RULES

1. **Create a Hackerrank Account:** To participate in the competition, each contestant must create an account on the Hackerrank platform. This account will be used to access the competition challenges and submit solutions.

2. **Proficiency in Programming with DSA**: Competitors should have a good understanding of programming concepts, particularly Data Structures and Algorithms (DSA). This includes knowledge of arrays, linked lists, stacks, queues, trees, graphs, sorting algorithms, searching algorithms, etc.

3. **Solve 4 Questions in 1 Hour**: Participants will be presented with four programming challenges. They must solve these challenges within a time limit of one hour. This tests their ability to think critically, problem-solve efficiently, and implement solutions effectively.

4. **Freedom to Choose Programming Language**: Participants are given the freedom to choose any programming language they prefer to tackle the challenges. This allows contestants to leverage their expertise and coding style to solve the problems effectively.

5. **Winner Selection Based on First-Come, First-Serve Basis**: The winner of the competition will be determined on a first-come, first-serve basis. This means that the first participant to successfully solve all four challenges within the one-hour time frame will be declared the winner.

6. **Second Round for Multiple Winners**: In the event of multiple participants successfully completing all four challenges within the time limit, a second round will be organized. The details of this round will be communicated to the qualifying participants separately.

7. **Entry into the Contest Hall**: Contestants must present their Hackerrank ID and password for verification when entering the contest hall. This ensures that only registered participants gain access to the competition area.

8. **No Cell Phones Allowed Inside the Contest Hall**: To maintain a fair and distraction-free environment, cell phones or any electronic devices capable of communication are strictly prohibited inside the contest hall.