

FERRET FACE CHANGES WHEN GETS HURT, BORET, COLLECT A FRUIT, GEM, RUN OF TIME AND ETC...



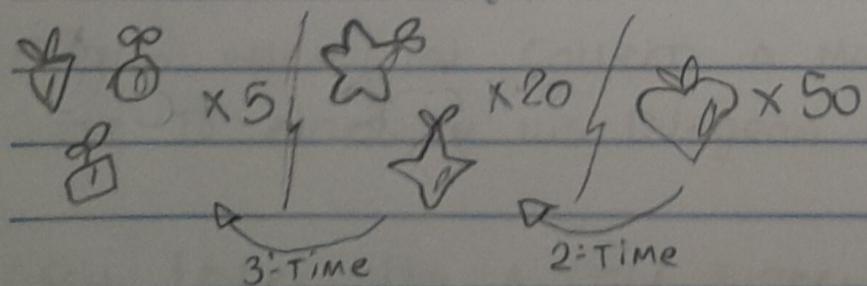
PLAYER MECHANICS

- LIVES DOESN'T EXIST, WHEN FERRET TAKES DAMAGE, HE LOSSES FRUITS
- | | | | |
|--------|--------|--------|-----|
| 10 - 3 | 20 - 6 | 30 - 9 | ... |
| X 10 | X 10 | X 10 | |

• THE MORE DAMAGE YOU TAKE, MORE FRUITS HE LOSSES. THIS COUNTER CAN BE RECOVERED BY COLLECTING FRUITS.

FRUITS

- CAN BE COLLECT IN THE LEVELS IN MULTI FORMS, THE FRUITS RESTORE AFTER YOU PASS THE LEVEL.



- GOING IN A LEVEL FOR THE 2^o AND 3^o. DECREASE THE HIGH OF FRUIT

THE FRUIT COUNTER IS THE SAME FOR EVERY LEVEL