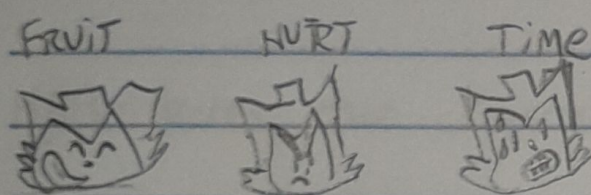


FERRET FACE CHANGES WHEN GETS HURT, BORED, COLLECT A FRUIT, GEM, RUN OF TIME AND ETC...



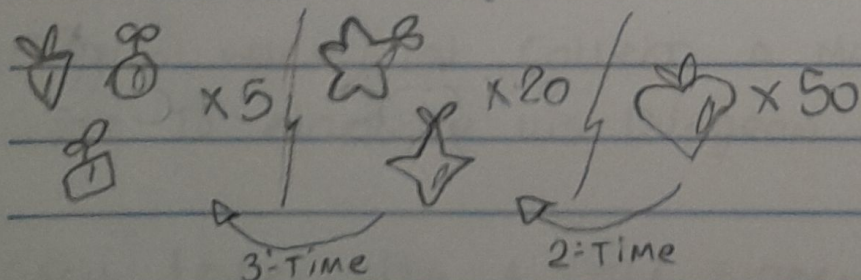
PLAYER MECHANICS

• LIVES DOESN'T EXIST, WHEN FERRET TAKES DAMAGE, HE LOSSES FRUITS
 1^o -3 / 2^o -6 / 3^o -9 ...
 x10 ⚡

• THE MORE DAMAGE YOU TAKE, MORE FRUITS HE LOSSES. THIS COUNTER CAN BE RECOVERED BY COLLECTING FRUITS.

FRUITS

• CAN BE COLLECT IN THE LEVELS IN MULTI FORMS, THE FRUITS RESTORE AFTER YOU PASS THE LEVEL.



• GOING IN A LEVEL FOR THE 2^o AND 3^o. DECREASE THE HIGH QT FRUIT

THE FRUIT COUNTER IS THE SAME FOR EVERY LEVEL