

Operating Systems Lab Project Based Learning

SIMPLE SHELL DEVELOPMENT

A PROJECT BY

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Introduction

A shell is an interface between the user and the operating system, allowing users to execute commands and manage processes.

This project, "Simple Shell Development," aims to design and implement a basic command-line shell with fundamental functionalities like executing commands, handling input/output redirection, and managing processes.



Objectives

To understand and implement process creation and execution in Linux.

To develop a command-line interface that can interpret and execute user commands.

To integrate features like input/output redirection and piping.

To implement background process execution and signal handling.

Technologies used

Programming Language: C

Operating System: Linux (Ubuntu)

System Calls:

- `fork()` - Creates a new child process, allowing the shell to execute commands in a separate process.
- `execvp()` - Replaces the current process image with a new program, executing user commands.
- `wait()` - Makes the parent process wait until its child process completes execution
- `dup2()` - Redirects the file descriptors, essential for handling input and output redirection.
- `pipe()` - Enables inter - process communication

Features of the Simple Shell

Basic
Command
Execution

Built-in
Commands

Background
Process
Execution (&)

Input & Output
Redirection (<
, >)

Piping (|) for
Command
Chaining.

Process
Management

```

1  |
2  #include <stdio.h>
3  #include <stdlib.h>
4  #include <string.h>
5  #include <unistd.h>
6  #include <sys/wait.h>
7  #include <fcntl.h>
8
9  #define MAX_ARGS 100
10 #define MAX_INPUT 1024
11
12 // Function to execute single commands
13 void execute_command(char *args[], int background, char *input_file, char *output_f
14     pid_t pid = fork();
15
16     if (pid < 0) {
17         perror("Fork failed");
18     }
19     else if (pid == 0) { // Child process
20         // Handle input redirection
21         if (input_file) {
22             int in_fd = open(input_file, O_RDONLY);
23             if (in_fd < 0) {
24                 perror("Input file error");
25                 exit(1);
26             }
27             dup2(in_fd, STDIN_FILENO);
28             close(in_fd);
29         }
30
31         // Handle output redirection
32         if (output_file) {
33             int out_fd = open(output_file, O_WRONLY | O_CREAT | O_TRUNC, 0644);
34             if (out_fd < 0) {

```

Code Snippets

```

labex:project/ $ chmod 711 ./my_shell.c
labex:project/ $ gcc my_shell.c -o my_shell
labex:project/ $ ./my_shell
myshell> ls
my_shell  my_shell.c  my_shell.txt
myshell> mkdir ARY
myshell> ls
ARY  my_shell  my_shell.c  my_shell.txt
myshell> pwd
/home/labex/project
myshell> whoami
labex
myshell>

```

Live Demonstration of Project

Future Enhancements

Support for More Built-in Commands:

- ▶ Currently, the shell may support only basic commands.
- ▶ Future improvements can add built-in commands like history, alias, jobs, and fg/bg for better functionality.

Auto-completion & Command Suggestion:

- ▶ Implement **tab-based auto-completion** similar to Bash.
- ▶ Introduce command suggestions when users enter incorrect commands.

Improved Error Handling & Logging:

- ▶ Display user-friendly error messages for invalid commands.
- ▶ Maintain logs of executed commands for debugging.

Outcomes

A functional shell that can execute system commands and built-in commands.

Support for background execution and I/O redirection.

Enhanced understanding of operating system concepts like process management and system calls.

Thank You...



Visit our GitHub repository
for source codes and all
necessary files.



<https://github.com/Ak-270704/Simple-Shell-Development>