# ${\bf PyOrgMode}$

### 14 December 2010

### Contents

1	${\operatorname{PyOrgMode}}$			
	1.1	Tools		. 1
	1.2	Docum	mentation	. 1
		1.2.1	<b>TODO</b> TODO LIST [0%]	. 1
		1.2.2	BUG LIST [0%]	
		1.2.3	ChangeLog	
		1.2.4	Authors [1/1]	
	1.3	Code		
		1.3.1	License	
		1.3.2	Imports	. 2
		1.3.3	Class OrgElement	
		1.3.4	Class Property	
		1.3.5	Class Schedule	
		1.3.6	Class Drawer	
		1.3.7	Class Node	
		1.3.8	Class DataStructure	

## 1 PyOrgMode

### 1.1 Tools

Tangle (Export the PyOrgMode.py file)

#### 1.2 Documentation

#### 1.2.1 TODO TODO LIST [0%]

- $\bullet$   $\square$  Error/Warning management
- □ TODO Document every function correctly (docstrings)
- $\square$  TODO Check for other OS compatibility
- $\square$  TODO Do a validator (input file MUST be output file, and check every function)
- □ TODO TODO tags (and others)
- □ TODO Priority
- □ TODO Add more types of data (List,...)
- $\square$  TODO Class DataStructure : Modular way to check for elements (the finding loop can became rather big if everything is implemented)
- □ TODO Class DataStructure : Move or delete nodes

#### 1.2.2 BUG LIST [0%]

☐ The drawers lost indentation and added spaces/tabs in properties :NON-BLOCKING::NODATALOSS:

#### 1.2.3 ChangeLog

- 0.01f
  - New elements
    - \* Added Schedule element for 'DEADLINE: and 'SCHEDULED:

#### 1.2.4 Authors [1/1]

• \BISSON Jonathan <br/> <br/> bissonjonathan on the googlethingy>

```
1.3 Code
1.3.1 License
1.3.2 Imports
1.3.3 Class OrgElement
1.3.4
     Class Property
1.3.5
      Class Schedule
1.3.6
     Class Drawer
1.3.7 Class Node
1.3.8 Class DataStructure
class DataStructure:
   Data structure containing all the nodes
   The root property contains a reference to the level O node
   root = None
   def append(self,node):
        if node.parent is None: # Node has no parent (so it is the level 0 node)
            self.root = node # So parent is the first added node
        else:
           node.parent.append(node)
   def load_from_file(self,name):
        current = Node()
       parent = None
       file = open(name,'r')
       re_heading_stars = re.compile("^(\*+)\s(.*?)\s*")
       re_drawer = re.compile("^(?:\s*?)(?::)(\s.*?)(?::)\s*(.*?)$")
       re_heading = re.compile("(?:\*+)\s((.*?)(?:\**.*?)\s*\s)((:\S(.*?)\S:$)|$)")
```

# The (?!.\*?\]) protects against links containing tags being considered as tags

re\_tags = re.compile("(?:::|\s:)(\S.\*?\S)(?=:)(?!.\*?\])")

```
re_scheduled = re.compile("(?:\s*)(SCHEDULED|DEADLINE)(?::\s*)(<.*?>)(?:\s.*|$
current_drawer = None
for line in file:
    heading_stars = re_heading_stars.search(line)
    drawer = re_drawer.search(line)
    scheduled = re_scheduled.findall(line)
    if isinstance(current, Drawer):
        if drawer:
            if drawer.group(1) == "END":
                current = current.parent
            elif drawer.group(2):
                current.append(Property(drawer.group(1),drawer.group(2)))
        else:
            current.append(line.rstrip("\n"))
    elif drawer:
        current = current.append(Drawer(drawer.group(1)))
    elif heading_stars: # We have a heading
        self.append(current) # We append the current node as it is done
        # Is that a new level ?
        if (len(heading_stars.group(1)) > current.level): # Yes
            parent = current # Parent is now the current node
        # If we are going back one or more levels, walk through parents
        while len(heading_stars.group(1)) < current.level:</pre>
            current = current.parent
        # Creating a new node and assigning parameters
        current = Node()
        current.level = len(heading_stars.group(1))
        current.heading = re_heading.findall(line)[0][0].rstrip("\n")
        current.parent = parent
        # Looking for tags
        current.tags = re_tags.findall(line)
    elif \texttt{scheduled:}
```

```
current.append(Schedule(scheduled[0][0], scheduled[0][1]))
    else: # Nothing special, just content
        if line is not None:
            current.append(line)

# Add the last node
if current.level>0:
        self.append(current)

file.close()

def save_to_file(self,name):
    output = open(name,'w')
    output.write(str(self.root))
    output.close()
```