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| **Class:** | EE498 Senior Design II | | | **Semester:** | Spring 2020 |
|  | | | | | |
| **Group members:** |  | **Project topic:** | *Keyless-Entry Using* | | |
| *Adrian Ruiz*  *Bryan Takemoto* |  | | | |
| **Document:** | EE498 Semester Timeline | | |

**Timeline**

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| **Week** | **Actions planned** |
| #3 (Jan.29-Feb.4) | * Get Facial Recognition to work on RPi (Pictures) * Generate Expiring Keys for Keypad Entry |
| #4 (Feb.5-Feb.11) | * Facial Recognition with Videos * Revise PCB |
| #5 (Feb.12-Feb.18) | * Facial Recognition with Videos * 2 * Work on Progress Report * 4   … |
| #6 (Feb.19-Feb.25) | * Combine both modules of the project * Prototype on Breadboard * 3 * Work on Final Report bit by bit   … |
| #7 (Feb.26-Mar.4) | * Get Hardware fully working (minimum bugs) * Revise PCB * 3 * Work on Final Report bit by bit   … |
| #8 (Mar.5-Mar.11) | * Work on PCB * Work on Final Report bit by bit * Add additional modules to project(optional)   … |
| #9 (Mar.12-Mar.18) | * 1 * 2 * Work on PCB * Work on Final Report bit by bit * Add additional modules to project(optional)   … |
| #10 (Mar.19-Mar.25) | * 1 * 2 * Work on Final Report bit by bit * Add additional modules to project(optional)   … |
| #11 (Mar.26-Apr.1) | * 1 * 2 * Work on Poster * Work on Final Report bit by bit * Add additional modules to project(optional)   … |
| #12 (Apr.2-Apr.8) | * 1 * Work on Poster * 3 * Add additional modules to project(optional)   … |
| #13 (Apr.9-Apr.15) | * 1 * Work on Poster * Work on Final Report bit by bit * 4   … |
| #14 (Apr.16-Apr.22) | * 1 * 2 * Construct Display and Case for Project * Final PCB   … |
| #15 (Apr.23-Apr.29) | * 1 * Revise Poster if needed * Construct Display and Case for Project * 4   … |
| #16 (Apr.30-May.6) | * Final Poster Revision * Demo of Project * Finish Report * Mock-Up Presentation   … |

Remember to name your file using the following syntax:

LastnameLastname-Project\_topic.docx

(Acceptable file formats: doc, docx, pdf).

Remove all text in green. Add headers if needed after removing the green text.

Remove unused bullets in timeline.