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/*
 * Time_NTP.pde
 * Example showing time sync to NTP time source
 *
 * This sketch uses the ESP8266WiFi library
 */

//SCL as D1/GPIO5
//SDA as D2/GPIO4
#include <Wire.h>
#include<LiquidCrystal_I2C.h>

//#include "DHT.h"

#include<TimeLib.h>
#include<ESP8266WiFi.h>
#include<WiFiUdp.h>

#define PUMPPIN 16    //GPIO16 (D0)
#define VALVE1PIN 14  //GPIO14 (D5)
#define VALVE2PIN 12  //GPIO12 (D6)
#define VALVE3PIN 13  //GPIO13 (D7)
#define VALVE4PIN 15  //GPIO15 (D8)

/*
#define DHTPIN 14      // what pin we're connected to
GPIO14 (D5)
#define DHTTYPE DHT22  // DHT 22

#define DEBUG

#define DEBUG_PRINTER Serial

#ifndef DEBUG

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#define DEBUG_PRINT(...) { DEBUG_PRINTER.
print(__VA_ARGS__); }
#define DEBUG_PRINTLN(...) { DEBUG_PRINTER.
println(__VA_ARGS__); }
#else
#define DEBUG_PRINT(...) {}
#define DEBUG_PRINTLN(...) {}
#endif

DHT *dht;
*/

const char ssid[] = "dragons"; // your network
SSID (name)
const char pass[] = "dragonsoffice"; // your network
password

// Initial I2C-LCD
// Address is 0x27 (for PCF8574) or 0x3F (for
PCF8574A)
// Type 16 characters 2 lines
LiquidCrystal_I2C lcd(0x3F, 16, 2);
//LiquidCrystal_I2C lcd(0x27, 16, 2);

//void initDht(DHT **dht, uint8_t pin, uint8_t
dht_type);
//void readDht(DHT *dht, float *temp, float *humid,
float *hic);

// NTP Servers:
const char ntpServerName[] = "2.th.pool.ntp.org"; //
Time server
// IPAddress timeServer(132, 163, 4, 101); //
time-a.timefreq.bldrdoc.gov

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// IPAddress timeServer(132, 163, 4, 102); //
time-b.timefreq.bldrdoc.gov
// IPAddress timeServer(132, 163, 4, 103); //
time-c.timefreq.bldrdoc.gov

const char tzName[] = "GMT+7 Bangkok / Thailand /
Indo China Time";
const int timeZone = 7;      // Indo China Time
//const int timeZone = 1;    // Central European
Time
//const int timeZone = -5;   // Eastern Standard Time
(USA)
//const int timeZone = -4;   // Eastern Daylight Time
(USA)
//const int timeZone = -8;   // Pacific Standard Time
(USA)
//const int timeZone = -7;   // Pacific Daylight Time
(USA)

WiFiUDP Udp;
//unsigned int localPort = 8888; // local port to
listen for UDP packets
uint16_t localPort; // local port to listen for UDP
packets

int PumpState = LOW;
int Valve1State = LOW;
int Valve2State = LOW;
int Valve3State = LOW;
int Valve4State = LOW;
int timer = 0;

void setup()

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{
  lcd.init(); // Start
  lcd.backlight(); // Enable LED backlight

  //initDht(&dht, DHTPIN, DHTTYPE);
//Set mode of GPIO
  pinMode(PUMPPIN, OUTPUT);
  pinMode(VAIVE1PIN, OUTPUT);
  pinMode(VAIVE2PIN, OUTPUT);
  pinMode(VAIVE3PIN, OUTPUT);
  pinMode(VAIVE4PIN, OUTPUT);

//Clear all output to "OFF" stage
  digitalWrite(PUMPPIN, PumpState);
  digitalWrite(VAIVE1PIN, Valve1State);
  digitalWrite(VAIVE2PIN, Valve2State);
  digitalWrite(VAIVE3PIN, Valve3State);
  digitalWrite(VAIVE4PIN, Valve4State);

  Serial.begin(115200);
  //while (!Serial) ; // Needed for Leonardo only
  delay(250);
  Serial.println();
  Serial.println(String("Connecting to ") + ssid);
  lcd.setCursor(0,0);
  lcd.print(String("SSID:") + ssid);
  WiFi.begin(ssid, pass);

  int count=0;
  while (WiFi.status() != WL_CONNECTED) {
    delay(500);
    Serial.print(".");
    lcd.setCursor(0,1);
    lcd.print(count);
  }
}

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        count++;
        if (count > 30) { // If try to connect over 20
times will be restart itself
            ESP.restart();
        }
    }
    lcd.clear();
    Serial.println();
    Serial.println("IP number assigned by DHCP is " +
WiFi.localIP());

    // Seed random with values unique to this device
    uint8_t macAddr[6];
    WiFi.macAddress(macAddr);
    uint32_t seed1 =
        (macAddr[5] << 24) | (macAddr[4] << 16) |
        (macAddr[3] << 8) | macAddr[2];
    randomSeed(WiFi.localIP() + seed1 + micros());
    localPort = random(1024, 65535);

    Serial.println("Starting UDP");
    Udp.begin(localPort);
    Serial.println("Local port: " + Udp.localPort());
    Serial.println("waiting for sync");
    setSyncProvider(getNtpTime);
    setSyncInterval(60 * 60); // sync every 1 hr
}

time_t prevDisplay = 0; // when the digital clock
was displayed
/*
time_t prevDHT = 0; // when the DHT was read
static float t_dht;
static float h_dht;

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static float hic_dht;
*/

void loop()
{
/*
    if ((now() - prevDHT) >= 10) {
        prevDHT = now();
        readDht(dht, &t_dht, &h_dht, &hic_dht);
    }
*/
    PumpState = LOW;
    Valve1State = LOW;
    Valve2State = LOW;
    Valve3State = LOW;
    Valve4State = LOW;
    timer = (now() % 72) / 3; //Simulate timer 0..23
    //timer = hour();

    switch(timer){
        case 8:
            PumpState = HIGH;
            Valve1State = HIGH;
            break;
        case 11:
            PumpState = HIGH;
            Valve2State = HIGH;
            break;
        case 14:
            PumpState = HIGH;
            Valve3State = HIGH;
            break;
        case 17:
            PumpState = HIGH;

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        Valve4State = HIGH;
        break;
    }
/*
    if (timer == 8) {
        PumpState = HIGH;
        Valve1State = HIGH;
    }
    if (timer == 11) {
        PumpState = HIGH;
        Valve2State = HIGH;
    }
    if (timer == 14) {
        PumpState = HIGH;
        Valve3State = HIGH;
    }
    if (timer == 17) {
        PumpState = HIGH;
        Valve4State = HIGH;
    }
*/
    if (timeStatus() != timeNotSet) {
        if (now() != prevDisplay) { //update the display
only if time has changed
            prevDisplay = now();
            digitalClockDisplay();
        }
    }
}

void digitalClockDisplay(){
    // digital clock display of the time
    Serial.print(dayStr(weekday()));
    Serial.print(" ");

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Serial.print(day());
Serial.print(" ");
Serial.print(monthStr(month()));
Serial.print(" ");
Serial.print(year());
Serial.print(" ");
Serial.print(hour());
printDigits(minute());
printDigits(second());
Serial.println();

//lcd.clear();
lcd.setCursor(0,0); // Set home cursor
lcd.print(dayShortStr(weekday()));
lcd.print(" ");
lcd.print(monthShortStr(month()));
lcd.print(" ");
lcd.print(day());
lcd.print(" ");
lcd.print(hour());
if ((second() % 2) == 0) {
    lcd.print(":");
} else {
    lcd.print(" ");
}
printDigitsLCD(minute());
lcd.print(" ");
/*
lcd.setCursor(0,1);
lcd.print(h_dht);
lcd.setCursor(4,1);
lcd.print("% ");
lcd.print(t_dht);
lcd.setCursor(10,1);

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    lcd.print(">");
    lcd.print(hic_dht);
    lcd.setCursor(15,1);
    lcd.print("C");
*/
//lcd.setCursor(14,1);
//printDigitsLCD(second());

    lcd.setCursor(3,1);
    lcd.print(PumpState);
    lcd.print(Valve1State);
    lcd.print(Valve2State);
    lcd.print(Valve3State);
    lcd.print(Valve4State);
    lcd.print(" ");
    printDigitsLCD(timer);

    digitalWrite(PUMPPIN, PumpState);
    digitalWrite(VALVE1PIN, Valve1State);
    digitalWrite(VALVE2PIN, Valve2State);
    digitalWrite(VALVE3PIN, Valve3State);
    digitalWrite(VALVE4PIN, Valve4State);
}

void printDigits(int digits){
    // utility for digital clock display: prints
preceding colon and leading 0
    Serial.print(":");
    if(digits < 10)
        Serial.print('0');
    Serial.print(digits);
}

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void printDigitsLCD(int digits){
    // utility for digital clock LCD display: prints
    preceding colon and leading 0
    //lcd.print(":");
    if(digits < 10)
        lcd.print('0');
    lcd.print(digits);
}

/*----- NTP code -----*/

const int NTP_PACKET_SIZE = 48; // NTP time is in
the first 48 bytes of message
byte packetBuffer[NTP_PACKET_SIZE]; //buffer to hold
incoming & outgoing packets

time_t getNtpTime()
{
    IPAddress timeServerIP; // NTP server address
    while (Udp.parsePacket() > 0) ; // discard any
    previously received packets
    Serial.print("Transmit NTP Request");
    //get a random server from the pool
    WiFi.hostByName(ntpServerName, timeServerIP);
    Serial.print(" to ");
    Serial.print(timeServerIP);
    Serial.println(" .");
    sendNTPpacket(timeServerIP);
    uint32_t beginWait = millis();
    while (millis() - beginWait < 1500) {
        int size = Udp.parsePacket();
        if (size >= NTP_PACKET_SIZE) {
            Serial.println("Received NTP Response.");

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        Serial.print("TimeZone: ");
        Serial.println(tzName);
        Udp.read(packetBuffer, NTP_PACKET_SIZE); //
read packet into the buffer
        unsigned long secsSince1900;
        // convert four bytes starting at location 40
to a long integer
        secsSince1900 = (unsigned
long)packetBuffer[40] << 24;
        secsSince1900 |= (unsigned
long)packetBuffer[41] << 16;
        secsSince1900 |= (unsigned
long)packetBuffer[42] << 8;
        secsSince1900 |= (unsigned
long)packetBuffer[43];
        return secsSince1900 - 2208988800UL + timeZone
* SECS_PER_HOUR;
    }
}
Serial.println("No NTP Response :-( ");
lcd.clear();
lcd.setCursor(0,0);
lcd.print(timeServerIP);
lcd.setCursor(0,1);
lcd.print("No NTP Response!");
delay(3000);
ESP.restart();
return 0; // return 0 if unable to get the time
}

// send an NTP request to the time server at the
given address
void sendNTPpacket(IPAddress&address)
{

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    // set all bytes in the buffer to 0
    memset(packetBuffer, 0, NTP_PACKET_SIZE);
    // Initialize values needed to form NTP request
    // (see URL above for details on the packets)
    packetBuffer[0] = 0b11100011; // LI, Version,
Mode
    packetBuffer[1] = 0; // Stratum, or type of
clock
    packetBuffer[2] = 6; // Polling Interval
    packetBuffer[3] = 0xEC; // Peer Clock Precision
    // 8 bytes of zero for Root Delay & Root Dispersion
    packetBuffer[12] = 49;
    packetBuffer[13] = 0x4E;
    packetBuffer[14] = 49;
    packetBuffer[15] = 52;
    // all NTP fields have been given values, now
    // you can send a packet requesting a
timestamp:
    Udp.beginPacket(address, 123); //NTP requests are
to port 123
    Udp.write(packetBuffer, NTP_PACKET_SIZE);
    Udp.endPacket();
}

/*
void initDht(DHT **dht, uint8_t pin, uint8_t
dht_type) {
    // Connect pin 1 (on the left) of the sensor to
+5V
    // NOTE: If using a board with 3.3V logic like
an Arduino Due connect pin 1
    // to 3.3V instead of 5V!
    // Connect pin 2 of the sensor to whatever your
DHTPIN is

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    // Connect pin 4 (on the right) of the sensor to
GROUND
    // Connect a 10K resistor from pin 2 (data) to
pin 1 (power) of the sensor

    // Initialize DHT sensor for normal 16mhz Arduino
    // NOTE: For working with a faster chip, like an
Arduino Due or Teensy, you
    // might need to increase the threshold for
cycle counts considered a 1 or 0.
    // You can do this by passing a 3rd parameter
for this threshold. It's a bit
    // of fiddling to find the right value, but in
general the faster the CPU the
    // higher the value. The default for a 16mhz
AVR is a value of 6. For an
    // Arduino Due that runs at 84mhz a value of 30
works.
    // Example to initialize DHT sensor for Arduino
Due:
    //DHT dht(DHTPIN, DHTTYPE, 30);

    *dht = new DHT(pin, dht_type, 30);
    (*dht)->begin();
    DEBUG_PRINTLN(F("DHTxx test!")) ;
}

void readDht(DHT *dht, float *temp, float *humid,
float *hic) {

    if (dht == NULL) {
        DEBUG_PRINTLN(F("[DHTxx] is not initialised.
please call initDht() first.));
        return;
    }

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    }

    // Reading temperature or humidity takes about
    250milliseconds!
    // Sensor readings may also be up to 2 seconds
    'old' (its a very slow sensor)
    float h = dht->readHumidity();

    // Read temperature as Celsius
    float t = dht->readTemperature();
    // Read temperature as Fahrenheit
    float f = dht->readTemperature(true);

    // Check if any reads failed and exit early (to
    try again).
    if (isnan(h) || isnan(t) || isnan(f)) {
        DEBUG_PRINTLN("Failed to read from DHT
sensor!");
        return;
    }

    // Compute heat index
    // Must send in temp in Fahrenheit!
    float hi = dht->computeHeatIndex(f, h);

    DEBUG_PRINT("[Humidity: ");
    DEBUG_PRINT(h);
    DEBUG_PRINT(" Percent]\t");
    DEBUG_PRINT("[Temperature: ");
    DEBUG_PRINT(t);
    DEBUG_PRINT(" Celsius, ");
    DEBUG_PRINT(f);
    DEBUG_PRINT(" Fahrenheit]\t");
    DEBUG_PRINT("[Heat index: ");

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```
    DEBUG_PRINT(hi);  
    DEBUG_PRINTLN(" Fahrenheit");  
  
    *temp = t;  
    *humid = h;  
    *hic = (hi-32)*5/9;  
}  
  
*/
```