George Li

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TECHNICAL SKILLS

Programming Languages

Python, Java, C++/C, Dart, Javascript, GoLang, CSS, HTML

Libraries and Frameworks

React, Django, Vue, Android Studio, Flutter, Qt, Unity, Vivado, Node.js

Tools

Git/Github, Linux/Windows/Mac, Docker/Kubernetes, SSH, Figma

LANGUAGES

English Chinese Fluent Proficient

RELEVANT COURSES

Foundations

Data Structures and Algorithms, C/CPP Methodology

Software Development

Software Engineering, Intelligent Software Oriented Architecture, Android Development, Flutter Development

Advanced Computer Courses

High Performance Computing, Human Computer Interaction, Computer Architecture, Operating Systems, Database, Information Retrieval, Signal Processing, Artificial Intelligence

INTERESTS

Passion

Photography, Basketball, Hiking, Open-Source Development

Extracurricular Achievement

Coach and core player during three consecutive championships for the 2019, 2020, 2021 John Ma's Basketball Tournament

EDUCATION

Livingston High School

High School

Tsinghua University

(August 31, 2018 - July 14, 2023)

(August 31, 2014 - June 30, 2018)

Bachelors, Computer Science and Technology

PROJECTS

COIVID-19 Mobile News Application

(July 31, 2019 - August 31, 2019)

Java Programming

Content: Experience Java programming through Android Studio software development platform and understand the mobile app development process, master code management with Git/Github version control. Results: (1) Develop android application for COVID-19 news and related data statistics. Achieve real-time data refresh, including latest news, academic papers, and cases of infection in various countries (2) Develop a production ready news application with features such as offline storage, news sharing, and news classification.

Enterprise Management Platform for Huawei (August 31, 2020 - January 31, 2021)

Software Engineering

Content: Designed and implement enterprise management website according to client needs. Platform is ued for system management, user management, asset management, organizational structure, etc.

Results: (1) Strong understanding of how to design a scalable, flexible, and reusable full-stack system. (2) Mastery of with React and Django programming frameworks, and code quality management through Sonarqube.

IOT Smart Home Visualization

(August 31, 2022 - January 30, 2023)

Software Development

Content: Design a full-stack software to collect and display real-time environmental data from smart IOT devices, including Sensfloor® technology (to track person movement), TV's, refrigerators, and air conditioners. Results: (1) Developed a responsive frontend web application using NodeJs, React, and ThreeJs that utilizes web sockets to communicate with a Django backend. (2) Self hosted an Linux VPS server, configured using NGINX. Automated deployment of web application through GitHub Actions and runners.

WORK EXPERIENCE

Beijing Kwai Technology

(May 31, 2021 - November 29, 2021)

System Operation Intern

Studied software-defined networking (SDN) and high-level programming language (P4) procedures for designing data planes to prevent DDOS attacks. Deployed a P4 programming virtual machine environment using Docker, and was responsible for creating P4 notes for the team.

International Congress of Basic Science

(December 01, 2023 - Present)

Web Developer

Content: Freelance website design, development, and deployment for the International Congress of Basic Science. Results: (1) Website design with Figma and Photoshop. (2) Develop and deploy a responsive, full stack web application using React, Tailwind CSS for frontend and Django as backend. Configured using Nginx, VPS and Domain name. (2) Maintained frequent, transparent communication to meet the clients needs.