

Sqrt(x)

Implement `int sqrt(int x)`.

Compute and return the square root of x .

Solution 1

Instead of using fancy Newton's method, this plain binary search approach also works.

```
public int sqrt(int x) {  
    if (x == 0)  
        return 0;  
    int left = 1, right = Integer.MAX_VALUE;  
    while (true) {  
        int mid = left + (right - left)/2;  
        if (mid > x/mid) {  
            right = mid - 1;  
        } else {  
            if (mid + 1 > x/(mid + 1))  
                return mid;  
            left = mid + 1;  
        }  
    }  
}
```

written by [AlexTheGreat](#) original link [here](#)

Solution 2

Basic Idea:

Since $\text{sqrt}(x)$ is composed of binary bits, I calculate $\text{sqrt}(x)$ by deciding every bit from the most significant to least significant. **Since an integer n can have $O(\log n)$ bits with each bit decided within constant time, this algorithm has time limit $O(\log n)$, actually, because an Integer can have at most 32 bits, I can also say this algorithm takes $O(32)=O(1)$ time.**

```
public int sqrt(int x) {
    if(x==0)
        return 0;
    int h=0;
    while((long)(1<<h)*(long)(1<<h)<=x) // firstly, find the most significant bit
        h++;
    h--;
    int b=h-1;
    int res=(1<<h);
    while(b>=0){ // find the remaining bits
        if((long)(res | (1<<b))*(long)(res | (1<<b))<=x)
            res|=(1<<b);
        b--;
    }
    return res;
}
```

written by [yuyibestman](#) original link [here](#)

Solution 3

Quite a few people used Newton already, but I didn't see someone make it this short. Same solution in every language. Explanation under the solutions.

C++ and C

```
long r = x;
while (r*r > x)
    r = (r + x/r) / 2;
return r;
```

Python

```
r = x
while r*r > x:
    r = (r + x/r) / 2
return r
```

Ruby

```
r = x
r = (r + x/r) / 2 while r*r > x
r
```

Java and C#

```
long r = x;
while (r*r > x)
    r = (r + x/r) / 2;
return (int) r;
```

JavaScript

```
r = x;
while (r*r > x)
    r = ((r + x/r) / 2) | 0;
return r;
```

Explanation

Apparently, **using only integer division for the Newton method works**. And I guessed that if I start at x , the root candidate will decrease monotonically and never get too small.

The above solutions all got accepted, and in C++ I also verified it locally on my PC for all possible inputs (0 to 2147483647):

```

#include <iostream>
#include <climits>
using namespace std;

int mySqrt(int x) {
    long long r = x;
    while (r*r > x)
        r = (r + x/r) / 2;
    return r;
}

int main() {
    for (long long x=0; x<=INT_MAX; ++x) {
        long long r = mySqrt(x);
        if (r<0 || r*r > x || (r+1)*(r+1) <= x)
            cout << "false: " << x << " " << r << endl;
        if (x % 100000000 == 0)
            cout << x << endl;
    }
    cout << "all checked" << endl;
}

```

written by [StefanPochmann](#) original link [here](#)

From [LeetCoder](#).