

AJNASH K

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My self

As a self-taught developer with 4 years of coding experience and 1 year of industrial experience, I have developed a deep understanding of programming principles and best practices without the help of any institution or teacher. Through my efforts and dedication, I have acquired a wide range of technical skills and expertise in various programming languages and tools. My ability to learn quickly and efficiently has enabled me to excel in diverse projects and deliver high-quality work. With my passion for coding and strong problem-solving skills, I am confident in contributing to any development team.

Skills

JavaScript | Node | Express | React.js | Next.js | TypeScript | MongoDB | python | GraphQL | Web socket | Java | C++ | C | Redux | jQuery | NoSQL | Git | microService | Keycloak | Docker | Redis | Nginx | Algolia | AWS | Vercel OOP | Bootstrap | firebase | SASS | NPM | Unity 3D | Game Development | GitHub | Jira | C# | REST APIs | Linux | postgresql
Data Structure and algorithm | Frontend | Backend | Full-Stack | English

Experience

Software Engineer

Credot LLP

07/2022 - Current

- Led the development of [hivefreelancers.com](#), a freelancing management platform similar to Fiverr, using Express.js, Node.js, TypeScript, Next.js, Recoil, Algolia, Firebase, Redux, MongoDB, React.js, sass, GraphQL, and Nginx
 - Managed a team of three developers, providing guidance on design, architecture, and development practices to ensure the project was delivered on time and to a high standard. Coordinated with designers and product owners to ensure a seamless user experience and to deliver features that met customer needs.
 - Utilized Git and JIRA to track progress and manage code changes
 - Participated in code reviews, testing, and debugging to ensure the quality of the software.
- During my time at Credot Company, I successfully led the development of multiple projects, including [hivefreelancers.com](#) and [collincouture.com](#). As the team manager, I oversaw a talented group of five members. My exceptional leadership skills, coupled with a knack for swiftly grasping new technologies, allowed me to consistently deliver high-quality work, making significant contributions to the company.

Software Engineer

Freelancer and Self-learner

05/2018 - 04/2022

- I have 3 years of experience as a self-learner and freelancer, working on various projects using Unity C#, Python, C++, Java, and other technologies. Developed several mobile and desktop games using Unity C# and implemented game mechanics and features using various plugins and libraries
- During my career as a self-learner and freelancer, I have gained valuable software development experience and learned to work independently, manage projects, and deliver high-quality work. My ability to learn new technologies quickly and adapt to new environments has enabled me to work on diverse projects and make valuable contributions to my clients.

Education

Bachelor of Technology

Kerala Technical University

Kerala, India

2018 - 2023

Major in Chemical Engineering; Standing 1 arrear,

Biology Science

Kerala Higher Secondary

Kerala, India

2016 - 2018

XII from PMSAMA in Kerala with 72%

X from MSP School (Kerala State Board) with 95%

Projects

- JetFireGame:** Creator of a 2D mobile shooting game (Unity 2D, C#, Android, iOS). Link to [Apk Link](#) Game (07/2018)
- ShoppingCart:** Designed and developed a shopping Cart Project (node.js express and handlebars) [SourceCode](#) (03/2020)

Others

- Certificate for the participation of ICT accessibility and standards seminar conducted by the Centre for development of advanced computing · Dec 2022.
- My technical blogs : link (<https://dev.to/ajnashibnuner>)
- Udemy-certified game development with unity : [certificate-link](#)