

COMP2402

Abstract Data Types and Algorithms

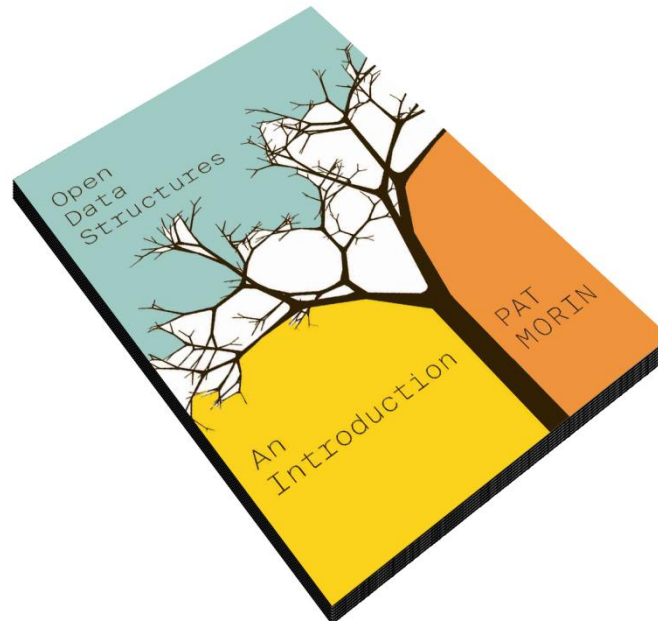
Array-Backed Queues and Deques

Reading Assignment

Open Data Structures in Java

by Pat Morin

Chapter **2.2, 2.3, 2.4**



Fundamental and Supporting Operations

the **Abstract Data Type** known as the "**Queue**"
Guarantees the following **Fundamental Operations**:

add (o)

alternatively: enqueue ()

Insert the **Object o** at the **Back** of the Queue

remove ()

alternatively: dequeue ()

Remove and Return the **Object** from the **Front** of the Queue

Fundamental and Supporting Operations

the **Abstract Data Type** known as the "**Queue**"
Often Has the following **Supporting Operations**:

size()

Return the Number of Elements in the Queue

element()

Return (Without Removing) the Object from the Front of the Queue

resize()

Resize the Underlying Data Structure (e.g., the Backing Array)

Array-Backed Lists as Queues

the **Operations Guaranteed** by the **List Interface** Include
All of the **Operations** for the **Stack**, **Queue**, and **Deque**

Does the Array-Backed List Discussed Previously*

Support the Functionality of a Stack? a Queue?

*(*ArrayStack in the textbook; with `add(i, o)` and `remove(i)` methods)*

How?

i.e., **How** do you **Implement**:

push/pop using **add/remove**?

enqueue/dequeue using **add/remove**?

Array-Backed Lists as Queues

the **Operations Guaranteed** by the **List Interface** Include
All of the **Operations** for the **Stack**, **Queue**, and **Deque**

Does the Array-Backed List Discussed Previously*

Support the Functionality of a Stack? a Queue?

*(*ArrayStack in the textbook; with `add(i, o)` and `remove(i)` methods)*

How? Don't! (Why Not?)

i.e., **How** do you **Implement**:

push/pop using **add/remove**?

enqueue/dequeue using **add/remove**?

Array-Backed Lists as Queues

What are the Worst-Case Time Complexity* of:

*(*again using the methods from the ArrayStack in the textbook)*

`remove(i)?`

`add(i, o)?`

`push(o) ...where push is actually a call to add?`

`dequeue(o) ...where dequeue is actually a call to add?`

`pop() ...where pop is actually a call to remove?`

`enqueue() ...where enqueue is actually a call to remove?`

Overloading Naïve Stacks and Queues

Suppose you had a **Stack** and a **Queue** and **Both Used** an **Array of Length 20** that **Cannot be Resized** as the **Underlying Data Structure...**

Stack



Queue



Overloading Naïve Stacks and Queues

the **Stack** has **Variable** **top** to **Store** the **Index** of the **Top** of the **Stack**, it implements **push(o)** by **Adding** **o** at **Index** **top** and **Incrementing** **top**, and it implements **pop()** by **Returning** the **Element** at **Index** **top** and **Decrementing** **top**

the **Queue** has **Variables** **front** and **back** to **Store** the **Indices** of the **Front** and **Back** of the **Queue**, it implements **add(o)** by **Adding** **o** at **Index** **back** and **Incrementing** **back**, and it implements **remove()** by **Returning** the **Element** at **Index** **front** and then **Incrementing** **front**

Overloading Naïve Stacks and Queues

Now Suppose you begin **Inserting** and **Deleting** Elements (via push/pop or add/remove) according to the **Patterns**:

1. **insert**, **delete**, **insert**, **delete**, **insert**, **delete**... etc.
2. **insert**, **delete**, **insert**, **insert**, **delete**, **delete**... etc.

How Many Operations (i.e., **Inserts** or **Deletes**) can **Occur** Before an **IndexOutOfBoundsException** Exception...

... for the **Stack**?

... for the **Queue**?

"Repairing" the Array-Backed Queue

If Size (i.e., Number of Elements, Not Capacity) is Not Increasing or Decreasing Over Time there should be No Need to Resize, Regardless of the Number of Operations

this is Accomplished by "Wrapping" the Queue Within the Array (as long as the Queue Size is Within the Capacity)

Circular Array-Backed Queue

Instead of an Implementation of Queue where the **Occupied Portion of the Backing Array** is:

<code>data[front]</code>		<code>data[front]</code>
<code>data[front+1]</code>	\rightarrow	<code>data[front+1]</code>
<code>...</code>	equivalently	<code>...</code>
<code>data[front+back]</code>		<code>data[front+size-1]</code>

enqueue(o) :

- add o at data[back]**
- increment back (and/or size)**

dequeue() :

- remove from data[front]**
- increment front**

Circular Array-Backed Queue

Use an Implementation

where the **Occupied Portion** of the **Backing Array** is:

```
data[front%data.length]
data[(front+1)%data.length]
...
data[(front+size-1)%data.length]
```

enqueue(o) :

```
add o at data[(front+size)%data.length]
increment size
```

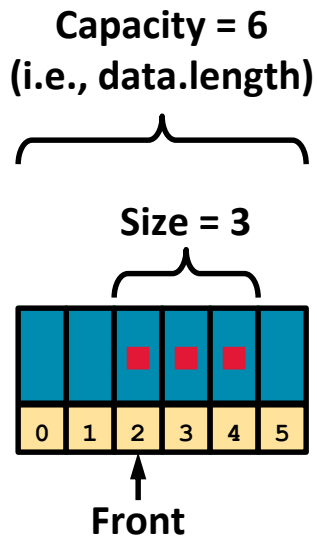
dequeue() :

```
remove from data[front]
front ← (front+1)%data.length
// i.e., increment front with wrap
```

Circular Array-Backed Queue

e.g.,

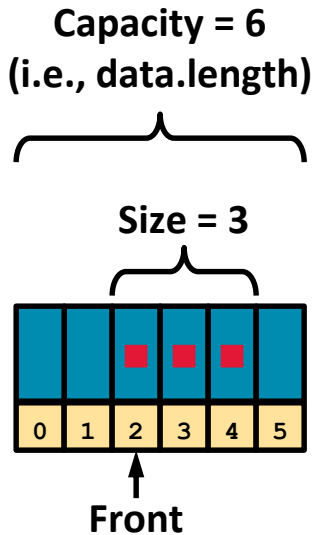
(adapted from the textbook)



Circular Array-Backed Queue

e.g.,

(adapted from the textbook)



enqueue (■) :

`data[(front+size)%data.length] ← ■`

`data[(2+3)%6] ← ■`

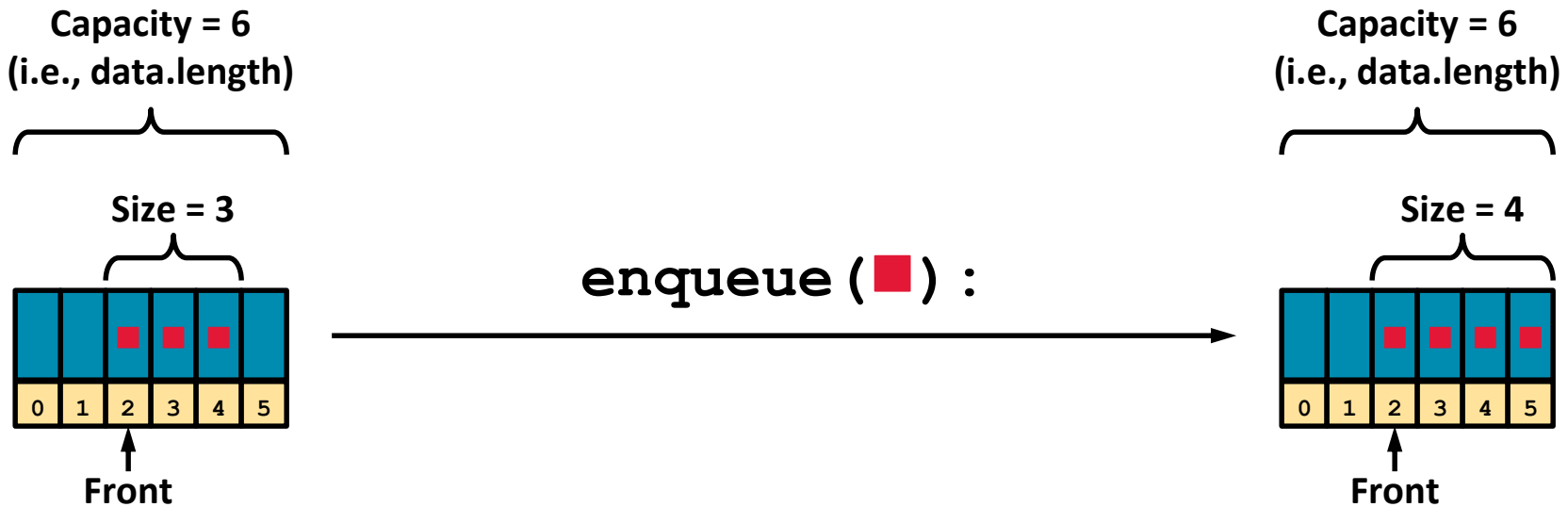
`data[5] ← ■`

`size ← 4`

Circular Array-Backed Queue

e.g.,

(adapted from the textbook)



`data[(front+size)%data.length] ← ■`

`data[(2+3)%6] ← ■`

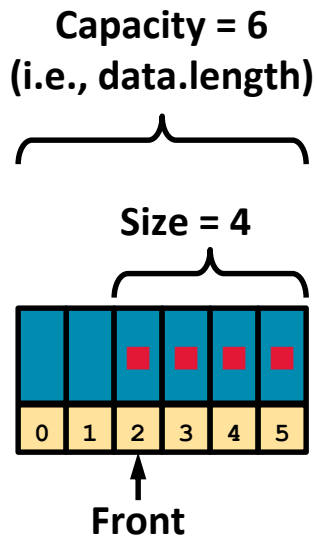
`data[5] ← ■`

`size ← 4`

Circular Array-Backed Queue

e.g.,

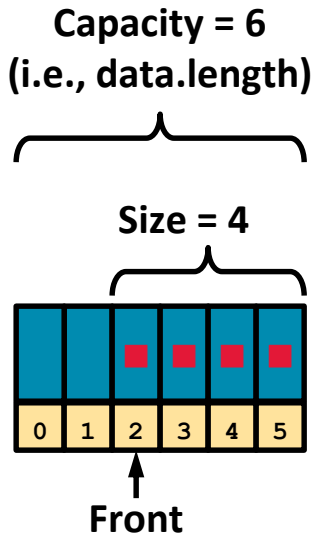
(adapted from the textbook)



Circular Array-Backed Queue

e.g.,

(adapted from the textbook)



enqueue (■) :

```
data[(front+size)%data.length] ← ■
```

```
data[(2+4)%6] ← ■
```

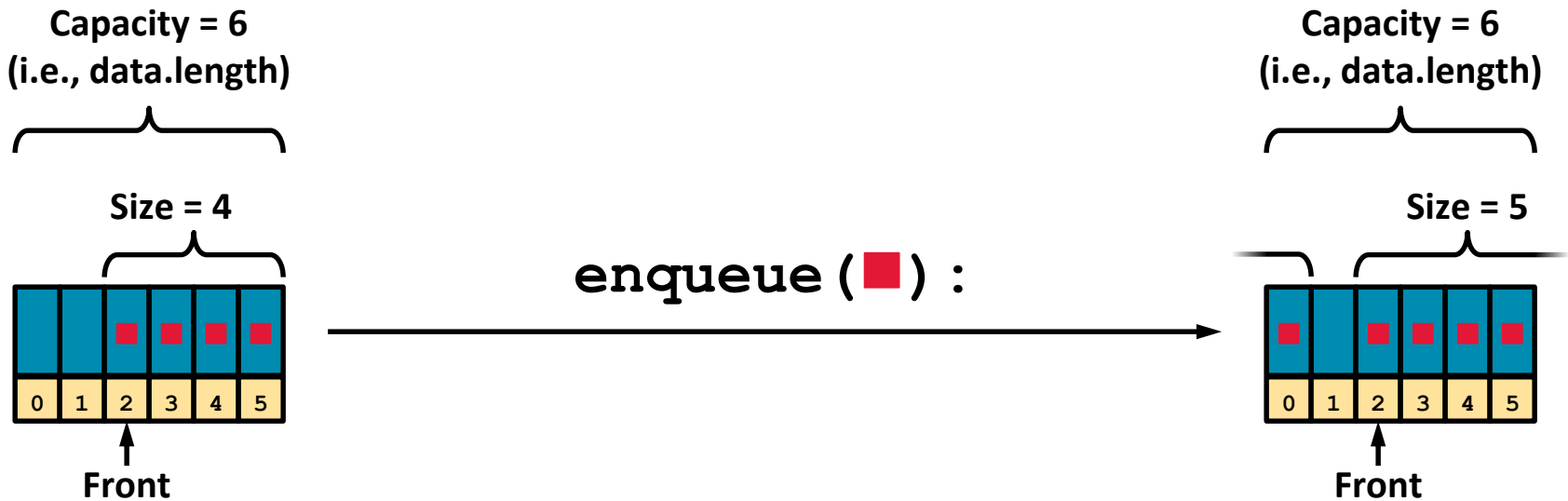
```
data[0] ← ■
```

```
size ← 5
```

Circular Array-Backed Queue

e.g.,

(adapted from the textbook)



`data[(front+size)%data.length] ← ■`

`data[(2+4)%6] ← ■`

`data[0] ← ■`

`size ← 5`

Fundamental and Supporting Operations

the **Abstract Data Type** known as the "**Deque**"
Guarantees the following **Fundamental Operations**:

`addFirst(o)`

Insert the **Object** `o` at the **Front** of the Deque

`removeFirst()`

Remove and Return the **Object** from the **Front** of the Deque

`addLast(o)`

Insert the **Object** `o` at the **Back** of the Deque

`removeLast()`

Remove and Return the **Object** from the **Back** of the Deque

Stacks, Queues, and Deques

the **Deque Uses the Same "Circular Array" Technique** as seen in the **Previous Implementation of Queue**

now imagine **Using Stacks, Queues, and Deques as Lists:**

i.e., **Implement** `add(i, o)` and `remove(i)`
Using Only `push/pop`, `enqueue/dequeue`, and
`addFirst/removeFirst/addLast/removeLast`

What are Good Scenarios (i.e., Values for `i`)?

Stacks, Queues, and Deques

If a Deque-Based Implementation of List should Perform `add(i, o)` and `remove(i)` Quickly with `i` Near Size, then In What Direction should we Shift Elements?

Stacks, Queues, and Deques

If a Deque-Based Implementation of List should Perform `add(i, o)` and `remove(i)` Quickly with `i` Near Size, then In What Direction should we Shift Elements?

If the Index into which we are Inserting is Near the Front, Shift the Elements Left (with Wrapping)

If the Index into which we are Inserting is Near the Back, Shift the Elements Right (with Wrapping)

Stacks, Queues, and Deques

If a Deque-Based Implementation of List should Perform `add(i, o)` and `remove(i)` Quickly with `i` Near Size, then In What Direction should we Shift Elements?

If the Index into which we are Inserting is Near the Front, Shift the Elements Left (with Wrapping)

If the Index into which we are Inserting is Near the Back, Shift the Elements Right (with Wrapping)

Don't Forget that Resizing the Array will still be Necessary if the Size of the Stack/Queue/Deque Exceeds the Capacity of the Backing Array