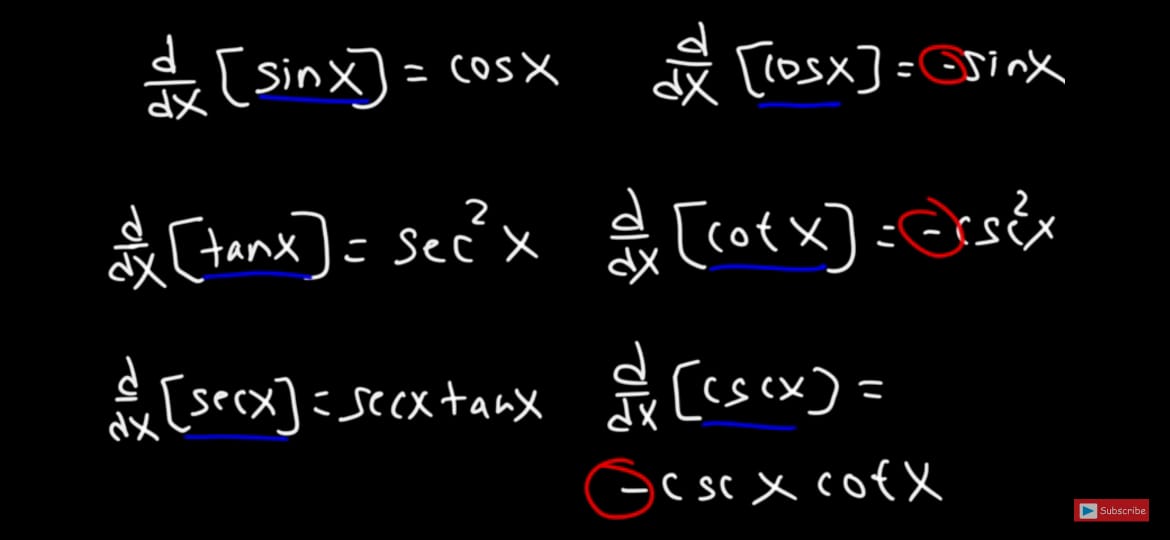
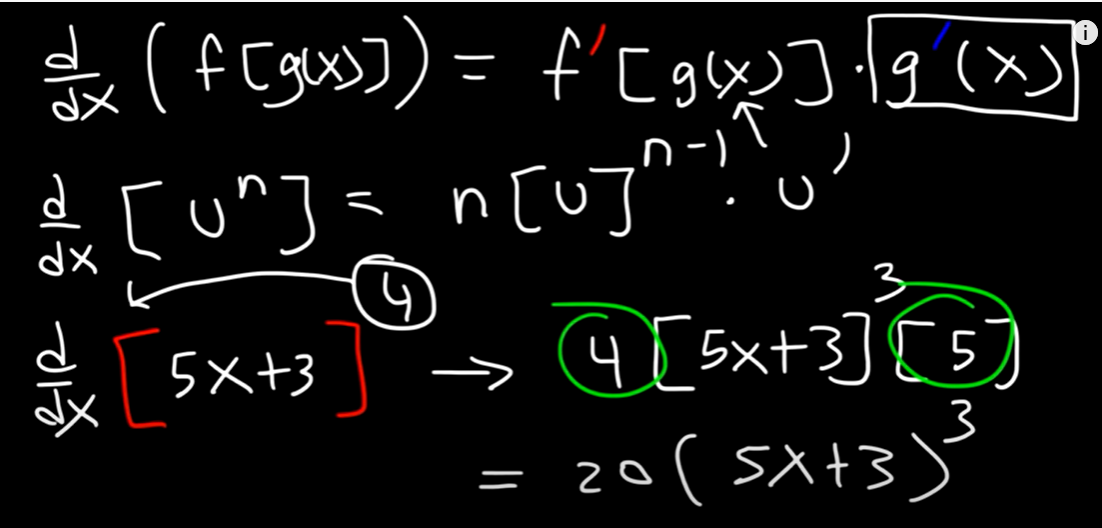
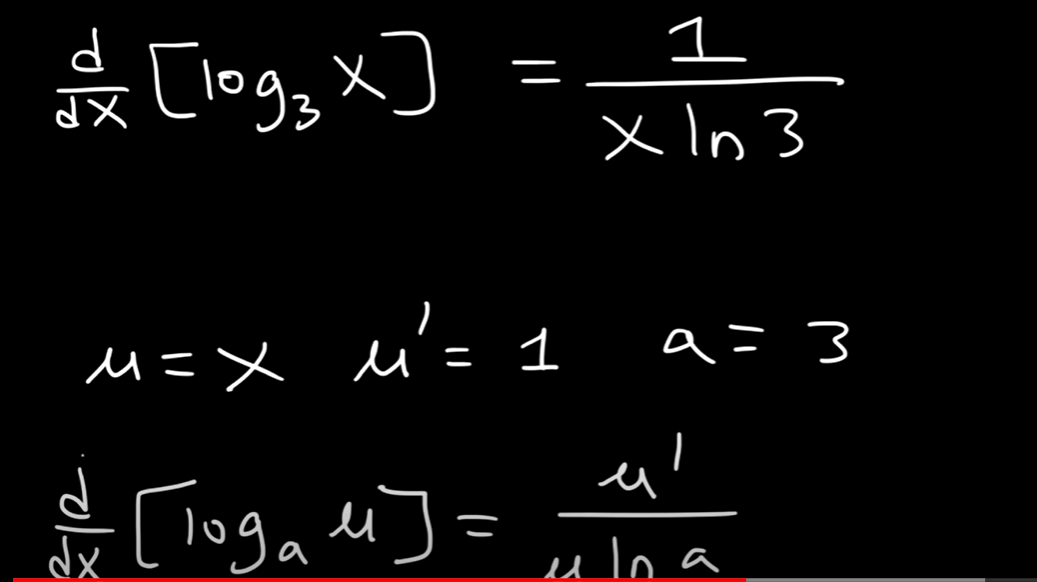
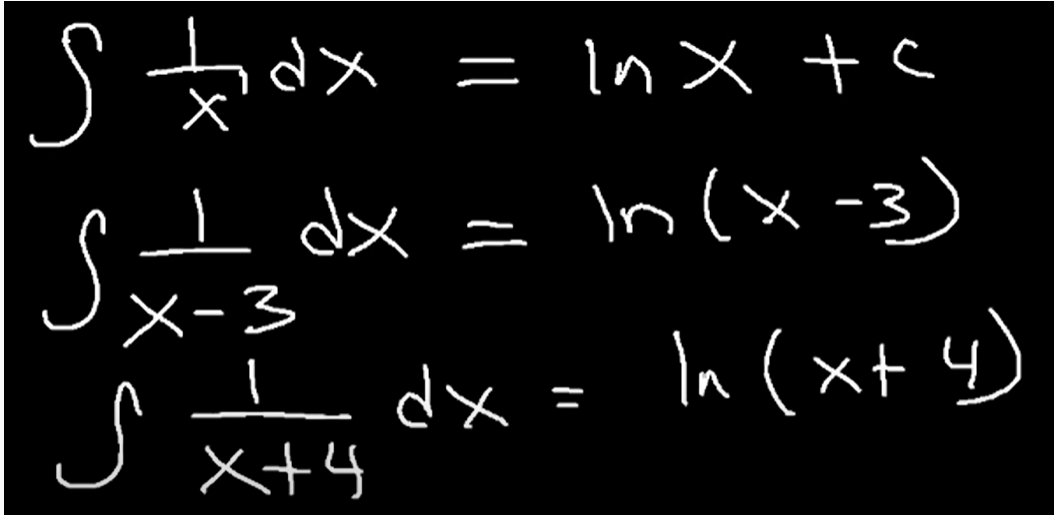
* [eu] = eu . ui
* [ln u] = ui /u
* [ax] = ax
* [u.v] = uvi + vui
* [u/v] =

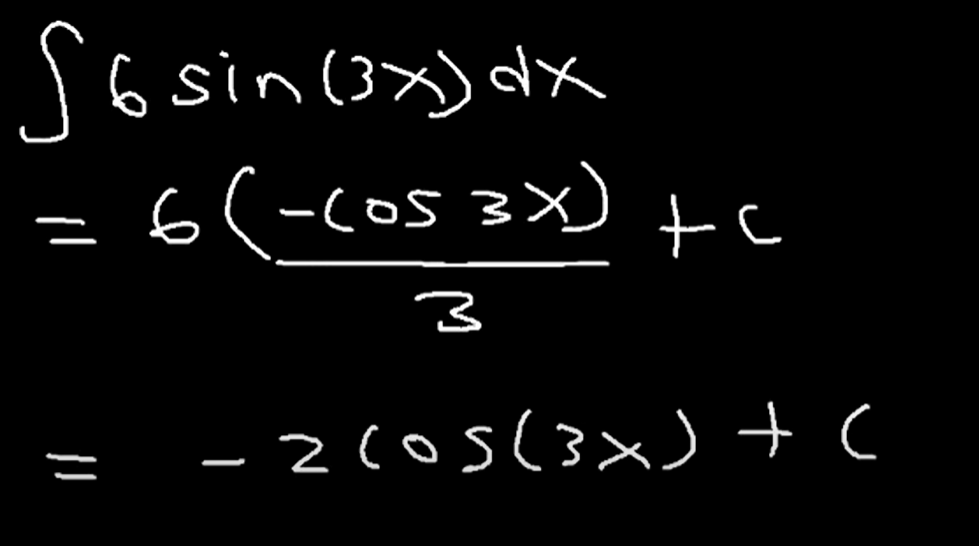


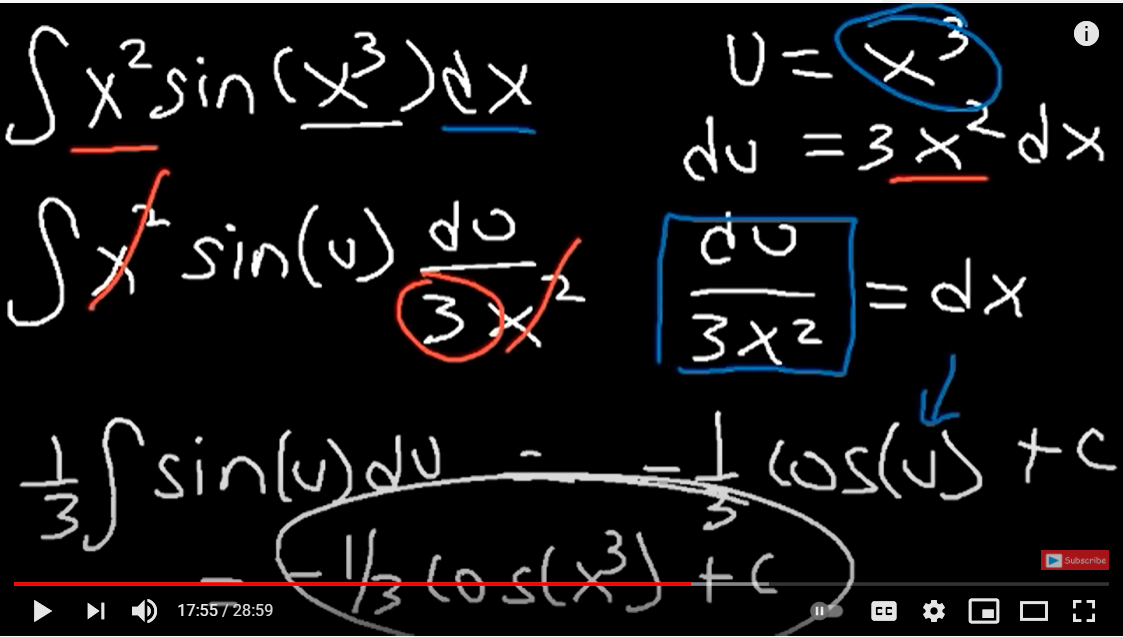


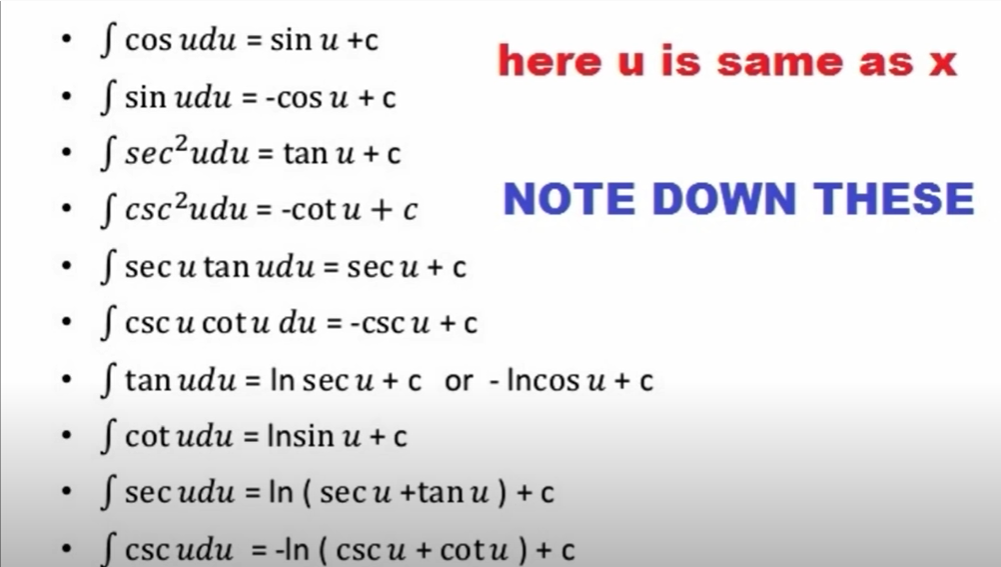


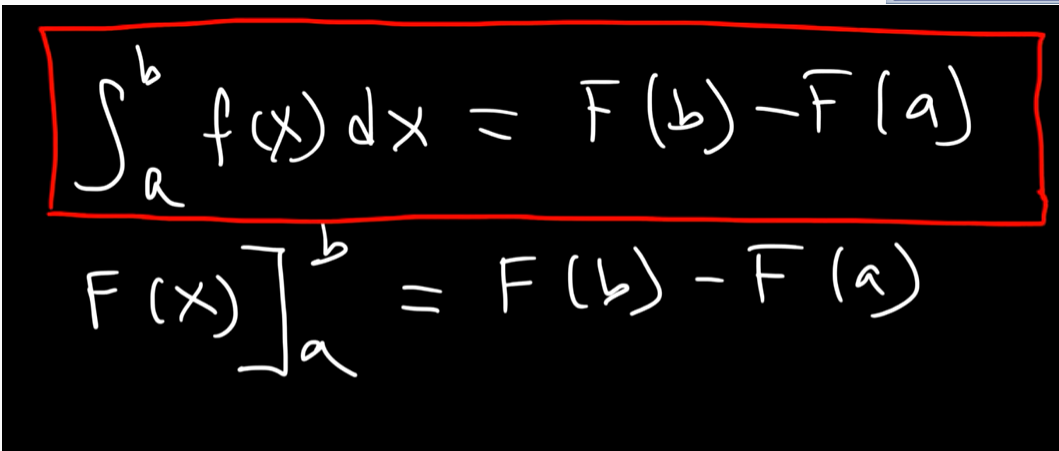
**Integration**

****

****

****

****

****