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```
CODE:
```

```
Indexed:
#include <stdio.h>
#include <stdlib.h>
int main()
{
  int f[50], i, k, j, indexBlock[50], n, c, p;
  // Initialize all blocks as free
  for(i = 0; i < 50; i++)
    f[i] = 0;
  do {
     printf("Enter index block: ");
     scanf("%d", &p);
    if(f[p] == 0) {
       f[p] = 1;
       printf("Enter number of blocks for the file: ");
       scanf("%d", &n);
    } else {
       printf("Block already allocated!\n");
       continue;
     }
     printf("Enter the blocks to be indexed:\n");
     for(i = 0; i < n; i++)
       scanf("%d", &indexBlock[i]);
```

```
// Check if any of the blocks are already allocated
  for(i = 0; i < n; i++) {
     if(f[indexBlock[i]] == 1) {
       printf("Block %d is already allocated!\n", indexBlock[i]);
       f[p] = 0; // deallocate index block
       for(j = 0; j < i; j++)
         f[indexBlock[j]] = 0;
       goto skip;
    }
  }
  // Allocate the blocks
  for(i = 0; i < n; i++)
    f[indexBlock[i]] = 1;
  printf("\nAllocated successfully.\n");
  printf("File indexed. Mapping:\n");
  for(i = 0; i < n; i++)
     printf(" %d -> %d\n", p, indexBlock[i]);
  skip:
  printf("\nEnter 1 to enter more files and 0 to exit: ");
  scanf("%d", &c);
} while(c == 1);
return 0;
```

}

OUTPUT:

### CODE:

```
linked
```

```
#include <stdio.h>
#include <stdlib.h>

int main() {
   int f[50], p, i, j, a, st, len, n, c, k;

   // Initialize all disk blocks to free
   for(i = 0; i < 50; i++)
      f[i] = 0;

printf("Enter how many blocks are already allocated: ");</pre>
```

```
scanf("%d", &p);
printf("Enter the block numbers that are already allocated:\n");
for(i = 0; i < p; i++) {
  scanf("%d", &a);
  f[a] = 1;
}
do {
  printf("\nEnter the starting index block and length: ");
  scanf("%d%d", &st, &len);
  k = len;
  for(j = st; j < (st + k); j++) {
    if(f[j] == 0) {
       f[j] = 1;
       printf("%d -> Allocated\n", j);
    } else {
       printf("%d -> File is already allocated\n", j);
       k++; // Extend range to allocate full length
    }
  }
  printf("Do you want to enter another file? (Yes-1 / No-0): ");
  scanf("%d", &c);
} while(c == 1);
return 0;
```

}

### **OUTPUT:**

```
Enter how many blocks are already allocated: 3
Enter the block numbers that are already allocated: 3 4 5

Enter the starting index block and length: 2 4 2 -> Allocated 3 -> File is already allocated 4 -> File is already allocated 5 -> File is already allocated 6 -> Allocated 7 -> Allocated Do you want to enter another file? (Yes-1 / No-0): 0

Process exited after 25.66 seconds with return value 0 Press any key to continue . . .
```

#### CODE:

### sequential

```
#include <stdio.h>
#include <stdlib.h>
int main()
{
    int f[50], i, st, j, len, c;

    // Initialize all blocks as free (0)
    for(i = 0; i < 50; i++)
        f[i] = 0;

do {
        printf("\nEnter the starting block & length of file: ");</pre>
```

```
scanf("%d%d", &st, &len);
  // Check if blocks are available
  for(j = st; j < (st + len); j++) {
    if(f[j] == 0) {
       f[j] = 1;
       printf("\n%d -> Allocated", j);
    } else {
       printf("\nBlock %d is already allocated!", j);
       break;
    }
  }
  if(j == (st + len))
     printf("\nThe file is allocated to disk successfully.");
  printf("\nDo you want to enter more files? (Yes - 1 / No - 0): ");
  scanf("%d", &c);
} while(c == 1);
return 0;
```

}

#### **OUTPUT:**