Binary Tree Zigzag Level Order Traversal

Given a binary tree, return the *zigzag level order* traversal of its nodes' values. (ie, from left to right, then right to left for the next level and alternate between).

For example:

```
Given binary tree {3,9,20,#,#,15,7},
```

```
3
/\
9 20
/\
15 7
```

return its zigzag level order traversal as:

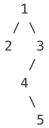
```
[
[3],
[20,9],
[15,7]
```

confused what "{1,#,2,3}" means? > read more on how binary tree is serialized on OJ.

OJ's Binary Tree Serialization:

The serialization of a binary tree follows a level order traversal, where '#' signifies a path terminator where no node exists below.

Here's an example:



The above binary tree is serialized as "{1,2,3,#,#,4,#,5}".

```
public class Solution {
    public List<List<Integer>> zigzagLevelOrder(TreeNode root)
        List<List<Integer>> sol = new ArrayList<>();
        travel(root, sol, 0);
        return sol;
    }
    private void travel(TreeNode curr, List<List<Integer>> sol, int level)
        if(curr == null) return;
        if(sol.size() <= level)</pre>
        {
            List<Integer> newLevel = new LinkedList<>();
            sol.add(newLevel);
        }
        List<Integer> collection = sol.get(level);
        if(level % 2 == 0) collection.add(curr.val);
        else collection.add(0, curr.val);
        travel(curr.left, sol, level + 1);
        travel(curr.right, sol, level + 1);
    }
}
```

- 1. O(n) solution by using LinkedList along with ArrayList. So insertion in the inner list and outer list are both O(1),
- 2. Using DFS and creating new lists when needed.

should be quite straightforward. any better answer?

written by wayne.s.lu original link here

Solution 2

Assuming after traversing the 1st level, nodes in queue are {9, 20, 8}, And we are going to traverse 2nd level, which is even line and should print value from right to left [8, 20, 9].

We know there are 3 nodes in current queue, so the vector for this level in final result should be of size 3. Then, queue [i] -> goes to -> vector[queue.size() - 1 - i] i.e. the ith node in current queue should be placed in (queue.size() - 1 - i) position in vector for that line.

For example, for node(9), it's index in queue is 0, so its index in vector should be (3-1-0) = 2.

```
vector<vector<int> > zigzagLevelOrder(TreeNode* root) {
    if (root == NULL) {
        return vector<vector<int> > ();
    vector<vector<int> > result;
    queue<TreeNode*> nodesQueue;
    nodesQueue.push(root);
    bool leftToRight = true;
   while ( !nodesQueue.empty()) {
        int size = nodesQueue.size();
        vector<int> row(size);
        for (int i = 0; i < size; i++) {</pre>
            TreeNode* node = nodesQueue.front();
            nodesQueue.pop();
            // find position to fill node's value
            int index = (leftToRight) ? i : (size - 1 - i);
            row[index] = node->val;
            if (node->left) {
                nodesQueue.push(node->left);
            }
            if (node->right) {
                nodesQueue.push(node->right);
            }
        }
        // after this level
        leftToRight = !leftToRight;
        result.push_back(row);
    }
    return result;
}
```

written by StevenCooks original link here

Solution 3

}

public class Solution { public List<List> zigzagLevelOrder(TreeNode root) {
 List<List> res = new ArrayList<>(); if(root == null) return res;

```
Queue<TreeNode> q = new LinkedList<>();
    q.add(root);
    boolean order = true;
    int size = 1;
   while(!q.isEmpty()) {
        List<Integer> tmp = new ArrayList<>();
        for(int i = 0; i < size; ++i) {</pre>
            TreeNode n = q.poll();
            if(order) {
                tmp.add(n.val);
            } else {
                tmp.add(0, n.val);
            if(n.left != null) q.add(n.left);
            if(n.right != null) q.add(n.right);
        }
        res.add(tmp);
        size = q.size();
        order = order ? false : true;
    }
    return res;
}
```

written by GraceLuLi original link here

From Leetcoder.