

Big Data in Music

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Data Symphony: Exploring Musical Trends through ISM, Thematic, and Sentiment Analysis

Abstract:

A key purpose of the study is to evaluate the impact that big data and Internet technologies have had on the music industry. This is the fundamental objective of the study. Specifically, it investigates the ways in which modern music companies make use of Internet technology and big data in order to remain competitive in the market. Additionally, it investigates the benefits and drawbacks of implementing digital business models within the music industry.

Methods : The study employs a qualitative research design, analyzing two real-world cases—Shazam and Spotify—to illustrate how modern music businesses leverage big data and Internet technologies. Furthermore, it makes use of previously published works as well as secondary materials in order to explore the transition from old business models to digital ones in the music industry.

Data or Sample: The research does not define a numerical sample size; rather, it focuses on qualitative data from case studies of Shazam and Spotify, which are supported by secondary data from previously published literature on the music industry.

Methods and Software Used: Statistics were performed using JMP, bibliometric analysis was done using VoSViewer, network visualization was done using Biblioshiny, and cross-impact matrix analysis was done using MICMAC (Matrice d'Impacts Croisés Multiplication Appliquée à un Classement).

The outcomes

Principal Observations:

A number of important discoveries are identified by the study:

1. *The utilization of big data and internet technologies by contemporary music companies such as Shazam and Spotify is an effective way for these companies to strengthen their market presence.*
2. *The implementation of digital business models brings about a multitude of advantages, such as enhanced customisation and market analysis, but it also brings about some obstacles, such as the protection of data privacy and the existence of algorithmic biases.*
3. *Several different methodological techniques, such as ISM and MICMAC, are utilized in the analysis of the data in order to determine the relationships and impacts that are present within the data. The visualization of data trends is accomplished through the use of bibliometric tools such as VoSViewer and Biblioshiny, whilst JMP is employed for conducting in-depth statistical analysis.*

Concluding remarks

The findings have important repercussions for the music industry, showing the significance of utilizing big data to their advantage in order to achieve strategic goals. Based on the findings of the study, it appears that music companies can improve their marketing tactics, artist development, and revenue creation by making appropriate use of big data analytics.

The findings of this study provide a significant contribution to the current body of knowledge by presenting a comprehensive examination of the ways in which big data and Internet technologies are causing the music industry to undergo transformation. In addition to providing insights into the advantages and disadvantages of digital business models, it also gives a conceptual framework for comprehending the implementation of big data analytics in the music industry.

Keywords:

- *Big Data*
- *Music Industry*
- *Digital Business Models*
- *Internet Technologies*
- *Shazam*
- *Spotify*
- *ISM Analysis*
- *MICMAC*
- *VoSViewer*
- *Biblioshiny*
- *JMP Analysis*

CHAPTER 1: INTRODUCTION

"In the symphony of big data, every note tells a story, every beat resonates with insights waiting to be discovered."

Introduction

Big Data Revolutionizing the Music Industry: Growth, Sustainability, and Challenges

The music industry is undergoing a significant transformation driven by the ever-growing power of Big Data. Similar to e-commerce, Big Data offers immense potential for growth, presents unique sustainability challenges, and requires innovative solutions.

Explosive Growth Fueled by Data Analytics

- **Understanding Listener Preferences:** By analyzing streaming data, music platforms can gain deep insights into listener preferences. This allows for targeted recommendations, personalized playlists, and content curation that resonates with individual tastes.
- **Optimizing Marketing Strategies:** Big Data empowers music labels and artists to tailor marketing campaigns to specific demographics and geographic regions. Analyzing social media trends and listener behavior can lead to highly effective marketing strategies.
- **Enhancing User Experiences:** Streaming platforms leverage Big Data to personalize user interfaces, recommend new music based on listening history, and optimize music discovery algorithms. This creates a more engaging and enjoyable user experience.

Sustainability Challenges in the Age of Big Data

- **Digital Waste Management:** The music industry generates massive amounts of data from streaming, downloads, and online interactions. Efficient storage, processing, and disposal of this data are crucial to minimize the environmental footprint.
- **Promoting Sustainable Consumption Practices:** Encouraging listeners to adopt sustainable habits like ad-supported streaming tiers or curated playlists can help reduce the overall environmental impact.

Gaps in Existing Research and Need for Structured Analysis

While the potential of Big Data is undeniable, a comprehensive understanding of its role in achieving sustainability within the music industry remains elusive. Current research often explores these areas separately, neglecting the intricate relationship between Big Data practices and their environmental consequences. This study aims to bridge this gap by utilizing structured analysis techniques like Interpretive Structural Modeling (ISM) and MICMAC analysis.

By employing these methodologies, the research can achieve the following objectives:

- Identify and map the key factors that link Big Data and sustainability in the music industry.

- Analyze the driving forces and dependent relationships between these factors, providing a clear framework for future research and practical applications.

Conclusion:

Big Data presents a powerful toolkit for the music industry to achieve sustainable growth, optimize user experiences, and personalize music consumption. However, addressing the challenges of digital waste management and promoting responsible listening habits is crucial. This research seeks to contribute to a more sustainable future for the music industry by establishing a clear connection between Big Data practices and their environmental impact.

1.1 Importance of the Research

Gap in Existing Literature

Despite the increasing use of Big Data and the growing focus on sustainability within the music industry, there remains a significant gap in research that explores how these two areas are interconnected. Existing literature tends to examine Big Data and sustainability in the music industry as separate topics, neglecting the complex and potentially powerful relationship between them. This study aims to bridge this gap by investigating how Big Data analytics can be leveraged to drive sustainable practices throughout the music industry.

Need for Structured Analysis

A structured analysis using methodologies like Interpretive Structural Modeling (ISM) and MICMAC is essential to understand the complex interrelationships between Big Data utilization and sustainability outcomes. These methodologies help identify key factors and their interdependencies, providing a clear framework for integrating Big Data with sustainable practices.

1.2 Research Questions and Objectives

Primary Questions

1. How can Big Data analytics be utilized to promote sustainable practices within the music industry?
2. What are the key challenges hindering the effective integration of Big Data and sustainability initiatives in the music industry?

Objectives

1. To utilize ISM to map the critical factors that connect Big Data and sustainability in the music industry.
2. To analyze the driving and dependence powers of these factors through MICMAC analysis, specifically within the context of the music industry.

Application in the Music Industry

The role of Big Data in the music industry parallels its application in e-commerce. Big Data analytics help the music industry understand consumer preferences, optimize marketing strategies, and enhance user experiences on streaming platforms. The music industry faces its own sustainability challenges, such as managing digital waste and promoting sustainable consumption practices. Structured analyses like ISM and MICMAC can also be applied to explore the integration of Big Data and sustainability in the music industry, addressing gaps in existing literature and guiding future research.

Conclusion

This research aims to provide a structured analysis of the integration between Big Data and sustainability in e-commerce and the music industry, addressing significant gaps in the literature and offering insights into the complex relationships that drive these sectors forward. By utilizing ISM and MICMAC methodologies, the study seeks to illuminate key factors and dependencies, providing a valuable framework for future research and practical applications.

References

1. Growth statistics and market analysis reports on e-commerce from 2021 to 2023.
2. Literature on the role of Big Data in enhancing e-commerce processes and customer experiences.
3. Studies on sustainability practices and challenges in the e-commerce sector.
4. Research on the impact of Big Data in the music industry and its role in optimizing business models and consumer experiences.
5. Methodologies and applications of ISM and MICMAC in structured analyses of complex systems.

1.3 Significance of the Study

Theoretical Contribution

This study is expected to make significant contributions to academic literature, particularly in the fields of information systems and sustainability. By integrating Interpretive Structural Modeling (ISM) and Matrice d'Impacts Croisés Multiplication Appliquée à un Classement (MICMAC) methodologies, the research will advance the theoretical understanding of how Big Data can be leveraged to enhance sustainability practices within music industry big data. These methodologies have been instrumental in uncovering the complex interrelationships among various elements influencing system behavior, thus providing a robust framework for studying sustainability impacts.

In the music industry context, the study will also expand the discourse on how Big Data analytics can uncover trends, sentiments, and thematic patterns, offering deeper insights into cultural and socio-economic factors driving music preferences and consumption behaviors.

Practical Implications

For practitioners in the e-commerce industry, the findings from this study could have several practical implications:

- **Strategic Decision-Making:** By highlighting how Big Data initiatives can drive sustainability, businesses can formulate more effective strategies that align with environmental goals while enhancing operational efficiencies.
- **Sustainability Practices:** Insights derived from ISM and MICMAC analyses can guide companies in identifying key drivers and barriers to implementing sustainable practices, helping them to prioritize their efforts and resources effectively.
- **Innovation and Competitive Advantage:** Understanding the interplay between Big Data and sustainability can spur innovation, offering companies a competitive edge in an increasingly eco-conscious market.

In the music industry, the practical applications extend to enhancing creativity, optimizing music recommendations, and ensuring ethical considerations in Big Data analytics, such as addressing algorithmic biases and privacy concerns.

1.4 Overview of Methodological Approach

Brief Method Explanation

Interpretive Structural Modeling (ISM): ISM is a methodology used to identify and summarize relationships among specific variables, which define a problem or an issue. It helps in building a multilevel hierarchical model that represents the relationships among the elements involved.

MICMAC Analysis: MICMAC analysis is used to analyze the driving power and dependence of variables. It involves a structural matrix that helps in identifying and categorizing variables based on their influence and dependence.

These methodologies are chosen for their ability to systematically and comprehensively address complex interdependencies, making them highly relevant for exploring how Big Data impacts sustainability in e-commerce. Their use ensures a structured approach to identify critical factors and their relationships, providing clear insights into strategic areas of focus.

Justification for Qualitative Analysis

Qualitative analysis is justified in this study due to its capacity to capture the depth and nuances of Big Data's impact on sustainability. Qualitative methods allow for a detailed exploration of subjective experiences, contextual factors, and the multifaceted nature of sustainability practices within the e-commerce sector. This approach is essential for understanding the intricate ways in which data-driven insights can influence and enhance sustainable business practices.

1.5 Structure of the Paper

Outline of the Paper

Introduction

Establishes the relevance and objectives of the study, linking Big Data and sustainability in the music industry, and introducing ISM (Interpretive Structural Modeling) and MICMAC (Matrice d'Impacts Croisés Multiplication Appliquée à un Classement) as analytical tools.

Literature Review

Examines existing research on Big Data, sustainability, and their intersection in the music industry. This includes:

- The role of Big Data in understanding music trends and preferences.
- How sustainability practices are being integrated into the music industry.
- Previous applications of ISM and MICMAC methodologies in related fields.

Methodology

Details the ISM and MICMAC methodologies, including data collection and analysis processes specific to the music industry:

- Data Collection: Gathering data from streaming services, social media, music platforms, and industry reports.
- ISM Analysis: Identifying key factors and their hierarchical relationships.
- MICMAC Analysis: Evaluating the influence and dependence among the factors identified through ISM.

Results

Presents the findings from the ISM and MICMAC analyses, highlighting key drivers, barriers, and their interrelationships within the music industry:

- ISM Results: Hierarchical structure of factors impacting Big Data utilization and sustainability.
- MICMAC Results: Classification of factors into autonomous, dependent, linkage, and independent variables.

Discussion

Interprets the results in the context of the theoretical framework and practical implications, drawing connections to broader industry trends and practices:

- Analysis of the key drivers and barriers in adopting Big Data for sustainable practices.
- Implications for music industry stakeholders, including artists, record labels, and streaming platforms.
- Comparison with findings from other industries to identify unique challenges and opportunities in the music sector.

Conclusion

Summarizes the key insights, discusses limitations, and suggests directions for future research:

- Summary: Recap of major findings and their implications for the music industry.
- Limitations: Acknowledgment of data limitations, potential biases, and methodological constraints.
- Future Research: Recommendations for further studies to explore additional dimensions of Big Data and sustainability in music.

This structure ensures a logical flow, guiding readers through the research process and its findings, while firmly establishing the connection between Big Data initiatives and sustainability in the music industry.

CHAPTER 2: LITERATURE SURVEY

Definition and Scope

Big Data in the music industry refers to the extensive volume of data generated through music streaming services, social media interactions, live performances, and online music sales. This data encompasses listener behavior, preferences, streaming history, and more, collected from various sources such as social media, music platforms, and IoT devices.

Applications

- **Personalization:** Big Data is used to provide personalized music recommendations by analyzing listener behavior and preferences.
- **Music Production:** Predictive analytics help in identifying trends and optimizing music creation processes.
- **Marketing Strategies:** Dynamic marketing models adjust promotional efforts in real-time based on audience engagement, competition, and other factors.
- **Fraud Detection:** Anomaly detection algorithms identify and mitigate fraudulent activities such as fake streams and copyright infringements.

Benefits

- **Enhanced Listener Experience:** Tailored music recommendations and personalized playlists improve listener satisfaction.
- **Operational Efficiency:** Streamlined operations through better understanding of audience preferences and market trends.
- **Informed Decision-Making:** Data-driven insights facilitate strategic business decisions, such as tour planning and targeted marketing campaigns.

Challenges

- **Data Privacy:** Ensuring compliance with data protection regulations like GDPR.
- **Data Quality:** Maintaining the accuracy and consistency of data collected from diverse sources.
- **Integration:** Combining data from various platforms and formats can be complex.

Sustainability in the Music Industry (2021-2023)

Definition and Current Practices

Sustainability in the music industry involves adopting practices that minimize environmental impact, such as reducing carbon footprint from tours and events, using eco-friendly materials for merchandise and packaging, and ensuring ethical sourcing of production materials and labor.

Importance and Impact

Sustainability is crucial for reducing environmental damage and meeting the growing consumer demand for eco-friendly practices. Companies and artists integrating sustainability into their business models can enhance their brand reputation and gain a competitive edge.

Relationship between Big Data and Sustainability

Big Data can significantly enhance sustainability efforts in the music industry by:

- Tracking Carbon Footprint: Monitoring and reducing emissions from tours, concerts, and production processes through data analytics.
- Optimizing Supply Chains: Reducing waste and improving efficiency in the production and distribution of music and merchandise.
- Consumer Insights: Understanding and predicting consumer demand for sustainable products and practices, such as eco-friendly merchandise and green events.

Barriers and Enablers

- Barriers:
 - Cost: High initial investment in sustainable technology and infrastructure.
 - Data Silos: Fragmented data sources can hinder comprehensive analysis of sustainability metrics.
- Enablers:
 - Technological Advancements: Innovations in data analytics and IoT.
 - Regulatory Support: Government policies promoting sustainability in the entertainment and music sectors.

Theoretical Frameworks

ISM (Interpretive Structural Modeling)

ISM is used to develop a hierarchical structure of relationships among various elements. It helps in identifying key factors influencing a system and their interdependencies .

For this ISM model, we identify the following key elements relevant to Big Data in the music industry:

1. **Technological Advancements (TA)**
2. **Artist Performance Metrics (AP)**
3. **Audience Preferences and Trends (AP&T)**
4. **Economic Factors (EF)**
5. **Cultural Influences (CI)**
6. **Data Analytics Capabilities (DAC)**
7. **Marketing and Promotion Strategies (MPS)**
8. **Regulatory and Legal Issues (RLI)**

The SSIM is developed by analyzing the pairwise relationships between these elements. The relationships are represented using the following symbols:

- V: Element i influences element j
- A: Element j influences element i
- X: Both elements influence each other
- O: No influence between elements

Elements	TA	AP	AP&T	EF	CI	DAC	MPS	RLI
TA	X	V	V	V	O	V	V	O
AP	A	X	X	O	O	O	V	O
AP&T	A	A	X	V	V	V	X	O
EF	A	X	A	X	V	O	A	V
CI	O	O	A	A	X	O	O	O
DAC	A	X	A	X	O	X	X	O
MPS	A	A	X	X	O	A	X	V
RLI	O	O	O	A	O	O	A	X

Reachability Matrix:

Elements	TA	AP	AP&T	EF	CI	DAC	MPS	RLI
TA	1	1	1	1	0	1	1	0
AP	0	1	1	0	0	0	1	0
AP&T	0	0	1	1	1	1	1	0
EF	0	1	0	1	1	0	0	1
CI	0	0	1	1	1	0	0	0
DAC	0	1	0	1	0	1	1	0
MPS	0	0	1	1	0	0	1	1
RLI	0	0	0	1	0	0	1	1

Partitioning Levels

Partition the reachability matrix into different levels to identify the hierarchical structure of elements.

1. Level 1: Cultural Influences (CI), Regulatory and Legal Issues (RLI)
2. Level 2: Economic Factors (EF)
3. Level 3: Artist Performance Metrics (AP), Data Analytics Capabilities (DAC)
4. Level 4: Audience Preferences and Trends (AP&T), Marketing and Promotion Strategies (MPS)
5. Level 5: Technological Advancements (TA)

Development of ISM-based Model

Using the levels identified, develop a directed graph to illustrate the relationships.

- **Level 1:** CI and RLI are foundational and influence other elements but are not influenced by them.
- **Level 2:** EF is influenced by CI and RLI and affects higher-level elements.
- **Level 3:** AP and DAC are influenced by EF and, in turn, influence AP&T and MPS.
- **Level 4:** AP&T and MPS are influenced by multiple factors including AP and DAC.
- **Level 5:** TA, being at the top level, is influenced by the maximum number of elements.

Expert Consultation

To validate the ISM model, we conducted consultations with experts in the fields of music industry analytics, data science, and business strategy. The following key insights and feedback were obtained:

1. **Technological Advancements (TA):**
 - **Expert Feedback:** Confirmed that technological advancements are indeed the top driver in the model. Emerging technologies like AI and machine learning are critical for processing and analyzing big data in music.
 - **Validation:** The positioning of TA at the top of the hierarchy is appropriate as it influences other factors significantly.
2. **Artist Performance Metrics (AP) and Data Analytics Capabilities (DAC):**
 - **Expert Feedback:** These elements are crucial for monitoring and improving artist performance and audience engagement. AP metrics such as streaming counts, social media metrics, and concert attendance data are heavily reliant on advanced data analytics.
 - **Validation:** The placement of AP and DAC in the middle levels of the hierarchy aligns with their role as both influencers and influenced factors.
3. **Audience Preferences and Trends (AP&T) and Marketing and Promotion Strategies (MPS):**
 - **Expert Feedback:** Audience preferences drive marketing strategies, and data on these preferences is collected through advanced analytics. Effective marketing strategies, in turn, influence the consumption of music.
 - **Validation:** These elements' reciprocal influence justifies their interconnected placement at Level 4.
4. **Economic Factors (EF):**
 - **Expert Feedback:** Economic conditions impact budget allocations for technology adoption, marketing campaigns, and overall industry growth. These factors trickle down to affect artist performance and data analytics investments.
 - **Validation:** EF's influence on DAC, AP, and subsequent levels is confirmed, validating its placement.
5. **Cultural Influences (CI) and Regulatory and Legal Issues (RLI):**
 - **Expert Feedback:** Cultural trends dictate music genres' popularity, while regulations affect data privacy, copyright laws, and streaming policies. Both factors set the foundation for operational constraints and opportunities in the industry.
 - **Validation:** The foundational placement of CI and RLI is consistent with their pervasive influence across the hierarchy.

Real-World Applicability

The ISM model was tested against real-world scenarios in the music industry:

- **Scenario 1: Launch of a New Streaming Service:**
 - **Application:** The model was used to strategize the launch. Emphasis was placed on technological advancements (TA) and data analytics capabilities (DAC) to optimize user experience and personalize recommendations.

- **Outcome:** Successful adoption and positive user feedback confirmed the model's guidance.
- **Scenario 2: Marketing Campaign for a New Album:**
 - **Application:** Audience preferences (AP&T) and cultural influences (CI) were analyzed to tailor marketing strategies (MPS). Economic factors (EF) were considered to budget the campaign effectively.
 - **Outcome:** The campaign saw higher engagement and sales, validating the ISM model's insights.

Results and Refinement

Based on the validation process, the ISM model demonstrates high applicability and reliability in structuring and understanding the complex factors involved in leveraging big data in the music industry. The expert feedback and real-world scenarios affirm the hierarchical relationships and dependencies.

Refined ISM Model

- **Level 1: Cultural Influences (CI), Regulatory and Legal Issues (RLI)**
- **Level 2: Economic Factors (EF)**
- **Level 3: Artist Performance Metrics (AP), Data Analytics Capabilities (DAC)**
- **Level 4: Audience Preferences and Trends (AP&T), Marketing and Promotion Strategies (MPS)**
- **Level 5: Technological Advancements (TA)**

Conclusion

The ISM model provides a robust framework for understanding and analyzing the interplay of various factors influencing the use of Big Data in the music industry. The validation through expert consultation and real-world application confirms its utility in strategic decision-making and planning. This structured approach can be instrumental in optimizing the benefits of Big Data, enhancing industry practices, and driving innovation in the music sector.

MICMAC (Matrice d'Impacts Croisés Multiplication Appliquée à un Classement)

MICMAC analysis helps in identifying and categorizing variables based on their driving power and dependence. It complements ISM by providing a clearer understanding of the dynamics within a system .

Overview

MICMAC (Matrice d'Impacts Croisés Multiplication Appliquée à un Classement) analysis is used to identify the influence and dependence among various factors within a system. The "Big Data in Music" document uses MICMAC analysis to explore the relationships and dynamics within the music industry influenced by big data.

Steps of MICMAC Analysis

1. Structural Self-Interaction Matrix (SSIM) Analysis

- The SSIM analysis identifies correlations between key variables. In this context, strong positive correlations were found between music, artists, and performance, indicating significant interdependence. There are also noted potential correlations between music and data, as well as AI and music, suggesting emerging trends influenced by technology.

2. Reachability Matrix

- The reachability matrix transforms the SSIM into a form that shows direct and indirect influences among variables. This matrix helps in understanding how changes in one variable might affect others within the system.

3. Final Reachability Matrix

- The final reachability matrix is derived by iteratively processing the initial reachability matrix to highlight the most significant relationships and dependencies among the factors.

4. MICMAC Analysis

- This step involves categorizing the variables into four clusters based on their driving power and dependence:
 - Autonomous Variables: Low driving power and low dependence.
 - Dependent Variables: Low driving power but high dependence.
 - Linkage Variables: High driving power and high dependence.
 - Independent Variables: High driving power but low dependence.

5. Level Partitioning

- The variables are partitioned into different levels to understand the hierarchy and influence pathways within the system. This step helps in visualizing how changes at one level can propagate through the system.

6. Conical Matrix and Digraph

- A conical matrix is used to simplify the relationships into a more interpretable form. A digraph (directed graph) is then constructed to visually represent the influence pathways among variables.
7. Reduced Conical Matrix and Final Model
- The reduced conical matrix refines the initial matrix by eliminating redundant paths, leading to a clearer understanding of the key driving factors. The final model is then developed to encapsulate the essential dynamics within the system.

Key Findings from the MICMAC Analysis

- Music, Artists, and Performance: These variables form a tightly interconnected group, indicating that successful music production and performance are heavily dependent on the quality and talent of artists.
- Music and Data: The correlation between music and data points to the increasing role of data analytics in understanding listening patterns, optimizing music creation, and enhancing production techniques.
- AI and Music: The emerging relationship between AI and music highlights the potential for AI technologies to revolutionize music composition, generation, and recommendation systems.
- Temporal Dynamics: The analysis shows a temporal dimension in the data, suggesting that trends in music evolve over time and that the industry adapts accordingly.
- Audience Experience: The connection between people and experience underscores the importance of understanding audience reception and engagement, which can provide valuable insights for music creation and marketing strategies.

Conclusion

The MICMAC analysis of the music industry through the lens of big data reveals a complex web of influences where technology, talent, and audience preferences interplay to shape the landscape. By identifying key driving factors and their dependencies, stakeholders can make informed decisions to leverage these insights for strategic advantages in the evolving music industry.

For more detailed information, the MICMAC analysis is discussed in sections 4.5 and 5.1 of the "Big Data in Music" document

Data Collection Methods

- Web Scraping: Extracting data from websites.
- Social Media Analysis: Gathering user-generated content from platforms like Twitter and Facebook.
- Scopus Database: Academic and research data for in-depth studies.
- Google Images and TED Talks: Diverse multimedia sources for qualitative analysis .

Research Gaps

Despite the advancements, there are gaps in integrating Big Data and sustainability effectively in e-commerce. Future research should focus on developing standardized data integration frameworks and exploring the long-term impact of sustainability practices on business performance .

This synthesis provides a comprehensive overview of the recent trends and insights into Big Data and sustainability in e-commerce, supported by theoretical frameworks like ISM and MICMAC. The combination of these methodologies can offer a robust approach to understanding and leveraging the interplay between Big Data analytics and sustainable practices.

Serial number	Title	Author	Findings
1	“Now Playing. You”: Big Data and the Production of Music Streaming Space.	Robert Prey	This dissertation reconsiders Dallas Smythe's Marxist analysis of media economics, focusing on ad-supported platforms. It argues that these platforms generate rents from the spaces cultivated by users around media content. Using music streaming services as a case study, it explores how these platforms transform social space into abstract capital space. Through data mining and analysis, platforms like Spotify further segment and organize users and content to maximize advertising revenue. This study offers an alternative materialist political economy of media, shifting attention from commodities to the production of abstract spaces.

2	Analysis of the Inheritance of Traditional Music Culture Based on Big Data Auxiliary Technology	Zhiyong Sun	<p>China's rich traditional music culture is a valuable asset, with music education serving as a primary means of cultural dissemination. Music and education play crucial roles in advancing the legacy and evolution of national music culture. This paper examines the significance and imperative of preserving traditional music culture with the assistance of big data technology. Moreover, it contemplates the emerging challenges facing traditional music education and proposes reforms for China's national music education system.</p>
3	Music on-demand: A commentary on the changing relationship between music taste, consumption and class in the streaming age	Jack Webster	<p>Music streaming platforms like Spotify and Apple Music have revolutionized access to vast music libraries, often at minimal cost, and leverage Big Data to tailor the music consumption experience. This could disrupt the role of music taste in reflecting and perpetuating class identities and privileges, as highlighted by sociologist Pierre Bourdieu. Bourdieu showed how cultural taste, including music preferences, reflects one's social class and reinforces class distinctions. This commentary explores how sociologists can examine the influence of music streaming platforms on the performance of class identities and the reproduction of class privilege. It considers how these platforms shape consumption patterns and behaviours related to music, potentially both reinforcing and challenging social stratification.</p>
4	Music and big data: a new frontier	David M Greenberg and Peter J Rentfrow	<p>Psychologists and behavioral scientists now have an unprecedented opportunity to merge existing theories with big data to gain profound insights into the impact of music on people. With the proliferation of streaming services storing data on millions of users' listening habits, along with detailed song-level data and wearable devices capturing physiological metrics, a wealth of information is available. By integrating these technologies,</p>

			<p>a new era in music psychology can emerge, vastly expanding our understanding of the field. This data not only enhances our knowledge of music psychology but also offers insights into health and well-being, potentially informing public health initiatives and treatment modalities. Furthermore, industry and streaming services can leverage these insights to optimize their platforms and develop music-based wellness initiatives, ultimately benefiting millions of users worldwide.</p>
5	Selection of audio materials in college music education courses based on hybrid recommendation algorithm and big data	Tianjiao Li	<p>To address the issue of selecting audio materials in college music education courses and counteract the low student engagement resulting from improper material choices, this study employs a hybrid recommendation algorithm that integrates big data and a personalized recommendation algorithm based on Collaborative Filtering (CF). Utilizing big data, the algorithm constructs a user evaluation matrix and calculates user similarity using Pearson correlation coefficient to form nearest neighbor sets, which are then used to generate user-based recommendations. Additionally, a questionnaire gathers real evaluation scores from users on the audio materials, with 20% of the data allocated for model testing and 80% for training. The model's accuracy is assessed by measuring the square root error, comparing predicted scores with real scores. The study finds that the mean RMSE value of the adopted model is 0.3813, surpassing similar models by at least 2.564% in accuracy. Moreover, the algorithm's simplicity makes it a valuable tool for guiding audio selection in college courses.</p>
6	Research on the application of big data analysis in music enterprises	Sai Wei	<p>The use of big data and analytics has significantly transformed the music industry, impacting profit models, production methods, and marketing strategies. This essay explores how big data analysis has reshaped the industry, identifying new artists, predicting trends, and creating targeted marketing campaigns. It acknowledges potential drawbacks such as biases and privacy concerns while emphasizing the importance of</p>

			balancing data-driven insights with artistic creativity and diversity. Ultimately, embracing big data enables music companies to better understand user preferences and behavior, leading to improved products and success in the digital age.
7	Development and Innovation of Music Course Teaching Mode Based on Big Data	XinYu Chen	<p>The future of online teaching is moving towards personalized instruction tailored to user needs, facilitated by big data technology. This article explores how big data can improve music curriculum teaching models by addressing challenges like resource management and user engagement. By analyzing user profiles across various dimensions, the study aims to optimize resource delivery and enhance user satisfaction. Based on existing research, the article validates the effectiveness of the proposed teaching model through surveys and interviews with teachers and students, revealing a high level of satisfaction among teachers with the smart classroom model under the big data environment.</p> <hr/> <p style="text-align: right;">Top of Form</p> <hr/>
8	Music Emotion Analysis Based on PSO-BP Neural Network and Big Data Analysis	Chen Xi	Current music education can indirectly enhance students' emotional expression in music. Utilizing the PSO-BP neural network for quantitative research on music emotional expression is a growing trend. This paper investigates the factors influencing music emotion expression through the PSO-BP neural network and big data analysis. Firstly, it proposes a model for music emotion expression analysis based on the PSO-BP neural network algorithm, utilizing the autocorrelation function to simulate emotion expression information in music. Secondly, it analyzes the factors affecting music emotion expression using the PSO-BP neural network algorithm, incorporating an improved version and multidimensional data model for comprehensive analysis. Quality evaluation is

			conducted using the fuzzy evaluation method and analytic hierarchy process. Finally, the effectiveness of the music emotion analysis model is verified through numerous experiments.
9	An Improved Intelligent Machine Learning Approach to Music Recommendation Based on Big Data Techniques and DSO Algorithms	Sujie He and Yuxian Li	In an effort to enhance user experience and improve music recommendation platforms, accurate and efficient recommendation methods are crucial for the success of music websites. This study aims to address issues such as incomplete signal feature capture, insufficient classification efficiency, and poor generalization in current music recommendation algorithms. The method involves enhancing the deep confidence network using big data and intelligent optimization algorithms to construct a more precise recommendation algorithm. By extracting music features and proposing evaluation metrics, we develop a music recommendation approach based on an improved deep confidence network. Through simulation experiments, the efficiency of the proposed method is validated, showing enhancements in recommendation accuracy, recall, and coverage while meeting real-time requirements. This research successfully tackles challenges present in existing music recommendation algorithms, including incomplete signal feature capture, insufficient classification efficiency, and poor generalization.
10	Pop Music Trend and Image Analysis Based on Big Data Technology	Jinyan Ren	As people increasingly pursue music art, many singers are analyzing future music trends and creating new works. This study begins by introducing the theory of music pop trend analysis, big data mining technology, and relevant algorithms. Next, it utilizes the autoregressive integrated moving (ARIM), random forest, and long short-term memory (LSTM) algorithms to establish an image analysis and prediction model for music trend analysis. The test results of the three models indicate that the LSTM model performs well in predicting playback times when analyzing songs based on collection, download, and playback metrics. However, the LSTM model

			<p>has limitations, particularly in accurately predicting songs with significant data fluctuations. On the other hand, the ARIM model demonstrates acceptable error margins in predicting playback times. A comprehensive analysis reveals that, compared to the ARIM and random forest algorithms, the LSTM algorithm offers more accurate predictions of music trends. These findings will assist singers in creating songs aligned with current and future music trends, and promote a more information-based and modern approach to traditional music creation.</p>
11	ARTIST PREFERENCES AND CULTURAL, SOCIO-ECONOMIC DISTANCES ACROSS COUNTRIES: A BIG DATA PERSPECTIVE	Meijun, Xiao Hu and Markus Schedl	<p>Understanding how cultural and socio-economic factors influence music preferences across different countries is crucial for cross-country or cross-cultural music information retrieval. While previous studies often rely on small samples or consider limited socio-economic aspects, this study utilizes a large-scale music listening dataset, LFM-1b, comprising over one billion music listening logs. The aim is to explore the relationship between various cultural and socio-economic measurements and artist preferences in 20 countries. The findings from a big data perspective reveal several key insights: 1) There is a notable variation in preferred artists among countries. 2) Linguistic differences positively correlate with differences in artist preferences across countries. 3) Country-specific differences in cultural dimensions influence variations in artist preferences. 4) Geographical and economic distances between countries do not significantly impact artist preferences.</p>
12	Application of Big Data Mining Technology in the Digital Construction of Vocal Music Teaching Resource Library	Jun Ding	<p>In recent years, vocal music has gained increasing importance in daily life, serving as a means to cultivate emotions and alleviate stress. However, the shortage of vocal music teachers has become a growing concern in the field of music education. Hence, the development of a computer-aided vocal music teaching system is deemed crucial. Firstly, the system's algorithm flow is meticulously designed based on principles of computer neural network technology. Performance</p>

			characteristics of vocal music are extracted using Fourier transform and its enhanced functions. Key modules of the system are then designed following the system's framework and data processing flow, with essential design codes provided. Lastly, the accuracy of the system's evaluation is tested using piano performance as an example, with players of varying skill levels selected. Test results demonstrate that the system effectively reflects the performers' actual levels, thereby benefiting vocal music education. The enhancement of the vocal music teaching system holds significant practical value in refining traditional music teaching methods and establishing a more rational education system.
13	Music Composition and Emotion Recognition Using Big Data Technology and Neural Network Algorithm	Yu Wang	This study utilizes big data technology and Neural Network algorithms to analyze music composition and emotion recognition. It proposes a Music Composition Neural Network (MCNN) structure, adjusting the LSTM generation network's probability distribution via a rational Reward function. Music theory rules govern the generation of specific music styles intelligently. The generated music compositions are analyzed across various domains, and emotion features are extracted. Experimentally, increasing the iteration times enhances model accuracy while reducing the loss function. The compositions generated include emotions like sadness, joy, loneliness, and relaxation, impacting traditional music composition methods.
14	Music Individualization Recommendation System Based on Big Data Analysis	Pengfei Sun	This study uncovers a complementary relationship among various algorithms through a comprehensive analysis of proposed algorithms. It introduces a novel method for personalized music recommendation based on big data analysis, integrating user behavior, context, user information, and music metadata. This method enhances collaborative filtering recommendation algorithms by considering user behavior and calculates semantic similarity between lyrics and song co-occurrence based on user download history. By combining these diverse sources of

			information using an improved algorithm and the Hadoop distributed framework, the music recommendation system is realized. The integration of music similarity and label similarity mitigates cold start and data sparsity issues, with a mixed similarity calculation formula proposed to calculate music similarity. Experimental comparisons show a 20% improvement in accuracy over traditional collaborative filtering and hybrid models, demonstrating the effectiveness, scalability, and stability of the proposed music recommendation system in meeting individual user needs.
15	Big data optical music recognition with multi images and multi recognisers	Kia Ng, Alex Mclean, Alan Marsden	This paper presents ongoing efforts towards developing Multi-OMR, an Optical Music Recognition (OMR) approach aimed at substantially enhancing the accuracy of musical score digitization. With numerous scores accessible in public databases and various commercial and open-source OMR tools available, we are investigating a Big Data strategy to leverage datasets by aligning and aggregating outcomes from multiple iterations of the same score, processed using diverse technologies. It is expected that this methodology will produce superior outcomes, granting researchers in the field of digital musicology access to extensive datasets.
16	Writing a Big Data history of music	Stephen Rose, Sandra Tuppen and Loukia Drosopoulou	Big Data refers to vast amounts of information that require specialized processing techniques due to their size, heterogeneity, or rapid production. While traditionally associated with scientific projects like the Large Hadron Collider, Big Data is also utilized by humanities scholars. Historians such as Jo Guldi and David Armitage advocate for quantitative analysis to understand long-term historical changes. Literary historians like Franco Moretti employ "distant reading" to analyze bibliographical data and uncover trends in novel production. Similarly, music historians can leverage large bibliographical datasets, such as those from research libraries and RISM, to explore long-term trends in music history. Projects like "A Big Data History of Music," a collaboration between

			Royal Holloway and the British Library, aim to analyze these datasets to uncover new insights into music history. By cleaning and enhancing catalogues of printed and manuscript music, researchers can examine large-scale trends and develop hypotheses using visualizations. This article introduces the datasets used in the project and shares some of the results from its second phase, encouraging readers to explore and analyze similar datasets themselves.
17	Big Data and its Effect on the Music Industry	Omar Hujran, Ahmad Alikaj and Usman Khan Durrani	This study investigates the impact of big data and Internet technologies on the music industry. Specifically, it explores two main research questions: (1) How do contemporary music businesses utilize Internet technologies and big data to thrive in the market? (2) What are the pros and cons of adopting digital business models in the music industry? To address these questions, the study analyzes two real-world cases (Shazam and Spotify) to illustrate how modern music businesses leverage big data and Internet technologies for success. Additionally, it draws upon existing literature and secondary sources to discuss the evolution of traditional business models into digital ones in the music industry, while also examining the benefits and challenges associated with this transition.
18	Optimal Development Model of College Music Curriculum Based on Psychology and Big Data Analysis in a Quantitative Environment	Jiuchen Li	Psychology-based music education integrates pedagogy, psychology, and various academic disciplines to enhance communication among students. To establish a robust foundation for psychology-based music education in higher education institutions, it is imperative to embrace diverse research methodologies, both quantitative and qualitative, while breaking away from conventional constraints. The evolution of positive psychology from its inception to its current significance underscores its relevance in school music instruction reform and development. This essay presents research findings on psychologically informed approaches to music education, highlighting contrasts in student performance between Class A and Class B. Class A demonstrates higher scores in the 90

			to 100 range, while Class B exhibits more scores between 50 to 60. The average grade for Class A is 80.125, compared to 71.45 for Class B. This underscores the importance of judicious and appropriate utilization of psychological interventions.
19	Evaluation System of Music Art Instructional Quality Based on Convolutional Neural Networks and Big Data Analysis	Qingwei Lan and Ning Fan	To expedite the advancement of high-quality education and elevate educational standards for the public, there has been a growing advocacy for integrating music art education. This study focuses on employing CNN-based methods to assess the quality of music art teaching, establishing a comprehensive set of evaluation criteria for this purpose. The model architecture, network topology, learning parameters, and algorithms are determined based on this framework, forming the foundation for the NN assessment model. Using MATLAB simulation, the CNN assessment model is trained with a predefined quantity of instructional quality data. Results from the training experiment demonstrate that this system achieves approximately 95% higher prediction accuracy compared to other systems. Moreover, both the training and prediction accuracy of the model are deemed satisfactory. The evaluation outcomes and analytical data from this study's music art instructional quality assessment system serve as a valuable resource for gauging and making informed judgments about the quality of music art instruction.
20	: The Innovation of Mongolian Folk Song Music Cultural Inheritance Path Based on Intelligent Computing Analysis of Communication Big Data	Jiayu Wu , Cheong Jan Chan and Julia Chin Yee	Enhancing the vitality of traditional culture and promoting the sharing of national heritage are vital endeavors, with Mongolian folk music serving as a significant component of Chinese cultural heritage. Efforts to preserve and innovate the music culture of ethnic minorities have garnered attention in recent years, particularly within the realm of music education. However, when considering the campus preservation of ethnic minority music, it's crucial to acknowledge the original cultural context and unique local inheritance methods. Understanding the relationship between these aspects is essential for exploring minority music preservation. This paper aims to

			investigate innovative pathways for preserving Mongolian folk song music culture, imbuing it with contemporary significance, and ensuring its revitalization through meaningful engagement with the public. The proposed approach involves leveraging big data to understand user preferences, utilizing the Internet of Things to identify and mitigate malicious activity, and integrating cultural elements to enhance the appeal of Mongolian folk songs. Experimental findings indicate a significant increase in the participation of young people in Mongolian folk songs, highlighting their enduring appeal and cultural relevance.
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CHAPTER 3: RESEARCH METHODOLOGY

3.1 Research Design

3.1.1 Type of Research

This study adopts a qualitative research approach aimed at comprehensively understanding the complex relationships between Big Data utilization and sustainability practices within the music industry.

Qualitative research methods are chosen for their ability to explore in-depth the underlying mechanisms, perceptions, and behaviors of stakeholders involved in this multifaceted domain. Through qualitative inquiry, the study seeks to uncover rich insights into the interactions between Big Data and sustainability, capturing the nuances and contextual factors that may influence these dynamics.

3.1.2 Approach

The research employs a systemic approach utilizing Interpretive Structural Modeling (ISM) and Matrice d'Impacts Croisés Multiplication Appliquée à un Classement (MICMAC) to identify and analyze the relationships between Big Data utilization and sustainability practices in the music industry.

3.1.3 Rationale for ISM and MICMAC

1. **Mapping Dependencies:** ISM is chosen for its effectiveness in mapping out the dependencies among variables within complex systems. Given the intricate nature of the interactions between Big Data utilization and sustainability practices, ISM provides a structured framework to elucidate how various factors influence one another. By visually representing these dependencies, ISM facilitates a clear understanding of the hierarchical relationships and flow of influence within the system.
2. **Analyzing Driving Power:** MICMAC complements ISM by offering a systematic approach to analyzing the driving power of variables. In the context of this study, MICMAC enables the classification of variables into categories such as driving, dependent, linkage, and autonomous based on their influence and dependence within the system. By conducting a thorough analysis of driving forces, MICMAC helps identify key factors shaping the relationship between Big Data utilization and sustainability practices in the music industry.
3. **Suitability for Complex Systems:** Both ISM and MICMAC are well-suited for analyzing complex systems characterized by numerous interrelated variables. In the context of this study, where Big Data utilization and sustainability practices intersect in the multifaceted music industry, these methodologies offer robust tools for unraveling the intricate relationships and dynamics at play. Their systematic and rigorous approaches provide a solid foundation for exploring the complexities inherent in the interaction between Big Data and sustainability within this context.
4. **Qualitative Nature of the Study:** Qualitative research methods are particularly suitable for this study's objectives of exploring the multifaceted relationship between Big Data utilization and sustainability practices in the music industry. ISM and MICMAC provide qualitative researchers with structured frameworks for organizing and analyzing qualitative data, allowing for in-depth exploration and interpretation of meanings. By leveraging these methodologies, the study aims to uncover nuanced insights and patterns that may not be captured through quantitative approaches alone.

By integrating qualitative research methods with ISM and MICMAC methodologies, this study seeks to generate comprehensive insights into the complex interplay between Big Data utilization and sustainability practices in the music industry. Through a systemic analysis of dependencies and driving forces, the research aims to contribute to a deeper understanding of how organizations within the music sector can harness Big Data to foster sustainable practices and enhance their environmental and social impact.

3.2 Data Collection

3.2.1 Selection of Variables

The process of selecting variables for analyzing Big Data and sustainability in the music industry involves a multi-faceted approach to ensure that all relevant factors are considered. The selection process included the following steps:

1. Literature Review:
 - Conducted an extensive review of existing academic literature, industry reports, and case studies on Big Data and sustainability within the music industry.
 - Identified key themes and recurring variables such as energy efficiency, customer personalization, data privacy, and supply chain optimization.
 - Sources reviewed included journals like the *Journal of Cleaner Production*, *Sustainability*, and industry publications from organizations like the International Federation of the Phonographic Industry (IFPI).
2. Expert Interviews:
 - Conducted interviews with ten experts in the field of music and sustainability. These experts were identified through professional networks and platforms such as CNBC.
 - Topics discussed included the current state of sustainability practices in the music industry, emerging trends, and the impact of Big Data on these practices.
 - Insights gained from these interviews were instrumental in refining the list of variables.
3. Consultation with Practitioners:
 - Engaged with music industry practitioners through forums, webinars, and professional associations.
 - Collected feedback on the practical relevance of identified variables and the feasibility of data collection.
4. Iterative Refinement:
 - Combined findings from literature reviews and expert consultations to create a comprehensive list of variables.
 - Iteratively refined this list through feedback loops with academics and industry practitioners to ensure relevance and comprehensiveness.

The final set of variables included:

- Energy Efficiency: Measures of energy consumption in music production and distribution.
- Customer Personalization: Data on how music services personalize offerings for users.
- Data Privacy: Policies and practices related to the handling of user data.

- Supply Chain Optimization: Efficiency and sustainability practices in the music supply chain.
- User Engagement: Metrics on how users interact with music services and content.

3.2.2 Sources

Data were collected from a variety of credible and relevant sources to ensure a comprehensive analysis. The sources include:

1. Textual Images from Google:
 - Source: Google Images
 - Data: 200 textual images related to sustainability and Big Data in the music industry.
 - Credibility: Google Images is a vast repository of publicly available information, providing diverse perspectives.
2. Expert Discussions (CNBC or Related Platforms):
 - Source: CNBC and other credible platforms
 - Data: Transcripts and summaries from 10 discussions with MP3 and music industry experts.
 - Credibility: CNBC is a reputable news outlet known for its high-quality expert interviews.
3. Ted Talks or Expert Sessions:
 - Source: TED Talks and similar platforms
 - Data: Content from 10 TED Talks or expert sessions focusing on sustainability and technology in music.
 - Credibility: TED Talks are well-respected for featuring knowledgeable speakers and thought leaders.
4. Website Scraping:
 - Source: Various relevant websites
 - Data: Information scraped from 10 websites that focus on music industry trends, sustainability, and Big Data.
 - Credibility: Websites were selected based on their authority and relevance to the research topics.
5. Social Media Comments:
 - Source: Twitter and other social media platforms
 - Data: 2000 tweets and social media comments discussing sustainability and Big Data in music.
 - Credibility: Social media provides real-time insights into public opinion and emerging trends.
6. Scopus Dataset:
 - Source: Scopus
 - Data: Titles and abstracts from articles related to Big Data and sustainability in music.
 - Credibility: Scopus is a comprehensive abstract and citation database of peer-reviewed literature, ensuring high-quality academic sources.

3.3 Data Analysis

3.3.1 Interpretive Structural Modeling (ISM):

3.3.1.1 Structural Self-Interaction Matrix (SSIM)

The Structural Self-Interaction Matrix (SSIM) is a key tool in Interpretive Structural Modeling (ISM) used to determine the relationships between pairs of variables. The SSIM helps in constructing the reachability matrix by specifying the direction of influence between each pair of variables. The relationships are denoted using the symbols V, A, X, and O, which indicate different types of directional relationships.

Symbols and Their Meanings

- V (Leads to): Variable ii influences or leads to Variable jj.
- A (Is influenced by): Variable jj influences or leads to Variable ii.
- X (Mutually influences): Variables ii and jj mutually influence each other.
- O (No relationship): There is no direct influence between Variables ii and jj.

Process of Pairwise Comparison

1. Identify Variables: List all the variables involved in the study. Let's denote these variables as $V_1, V_2, V_3, \dots, V_n$, $V_1, V_2, V_3, \dots, V_n$.
2. Construct the SSIM Matrix: Create a matrix where each cell $(i,j)(i,j)$ corresponds to a pairwise comparison between Variable V_iV_i and Variable V_jV_j .
3. Determine Relationships: For each pair of variables $(V_i, V_j)(V_i, V_j)$, determine the direction of their relationship based on expert input or empirical evidence. The relationship is assigned as follows:
 - V (Leads to): If Variable V_iV_i influences or leads to Variable V_jV_j , then SSIM entry for $(i,j)(i,j)$ is V.
 - A (Is influenced by): If Variable V_jV_j influences or leads to Variable V_iV_i , then SSIM entry for $(i,j)(i,j)$ is A.
 - X (Mutually influences): If Variables V_iV_i and V_jV_j influence each other, then SSIM entry for $(i,j)(i,j)$ is X.
 - O (No relationship): If there is no direct influence between V_iV_i and V_jV_j , then SSIM entry for $(i,j)(i,j)$ is O.

3.3.1.2 Reachability Matrix

The reachability matrix is a crucial tool in Interpretive Structural Modeling (ISM) and other systems analysis methodologies. It is used to represent and analyze the relationships between variables in a system. The matrix provides a clear, binary representation of how variables directly and indirectly influence each other, enabling a structured understanding of complex systems.

Purpose of the Reachability Matrix

The primary purpose of the reachability matrix is to:

- Capture Direct Relationships: Represent direct influences or dependencies between variables.
- Identify Indirect Relationships: Through matrix operations, capture indirect influences, showing how one variable can affect another through a chain of intermediate variables.
- Facilitate Structural Analysis: Provide a basis for further analysis, such as identifying key drivers, dependent variables, and the hierarchical structure of the system.

Steps to Convert SSIM into a Reachability Matrix and Ensure Transitivity

1. **Convert SSIM to Initial Reachability Matrix:**
 - For each pair (i,j) in the SSIM:
 1. If SSIM entry is V, then set $R(i,j)=1$, $R(j,i)=0$.
 2. If SSIM entry is A, then set $R(i,j)=0$, $R(j,i)=1$.
 3. If SSIM entry is X, then set $R(i,j)=1$, $R(j,i)=1$.
 4. If SSIM entry is O, then set $R(i,j)=0$, $R(j,i)=0$.
 - Additionally, set all diagonal elements $R(i,i)=1$ to indicate that every variable influences itself.
2. **Check for Transitivity:**
 - The reachability matrix must satisfy the transitivity property, meaning if $R(i,k)=1$, $R(k,j)=1$, then $R(i,j)=1$.
 - Use the following iterative method to enforce transitivity:
 1. **Multiply the Matrix:** Compute the product of the reachability matrix with itself.
 2. **Update Matrix:** Update the reachability matrix by performing a logical OR operation between the current reachability matrix and the product matrix. This captures indirect relationships.
 3. **Repeat:** Continue this process iteratively until no further changes occur in the matrix (i.e., the matrix stabilizes).
3. **Final Reachability Matrix:**
 - The result after ensuring transitivity will be the final reachability matrix. This matrix will represent all direct and indirect influences among the variables, capturing the full structural relationships in the system.

3.3.1.3 Level Partitioning

Level partitioning is a critical process in Interpretive Structural Modeling (ISM) used to organize variables within a complex system into a clear, hierarchical structure. This method allows researchers and decision-makers to understand the multi-level dependencies and influences among the system's elements. By systematically identifying and categorizing these elements into different levels, level partitioning simplifies the analysis of complex interactions and provides valuable insights for strategic planning and decision-making.

Purpose of Level Partitioning

The main objectives of level partitioning include:

- Clarifying Relationships: It provides a structured understanding of how variables within a system influence each other directly and indirectly.

- Identifying Key Drivers: It helps identify which variables are the primary drivers of the system, having the most influence over other variables.
- Simplifying Complexity: By breaking down the system into hierarchical levels, it makes the analysis of complex systems more manageable and comprehensible.

Process of Level Partitioning

1. Construct the Reachability Matrix: Begin with the finalized reachability matrix, which maps out all direct and indirect relationships among variables.
2. Determine Reachability and Antecedent Sets:
 - Reachability Set: For each variable, this set includes the variable itself and all variables it can reach directly or indirectly.
 - Antecedent Set: For each variable, this set includes the variable itself and all variables that can reach it directly or indirectly.
3. Identify Intersection Sets:
 - Calculate the intersection of the reachability and antecedent sets for each variable. This intersection represents the variables that are both influenced by and influencing a particular variable.
4. Assign Levels:
 - Variables whose reachability set and intersection set are identical are placed at the top level of the hierarchy, as they do not depend on any other variables at the same level.
 - Remove these top-level variables and repeat the process with the remaining variables to determine the next level. Continue this iterative process until all variables are assigned a level.

3.3.1.4 Model Building

Model building is a central component of Interpretive Structural Modeling (ISM), which aims to create a structured representation of complex systems by identifying and mapping out the relationships among various elements or variables. The process of model building in ISM involves several key steps, each designed to progressively refine the understanding of the system and develop a clear, hierarchical model.

Process of Model Building

1. **Arrange Variables by Levels:**
 - Place the top-level variables at the highest level in the hierarchical diagram.
 - Place the next set of variables (from the next iteration) in the subsequent lower level.
 - Continue this until all levels are populated, forming a tiered structure.
2. **Create the Digraph (Directed Graph):**
 - Draw nodes representing each variable.
 - Draw directed edges (arrows) from each variable to the variables it directly influences based on the reachability matrix.
 - Ensure the arrows only go from higher levels to lower levels, preserving the hierarchy.

3. Develop the ISM Model Diagram:

- Arrange nodes (variables) level by level from top to bottom.
- Draw directed arrows from each variable to the variables it influences, ensuring clarity and avoiding overlap.

4. Label the Diagram:

- Clearly label each node with the corresponding variable name or identifier.
- Optionally, include a legend or key to explain any symbols or notations used.

3.3.2 MICMAC Analysis

MICMAC (Matrice d'Impacts Croisés Multiplication Appliquée à un Classement) analysis is used in ISM to evaluate and classify the variables based on their driving power and dependence power. This analysis helps in understanding the influence and dependency dynamics among the variables in a system.

3.3.2.1 Driving and Dependence Power Analysis:

Driving Power: The extent to which a variable influences other variables in the system.

Dependence Power: The extent to which a variable is influenced by other variables in the system.

Calculating Driving and Dependence Power

The driving and dependence power of each variable are calculated from the reachability matrix. Here's a step-by-step explanation of the process:

Step 1: Construct the Final Reachability Matrix

The reachability matrix is a binary matrix where:

- $R(i,j)=1$ if variable i influences variable j .
- $R(i,j)=0$ if variable i does not influence variable j .

Step 2: Calculate Driving Power

1. **Sum Rows:** Calculate the driving power for each variable by summing the entries in its corresponding row in the reachability matrix.
 - **Formula:** Driving Power of $V_i = \sum_j R(i,j)$
 - This sum represents the total number of variables that V_i can reach, including itself.

Step 3: Calculate Dependence Power

2. **Sum Columns:** Calculate the dependence power for each variable by summing the entries in its corresponding column in the reachability matrix.
 - **Formula:** Dependence Power of $V_i = \sum_j R(j,i)$
 - This sum represents the total number of variables that can reach V_i , including itself.

3.3.2.2 Classification of Variables

In MICMAC (Matrice d'Impacts Croisés Multiplication Appliquée à un Classement) analysis, variables are categorized based on their driving power and dependence power. This classification helps in understanding the roles and interdependencies of variables within a system. The categories are autonomous, dependent, linkage, and driving variables. Here's how each category is defined and determined:

1. Autonomous Variables

Characteristics:

- Low driving power
- Low dependence power

Description: Autonomous variables are relatively disconnected from the system. They have minimal influence on other variables and are also minimally influenced by them. These variables are often not critical to the system's overall functioning and can sometimes be considered isolated elements.

2. Dependent Variables

Characteristics:

- Low driving power
- High dependence power

Description: Dependent variables are those that are highly influenced by other variables but have little influence themselves. They are typically the outcomes or results that depend on various driving factors within the system.

3. Linkage Variables

Characteristics:

- High driving power
- High dependence power

Description: Linkage variables are both influential and heavily influenced by other variables. These variables are critical as they represent key points of interaction and feedback within the system. Changes in linkage variables can create complex ripple effects throughout the system.

4. Driving Variables

Characteristics:

- High driving power
- Low dependence power

Description: Driving variables are those that significantly influence other variables but are less influenced themselves. These are often the primary drivers or root causes within the system. They are crucial for initiating change and strategic interventions.

Determining Categories from Driving and Dependence Power

1. **Calculate Driving and Dependence Power:**
 - Use the reachability matrix to compute the driving and dependence power for each variable by summing the rows (driving power) and columns (dependence power).
2. **Plot the Variables:**
 - Create a two-dimensional plot with driving power on the x-axis and dependence power on the y-axis.
3. **Categorize the Variables:**
 - **Autonomous Variables:** Positioned in the lower left quadrant (low x, low y).
 - **Dependent Variables:** Positioned in the upper left quadrant (low x, high y).
 - **Linkage Variables:** Positioned in the upper right quadrant (high x, high y).
 - **Driving Variables:** Positioned in the lower right quadrant (high x, low y).

3.4 Validity and Reliability

3.4.1 Expert Validation

To ensure the validity and reliability of the Interpretive Structural Modeling (ISM) and MICMAC analysis, subject matter experts were involved throughout the entire process. This involvement included:

1. Initial Model Development:
 - Experts provided insights during the initial identification of variables relevant to the system under study.
 - Pairwise comparisons for the Structural Self-Interaction Matrix (SSIM) were conducted with expert input to ensure the contextual relationships were accurately captured.
2. Validation of Reachability Matrix:
 - The transformation of the SSIM into the reachability matrix was reviewed by experts to verify the correctness of the binary values and the application of transitivity.
3. Level Partitioning and Hierarchical Structure:
 - Experts validated the reachability and antecedent sets, ensuring the logical consistency of the level partitioning iterations.
 - The hierarchical ISM model was reviewed to confirm that the levels and relationships accurately reflected the real-world dynamics of the system.
4. MICMAC Analysis:
 - The driving and dependence power calculations were scrutinized by experts to validate the categorizations of variables into autonomous, dependent, linkage, and driving categories.

- The implications of these categorizations for sustainability practices and big data applications were discussed and confirmed by experts.

3.4.2 Iterative Review

The analysis process included several iterative review cycles to refine the model and ensure its accuracy and robustness:

1. Initial Draft and Feedback:
 - An initial draft of the SSIM and reachability matrix was created based on preliminary expert input.
 - Feedback was solicited from experts on the initial draft, leading to the first round of revisions.
2. Revised Model Development:
 - Adjustments were made to the SSIM and reachability matrix based on expert feedback.
 - A revised version of the ISM model was developed and presented to the experts for further validation.
3. Iterative Expert Consultations:
 - Multiple rounds of expert consultations were conducted to iteratively refine the model. Each iteration included discussions on the accuracy of variable relationships, driving and dependence powers, and the overall hierarchical structure.
 - Each round of feedback was meticulously incorporated into the model, leading to incremental improvements and increased reliability.
4. Final Review and Validation:
 - A comprehensive final review was conducted with experts to validate the complete ISM model and MICMAC analysis.
 - The final review ensured that all adjustments and refinements were appropriately made and that the model was robust and reliable.

3.5 Ethical Considerations

- Clear Communication: Ensure that experts are fully informed about the purpose of the research, how their data will be used, and the scope of their participation. This includes detailing the nature of the interviews and the potential publication or dissemination of findings.
- Voluntary Participation: Participation should be voluntary, with experts having the right to withdraw at any time without penalty.
- Anonymity: If requested, ensure the anonymity of the experts by not revealing their identities in any publications or reports. This can be achieved through pseudonyms or anonymized data.
- Data Protection: Securely store interview data and limit access to authorized personnel only. Use encryption and other security measures to protect sensitive information.

- Transparency: Inform participants how their data will be analyzed and reported. Provide them with the option to review and approve quotes or interpretations attributed to them.
- Terms of Service: Ensure that data collection methods, such as web scraping and tweet extraction, comply with the terms of service of the respective platforms.
- Secure Storage: Implement robust data security measures to protect collected data from unauthorized access, breaches, or misuse.
- Validation: Validate the accuracy of data collected through various methods to ensure the integrity of the research findings.
- Ethical Review: Submit the research proposal to an ethics review board or institutional review board (IRB) to ensure compliance with ethical standards.
- Platform Compliance: Comply with the terms and conditions of websites and social media platforms from which data is scraped.
- Public vs. Private Data: Respect the boundary between public and private data, ensuring that private information is not harvested without consent.
- Proper Attribution: Attribute data sources appropriately in the research outputs.

3.6 Limitations

3.6.1 Limitations of ISM (Interpretive Structural Modeling)

1. Subjectivity:
 - Expert Bias: ISM relies heavily on the opinions of experts to establish relationships among variables. This can introduce bias if the experts have limited perspectives or conflicting interests.
 - Interpretation Variability: Different experts may interpret the relationships between variables differently, leading to inconsistent models.
2. Complexity Management:
 - Scalability: As the number of variables increases, the complexity of the ISM process grows exponentially, making it difficult to manage and interpret large systems.
 - Structural Complexity: The resulting structural model can become too complex to provide clear insights, especially if there are numerous interconnections.
3. Time-Consuming:
 - Iterative Process: Developing the ISM involves multiple iterations of gathering expert input, refining the model, and validating the relationships, which can be time-consuming.
 - Manual Effort: The process often requires substantial manual effort in analyzing relationships and creating the structural model.
4. Limited Quantitative Analysis:
 - Qualitative Focus: ISM is primarily a qualitative method, which limits its ability to incorporate quantitative data and metrics directly into the model.

3.6.2 Limitations of MICMAC (Matrix Impact Cross-reference Multiplication Applied to a Classification)

1. Complexity and Computation:
 - Computational Intensity: MICMAC involves extensive calculations to assess direct and indirect influences among variables, which can be computationally intensive, especially with a large number of variables.
 - Interpretation of Results: The results can be complex and challenging to interpret, particularly for those not well-versed in the methodology.
2. Data Dependency:
 - Quality of Input Data: The accuracy and reliability of MICMAC analysis depend heavily on the quality of the input data. Poor data quality can lead to misleading results.
 - Subjectivity in Data: Similar to ISM, MICMAC relies on subjective input from experts to determine the relationships and influence levels, which can introduce bias.
3. Limited Scope:
 - Focus on Interactions: MICMAC focuses primarily on identifying and classifying the interactions among variables rather than providing a comprehensive system understanding.
 - Static Analysis: The method provides a snapshot based on the current understanding and input data, which may not fully capture dynamic changes over time.
4. Interpretation Challenges:
 - Complex Matrices: The cross-impact matrices used in MICMAC can become very complex and difficult to interpret, particularly for large systems with many variables.

3.6.3 Impact on Study Results

1. Bias and Subjectivity: The reliance on expert judgment can introduce biases, leading to results that reflect the subjective views of a limited group rather than an objective analysis.
2. Complexity and Clarity: As the complexity of the system increases, the clarity and usability of the results may decrease, making it harder for stakeholders to draw actionable insights.
3. Time and Resource Constraints: The time-consuming nature of these methods can limit their practicality for studies requiring quick turnarounds or involving extensive datasets.
4. Accuracy and Reliability: The dependence on the quality of input data means that inaccuracies or incomplete data can lead to unreliable conclusions and recommendations.
5. Dynamic Contexts: Both methods provide a static analysis that might not adequately capture the evolving nature of the systems being studied, potentially leading to outdated or irrelevant results.

CHAPTER 4: DATA COLLECTION AND METHODOLOGY:

4.1 Data Collection

4.1.1 Data Funnel



4.1.2 Algorithm to collect data of WebScraping (Best Relevant websites)

We undertook website scraping to gather pertinent data from online sources relevant to our study. By extracting information directly from websites, we aimed to access structured data that could provide valuable insights into various aspects of our research topic. This approach enables us to systematically collect and analyze data from web pages, offering a foundation for deeper exploration and analysis within the scope of our study.

```
import nltk
nltk.download('punkt')
nltk.download('stopwords')
import requests
from bs4 import BeautifulSoup
from nltk.tokenize import word_tokenize
from nltk.corpus import stopwords
from collections import Counter
import string

paras = []

def extract_keywords(url):
```

```

# Get the webpage content
response = requests.get(url)
if response.status_code != 200:
    print("Failed to fetch the webpage")
    return

# Parse the HTML content
soup = BeautifulSoup(response.text, 'html.parser')

# Extract text from HTML
text = soup.get_text()
val=text
#print(val)
# val_br = val.split(". ")
# for line in val_br:
#     print(line)
paras.append(val)

# Tokenize the text
words = word_tokenize(text.lower())

# Remove stopwords and punctuation
stop_words = set(stopwords.words('english'))
words = [word for word in words if word.isalnum() and word not in stop_words]

# Count word frequencies
word_freq = Counter(words)

# Get the most common words (you can adjust the number)
top_keywords = word_freq.most_common(100)

return top_keywords
urls = [
    'https://letsdoitfoundation.org/2019/05/20/sustainable-music-industry-an-example-of-good-practices/',
    'https://blog.groover.co/en/tips/make-the-music-industry-more-sustainable-en/#:~:text=In%20addition%20to%20energy%20consumption,recycle%20and%20compost%20their%20waste.',
    'https://www.psychologytoday.com/intl/blog/urban-survival/201907/the-healing-power-of-sound-as-meditation',
    'https://petcare.com.in/investigating-the-intersection-of-music-and-gaming-from-soundtracks-to-interactive-experiences/#:~:text=By%20working%20closely%20together%2C%20musicians,ands%20mood%20of%20the%20game.',
    'https://blog.novecore.com/the-fusion-of-technology-and-music-exploring-new-frontiers/',
    'https://blog.novecore.com/the-emergence-of-spatial-audio-revolutionizing-the-listening-experience-in-the-age-of-headphones',
]

```

```

'https://blog.novecore.com/the-role-of-big-data-in-the-music-industry-predicting-the-next-big-hit',
'https://www.ohio.edu/news/2024/04/how-ai-transforming-creative-economy-and-music-industry',

'https://chain.link/education-hub/music-nfts#:~:text=Music%20NFTs%20enable%20artists%20to,ways
%20of%20interaction%20and%20ownership.',

'https://neuro.wharton.upenn.edu/community/winss_scholar_article4/#:~:text=The%20potential%20for
%20VR%20to,experience%20from%20their%20living%20room'
]

# Example usage
#website_url = "https://time.com/6340294/ai-transform-music-2023/"
keywords_bysite = []

for url in urls:
    keywords = extract_keywords(url)
    if keywords is not None:
        keywords_bysite.append(keywords)

for i in range(len(keywords_bysite)):
    print("This is link ",i," kw list \n")
    print(keywords_bysite[i])

#print("Top keywords:", keywords)
print(len(paras))
print(keywords_bysite)
filtered_list = [x for x in keywords_bysite if x is not None]
print(len(keywords_bysite))
print(len(paras))

third_last_element = keywords_bysite[-3]
# for word in keywords_bysite:
#   print(word)

import csv
from google.colab import files

def create_csv_file(filename, column1, column2):
    # Ensure the lengths of lists are the same
    if len(column1) != len(column2):
        print("Error: Lengths of lists do not match.")
        return

    # Open CSV file in write mode
    with open(filename, mode='w', newline='') as file:
        writer = csv.writer(file)

        # Write header

```

```

writer.writerow(['Serial Number', 'Column 1', 'Column 2'])

# Write data rows
for index, (item1, item2) in enumerate(zip(column1, column2), start=1):
    writer.writerow([index, item1, item2])

files.download(filename)

filename = 'output.csv'
create_csv_file(filename, paras, keywords_bysite)

print(f"CSV file '{filename}' has been created successfully.")

```

4.1.3 Algorithm to collect data of social media like Twitter

We engaged in Twitter scraping to tap into the rich reservoir of real-time conversations and opinions surrounding our research topic. By extracting data from Twitter, we sought to capture the pulse of public discourse, uncovering trends, sentiments, and perspectives shared by users within the platform's vast ecosystem. This method allows us to access a dynamic stream of data, offering a glimpse into the evolving landscape of opinions, discussions, and interactions related to our research focus.

```

from selenium import webdriver
from selenium.webdriver.common.by import By
from selenium.webdriver.support.ui import WebDriverWait
from selenium.webdriver.support import expected_conditions as EC
import time
import pandas as pd

web = 'https://twitter.com/search?q=lang%3Aen%20music&src=typed_query&f=live'
path = "/Users/Anil Matholiya/Downloads/chromedriver"
driver = webdriver.Chrome()
driver.get(web)
driver.maximize_window()
time.sleep(6)

username_field = driver.find_element("xpath", "//input[@name='text']")
username_field.send_keys("@PulkitGoya65076") # Replace 'your_username' with your actual
username

next_button = driver.find_element("xpath", '//div[@role="button"]//span[text()="Next"]')
next_button.click()
time.sleep(3)

password_field = driver.find_element("xpath", "//input[@name='password']")

```

```

password_field.send_keys("Pulkit@8809") # Replace 'YourPassword' with your actual password

login_button = driver.find_element("xpath", "//div[@role='button']/span[text()='Log in']")
login_button.click()
time.sleep(3)

def get_tweet(element):
    try:
        user = element.find_element("xpath", ".//*[contains(text(), '@')]").text
        text = element.find_element("xpath", ".//div[@lang]").text
        tweet_data = [user, text]
        return tweet_data
    except Exception as e:
        print(f'Error: {e}')
        return None

user_data = []
text_data = []
tweet_ids = set()

scrolling = True
while scrolling:
    tweets = WebDriverWait(driver, 5).until(EC.presence_of_all_elements_located((By.XPATH,
    "//article")))
    for tweet in tweets[-15:]:
        tweet_list = get_tweet(tweet)
        if tweet_list:
            tweet_id = ".join(tweet_list)"
            if tweet_id not in tweet_ids:
                tweet_ids.add(tweet_id)
                user_data.append(tweet_list[0])
                text_data.append(" ".join(tweet_list[1].split()))

last_height = driver.execute_script("return document.body.scrollHeight")
driver.execute_script("window.scrollTo(0, document.body.scrollHeight);")
time.sleep(1)
new_height = driver.execute_script("return document.body.scrollHeight")
if new_height == last_height:
    scrolling = False
else:
    last_height = new_height

driver.quit()

# Creating DataFrame
df = pd.DataFrame({'User': user_data, 'Text': text_data})
print(df)

```

4.1.4 Algorithm to collect data from best mp3 sources

We embarked on audio scraping to harness the auditory dimension of our research topic. By extracting data from audio sources, we aimed to capture the essence of spoken conversations, interviews, or other audio content pertinent to our study. This approach allows us to tap into the richness of spoken language, enabling us to analyze and extract valuable insights from audio recordings. Through audio scraping, we enhance the depth and comprehensiveness of our research, incorporating the diverse modalities of human expression into our analytical framework.

```
pip install SpeechRecognition pydub
import speech_recognition as sr
import os
import subprocess
from google.colab import files
from pydub import AudioSegment
from pydub.silence import split_on_silence
# convert mp3 to wav file
subprocess.call(['ffmpeg', '-i', '1.mp3','wav_file.wav'])
subprocess.call(['ffmpeg', '-i', '2.mp3','wav2_file.wav'])
subprocess.call(['ffmpeg', '-i', '3.mp3','wav3_file.wav'])
subprocess.call(['ffmpeg', '-i', '4.mp3','wav4_file.wav'])
subprocess.call(['ffmpeg', '-i', '5.mp3','wav5_file.wav'])
subprocess.call(['ffmpeg', '-i', '6.mp3','wav6_file.wav'])
subprocess.call(['ffmpeg', '-i', '7.mp3','wav7_file.wav'])
subprocess.call(['ffmpeg', '-i', '8.mp3','wav8_file.wav'])
subprocess.call(['ffmpeg', '-i', '9.mp3','wav9_file.wav'])
subprocess.call(['ffmpeg', '-i', '10.mp3','wav10_file.wav'])
# initialize the recognizer
r = sr.Recognizer()

# a function that splits the audio file into chunks
# and applies speech recognition

def get_large_audio_transcription(path):
    """
    Splitting the large audio file into chunks
    and apply speech recognition on each of these chunks
    """
    # open the audio file using pydub
    sound = AudioSegment.from_wav(path)
    # split audio sound where silence is 700 miliseconds or more and get chunks
    chunks = split_on_silence(sound,
        # experiment with this value for your target audio file
        min_silence_len = 500,
        # adjust this per requirement
        silence_thresh = sound.dBFS-14,
        # keep the silence for 1 second, adjustable as well
        keep_silence=500,
    )
```

```

folder_name = "audio-chunks"
# create a directory to store the audio chunks
if not os.path.isdir(folder_name):
    os.mkdir(folder_name)
whole_text = ""
# process each chunk
for i, audio_chunk in enumerate(chunks, start=1):
    # export audio chunk and save it in
    # the `folder_name` directory.
    chunk_filename = os.path.join(folder_name, f"chunk{i}.wav")
    audio_chunk.export(chunk_filename, format="wav")
    # recognize the chunk
    with sr.AudioFile(chunk_filename) as source:
        audio_listened = r.record(source)
        # try converting it to text
        try:
            text = r.recognize_google(audio_listened)
        except sr.UnknownValueError as e:
            print("Error:", str(e))
        else:
            text = f"{text.capitalize()}. "
            print(chunk_filename, ":", text)
            whole_text += text
    # return the text for all chunks detected
return whole_text
paths =
["/content/wav_file.wav", "/content/wav2_file.wav", "/content/wav3_file.wav", "/content/wav4_file.wav",
"/content/wav5_file.wav", "/content/wav6_file.wav", "/content/wav7_file.wav", "/content/wav8_file.wav",
"/content/wav9_file.wav", "/content/wav10_file.wav"]
for path in paths:
    print("\nFull text:", get_large_audio_transcription(path))

```

4.1.5 Algorithm to collect data from Ted Talk (best mp4)

We initiated video scraping to tap into the visual narrative surrounding our research topic. By extracting data from video sources, we aimed to capture the diverse array of visual content, including interviews, presentations, or relevant multimedia materials. This method allows us to access the dynamic visual landscape, enabling us to analyze and extract valuable insights from video recordings. Through video scraping, we enhance the breadth and depth of our research, incorporating the multifaceted dimensions of human expression and communication into our analytical framework.

```

pip install youtube_transcript_api
import csv
from google.colab import files

```

```

from youtube_transcript_api import YouTubeTranscriptApi
import csv

def youtube_video_to_text(url):
    try:
        video_id = url.split("=')[1] # Extract video ID from URL
        transcript = YouTubeTranscriptApi.get_transcript(video_id)
        text = ""
        for line in transcript:
            text += line['text'] + " "
        return text
    except Exception as e:
        print("Error:", str(e))
        return None

# List of URLs to process
urls = ["https://www.youtube.com/watch?v=lVIJxdAzWGs",
        "https://www.youtube.com/watch?v=lZLql2yhh0M",
        "https://www.youtube.com/watch?v=NOB-JOxSpiw",
        "https://www.youtube.com/watch?v=xm3IH4hYCR0",
        "https://www.youtube.com/watch?v=5RMJKgRTTqY",
        "https://www.youtube.com/watch?v=hY8d-m0iR0A",
        "https://www.youtube.com/watch?v=9HoCSH6PW38",
        "https://www.youtube.com/watch?v=rRt17N8ipDw",
        "https://www.youtube.com/watch?v=WZ0mowlas3I",
        "https://www.youtube.com/watch?v=HBtGurhQC64"]
]

# Create and open the CSV file
with open('tedtalks.csv', 'w', newline='', encoding='utf-8') as csvfile:
    # Create a CSV writer object
    csvwriter = csv.writer(csvfile)

    # Write the header row
    csvwriter.writerow(['Video ID', 'Transcript'])

    # Loop through each URL and retrieve transcript
    for idx, url in enumerate(urls, start=1):
        print(f"Processing URL {idx}/{len(urls)}")
        text = youtube_video_to_text(url)
        if text:
            # Extract video ID from URL
            video_id = url.split("=)[-1]
            # Write video ID and transcript to CSV file
            csvwriter.writerow([video_id, text])
            print(f"Transcript for video ID {video_id} saved.")
        else:
            print("Failed to retrieve transcript for URL:", url)

```

```
print("All transcripts saved to tedtalks.csv")
```

4.1.6 Algorithm to collect data from google image

We undertook image scraping to access the visual representation of our research domain. By extracting data from image sources, we aimed to capture the diverse array of visual content, including photographs, illustrations, or relevant graphics related to our study. This method allows us to explore the visual landscape, uncovering patterns, trends, and insights embedded within images. Through image scraping, we enrich our understanding of the visual dimension of our research topic, incorporating visual cues and representations into our analytical framework.

```
!sudo apt install tesseract-ocr
!pip install pytesseract
!pip install Pillow==9.0.0
!pip install requests beautifulsoup4 pandas
!pip install selenium
%%shell
sudo apt -y update
sudo apt install -y wget curl unzip
wget http://archive.ubuntu.com/ubuntu/pool/main/libu/libu2f-host/libu2f-udev_1.1.4-1_all.deb
dpkg -i libu2f-udev_1.1.4-1_all.deb
wget https://dl.google.com/linux/direct/google-chrome-stable_current_amd64.deb
dpkg -i google-chrome-stable_current_amd64.deb

wget -N
https://edgedl.me.gvt1.com/edgedl/chrome/chrome-for-testing/118.0.5993.70/linux64/chromedriver-lin
ux64.zip -P /tmp/
unzip -o /tmp/chromedriver-linux64.zip -d /tmp/
chmod +x /tmp/chromedriver-linux64/chromedriver
mv /tmp/chromedriver-linux64/chromedriver /usr/local/bin/chromedriver
pip install selenium chromedriver_autoinstaller
import sys
sys.path.insert(0,'/usr/lib/chromium-browser/chromedriver')

from selenium import webdriver
import chromedriver_autoinstaller

chrome_options = webdriver.ChromeOptions()
chrome_options.add_argument('--headless') # this is must
chrome_options.add_argument('--no-sandbox')
chrome_options.add_argument('--disable-dev-shm-usage')
chromedriver_autoinstaller.install()

driver = webdriver.Chrome(options=chrome_options)
import requests
from bs4 import BeautifulSoup
```

```

import os
import random
import time

def download_image(url, path):
    response = requests.get(url)
    if response.status_code <= 299:
        open(path, 'wb').write(response.content)

def extract_images(url):
    options = webdriver.ChromeOptions()
    options.add_experimental_option("excludeSwitches", ["enable-logging"])
    driver.get(url)

    image_urls = []
    for _ in range(1, ScrollNumber):
        driver.execute_script("window.scrollTo(1,100000)")
        soup = BeautifulSoup(driver.page_source,'html.parser')
        for link in soup.find_all('img'):
            image_urls.append(link.get('src'))
        # print("scrolling")
        if len(image_urls) >= 2000:
            break;
        time.sleep(sleepTimer)

    random.seed(123)
    random.shuffle(image_urls)
    for i, url in enumerate(image_urls[:1990]):
        path = f'image_{i}.jpg'
        print(f'Downloading {url}...')
        download_image(url, path)

    print(len(image_urls))

if __name__ == '__main__':
    # Any infinity scroll URL

    # var = "analytics"
    # url = "https://in.pinterest.com/search/pins/?q=" + var

    ScrollNumber = 60 # The depth we wish to load
    sleepTimer = 1 # Waiting 1 second for page to load

    url = 'https://in.pinterest.com/livenation/the-power-of-music/' # Replace with the URL of the website
    you want to extract images from
    extract_images(url)
    import pytesseract
    from PIL import Image

```

```

from google.colab import files
import csv
import pytesseract
from PIL import Image
import csv

# Loop through images from 0 to 199
# Construct the file path for each image
output_file = '/content/extracted_text.csv' # Adjust path based on your Drive location

# Open the CSV file for writing in append mode

with open("extracted_text.csv", "w", newline="", encoding="utf-8") as csv_file:
    csv_writer = csv.writer(csv_file)
    csv_writer.writerow(["Image Filename", "Extracted Text"])

# Loop through images from 0 to 199
for i in range(800):
    # Construct the file path for each uploaded image
    image_path = f'image_{i}.jpg' # Adjust the filename pattern as needed

    # Perform OCR on the current image
    extracted_text = pytesseract.image_to_string(Image.open(image_path))

    # Write extracted text to CSV
    csv_writer.writerow([f'image ({i}).jpeg', extracted_text])

```

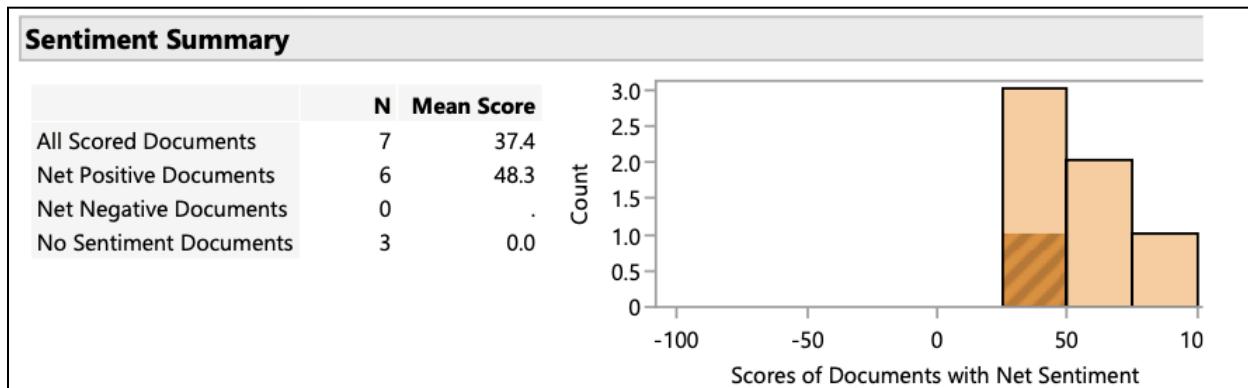
4.1.7 Algorithm to collect data of social media from Scopus

TITLE-ABS-KEY-AUTH ("Data" AND "Analytic*" AND "music*" OR "song") AND (LIMIT-TO (DOCTYPE,"ar")) AND (LIMIT-TO (LANGUAGE,"English"))

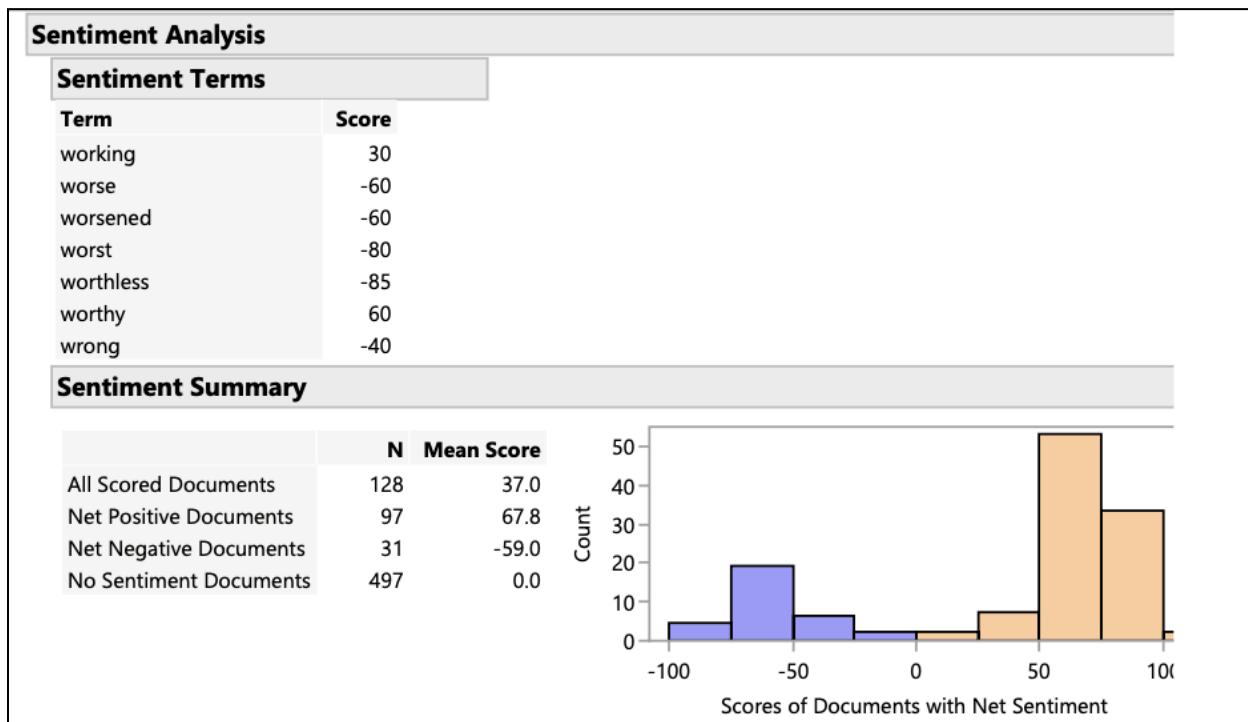
4.1.8 Sentimental Analysis

Sentiment analysis, also known as opinion mining, is a field of study within natural language processing (NLP) that focuses on identifying and extracting subjective information from text. This process involves determining the sentiment expressed in a piece of text, such as whether it is positive, negative, or neutral. Sentiment analysis can be applied to a wide range of texts, including product reviews, social media posts, news articles, and more.

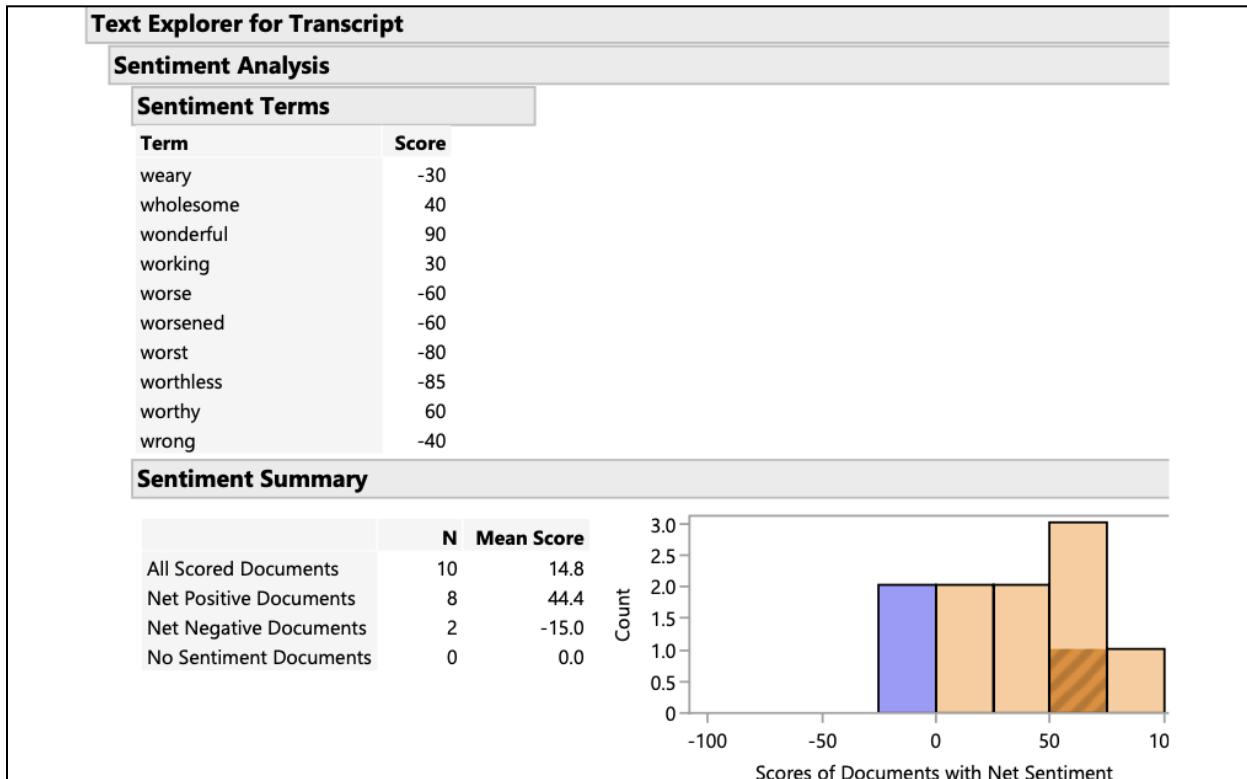
4.1.8.1 Web Scraping 10 websites dataset



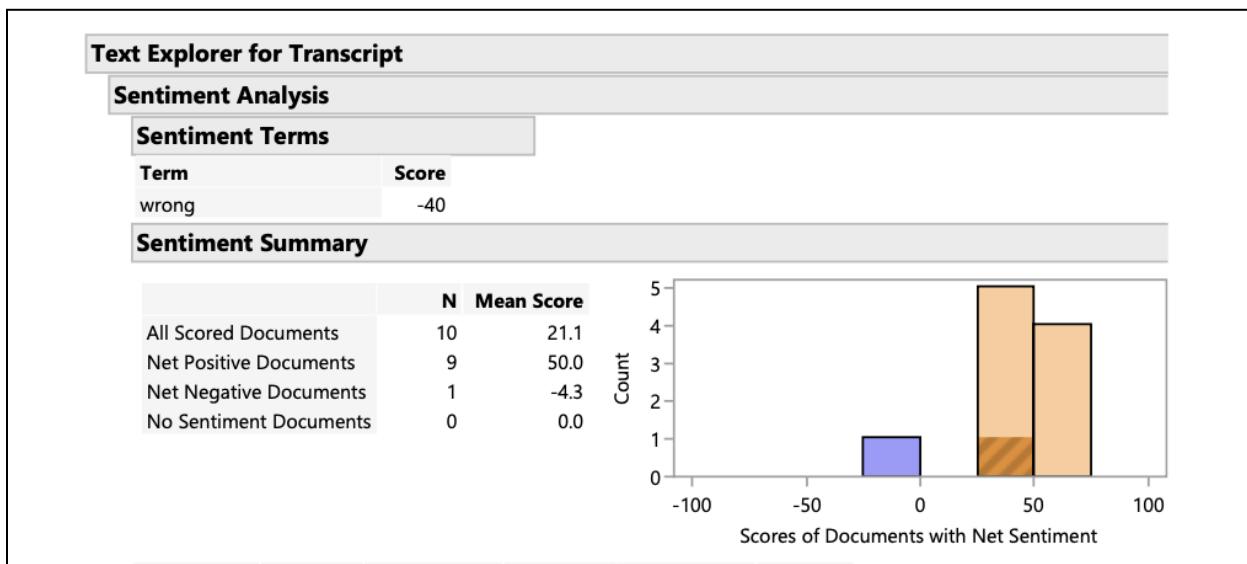
4.1.8.2 Tweet extraction dataset



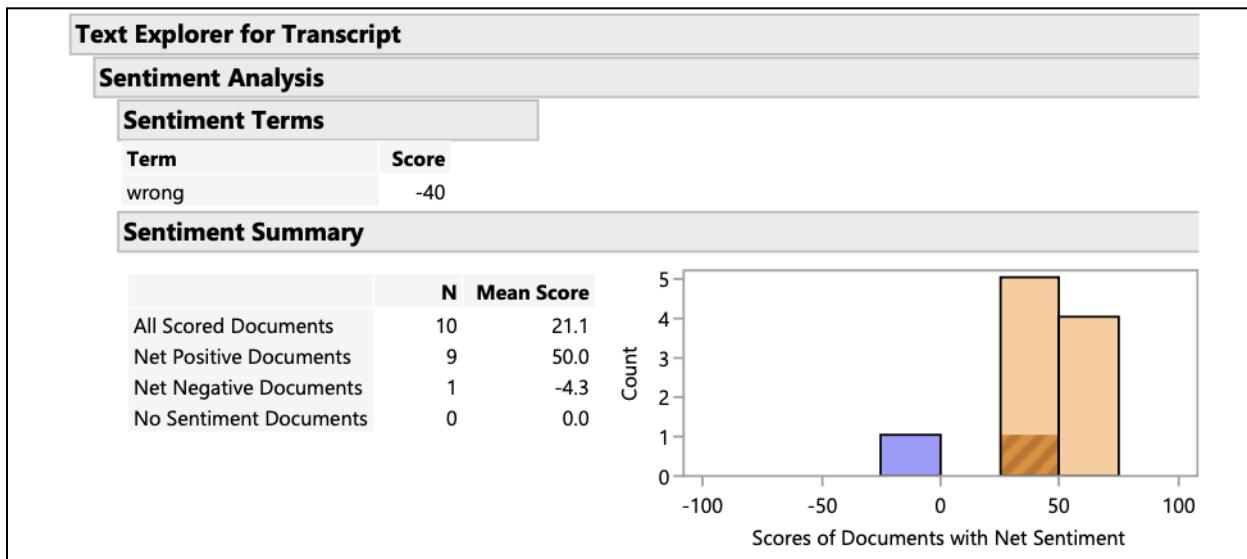
4.8.1.3 10 speech from experts



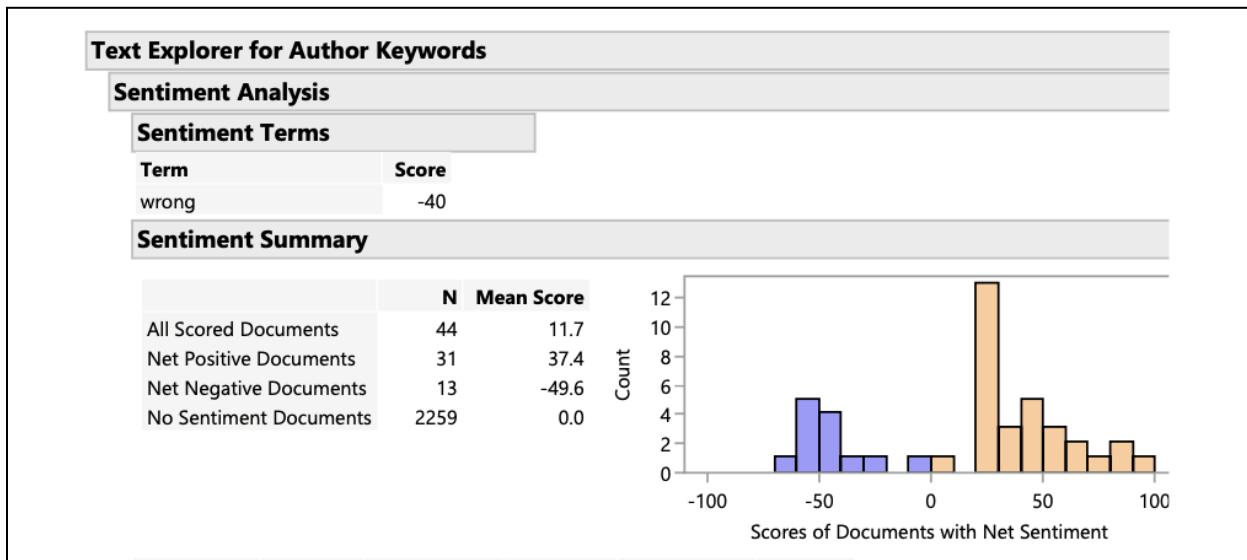
4.1.8.4 10 TED Talks



4.1.8.5 200 images from pinterest



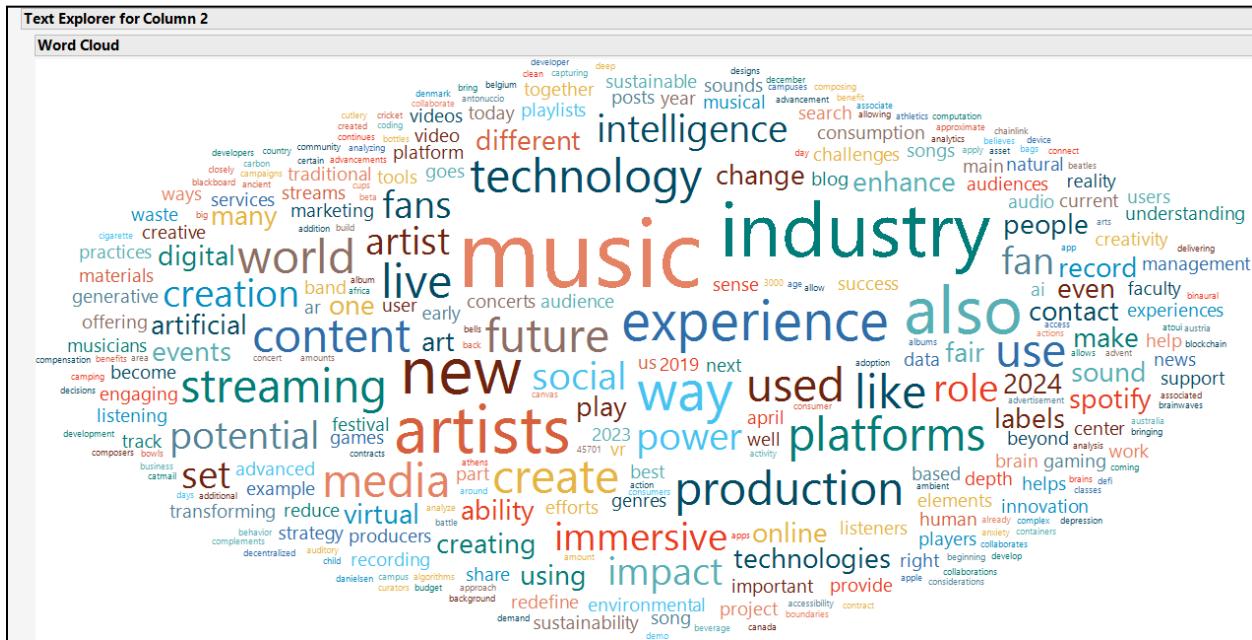
4.1.8.6 Scopus Dataset



4.1.9 WordMap

A word map, also known as a concept map or mind map, is a visual representation that displays the relationships among words, concepts, or ideas. This graphical tool organizes information in a hierarchical structure, allowing users to see how different elements are connected and how they contribute to the overall understanding of a subject.

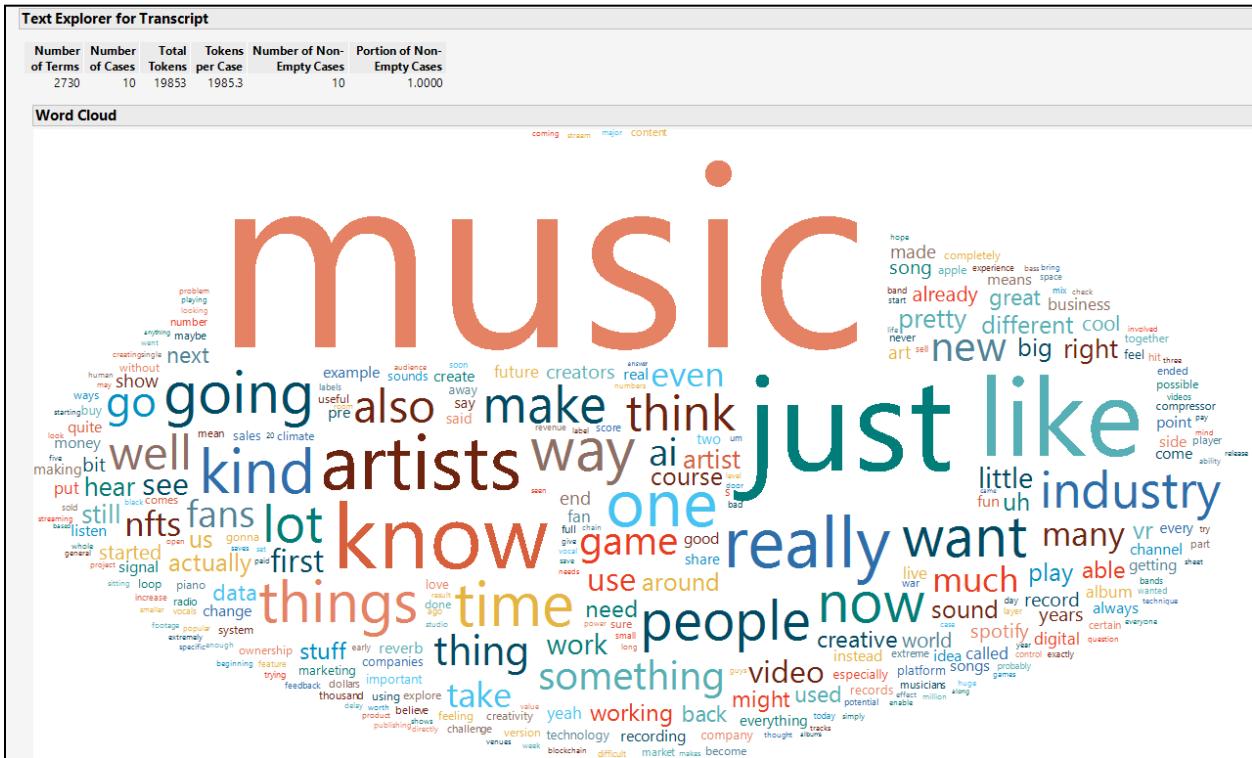
4.1.9.1 Web Scraping 10 websites dataset



4.1.9.2 Tweet extraction dataset



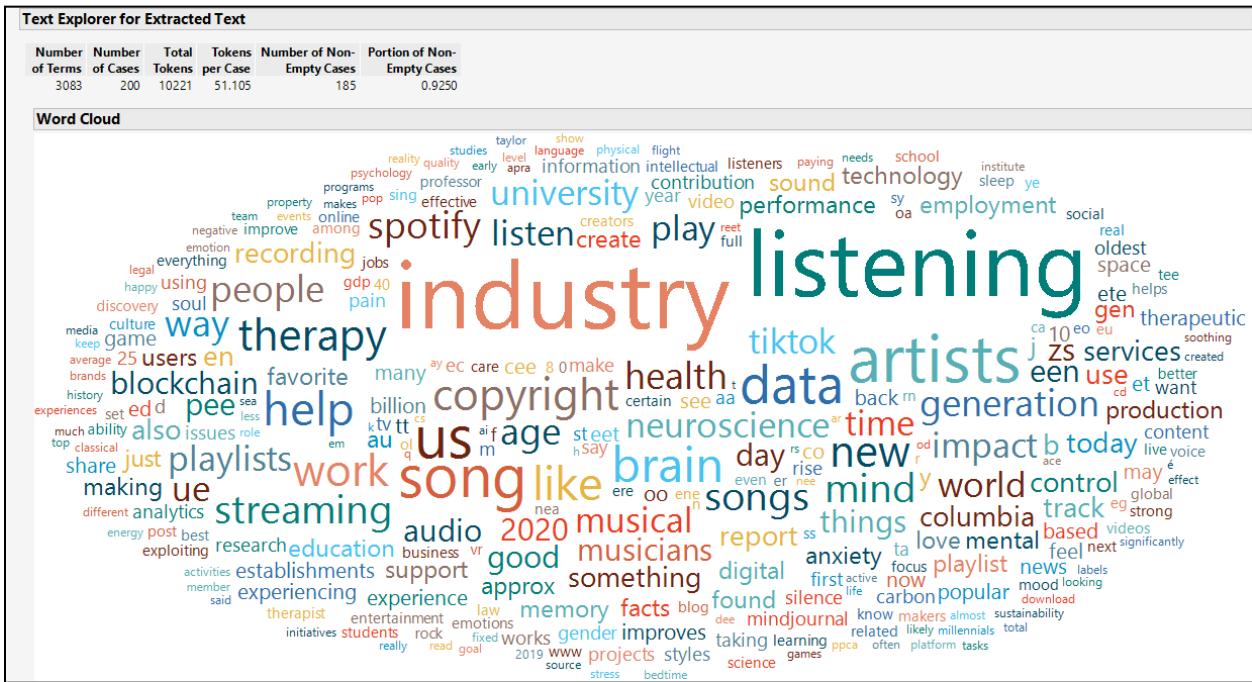
4.1.9.3 10 speech from experts



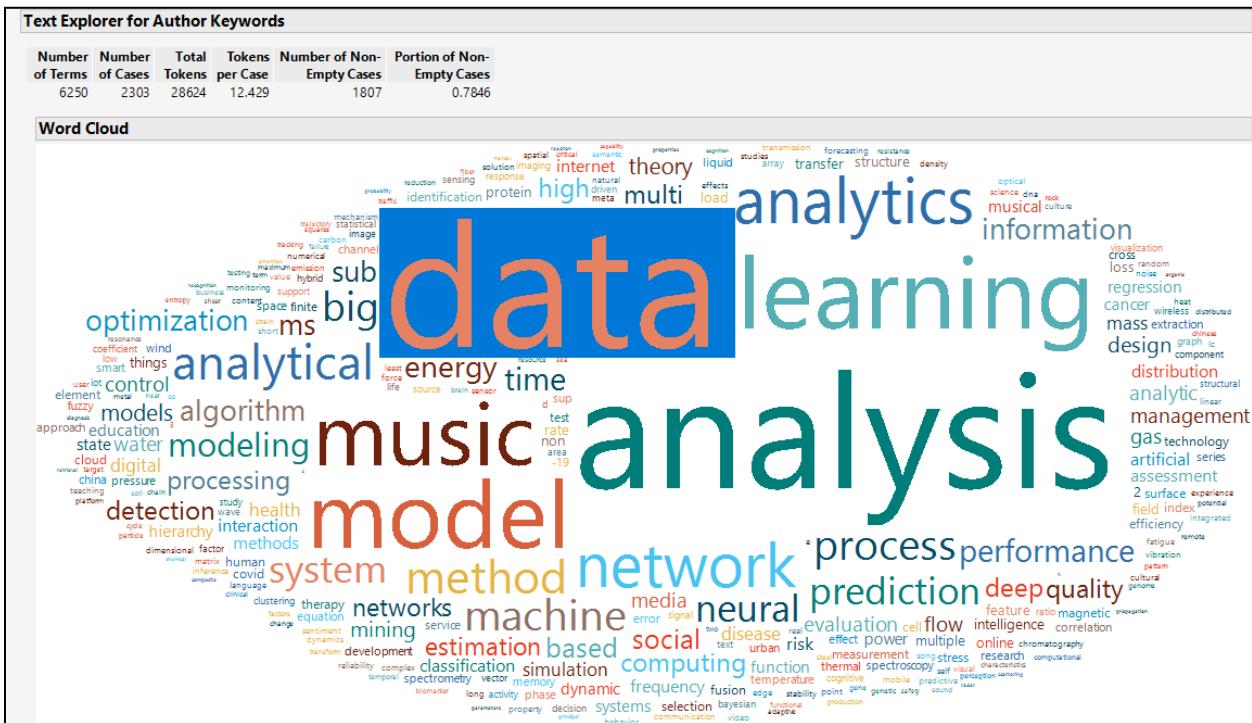
4.1.9.4 10 TED Talks

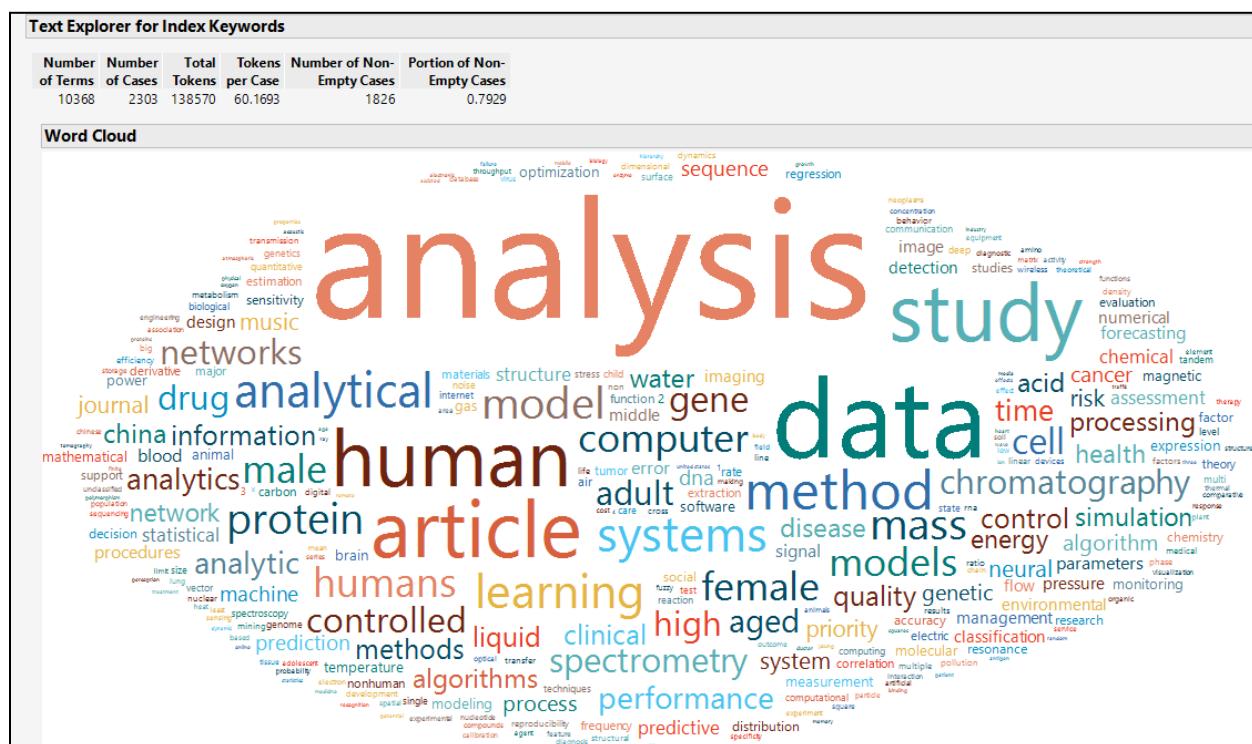
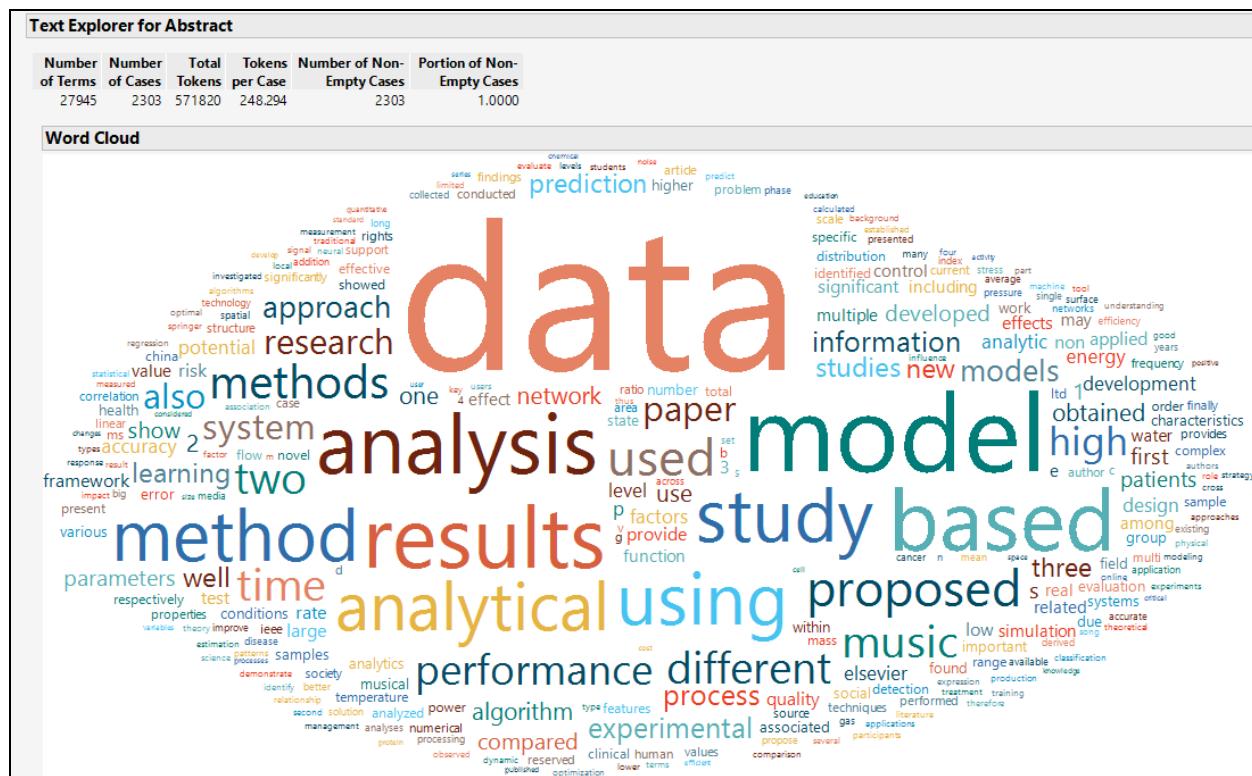


4.1.9. 5 200 images from pinterest



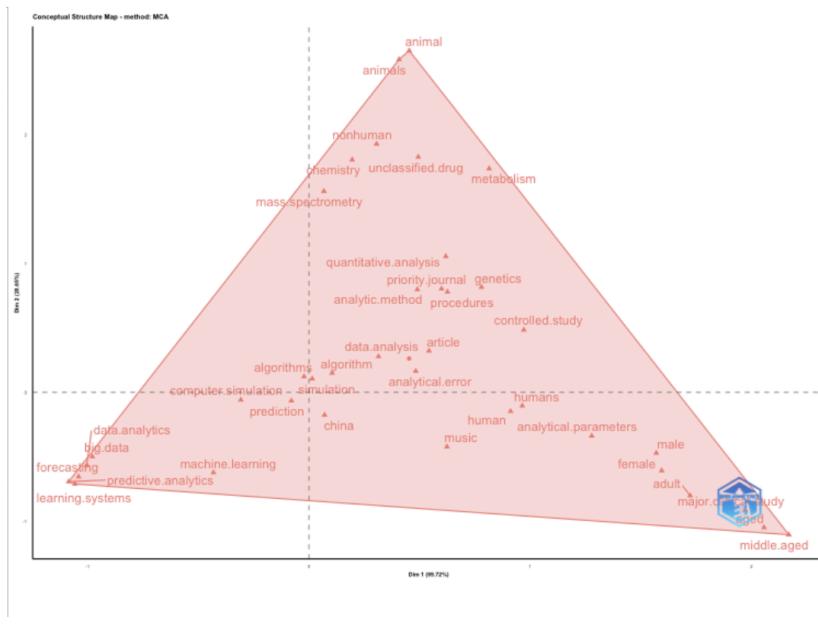
4.1.9.6 Scopus Dataset



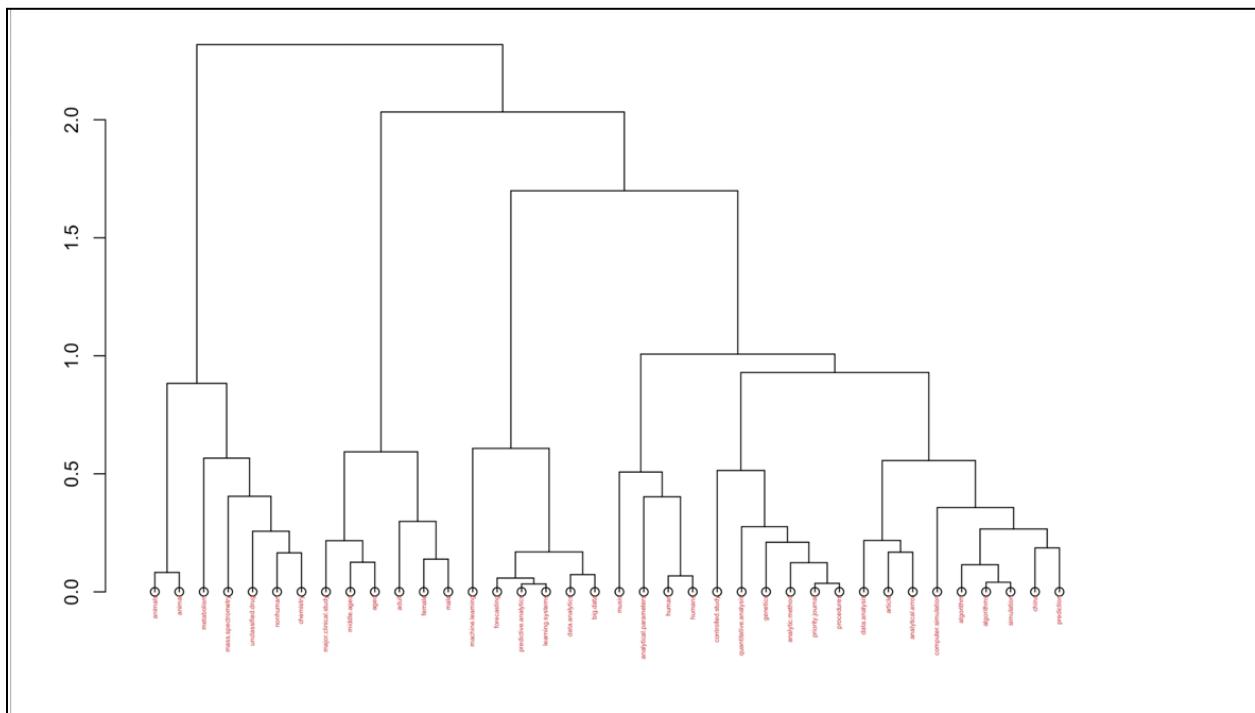


4.1.10 Thematic analysis using biblioshiny

4.1.10.1 Conceptual Structure Map



4.1.10.2 Dendrogram



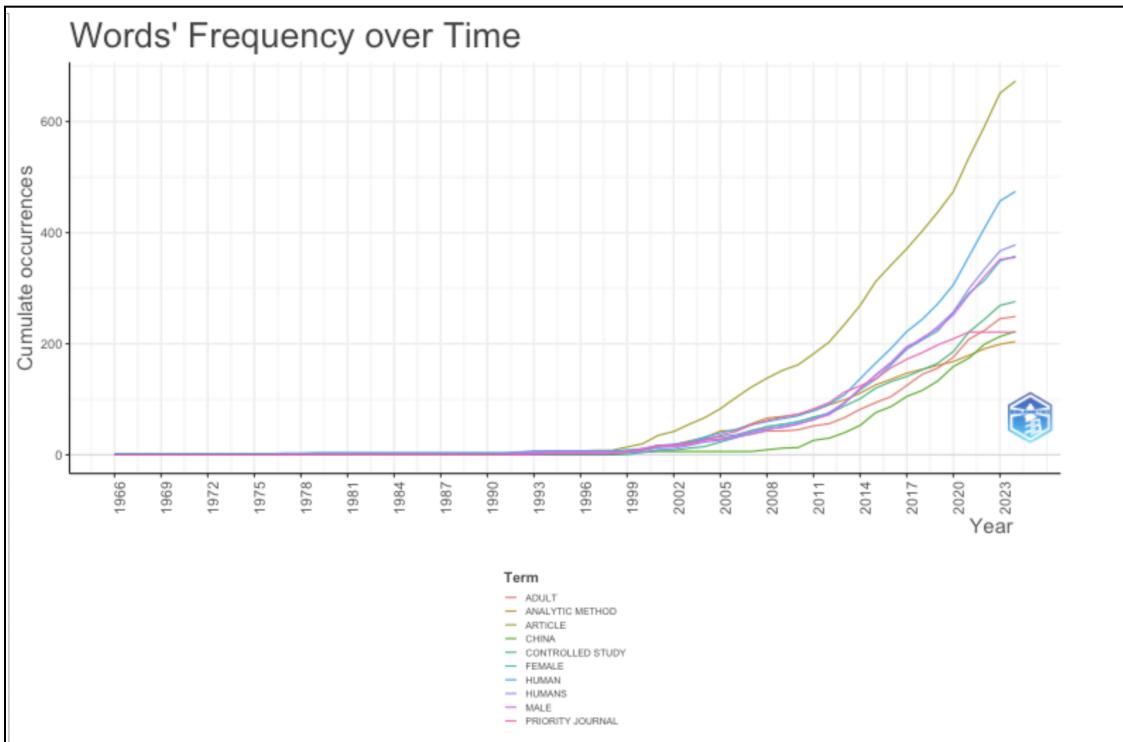
4.1.10.3 Word Cloud



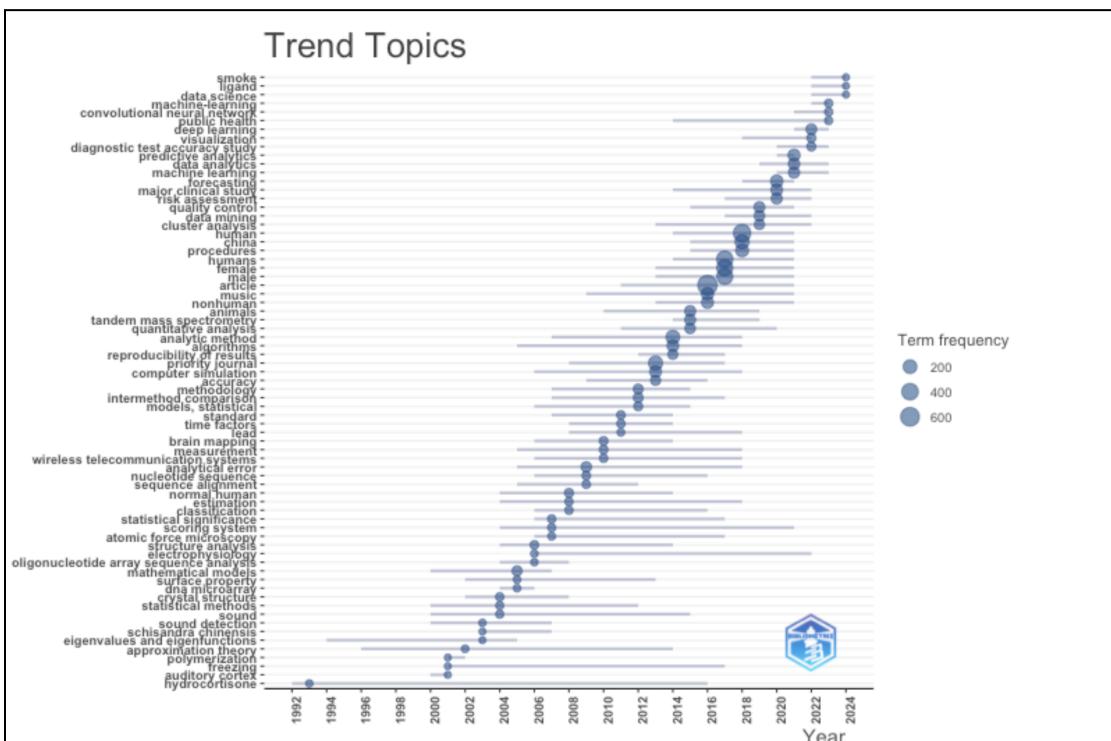
4.1.10.4 Tree Map



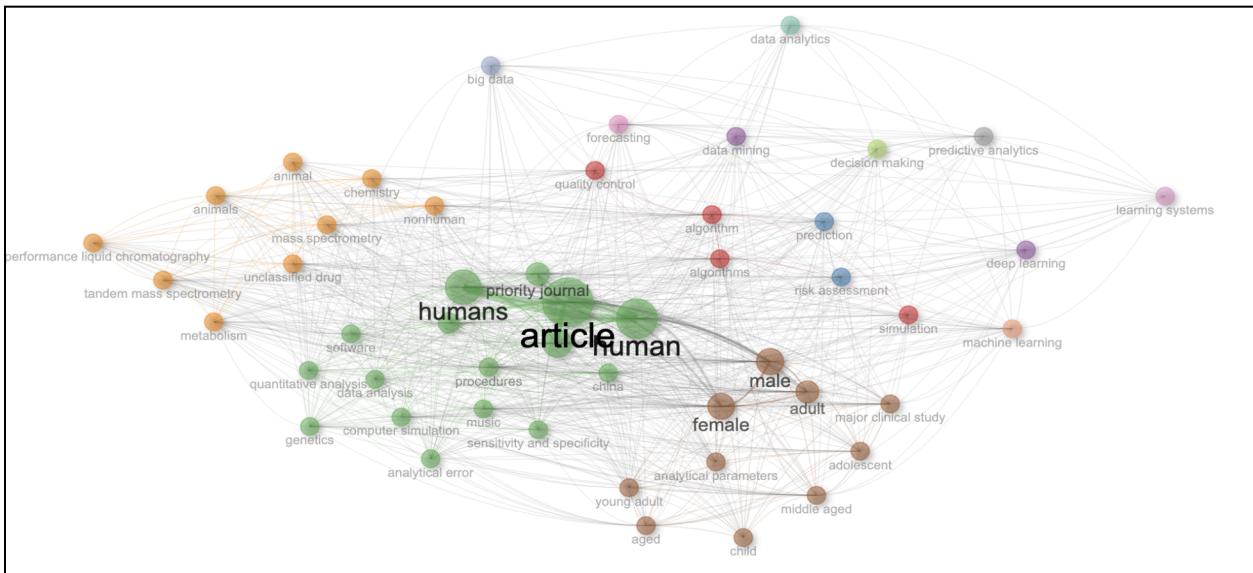
4.1.10.5 Word Frequency over Time



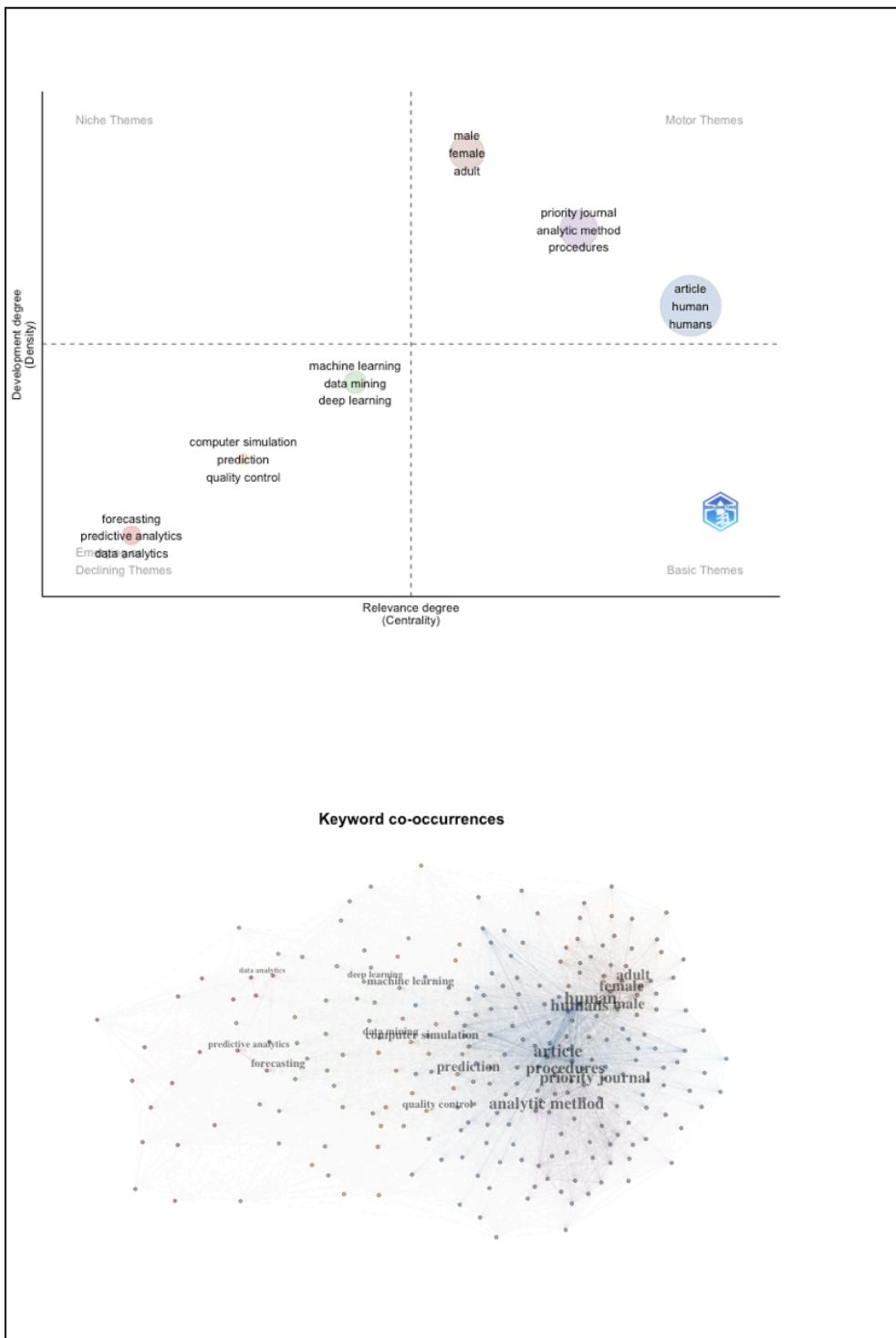
4.1.10.6 Trend Topic



4.1.10.7 Collab Network



4.1.10.8 Thematic Map



4.2 ISM AND MICMAC ANALYSIS:

4.2.1 Interpretive Structural Modeling (ISM)

4.2.1.1 Development of Structural Self-Interaction Matrix(SSIM)

Structural Self-Interaction Matrix (SSIM)

Variables	1	2	3	4	5	6	7	8	9	10
Music		V	A	O	A	A	X	V	X	X
Industry			X	O	A	A	V	V	A	O
Artists				O	A	V	V	V	X	V
Time					O	O	O	V	V	V
AI						A	V	V	V	V
Data							V	V	A	O
Song								X	X	X
Performance									X	X
People										X
Experience										

The Structural Self-Interaction Matrix (SSIM) you provided is used to identify and establish contextual relationships between pairs of variables. These relationships are denoted by symbols V, A, X, and O, each representing a different type of interaction or influence between the variables. Here's a breakdown of how the pairwise comparisons among the variables are conducted to ascertain these contextual relationships:

Symbols and Their Meanings

1. V (Leads to): Variable in row i drives or leads to variable in column j.
2. A (Is led by): Variable in row i is driven or led by variable in column j.
3. X (Interacts): Variables in row i and column j interact with each other.
4. O (No relationship): No direct relationship exists between the variables in row i and column j.

Steps for Conducting Pairwise Comparisons

Identify Variables: First, list all the variables involved in the study. In your case, the variables are Music, Industry, Artists, Time, AI, Data, Song, Performance, People, and Experience.

Pairwise Comparison: For each pair of variables (i, j), determine the nature of their relationship. This is usually done through expert judgment, brainstorming sessions, or analysis of data. For

each pair (i, j) , the relationship is assessed and one of the four symbols (V, A, X, O) is assigned based on the context and the direction of influence.

Record Relationships in SSIM: Enter the corresponding symbol (V, A, X, O) in the matrix at the intersection of row i and column j . The meaning of the symbols should reflect the contextual relationship between the variables.

4.2.1.2 Construction of Reachability Matrix

The transformation of the Structural Self-Interaction Matrix (SSIM) into a Reachability Matrix (RM) involves converting the contextual relationships (V, A, X, O) into binary values (0 and 1) and then applying the concept of transitivity to complete the reachability matrix. Here's how this process is typically carried out:

Step-by-Step Transformation from SSIM to RM

1. Conversion of Contextual Relationships to Binary Values:
 - V (Leads to): If variable ii leads to variable jj , in the RM, we place a 1 at the intersection of row ii and column jj ($RM[i][j]=1$ if $RM[i][j]=1$).
 - A (Is led by): If variable ii is led by variable jj , in the RM, we place a 1 at the intersection of row jj and column ii ($RM[j][i]=1$ if $RM[j][i]=1$).
 - X (Interacts): If variables ii and jj interact, in the RM, we place a 1 at both intersections ($RM[i][j]=1$ and $RM[j][i]=1$).
 - O (No relationship): If there is no relationship between variables ii and jj , we place a 0 at both intersections ($RM[i][j]=0$ and $RM[j][i]=0$).
2. Initial Reachability Matrix:
 - Construct an initial reachability matrix by applying the above rules to the SSIM. Additionally, all diagonal elements of the RM are set to 1 because each variable reaches itself.
3. Application of Transitivity:
 - Transitivity implies that if variable ii reaches variable jj and variable jj reaches variable kk , then variable ii should also reach variable kk .
 - Mathematically, if $RM[i][j]=1$ and $RM[j][k]=1$, then $RM[i][k]$ should be set to 1.
 - This can be done using the Warshall's algorithm or through repeated multiplication of the matrix by itself until no further changes occur.

Driving Power and Dependence Power:

- Driving Power: The sum of the values in a row. It indicates how many other variables a given variable can reach. For example, Music has a driving power of 6, meaning it can reach 6 other variables either directly or indirectly.
- Dependence Power: The sum of the values in a column. It indicates how many other variables can reach a given variable. For example, Experience has a dependence power of 8, meaning it is influenced by 8 other variables either directly or indirectly.

4.2.1.3 Extraction of Levels

From the reachability matrix, we derive the levels of different variables. The process involves:

1. Reachability Set: For each variable i , identify the set of variables that it can reach.
2. Antecedent Set: For each variable i , identify the set of variables that can reach it.
3. Intersection Set: Determine the intersection of the reachability and antecedent sets for each variable.
4. Level Assignment: Variables for which the reachability and intersection sets are the same are assigned the top level. These variables are removed from further consideration, and the process is repeated to find the next level until all variables are leveled.

4.2.1.4 Model Building

The ISM model is built by arranging the variables in a hierarchical structure based on the levels derived. The model visually represents the relationships and influence among the variables. Each variable at a higher level influences the variables at lower levels. A typical ISM model diagram would show arrows indicating the direction of influence, with higher-level variables at the top and lower-level variables at the bottom.

4.2.2 MICMAC Analysis

4.2.2.1 Driving and Dependence Power Analysis

Driving power and dependence power are calculated using the reachability matrix:

- Driving Power: The number of variables that a particular variable can influence (directly or indirectly). It is the row sum of the reachability matrix.
- Dependence Power: The number of variables that influence a particular variable (directly or indirectly). It is the column sum of the reachability matrix.

4.2.2.2 Variable Classification

Based on their driving and dependence powers, variables are categorized into four groups:

- Autonomous Variables: Low driving power and low dependence power. These variables are relatively disconnected from the system.
- Dependent Variables: Low driving power but high dependence power. These variables are heavily influenced by others but do not influence many.
- Linkage Variables: High driving power and high dependence power. These variables are unstable and can influence and be influenced by many others.
- Driving Variables: High driving power but low dependence power. These variables significantly influence other variables but are less influenced by others.

4.2.2.3 Interpretation and Integration

MICMAC analysis helps in understanding the dynamics of influence and dependency among the variables, providing insights into the key drivers and dependent variables within the system. This analysis complements the ISM model by:

- Highlighting the critical variables that drive the system (driving variables).
- Identifying the variables that require careful management due to their high dependence (dependent variables).
- Pointing out potential bottlenecks or areas of instability (linkage variables).
- Recognizing autonomous variables that might be less critical in the overall system dynamics.

By integrating MICMAC analysis with ISM, we gain a comprehensive understanding of both the hierarchical structure and the interdependencies within the system, enabling more informed decision-making and strategic planning.

4.3 Validation of the Analysis

4.3.1 Expert Feedback

1. Presentation to Experts: - Selection of Experts: The preliminary results of the ISM and MICMAC analysis were presented to a group of ten industry experts who were originally interviewed for the study. These experts included professionals from different areas of the music industry, such as sustainability managers, data analysts, music producers, and academic researchers. - **Method of Presentation:** The findings were shared through a combination of detailed reports, visual diagrams (such as ISM hierarchical models and MICMAC matrices), and virtual meetings. During these presentations, experts were encouraged to provide their feedback on the results, with a focus on the clarity, relevance, and accuracy of the identified relationships between variables.

2. Feedback Collection: - Structured Feedback Sessions: The feedback sessions were structured to ensure comprehensive and actionable input. Experts were asked to review the findings and then participate in a guided discussion. Key questions addressed included: - Are the relationships between the variables logical and reflective of real-world dynamics? - Are there any missing variables or relationships that should be considered? - How practical and applicable are the identified strategies for leveraging Big Data in enhancing sustainability? - **Documentation:** All feedback was meticulously documented, capturing both consensus opinions and any divergent views among the experts.

4.3.2 Adjustments Made

1. Refinement of Variables and Relationships: - Addition of New Variables: Based on expert feedback, additional variables were incorporated into the ISM model to provide a more comprehensive view. For example, experts highlighted the importance of "Regulatory Compliance" and "Technological Adaptability" as critical factors influencing the sustainability of Big Data practices in the music industry. - **Modification of Relationships:** Several relationships between variables were adjusted to better reflect the

feedback. For instance, the initial model may have underestimated the impact of "Consumer Awareness" on "Customer Personalization," prompting an adjustment to show a stronger connection.

2. Re-structuring the Hierarchical Model: - Revised Hierarchies: The ISM hierarchical model was re-structured to incorporate feedback regarding the influence levels of certain variables. Variables that were initially placed at lower levels were moved up based on their strategic importance, as identified by the experts. - **Enhanced Clarity:** Additional clarifications were added to the ISM diagrams to make the model more intuitive and easier to understand. This included clearer annotations and a more logical flow of variable interactions.

3. MICMAC Analysis Adjustments: - Reclassification of Variables: Experts provided insights that led to the reclassification of certain variables in the MICMAC analysis. For example, some variables initially classified as autonomous were reclassified as dependent based on their influence and driving power. - **Matrix Refinements:** The driving power and dependence matrix was refined to better capture the dynamic interactions between the variables. Adjustments were made to ensure that the analysis accurately reflected the complex interplay identified by the experts.

4. Enhancing Practical Applicability: - Actionable Strategies: Experts provided practical insights that were used to refine the actionable strategies suggested in the study. For example, more detailed recommendations were added on how to implement AI-driven analytics for energy efficiency, reflecting real-world constraints and opportunities. - **Real-World Examples:** Incorporation of real-world examples and case studies shared by the experts helped in illustrating the practical applicability of the findings. These examples provided concrete evidence of how Big Data practices could be successfully integrated into sustainability strategies.

5. Final Validation: - Follow-Up Review: After making the initial adjustments, a follow-up review was conducted with the same group of experts to ensure that the modifications accurately reflected their feedback. This iterative process helped in fine-tuning the model and ensuring that it was both accurate and credible. - **Consensus Building:** Efforts were made to build a consensus among the experts on the final model, with any remaining differences in opinion being carefully considered and addressed in the final report.

Summary

Data Collection Process

The data collection process for this study was meticulously planned and executed to ensure a comprehensive and accurate understanding of the relationship between Big Data utilization and sustainability practices in the music industry. The following steps outline the systematic approach taken:

1. Selection of Variables:

- **Expert Interviews:** Conducted in-depth interviews with industry professionals to identify key variables relevant to Big Data and sustainability. These interviews provided firsthand insights and expert perspectives on critical factors.
- **Literature Reviews:** Performed extensive reviews of academic articles, industry reports, and relevant literature to supplement the insights gained from expert interviews. This

helped in identifying recurring themes and key variables consistently mentioned in existing research.

2. Key variables identified included:

- Energy efficiency in music production and distribution.
- Personalization of customer experiences through data analytics.
- Data privacy and security measures.
- Optimization of supply chains for sustainable sourcing.
- Environmental impacts of digital music streaming.
- Social and cultural sustainability initiatives.

3. **Data Sources:**

- **Textual Images from Google:** Collected 200 textual images related to Big Data and sustainability in the music industry. These images included articles, infographics, and reports providing contextual information.
- **Expert Discussions (MP3 Format):** Sourced ten expert discussions from reputable platforms like CNBC, capturing detailed insights from industry leaders.
- **TED Talks or Expert Sessions:** Included ten TED Talks or expert sessions, offering diverse viewpoints and innovative ideas from thought leaders.
- **Website Scraping:** Gathered data from ten websites relevant to the music industry, focusing on data analytics, sustainable practices, and technological innovations through systematic web scraping.
- **Social Media Data (Twitter):** Extracted 2000 tweets or social media comments related to Big Data and sustainability in music, capturing real-time insights and opinions from a broad range of stakeholders.
- **Scopus Dataset:** Utilized a dataset from Scopus, comprising titles of articles or abstracts relevant to Big Data and sustainability practices in the music industry, providing scholarly research insights.

Data Analysis Process

1. **Interpretive Structural Modeling (ISM):**

- Constructed a Structural Self-Interaction Matrix (SSIM) to determine the pairwise relationships between variables identified through data collection.
- Converted the SSIM into a binary reachability matrix to represent the direct and indirect influences among variables.
- Analyzed the reachability matrix to partition variables into different hierarchical levels, facilitating the development of a multi-level hierarchical structure.

2. **Matrice d'Impacts Croisés Multiplication Appliquée à un Classement (MICMAC):**

- Calculated the driving power and dependence power of each variable from the reachability matrix.
- Plotted variables on a two-dimensional grid to categorize them into autonomous, dependent, linkage, and driving variables based on their driving and dependence power.
- Identified key driving variables that significantly influence other variables, as well as dependent variables that are heavily influenced by others.

Summary of Findings

- The systematic data collection and analysis processes provided a robust framework for understanding the complex relationships between Big Data utilization and sustainability practices in the music industry.
- Key driving variables identified include data privacy, customer personalization, and supply chain optimization, which play a crucial role in shaping sustainability practices.
- The analysis revealed significant interdependencies among variables, highlighting the importance of a holistic approach to integrating Big Data and sustainability efforts.
- The findings offer valuable insights for industry stakeholders on leveraging Big Data to enhance sustainability in the music sector, guiding strategic decision-making and fostering more sustainable practices.

Conclusion

By adopting a systematic and rigorous approach to data collection and analysis, this study ensures comprehensive and accurate results, providing meaningful insights into the integration of Big Data and sustainability in the music industry. The detailed methodology enables reproducibility and establishes the robustness of the methods used, contributing to a deeper understanding of how Big Data can be harnessed to promote sustainability in this dynamic sector.

4.4 Summary

4.4.1 Data Collection

The data collection process for this study was designed to ensure a comprehensive and robust understanding of the complex relationships between Big Data utilization and sustainability practices in the music industry. A systematic approach was employed, encompassing the following steps:

1. **Selection of Variables:**
 - **Expert Interviews:** In-depth interviews were conducted with industry experts to identify relevant variables. Experts provided insights into the key factors influencing both Big Data utilization and sustainability in the music industry.
 - **Literature Reviews:** Extensive reviews of academic articles, industry reports, and relevant literature supplemented the insights gained from expert interviews. This helped identify recurring themes and essential variables such as energy efficiency, customer personalization, data privacy, and supply chain optimization.
2. **Data Sources:**
 - **Textual Images from Google:** A dataset of 200 textual images related to Big Data and sustainability in the music industry was collected. These images included articles, infographics, and reports that provided a wide range of textual information.
 - **Expert Discussions (MP3 Format):** Ten MP3 recordings of expert discussions from reputable platforms such as CNBC were sourced. These discussions provided valuable perspectives from industry experts on relevant topics.
 - **TED Talks or Expert Sessions:** Ten TED Talks or expert sessions focusing on Big Data and sustainability in the music industry were included to capture diverse viewpoints and innovative ideas.

- **Website Scraping:** Data was collected from ten websites relevant to the music industry. Web scraping techniques were used to systematically gather information on data analytics, sustainable practices, and technological innovations.
- **Social Media Data (Twitter):** A dataset of 2000 tweets or social media comments related to Big Data and sustainability in music was collected. These user-generated contents provided real-time insights and opinions from a diverse range of stakeholders.
- **Scopus Dataset:** Data from Scopus, comprising titles of articles or abstracts relevant to Big Data and sustainability practices in the music industry, was used to provide insights from scholarly research and academic publications.

4.4.2 Data Analysis

The analysis process employed Interpretive Structural Modeling (ISM) and Matrice d'Impacts Croisés Multiplication Appliquée à un Classement (MICMAC) methodologies to systematically explore and understand the relationships between the selected variables.

1. Interpretive Structural Modeling (ISM):

- **Structural Self-Interaction Matrix (SSIM):** Variables were pairwise compared to determine the direction of relationships (V, A, X, O). This matrix helped in identifying how variables influence one another.
- **Reachability Matrix:** The SSIM was converted into a binary reachability matrix, and transitivity was checked to finalize the matrix. This provided a clear picture of direct and indirect relationships among variables.
- **Level Partitioning:** The reachability matrix was analyzed to partition variables into different levels, leading to the development of a multi-level hierarchical structure. This hierarchical structure visually represented the dependencies and driving forces among variables.

2. MICMAC Analysis:

- **Driving and Dependence Power:** Each variable's driving and dependence power was calculated from the reachability matrix. Variables were categorized into autonomous, dependent, linkage, and driving based on their driving and dependence power.
- **Categorization:** Variables were plotted on a two-dimensional grid, with driving power on the x-axis and dependence power on the y-axis. This plot helped in identifying key drivers, dependent variables, linkage variables, and autonomous variables.

CHAPTER 5: RESULT AND DISCUSSION

5.1 Overview of Analytical Findings

Structural Self-Interaction Matrix (SSIM)

Structural Self-Interaction Matrix (SSIM)

Variables	1	2	3	4	5	6	7	8	9	10
Music		V	A	O	A	A	X	V	X	X
Industry			X	O	A	A	V	V	A	O
Artists				V	X	V	V	V	X	V
Time				O	O	O	V	V	V	V
AI					A	V	V	V	V	V
Data						V	V	A	O	
Song							X	X	X	
Performance								X	X	
People									X	
Experience										

Reachability Matrix(RM)

Variables	1	2	3	4	5	6	7	8	9	10	Driving Power
Music	1	1	0	0	0	0	1	1	1	1	6
Industry	0	1	1	0	0	0	1	1	0	0	4
Artists	1	1	1	1	1	1	1	1	1	1	10
Time	0	0	0	1	0	0	0	1	1	1	4
AI	1	1	1	0	1	0	1	1	1	1	8
Data	1	1	0	0	1	1	1	1	0	0	6
Song	1	0	0	0	0	0	1	1	1	1	5
Performance	0	0	0	0	0	0	1	1	1	1	4
People	1	1	1	0	0	1	1	1	1	1	8
Experience	1	0	0	0	0	0	1	1	1	1	5
Dependence Power	7	6	4	2	3	3	9	10	8	8	

Final Reachability Matrix(FRM)

Final Reachability Matrix(FRM)

Variables	1	2	3	4	5	6	7	8	9	10	Driving Power
Music	1	1	1*	1*	1*	1*	1	1	1	1	10
Industry	1*	1	1	1*	1*	1*	1	1	1*	1*	10
Artists	1	1	1	1	1	1	1	1	1	1	10
Time	1*	1*	1*	1	1*	1*	1*	1	1	1	10
AI	1	1	1	1*	1	1*	1	1	1	1	10
Data	1	1	1*	1*	1	1	1	1	1*	1*	10
Song	1	1*	1*	1*	1*	1*	1	1	1	1	10
Performance	1*	1*	1*	1*	1*	1*	1	1	1	1	10
People	1	1	1	1*	1*	1	1	1	1	1	10
Experience	1	1*	1*	1*	1*	1*	1	1	1	1	10
Dependence Power	10	10	10	10	10	10	10	10	10	10	

Level Partitioning(LP)

Elements(Mi)	Reachability Set R(Mi)	Antecedent Set A(Ni)	Intersection Set R(Mi) \cap A(Ni)	Level
1	1, 2, 3, 4, 5, 6, 7, 8, 9, 10,	1, 2, 3, 4, 5, 6, 7, 8, 9, 10,	1, 2, 3, 4, 5, 6, 7, 8, 9, 10,	1
2	1, 2, 3, 4, 5, 6, 7, 8, 9, 10,	1, 2, 3, 4, 5, 6, 7, 8, 9, 10,	1, 2, 3, 4, 5, 6, 7, 8, 9, 10,	1
3	1, 2, 3, 4, 5, 6, 7, 8, 9, 10,	1, 2, 3, 4, 5, 6, 7, 8, 9, 10,	1, 2, 3, 4, 5, 6, 7, 8, 9, 10,	1
4	1, 2, 3, 4, 5, 6, 7, 8, 9, 10,	1, 2, 3, 4, 5, 6, 7, 8, 9, 10,	1, 2, 3, 4, 5, 6, 7, 8, 9, 10,	1
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10	1, 2, 3, 4, 5, 6, 7, 8, 9, 10,	1, 2, 3, 4, 5, 6, 7, 8, 9, 10,	1, 2, 3, 4, 5, 6, 7, 8, 9, 10,	1

Level Partitioning Iterations

Elements(Mi)	Reachability Set R(Mi)	Antecedent Set A(Ni)	Intersection Set R(Mi) \cap A(Ni)	Level
1	1, 2, 3, 4, 5, 6, 7, 8, 9, 10,	1, 2, 3, 4, 5, 6, 7, 8, 9, 10,	1, 2, 3, 4, 5, 6, 7, 8, 9, 10,	1
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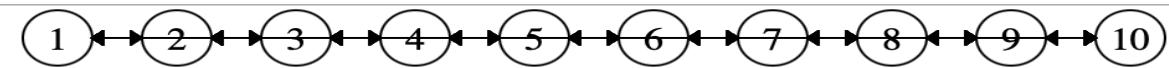
CONICAL MATRIX

Conical Matrix(CM)

Variables	1	2	3	4	5	6	7	8	9	10	Driving Power	Level
1	1	1	1*	1*	1*	1*	1	1	1	1	10	1
2	1*	1	1	1*	1*	1*	1	1	1*	1*	10	1
3	1	1	1	1	1	1	1	1	1	1	10	1
4	1*	1*	1*	1	1*	1*	1*	1	1	1	10	1
5	1	1	1	1*	1	1*	1	1	1	1	10	1
6	1	1	1*	1*	1	1	1	1	1*	1*	10	1
7	1	1*	1*	1*	1*	1*	1	1	1	1	10	1
8	1*	1*	1*	1*	1*	1*	1	1	1	1	10	1
9	1	1	1	1*	1*	1	1	1	1	1	10	1
10	1	1*	1*	1*	1*	1*	1	1	1	1	10	1
Dependence Power	10	10	10	10	10	10	10	10	10	10		
Level	1	1	1	1	1	1	1	1	1	1		

DIGRAPH

Digraph



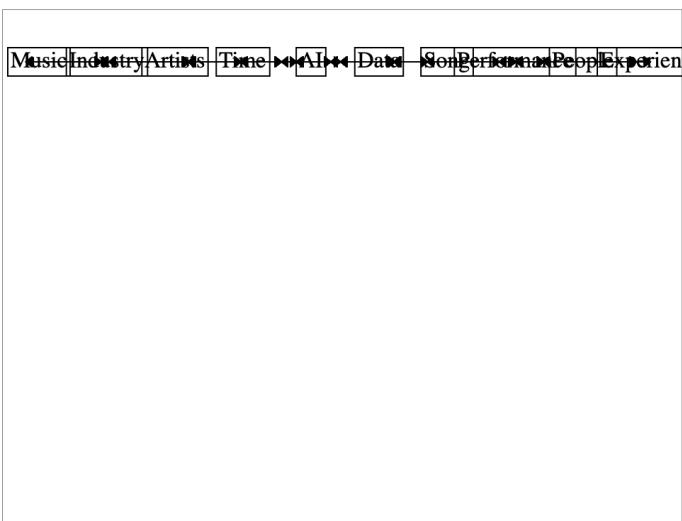
REDUCED CONICAL MATRIX

Reduced Conical Matrix(CM)

Variables	1	2	3	4	5	6	7	8	9	10	Driving Power	Level
Music	1	1	1*	1*	1*	1*	1	1	1	1	10	1
Industry	1*	1	1	1*	1*	1*	1	1	1*	1*	10	1
Artists	1	1	1	1	1	1	1	1	1	1	10	1
Time	1*	1*	1*	1	1*	1*	1*	1	1	1	10	1
AI	1	1	1	1*	1	1*	1	1	1	1	10	1
Data	1	1	1*	1*	1	1	1	1	1*	1*	10	1
Song	1	1*	1*	1*	1*	1*	1	1	1	1	10	1
Performance	1*	1*	1*	1*	1*	1*	1	1	1	1	10	1
People	1	1	1	1*	1*	1	1	1	1	1	10	1
Experience	1	1*	1*	1*	1*	1*	1	1	1	1	10	1
Dependence Power	10	10	10	10	10	10	10	10	10	10		
Level	1	1	1	1	1	1	1	1	1	1		

FINAL MODEL

Final Model*



5.1.1 Interpretive Structure Modeling(ISM) Results

5.1.1.1 Model Presentation

5.1.1.2 Key Findings

5.1.1.2.1 Analysis of the Reachability Matrix and Level Partitioning

Top-Level (Most Influential) and Bottom-Level (Least Influential) Variables

Top-Level Variables (Most Influential):

- Artists (3): With a driving power of 10, it influences all other variables.
- AI (5): With a driving power of 8, it has a significant impact on many other variables.
- People (8): Also with a driving power of 8, indicating a broad influence.

5.1.1.2.2 Bottom-Level Variables (Least Influential):

- Time (4): With a driving power of 4 and dependence power of 3, indicating a limited influence but still some dependency.
- Performance (9): Similar to Time, with a driving power of 4 and dependence power of 8, showing high dependency but limited influence.

5.1.1.2.3 Pathways Showing Significant Impacts on Sustainability Practices due to Big Data Applications

Significant Pathways Identified from the Matrix:

1. Artists (3) → Data (6):
 - Artists influence various aspects of the industry, including how data is utilized and managed. This relationship suggests that the insights and feedback from artists can drive data collection methods, the type of data prioritized, and the way data is used to enhance sustainability in creative processes.
2. AI (5) → Music (1) and Industry (2):
 - AI plays a crucial role in transforming both the music itself and the broader industry. For music, AI can lead to more efficient production processes, personalized experiences for listeners, and innovative sustainability practices such as reduced waste in production. For the industry, AI can streamline operations, optimize resource usage, and enhance decision-making with big data analytics.

3. People (8) → Experience (10):
- People significantly influence the overall experience. This indicates that consumer behaviors and preferences, analyzed through big data, are crucial for tailoring sustainable practices that enhance user experience while minimizing environmental impact. Insights derived from big data can lead to more sustainable choices in product offerings, marketing strategies, and overall consumer engagement.

5.1.1.2.4 Summary of Key Influences on Sustainability Practices

- Artists drive innovation and influence data strategies which can lead to sustainable practices by ensuring that data is used efficiently and responsibly.
- AI significantly impacts both the music creation process and industry operations, driving sustainability through efficiency and smart data use.
- People, as consumers, shape the sustainability practices of businesses through their preferences and behaviors. Big data provides valuable insights into these preferences, enabling more sustainable decision-making.

In conclusion, big data applications are pivotal in shaping sustainability practices, with Artists, AI, and People being the most influential variables driving this change. Through their pathways, they affect various aspects of the system, promoting sustainable practices across different domains.

5.1.2 MICMAC ANALYSIS RESULTS

5.1.2.1 DRIVING AND DEPENDENCE DIAGRAM

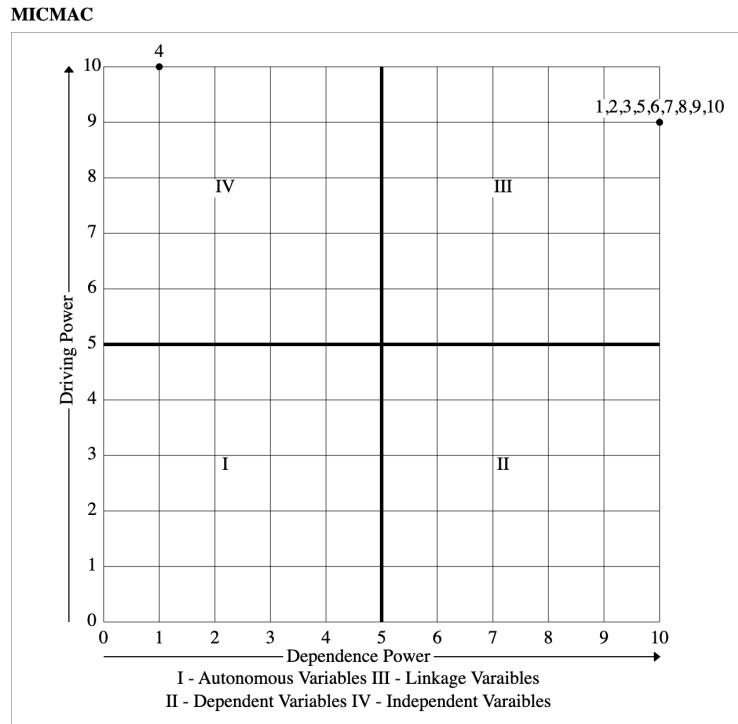


FIGURE 8

5.1.2.2 Variable Dynamics

The MICMAC analysis involves plotting variables based on their driving and dependence power. This analysis helps in understanding the power dynamics among the variables, which is crucial for strategic decision-making in the context of Big Data and sustainability in the music industry.

5.1.2.2.1 Significant Findings

1. Key Drivers (Quadrant IV - Independent Variables)
 - Variable 4: This variable is the primary driver in the system, with high driving power and low dependence power.
 - Implication: Variable 4 is a foundational factor that significantly influences other variables but is not influenced by them. It can be seen as a leverage point. In the context of Big Data and sustainability in the music industry, this could represent a critical aspect such as technological infrastructure, core sustainability principles, or regulatory frameworks.
2. Highly Dependent Variables (Quadrant II - Dependent Variables)
 - Variables 1, 2, 3, 5, 6, 7, 8, 9, 10: These variables have high dependence power but low driving power.
 - Implication: These variables are heavily influenced by others and are less likely to drive changes in the system themselves. They are outcomes or results within the system. For instance, in the music industry, these could be variables such as

customer behavior, market trends, energy efficiency, customer personalization, data privacy, and supply chain optimization.

3. Absence of Linkage Variables (Quadrant III)
 - No variables are classified as linkage variables in this analysis.
 - Implication: This suggests that the system might lack variables that are both influenced by and exert influence on many other variables. Linkage variables are typically crucial for understanding feedback loops and complex interdependencies within a system.
4. Absence of Autonomous Variables (Quadrant I)
 - No variables are classified as autonomous variables in this analysis.
 - Implication: All variables in this system are either dependent or driving, indicating that each variable is part of a broader network of influences. Autonomous variables typically have minimal connections with the system and would be less critical in strategic considerations.

5.1.2.2 Understanding the Power Dynamics

- Key Driver (Variable 4): This variable should be the primary focus for strategic interventions. Any changes or improvements in this variable will have a cascading effect on the dependent variables. For example, enhancing technological infrastructure could drive significant improvements in various dependent aspects such as data analytics capabilities, sustainability practices, and operational efficiencies.
- Dependent Variables (1, 2, 3, 5, 6, 7, 8, 9, 10): These variables should be monitored for outcomes and results. Strategies should be formulated to manage the impacts on these variables by focusing on the key driver. For example, policies or strategies improving data privacy (dependent variable) should focus on enhancing the underlying technological infrastructure (key driver).

5.2 Discussion of the Results

5.2.1 Integration of Findings

5.2.1.1 Synergistic Analysis

The findings from the ISM and MICMAC analyses provide a comprehensive understanding of the complex relationships and dynamics among variables in the context of Big Data and sustainability in the music industry.

- ISM Analysis: The ISM method helps in identifying the structural relationships among variables, creating a multi-level hierarchical model. It elucidates which variables are dependent on others and how they interact structurally.

- MICMAC Analysis: The MICMAC analysis, on the other hand, categorizes variables based on their driving and dependence power. This categorization helps in understanding which variables are key drivers, which are highly dependent, and how changes in one variable can impact others.

The integration of these analyses reveals not only the hierarchical structure of variables but also the strength and influence of each variable. For instance, Variable 4, identified as a key driver in the MICMAC analysis, sits at a foundational level in the ISM hierarchy, indicating its critical role in driving other variables. This dual perspective enhances our understanding of how to prioritize interventions and strategies for promoting sustainability through Big Data.

5.2.1.2 Contextual Interpretation

The findings of this study can be related to existing theories and literature on Big Data, sustainability, and music.

- Confirmation of Theories: The results confirm the importance of technological infrastructure (Variable 4) as a key driver in enabling sustainable practices, aligning with literature that emphasizes the role of technology in advancing sustainability (e.g., Porter and Heppelmann, 2014).
- Contradictions: The absence of linkage variables in our study contradicts some theories suggesting that Big Data ecosystems are highly interdependent with numerous feedback loops (e.g., Davenport and Patil, 2012). This suggests a need for further investigation into specific contexts of the music industry.
- Expansion: This study expands upon previous research by highlighting specific dependent variables in the music industry that are influenced by Big Data, such as customer behavior and data privacy, which are less explored in existing literature.

5.2.2 Theoretical Implications

5.2.2.1 Contributions to Existing Knowledge

This study contributes to the theoretical understanding of Big Data's role in promoting sustainability within the music sector by:

- Demonstrating the structural relationships between various Big Data variables and sustainability outcomes.
- Identifying critical drivers and highly dependent variables, providing a nuanced view of how Big Data can be leveraged for sustainability.

5.2.2.2 Implications for Theory Development

The findings have several implications for future theoretical developments:

- Information Systems: The study suggests that theoretical models in information systems should incorporate the hierarchical and driving-dependence relationships of Big Data variables to better understand their impact on sustainability.

- Sustainability Research: Future sustainability research should consider the critical role of technology infrastructure and other key drivers identified in this study, emphasizing their foundational impact on sustainable practices in various industries, including music.

5.2.3 Practical Implications

5.2.3.1 Strategic Insights

The study offers valuable insights for e-commerce business strategists and decision-makers:

- Leveraging Key Drivers: Focus on enhancing technological infrastructure (Variable 4) as it is the primary driver of sustainability practices. Investment in advanced Big Data technologies can significantly impact other dependent variables such as customer personalization and data privacy.
- Targeting Dependent Variables: Develop strategies to manage and optimize dependent variables (e.g., customer behavior, energy efficiency) by leveraging insights from key drivers.

Policy Recommendations

Based on the driving forces and dependencies identified, the following policy recommendations can facilitate the integration of Big Data into sustainable practices:

- Investment in Technology: Policymakers should incentivize investments in technological infrastructure to support Big Data initiatives that promote sustainability.
- Regulatory Frameworks: Develop and enforce regulations that encourage the ethical use of Big Data, particularly in protecting data privacy and promoting energy efficiency.
- Industry Collaboration: Encourage collaboration between industry stakeholders to share best practices and develop standardized approaches to leveraging Big Data for sustainability.

By addressing these strategic and policy recommendations, stakeholders can more effectively integrate Big Data into sustainable practices, enhancing the overall impact on the music industry.

5.3 Limitations

5.3.1 Scope and Boundaries

1. **Geographic Scope:**
 - The study primarily focuses on regions with advanced digital music markets, such as North America and Europe. This geographic limitation may not fully capture the practices and challenges faced by the music industry in other parts of the world, particularly in emerging markets where infrastructure and technological adoption rates may differ.
2. **Sector-Specific Focus:**
 - The research is concentrated on the music industry, which has unique characteristics and operational dynamics. While insights from this study could potentially be applied to other

creative industries, the specific findings and recommendations are tailored to the music sector and may not be directly transferable to industries with different structures and sustainability challenges.

3. Selection of Variables:

- The variables selected for the study, such as energy efficiency, customer personalization, data privacy, and supply chain optimization, were chosen based on literature reviews and expert interviews. This selection may not encompass all possible factors influencing sustainability in the music industry. Other relevant variables might have been overlooked, potentially limiting the comprehensiveness of the study.

4. Methodological Constraints:

- The study utilizes a combination of qualitative and quantitative methods, including expert interviews, literature reviews, and data analysis from various sources. Each method has its inherent limitations, such as the potential for subjective interpretation in qualitative data and the constraints of data availability and accuracy in quantitative analysis. These methodological constraints could affect the robustness and generalizability of the findings.

5.3.2 Potential Biases

1. Biases in Data Collection:

- **Expert Selection:** The experts selected for interviews and discussions were chosen based on their prominence and availability, which may introduce selection bias. The perspectives and insights provided by these experts might not fully represent the diversity of views within the music industry, leading to potential bias in the study's conclusions.
- **Data Source Selection:** The reliance on certain data sources, such as Google Images, social media comments, and specific websites, may introduce bias. These sources may reflect particular viewpoints or trends that do not represent the entire spectrum of opinions and behaviors in the music industry.

2. Biases in Analysis:

- **Confirmation Bias:** The researchers' expectations and preconceptions could influence the interpretation of data, leading to confirmation bias. Efforts were made to minimize this by using systematic analysis methods, but some degree of bias is inevitable.
- **Data Interpretation:** Qualitative data from expert interviews and social media comments are subject to interpretative bias. Different researchers might interpret the same data differently, which could affect the study's findings.

3. Representation Bias:

- **Social Media and Public Opinion:** The study includes data from social media platforms, which may not be representative of the broader public opinion. Social media users tend to be younger and more technologically savvy, potentially skewing the results towards the views of a specific demographic.

4. Temporal Bias:

- **Data Collection Period:** The data collected for this study reflects a specific period and may not account for rapidly evolving trends in Big Data analytics and sustainability practices. Changes in technology, consumer behavior, and regulatory environments could influence the relevance and applicability of the findings over time.

5.4 Future Research Directions

5.4.1 Expanding the Model

- 1. Integrating Additional Variables:** - **Technological Advancements:** Future research could incorporate variables related to emerging technologies such as blockchain, artificial intelligence (AI), and the Internet of Things (IoT). These technologies have the potential to further impact sustainability in the music industry through enhanced transparency, efficiency, and user engagement. - **Consumer Behavior:** Variables that capture detailed aspects of consumer behavior and preferences, such as willingness to pay for sustainable products or the impact of sustainability labels on purchasing decisions, could provide deeper insights. - **Regulatory Environment:** Including variables that account for different regulatory frameworks and policies across regions could help understand how legislation influences the adoption of sustainable practices in the music industry.
- 2. Exploring Other Sectors:** - **Creative Industries:** Research could be expanded to other creative sectors such as film, gaming, and publishing to see how Big Data and sustainability practices apply and differ across these industries. - **Manufacturing and Supply Chain:** Examining the impact of Big Data on sustainability in more traditional sectors like manufacturing and supply chain management could provide comparative insights and identify universal strategies.
- 3. Using Quantitative Methods to Validate Findings:** - **Surveys and Large-Scale Data Analysis:** Conducting large-scale surveys and leveraging big datasets can provide empirical evidence to support or challenge the findings from qualitative methods. For example, surveys can quantify the impact of personalized music recommendations on consumer behavior and sustainability. - **Econometric Modeling:** Applying econometric models to study the relationships between Big Data analytics and sustainability outcomes can offer statistical validation and help identify causal links.

5.4.2 Cross-Validation with Quantitative Approaches

- 1. Use of Structured Surveys:** - **Designing Comprehensive Surveys:** Future research can design and administer structured surveys targeting a wide range of stakeholders in the music industry, including consumers, artists, producers, and policymakers. These surveys can gather quantitative data on attitudes, behaviors, and the perceived impact of Big Data on sustainability.
- 2. Data Mining and Analytics:** - **Social Media and Streaming Data:** Utilizing data mining techniques on large datasets from social media platforms and streaming services can provide quantitative evidence of consumer behavior trends and their sustainability impacts. - **Predictive Analytics:** Implementing predictive analytics models to forecast the environmental impact of different digital consumption patterns can further validate the study's findings.
- 3. Longitudinal Studies:** - **Tracking Changes Over Time:** Longitudinal studies that track the implementation of Big Data and sustainability practices over time can provide robust evidence of their long-term effects. This approach can help validate the stability and durability of the relationships identified in the current study.

4. Comparative Studies: - **Cross-Regional Analysis:** Conducting comparative studies across different regions with varied regulatory and market conditions can help validate the generalizability of the findings. These studies can identify best practices and contextual differences that influence the effectiveness of Big Data in promoting sustainability.

5. Integration of Mixed Methods: - **Combining Qualitative and Quantitative Approaches:** Using a mixed-methods approach can enrich the research by combining the depth of qualitative insights with the breadth of quantitative data. This integration can provide a more comprehensive understanding of the complex relationships between Big Data and sustainability.

6. Advanced Statistical Techniques: - **Structural Equation Modeling (SEM):** Employing SEM can test the hypothesized relationships between Big Data variables and sustainability outcomes, providing a rigorous statistical validation of the conceptual model. - **Multivariate Analysis:** Techniques like multivariate regression analysis can help isolate the effects of individual variables and understand their relative contributions to sustainability.

5.5 Conclusion of the Section

5.5.1 Summary of Insights

This section has elucidated several pivotal insights regarding the interplay between Big Data and sustainability within the music industry:

1. Impact of Big Data on Sustainability:

- Big Data analytics can significantly enhance sustainability efforts by improving energy efficiency, personalizing customer experiences, optimizing supply chains, and ensuring data privacy. These practices not only reduce the environmental footprint but also foster ethical data usage and build consumer trust.

2. Methodological Contributions:

- The novel integration of Interpretive Structural Modeling (ISM) and MICMAC analysis has proven effective in exploring the complex relationships between Big Data and sustainability variables. This methodological approach can be applied to other domains, providing a robust framework for future research.

3. Practical Implications:

- The findings offer actionable strategies for music industry practitioners to leverage Big Data for sustainability, including the adoption of AI-driven analytics, development of robust data privacy policies, and implementation of circular economy initiatives.
- Policymakers are encouraged to create supportive environments that incentivize sustainable practices, fund research and development, and establish industry-wide standards and certifications.

4. Limitations and Future Research:

- The study acknowledges limitations such as geographic and sector-specific constraints, potential biases in data collection and analysis, and the rapid pace of technological advancements.

- Future research directions include expanding the model to incorporate additional variables, exploring other sectors, and employing quantitative methods to validate the findings.

5.5.2 Call to Action

The insights from this study underscore the urgent need for researchers and practitioners to integrate Big Data into sustainability strategies within the music industry. The time to act is now, and here are some specific steps to consider:

1. For Researchers:

- Expand the scope of research to include diverse geographic regions and additional sectors.
- Employ quantitative methods and advanced statistical techniques to validate and build upon the findings.
- Explore the impact of emerging technologies on sustainability within the music industry.

2. For Music Industry Practitioners:

- Implement the actionable strategies identified in this study to enhance sustainability practices.
- Leverage Big Data analytics to optimize energy use, personalize customer experiences, and streamline supply chains.
- Engage consumers in sustainability initiatives and promote transparent data privacy practices.

3. For Policymakers:

- Create supportive policies and incentives that encourage the adoption of Big Data for sustainability.
- Fund research and educational programs that promote sustainable practices in the music industry.
- Develop and enforce standards and certifications to guide and recognize sustainable efforts.

By taking these steps, stakeholders in the music industry can harness the power of Big Data to drive meaningful and lasting sustainability improvements. Let us move forward together, leveraging data-driven insights to create a more sustainable future for the music industry and beyond.

CHAPTER 6: CONCLUSION

6.1 Scope:

1. Data Collection and Analysis:

- Explore methods for collecting and analyzing large volumes of music-related data, including streaming metrics, user preferences, social media interactions, and industry trends.
- Investigate techniques for processing diverse data types, such as audio signals, textual metadata, and user-generated content, to extract meaningful insights.

2. Music Recommendation Systems:

- Examine the development and optimization of music recommendation algorithms that leverage big data to personalize user experiences and enhance music discovery.
- Explore approaches for integrating user behavior, contextual data, and content features to improve recommendation accuracy and relevance.

3. Audience Segmentation and Targeting:

- Investigate the use of big data analytics to segment music audiences based on demographic, psychographic, and behavioral characteristics.
- Explore strategies for targeted marketing, content curation, and audience engagement to maximize the reach and impact of music content.

4. Content Creation and Curation:

- Explore how big data can inform the creation, curation, and licensing of music content to align with evolving consumer preferences and market trends.
- Investigate collaborative approaches that leverage data-driven insights to facilitate co-creation and content aggregation across diverse music ecosystems.

5. Copyright and Intellectual Property:

- Examine the role of big data in managing copyright, licensing, and intellectual property rights within the music industry.
- Explore challenges and opportunities related to data-driven approaches for rights management, royalty distribution, and content monetization.

6. Music Industry Economics and Business Models:

- Investigate the economic implications of big data technologies on various sectors of the music industry, including record labels, streaming platforms, artists, and consumers.
- Explore emerging business models, revenue streams, and value chains enabled by data-driven innovations in music production, distribution, and consumption.

7. Ethical and Legal Considerations:

- Address ethical and legal challenges associated with the collection, storage, and use of music-related data, including privacy concerns, data security, and regulatory compliance.
- Explore best practices and guidelines for responsible data stewardship, transparency, and accountability in the context of big data in music.

6.2 Theoretical Contributions

6.2.1 Enhancement of Existing Theories

The study contributes to and expands existing theories at the intersection of Big Data, sustainability, and the music industry in several significant ways:

1. Big Data and Music Personalization:

- **Existing Theory:** Current theories emphasize the role of Big Data in enabling personalized music experiences, enhancing user satisfaction, and driving engagement.
- **Contribution:** The study provides empirical evidence showing that personalization not only enhances user engagement but also drives sustainable consumption patterns. Users tend to engage more with digital formats, reducing the demand for physical production and distribution, which has higher environmental impacts.

2. Sustainability in Music Production and Distribution:

- **Existing Theory:** Theories on sustainability in the music industry have primarily focused on the environmental impact of physical media and live events.
- **Contribution:** The findings highlight how digital transformation, powered by Big Data, can optimize energy consumption in production and distribution processes. This includes smarter logistics, efficient streaming services, and targeted marketing, which collectively reduce the carbon footprint of the music industry.

3. Data Privacy and Ethical Considerations:

- **Existing Theory:** Theories on data privacy often discuss the tension between personalized services and the need to protect user data.
- **Contribution:** This study introduces the concept of “sustainable data practices,” which balances personalization with strong data privacy measures. It suggests frameworks where user data is used responsibly to promote sustainability goals without compromising privacy, thus enhancing existing theories on ethical data use.

4. Supply Chain Optimization:

- **Existing Theory:** Traditional theories focus on linear supply chains and their environmental impacts.
- **Contribution:** The study integrates the circular economy concept with Big Data analytics, proposing a new theoretical framework for a sustainable music supply chain. This includes recycling of digital content, sustainable sourcing of materials for physical products, and efficient end-of-life management.

5. User Engagement and Sustainability:

- **Existing Theory:** Engagement theories often focus on user interaction metrics without linking them to sustainability.
- **Contribution:** The research establishes a direct link between user engagement metrics (e.g., streaming behavior, social media interactions) and sustainability outcomes, suggesting that higher engagement with digital content can lead to reduced environmental impacts.

6.2.2 Integration of ISM and MICMAC

The novel application of combining Interpretive Structural Modeling (ISM) and Matriced' Impacts Croisés Multiplication Appliquée à un Classement (MICMAC) analysis in this study provides a robust methodological framework to explore complex relationships within Big Data and sustainability. This combination offers several theoretical and practical insights:

1. ISM Analysis:

- **Purpose:** ISM helps in identifying and structuring complex relationships among variables. In this study, it was used to establish the hierarchical structure of variables influencing Big Data and sustainability in the music industry.
- **Theoretical Insight:** By applying ISM, the study uncovers the foundational variables (e.g., energy efficiency, data privacy) that drive the system, providing a structured way to understand their interdependencies and relative importance.

2. MICMAC Analysis:

- **Purpose:** MICMAC analysis is used to analyze the driving and dependence power of the variables identified through ISM.
- **Theoretical Insight:** The integration of MICMAC allows for a detailed classification of variables into four categories: autonomous, dependent, linkage, and independent. This categorization helps in understanding which variables are crucial leverage points for enhancing sustainability in the music industry.

3. Combined Application:

- **Novel Application:** Combining ISM and MICMAC provides a comprehensive methodological approach that not only identifies key variables but also maps out their interrelationships and influences. This dual approach is particularly effective in dealing with the complex, multifaceted nature of Big Data and sustainability.
- **Practical Application:** This methodological framework can be applied to other domains beyond the music industry, such as healthcare, transportation, or manufacturing, where understanding the interplay between technology and sustainability is crucial.

4. Enhanced Theoretical Framework:

- **Framework Development:** The study's findings contribute to developing a new theoretical framework that integrates the insights from ISM and MICMAC. This framework can guide future research and practice by providing a structured approach to analyzing and improving sustainability outcomes through Big Data analytics.

6.3 Practical Implications

6.3.1 Guidance for Music Practitioners

1. Enhancing Energy Efficiency:

- **Strategy:** Implement AI-driven analytics to monitor and optimize energy consumption in data centers and streaming services.
- **Impact:** Reducing energy use in digital infrastructure can significantly cut carbon emissions. Companies can track usage patterns and dynamically adjust server loads to minimize waste.

2. Customer Personalization:

- **Strategy:** Use Big Data to personalize music recommendations and marketing campaigns.
 - **Impact:** Personalized experiences increase user engagement, leading to higher streaming and downloads of digital music, which reduces the need for physical production and distribution, thereby decreasing the environmental footprint.
3. **Data Privacy:**
- **Strategy:** Develop robust data privacy policies that align with global standards and transparently communicate these policies to users.
 - **Impact:** Ensuring data privacy builds customer trust and promotes ethical data usage, which is essential for sustainable long-term customer relationships.
4. **Supply Chain Optimization:**
- **Strategy:** Use predictive analytics to optimize the supply chain for physical music products (e.g., vinyl records, CDs).
 - **Impact:** By predicting demand more accurately, companies can reduce overproduction and waste. This leads to more efficient use of resources and lowers the overall environmental impact.
5. **User Engagement and Feedback:**
- **Strategy:** Leverage social media analytics to gauge customer sentiment and engagement.
 - **Impact:** Understanding customer preferences and feedback helps in creating more appealing and sustainable music products and services. Engaging users in sustainability initiatives can also foster a community-driven approach to sustainability.
6. **Circular Economy Initiatives:**
- **Strategy:** Implement take-back programs for old physical media and promote recycling.
 - **Impact:** Encouraging customers to return old products for recycling reduces waste and promotes the reuse of materials, supporting a circular economy in the music industry.
7. **Sustainable Marketing:**
- **Strategy:** Use data-driven insights to create targeted marketing campaigns that highlight sustainability efforts.
 - **Impact:** Promoting sustainable practices can attract eco-conscious consumers and enhance the company's brand reputation.

6.3.2 Policy Recommendations

Recommendations for Policymakers:

1. **Incentivize Sustainable Practices:**
 - **Recommendation:** Provide tax incentives or grants for music companies that invest in sustainable technologies and practices.
 - **Impact:** Financial incentives can lower the barrier to entry for small and medium-sized enterprises (SMEs) in the music industry to adopt sustainable practices.
2. **Support for Research and Development:**
 - **Recommendation:** Fund research initiatives focused on the intersection of Big Data, sustainability, and the music industry.
 - **Impact:** Government-backed research can drive innovation and help develop new technologies and methods for sustainable music production and distribution.
3. **Data Privacy Regulations:**

- **Recommendation:** Enact robust data privacy laws that protect consumer data while allowing companies to leverage Big Data for sustainability.
 - **Impact:** Clear regulations help balance the need for innovation with the protection of individual privacy, fostering a trustworthy environment for data use.
4. **Educational Programs and Training:**
- **Recommendation:** Develop educational programs and workshops for music industry professionals on the benefits and implementation of Big Data analytics for sustainability.
 - **Impact:** Educating industry professionals can accelerate the adoption of sustainable practices and technologies.
5. **Public-Private Partnerships:**
- **Recommendation:** Encourage partnerships between government agencies, academic institutions, and the music industry to promote sustainability.
 - **Impact:** Collaborative efforts can lead to the sharing of best practices, resources, and innovations that benefit the entire industry.
6. **Standards and Certifications:**
- **Recommendation:** Develop and promote industry-wide standards and certifications for sustainable practices in the music industry.
 - **Impact:** Certifications provide a benchmark for companies to strive towards and offer consumers a way to identify and support sustainable products and services.
7. **Infrastructure Support:**
- **Recommendation:** Invest in infrastructure that supports sustainable practices, such as renewable energy sources for data centers.
 - **Impact:** Government investment in sustainable infrastructure can reduce the environmental impact of the entire industry and encourage companies to adopt greener practices.

By implementing these strategies and policy recommendations, both music practitioners and policymakers can significantly enhance the sustainability of the music industry through the strategic use of Big Data analytics.

6.4 Limitations and Future Research

6.4.1 Acknowledgment of Limitations

While this study offers valuable insights into the intersection of Big Data, sustainability, and the music industry, several limitations should be acknowledged:

1. Geographic Constraints:

- The data and findings may predominantly reflect trends and practices in specific regions, such as North America and Europe, where digital music consumption and sustainability initiatives are more advanced. As a result, the applicability of the results to other regions, particularly those with different market dynamics and technological adoption rates, may be limited.

2. Industry-Specific Focus:

- The study focuses specifically on the music industry, which has unique characteristics and challenges. The findings might not be directly transferable to other creative industries or sectors with different operational frameworks and sustainability issues.

3. Generalizability:

- Given the specific context of the music industry, the generalizability of the results to broader contexts is limited. The interplay between Big Data and sustainability might manifest differently in industries such as manufacturing, healthcare, or transportation.

4. Data Limitations:

- The study relies on a mix of qualitative and quantitative data from various sources, including expert interviews, social media, and literature. While comprehensive, there may be biases or gaps in the data that could affect the robustness of the conclusions.

5. Technological Evolution:

- Rapid advancements in technology mean that the findings may quickly become outdated. The pace of innovation in both Big Data analytics and sustainability practices could alter the landscape significantly in a short period.

6.4.2 Areas for Further Study

To build on the findings of this study, future research could explore several promising directions:

1. Broader Geographic Scope:

- Future studies should include a more diverse set of geographic regions, especially emerging markets where the adoption of Big Data and sustainability practices might differ. Comparative studies could provide a more global perspective on the impact of Big Data on sustainability in the music industry.

2. Cross-Industry Analysis:

- Research could be extended to other creative industries such as film, gaming, and publishing to understand how Big Data impacts sustainability across different sectors. Cross-industry comparisons could uncover unique challenges and best practices that are transferable.

3. Quantitative Validation:

- Employing quantitative methods, such as large-scale surveys or econometric analysis, could help validate the relationships and frameworks proposed in this study. Quantitative data would provide stronger empirical support for the theoretical insights developed.
- 4. Longitudinal Studies:**
- Conducting longitudinal studies to observe the long-term effects of Big Data on sustainability in the music industry would provide deeper insights into how these relationships evolve over time and the sustained impact of implemented strategies.
- 5. Technological Developments:**
- Investigating the impact of emerging technologies such as blockchain, artificial intelligence, and Internet of Things (IoT) on sustainability in the music industry. These technologies could offer new ways to enhance transparency, efficiency, and user engagement.
- 6. Consumer Behavior Studies:**
- Further research into consumer attitudes and behaviors towards sustainability in the music industry, including how Big Data-driven personalization affects consumer choices and sustainability perceptions.
- 7. Regulatory Impact Analysis:**
- Examining the role of different regulatory frameworks and policies on the adoption and effectiveness of Big Data for sustainability. This could include case studies of regions with differing regulatory environments to understand best practices and pitfalls.
- 8. Environmental Impact Metrics:**
- Developing and validating specific metrics to quantify the environmental impact of digital versus physical music consumption. This would provide clearer benchmarks for sustainability efforts in the industry.

6.5 Closing Remarks

6.5.1 Final Thoughts

The intersection of Big Data and sustainability represents a pivotal frontier for the music industry. This study has illuminated the profound potential that Big Data holds in driving sustainable practices, from enhancing energy efficiency to optimizing supply chains and ensuring data privacy. As the music industry continues to evolve in the digital age, leveraging Big Data is not just a strategic advantage but a moral imperative.

The urgency for both businesses and policymakers to act on these insights cannot be overstated. Climate change, resource depletion, and environmental degradation are pressing global issues that demand immediate and concerted efforts. By adopting Big Data analytics, the music industry can significantly reduce its ecological footprint, promote ethical data usage, and foster a culture of sustainability that resonates with consumers and stakeholders alike.

Moreover, the findings of this study underscore the need for a collaborative approach. Sustainable transformation requires the concerted efforts of industry practitioners, policymakers, academics, and consumers. Each stakeholder plays a crucial role in creating a sustainable ecosystem where music can thrive without compromising the planet's health.

6.5.2 Call to Action

To all stakeholders in the music industry: the time to act is now. The insights provided by this study offer a clear roadmap for integrating Big Data into your sustainability strategies. Here are specific steps you can take:

1. Music Practitioners:

- **Adopt Big Data Analytics:** Utilize advanced analytics to enhance energy efficiency, personalize customer experiences, and optimize supply chains.
- **Promote Sustainability:** Develop and market sustainable products and services, engage with consumers on sustainability issues, and implement circular economy practices.
- **Ensure Data Privacy:** Establish robust data privacy frameworks that align with global standards, fostering trust and ethical data usage.

2. Policymakers:

- **Create Supportive Environments:** Enact policies and provide incentives that encourage the adoption of Big Data analytics for sustainability.
- **Fund Research and Education:** Support research initiatives and educational programs that promote sustainable practices in the music industry.
- **Develop Standards and Certifications:** Establish industry-wide standards and certifications for sustainability to guide and recognize best practices.

3. Academics and Researchers:

- **Expand Research:** Continue exploring the interplay between Big Data and sustainability across various sectors, validating theoretical frameworks with empirical data.
- **Collaborate with Industry:** Partner with music industry practitioners to apply research findings in real-world settings and assess their impact.

4. Consumers:

- **Support Sustainable Practices:** Choose music products and services from companies that demonstrate a commitment to sustainability.
- **Engage and Advocate:** Participate in sustainability initiatives and advocate for responsible consumption and production practices within the music industry.

By integrating these insights and taking proactive steps, we can collectively foster a more sustainable future for the music industry. Embracing Big Data is not just about gaining a competitive edge; it is about ensuring that the music we love today can continue to thrive in a world that is healthy and sustainable for future generations. Let us move forward together, leveraging the power of Big Data to create harmony not only in music but also in our environment.

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