

Search in Rotated Sorted Array II

Follow up for "Search in Rotated Sorted Array":

What if *duplicates* are allowed?

Would this affect the run-time complexity? How and why?

Write a function to determine if a given target is in the array.

Solution 1

Since we will have some duplicate elements in this problem, it is a little tricky because sometimes we cannot decide whether to go to the left side or right side. So for this condition, I have to probe both left and right side simultaneously to decide which side we need to find the number. Only in this condition, the time complexity may be $O(n)$. The rest conditions are always $O(\log n)$.

For example:

input: 113111111111 , Looking for *target* 3 .

Is my solution correct? My code is as followed:

```

public class Solution {
    public boolean search(int[] A, int target) {
        // IMPORTANT: Please reset any member data you declared, as
        // the same Solution instance will be reused for each test case.
        int i = 0;
        int j = A.length - 1;
        while(i <= j){
            int mid = (i + j) / 2;
            if(A[mid] == target)
                return true;
            else if(A[mid] < A[i]){
                if(target > A[j])
                    j = mid - 1;
                else if(target < A[mid])
                    j = mid - 1;
            }
            else if(A[mid] > A[i]){
                if(target < A[mid] && target >= A[i])
                    j = mid - 1;
            }
            else{
                i = mid + 1;
            }
        }
        if(A[mid] == A[i])
            if(A[mid] != A[j])
                i = mid + 1;
        else{
            boolean flag = true;
            for(int k = 1; mid - k >= i && mid + k <= j; k++){
                if(A[mid] != A[mid - k]){
                    j = mid - k;
                    flag = false;
                    break;
                }
                else if(A[mid] != A[mid + k]){
                    i = mid + k;
                    flag = false;
                    break;
                }
            }
            if(flag)
                return false;
        }
    }
    return false;
}
}

```

written by [baojialiang](#) original link [here](#)

Solution 2

```
class Solution {
public:
    bool search(int A[], int n, int target) {
        int lo = 0, hi = n-1;
        int mid = 0;
        while(lo<hi){
            mid=(lo+hi)/2;
            if(A[mid]==target) return true;
            if(A[mid]>A[hi]){
                if(A[mid]>target && A[lo] <= target) hi = mid;
                else lo = mid + 1;
            }else if(A[mid] < A[hi]){
                if(A[mid]<target && A[hi] >= target) lo = mid + 1;
                else hi = mid;
            }else{
                hi--;
            }
        }
        return A[lo] == target ? true : false;
    }
};
```

written by [ggyc1993](#) original link [here](#)

Solution 3

The idea is the same as the previous one without duplicates

```
1) everytime check if target == nums[mid], if so, we find it.
2) otherwise, we check if the first half is in order (i.e. nums[left]<=nums[mid])
   and if so, go to step 3), otherwise, the second half is in order, go to step
4)
3) check if target in the range of [left, mid-1] (i.e. nums[left]<=target < nums[
mid]), if so, do search in the first half, i.e. right = mid-1; otherwise, search
in the second half left = mid+1;
4) check if target in the range of [mid+1, right] (i.e. nums[mid]<target <= nums
[right]), if so, do search in the second half, i.e. left = mid+1; otherwise search
in the first half right = mid-1;
```

The only difference is that due to the existence of duplicates, we can have `nums[left] == nums[mid]` and in that case, the first half could be out of order (i.e. NOT in the ascending order, e.g. [3 1 2 3 3 3 3]) and we have to deal this case separately. In that case, it is guaranteed that `nums[right]` also equals to `nums[mid]`, so what we can do is to check if `nums[mid] == nums[left] == nums[right]` before the original logic, and if so, we can move left and right both towards the middle by 1. and repeat.

```
class Solution {
public:
    bool search(vector<int>& nums, int target) {
        int left = 0, right =  nums.size()-1, mid;

        while(left<=right)
        {
            mid = (left + right) >> 1;
            if(nums[mid] == target) return true;

            // the only difference from the first one, tricky case, just update l
            eft and right
            if( (nums[left] == nums[mid]) && (nums[right] == nums[mid]) ) {++left
; --right;}

            else if(nums[left] <= nums[mid])
            {
                if( (nums[left]<=target) && (nums[mid] > target) ) right = mid-1;
                else left = mid + 1;
            }
            else
            {
                if((nums[mid] < target) && (nums[right] >= target) ) left = mid+
1;
                else right = mid-1;
            }
        }
        return false;
    }
};
```

written by [dong.wang.1694](#) original link [here](#)

From [Leetcode](#).