

## Sprint #2 Report

Crowdsourced Anonymity

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July 16, 2019

### Actions to stop doing:

As a team, we should stop communicating so slowly when other group mates have questions or messages that require our immediate attention. It is better to have any questions or important messages answered as fast as possible because we all have a very narrow time space to finish our projects and everyone has a busy schedule. Faster replies mean faster progress since whatever is hindering the person will be resolved quickly.

### Actions to start doing:

As a team, we should start paying more attention to what everyone else is doing and try to understand the project better. If everyone is aware of what everyone is doing and how it works and contributes to the overall project, it will be easier to implement our own individual parts when we know how it's supposed to interact with other parts of the application.

### Actions to keep doing:

As a team, we should keep working together and asking each other for help when we personally get stuck on a part of the program. Coding alone can be difficult as well as debugging alone. Working together when there is an issue that is taking more time than predicted to fix will save time and frustration in the long run. Other members might have some knowledge on how to fix your particular issue.

Work completed/Not completed: We finally completed working on the server. There were huge issues with servers in the first sprint and others had to get involved. We also updated the data structure of the banned list but did not do the other features of that sprint because it was more important to finish the tcp server. We have completed the database portion since it stores data correctly. We also completed the client code and the banned website code.

### Work completion rate:

The total number of user stories completed during this sprint is 4. The total number of estimated ideal working hours completed during this sprint is 22. The average ideal work hours computed across all sprints to date is 18.5 and the average user stories is 2.5. The final burn up chart for this sprint is:

sprint 2 burn up chart

