- complex
- bool
- string
- bytes

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Some differences with C

- int is of arbitrary precision (as you type, it will allocate memory!)
- floats are 64-bit double precision values (max. value?) - fractional or exponential form
- Only strings and no chars
- complex contains real and imag.
- bool takes only true or false
- bytes, containers and user-defined ones (classes) - we will see later.

Demo using L2_demodatatypes.py

Identifiers / Variables

variable names follow similar rules in C

- No need to define a variable (dynamic typing / allocation)
- `type` function is used to find out an object type
- multiple assignments can be done in different ways
 - `a = b = 3`
 - `a = 3; b = 3` # semicolon as a separator
 - `a, b = 3, 4.45` # This is a very interesting way.

Arithmetic Operators

- Unary operators (+, -, ????)
- Binary operators (+, - , *, / , //, **, %)
- Ternary operator (remember the ? :)

Unary Operators

- Unary + and - are same as in C/C++
- No unary increment in decrement operators
- Typecasting (more of C++ style)

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Binary operators, precedence, assignment expression

- `+`, `-` and `*` are as in C
- `/` is True division (No integer division as in C). `3/5` will not yield 0.
- `**` is the exponentiation i.e. `a ** b` is equal to a^b
- `//` return quotient (without the fractional part, like a 'floor' operation)
- `%` gives remainder - could get unexpected result!
- Operator precedence - PEMDAS
- `+=`, `-=`, `*=`, `/=`, `//=`, `**=`, `%=`

PEMDAS

Operator precedence

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Demo using L2_Operatordemo1.py

What will be the answer to the following?

- $10 // 3$
- $-10 // 3$
- $10 // -3$
- $10 \% 3$
- $-10 \% 3$
- $10 \% -3$

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Conversions between datatypes

- Mixed mode
 - op. between int and float will yield float
 - op. between int and complex will yield complex
 - op. between complex and float will yield complex
- Convert one to another using built-in functions `int()`, `float()`, `complex()`, `bool()`

Built-in math functions

- E.g. `abs(x)`, `pow(x,y)` etc.
- Qn3: Find the min and max values of a given set of values
- Qn5: Given x and y , find the quotient and remainder. Round them to TWO digits after decimal point.

Object - data and member functions

``complex' object`

```
a = 1+ 2j
```

```
print(a.real) # Data
```

```
print(a.imag) # Data
```

```
print(a.conjugate()) # Function
```

Demo using L2_Complexdemo.py

Library functions (called as modules)

E.g. for more sophisticated mathematical functions

- Look at modules such as math, cmath, random, decimal etc.
- Use ``import math`` for using math module
- math module has mathematical functions, trigonometric functions etc.

Module - How to put into use?

math module as example

```
import math
```

```
pi = math.pi; r = 5
```

```
area = pi * r ** 2
```

```
print(area)
```

```
area1 = math.pi * r ** 2
```

```
print(area1)
```

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importing function from a module

cos function in math

```
from math import cos
```

```
x = math.pi / 3
```

```
y = cos(x) # No need to use math.cos
```

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Demo using L2_import_example.py

Some questions to explore

- Qn6: Find out the regular math function (not in modules)
- Qn7: Find out the trigonometric functions available in math module.
- Qn8: Find out the various rounding functions for a number.
- Qn9: Find out the various styles of commenting
- Qn10: How do you write a `multi-line' statement?