# **Inventory Management System Documentation**

### Introduction

The inventory management system is intended to assist a supply store owner in efficiently managing their inventory. It offers capabilities like adding items, seeing vendors, items, invoices, issuing items, and viewing issued items. The system intends to improve efficiency, provide real-time inventory information, and streamline inventory management procedures.

# **System Requirements**

To run the inventory management system, the following requirements should be met:

### **Hardware specifications**

a computer system that can run Java programs.

sufficient processing power and memory to conduct database operations.

#### Software prerequisites

Java Development Kit (JDK)

Integrated Development Environment (IDE) such as Eclipse, IntelliJ, or NetBeans.

MySQL, MSSQL, or Oracle database server installed and running.

MySQL, MSSQL, or Oracle JDBC driver.

JavaFX library for the user interface.

# Technologies Used

The inventory management system is implemented using the following technologies:

Java: The programming language used to develop the system.

JavaFX: The Java library for creating the graphical user interface.

MySQL, MSSQL, or Oracle: The relational database management system used to store and manage data.

JDBC: The Java Database Connectivity API used to connect and interact with the database.

### System Design

The system follows a modular design approach, with separate modules for different functionalities. The main modules include:

Goods Management: Allows the store owner to add, update, and view goods in the inventory.

The ability to manage vendors and access vendor information is provided by vendor management.

Bill management features include the ability to view and control invoices for items.

Issued products: This feature lets the store owner monitor the history of issued products as well as issue items to customers. The client application communicates with the database server using the client-server paradigm of the system architecture to carry out various tasks.

# Database Design

The database design consists of several tables to store the necessary information. The main tables include:

Information about commodities, including their ID, name, quantity, and price, is stored here.

Vendors: Stores information on vendors, including ID, name, and contact details.

Bills: Contains data about bills produced for items.

Stores the history of the products that have been given to customers.

To maintain data integrity, relationships between tables are made up using primary keys and foreign keys.

Designing user interfaces

JavaFX, a UI toolkit for Java applications that is platform neutral, is used to develop the user interface (UI). The UI ought to be simple to use, pleasant to the eye, and intuitive. It should make it simple to navigate and access the system's many features.

The UI design should include screens or forms for adding goods, viewing vendors, viewing goods, viewing bills, issuing goods, and viewing issued goods. The forms should include proper input fields, buttons, and controls for interacting with the system.

# **Implementation**

The implementation of the inventory management system involves the following steps:

Set up the development environment by installing JDK, IDE, and database server.

Create the necessary database tables using SQL scripts.

Create the Java modules' classes and methods.

Utilize JDBC to implement the database connectivity.

JavaFX may be used to create UI screens and forms.

Connect the backend functions to the user interface.

Check the system's performance, usability, and functioning.

Install the system in the intended setting.

It is advised to adhere to best practices throughout implementation, such as modular programming, error handling, and code documentation.

#### Conclusion

The inventory management system for a provision store supplies a comprehensive solution for managing the store's inventory efficiently. The system can be created with a user-friendly interface and reliable backend capabilities by utilizing Java, JavaFX, and an appropriate database system.

The features of the system, such as adding goods, watching vendors, seeing goods, viewing bills, issuing goods, and viewing issued goods, allow the business owner to effectively manage vendors, keep track of inventories, and produce bills for goods transactions. To satisfy the needs of the store owner, the system's design and implementation should place a high priority on usability, performance, and data integrity.

With the completion of this documentation, you have an overview of the inventory management system's requirements, design, and implementation guidelines.