



**K.RAMAKRISHNAN COLLEGE OF ENGINEERING**  
**Samayapuram, Trichy - 621112**



# **BLIND PEOPLE NAVIGATOR**

**GUIDED BY:**

**M.KAVITHA M.E.,(Ph.D)**

**Assistant Professor,**

**Department of CSE(ARTIFICIAL**

**INTELIGENCE AND MACHINE**

**LEARNING) K.Ramakrishnan college of**

**Engineering,Samayapuram.**

**PRESENTED BY:**

**K AKALYA**

**8115U23AM005**

**Department of CSE(ARTIFICIAL**

**INTELIGENCE AND MACHINE LEARNING)**

**K.Ramakrishnan college of**

**Engineering,Samayapuram.**

# ABSTRACT

The proposed system is a **Smart Vision Assistance Device** designed to aid visually impaired individuals in navigating their surroundings safely and independently. This innovative device integrates advanced technologies such as computer vision, ultrasonic sensors, and AI-powered speech output. It provides real-time feedback to users by identifying objects in front of them, measuring distances to obstacles, and offering clear audio descriptions. Additionally, the device includes route navigation capabilities, using GPS and pathfinding algorithms to suggest optimal paths and provide turn-by-turn voice guidance. The system is designed to be compact and portable, with options for wearable or handheld configurations, ensuring convenience and ease of use. By enhancing spatial awareness and reducing dependency, this device empowers visually impaired individuals to move freely and confidently, significantly improving their quality of life.



# Introduction to blind people navigator

Visually impaired individuals often face challenges in navigating their surroundings independently. Traditional tools like canes and guide dogs offer limited assistance, prompting the need for advanced solutions. The **Smart Vision Assistance Device** addresses this by using technologies like computer vision, ultrasonic sensors, and AI-driven speech output to identify objects, detect obstacles, measure distances, and provide real-time guidance. Compact and easy to use, the device also includes route navigation, empowering visually impaired users with enhanced mobility and confidence in their daily lives.



# OBJECTIVES

- To identify and describe objects in the user's path using computer vision technology.
- To measure distances and detect obstacles, providing alerts to avoid hazards.
- To design a compact, wearable device that is easy to use and enhances mobility for visually impaired individuals.
- To empower visually impaired users with greater autonomy and safety in their daily activities.
- To offer real-time, turn-by-turn navigation instructions using GPS and pathfinding algorithms.



# Literature survey

Recent advancements in assistive technologies for visually impaired individuals have focused on improving mobility and independence. Studies have explored using **computer vision** and **machine learning** for object detection, enabling devices to identify and describe objects in the environment. **Ultrasonic and infrared sensors** have been widely used for obstacle detection and distance measurement, alerting users to potential hazards. GPS and **pathfinding algorithms** have also been integrated into navigation systems, offering real-time, turn-by-turn guidance for visually impaired users. Furthermore, wearable devices, such as **smart glasses**, have gained attention for their portability and ease of use, providing real-time feedback through audio or haptic cues. Recent research emphasizes the use of **AI** and **deep learning** to enhance these systems, allowing for personalized and adaptive user experiences. These technologies collectively contribute to creating more efficient and reliable solutions for improving the quality of life for visually impaired individuals.

# Existing Systems

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- **NavCog:** GPS navigation for indoor/outdoor use, limited in dynamic environments.
- **OrCam MyEye:** Identifies objects and text, lacks real-time navigation.
- **Seeing AI:** Describes surroundings using the camera, requires user interaction.
- **BlindSquare:** GPS navigation app, limited to outdoor use.
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- **Smart Cane:** Detects obstacles with vibrations, but no detailed navigation

# Limitations of Existing Systems

1. Limited obstacle detection and environmental awareness.
2. Inconvenient for continuous use (e.g., requiring interaction or holding a device).
3. Limited functionality in indoor environments.
4. Lack of personalized feedback or adaptation to user needs.

# PROPOSED SYSTEM

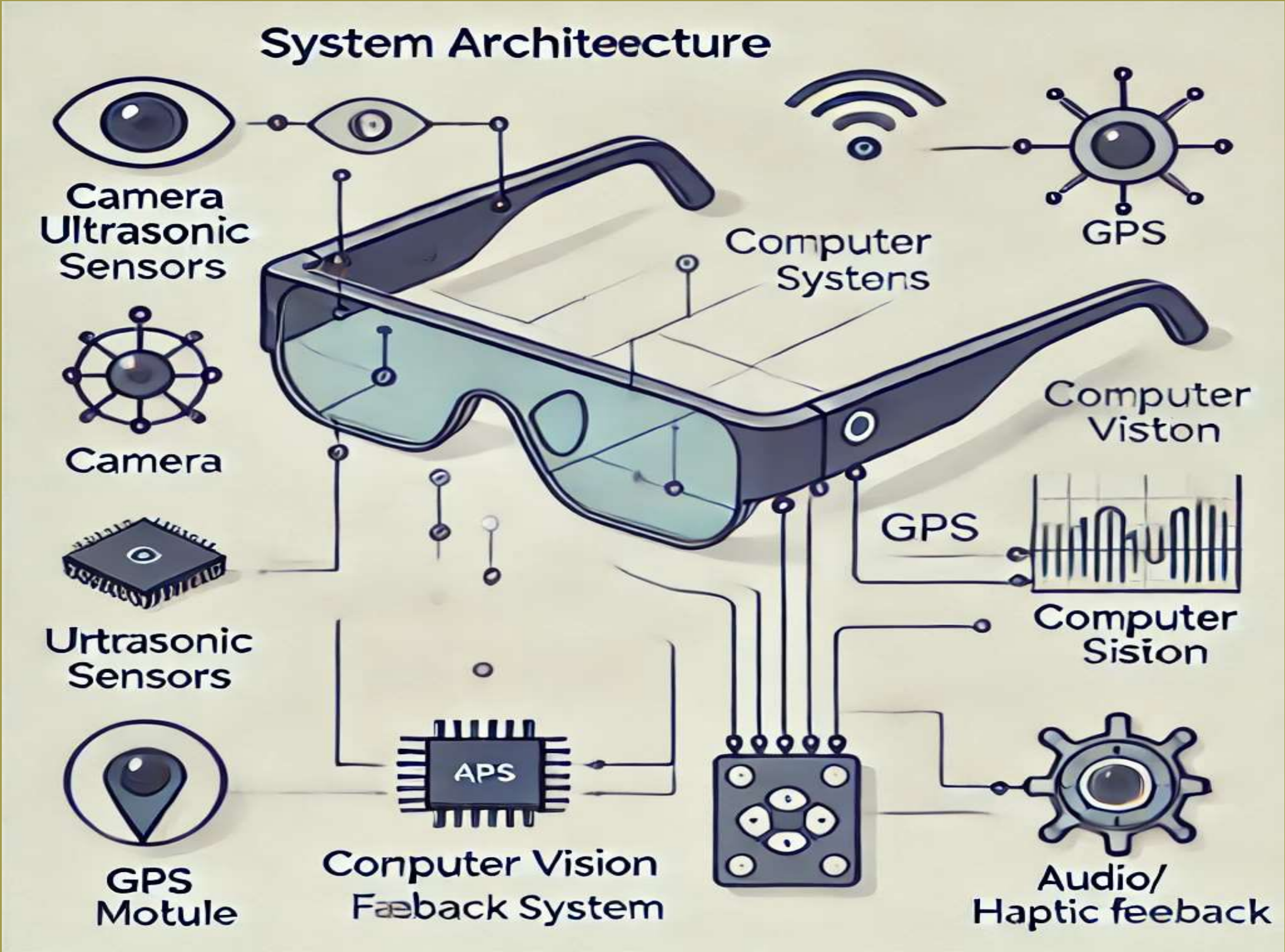
- ❑ **Object Detection:** Uses cameras and computer vision to identify obstacles and hazards.
- ❑ **Obstacle Avoidance:** Ultrasonic sensors measure distances and alert users to obstacles.
- ❑ **Navigation:** Integrates GPS for turn-by-turn guidance, both indoors and outdoors.
- ❑ **Wearable Design:** Lightweight and portable (smart belt, wristband, or glasses).
- ❑ **Personalized Feedback:** Adapts to user preferences for tailored assistance.



# ADVANTAGES

- **Enhanced Safety:** Real-time obstacle detection and avoidance minimize the risk of accidents.
- **Independent Navigation:** GPS integration provides turn-by-turn guidance, allowing users to navigate freely.
- **Multi-environment Support:** Works both indoors and outdoors, offering versatility.
- **Wearable and Convenient:** Lightweight design ensures easy portability and hands-free operation.
- **Increased Mobility:** Empowers visually impaired individuals to travel with greater confidence and autonomy.

# SYSTEM ARCHITECTURE



# MODULES

- 1) Environmental Awareness and Detection Module
- 2) Navigation and Pathfinding Module
- 3) Feedback and Interaction Module
- 4) Power Management Module
- 5) User Interface and Control Module

# 1. Environmental Awareness and Detection Module:

- **Components:** Camera, Ultrasonic Sensors, and Computer Vision System.
- **Function:** This module captures real-time images and detects obstacles or objects in the user's environment. The ultrasonic sensors provide distance data, while the computer vision system processes the images to identify obstacles, people, and text (e.g., street signs).



## 2. Navigation and Pathfinding Module:

- **Components:** GPS Module, Navigation Algorithms.
- **Function:** This module provides turn-by-turn navigation assistance using GPS data. It calculates the optimal route based on the user's current location and destination, ensuring safe and efficient travel.

### 3. Feedback and Interaction Module:

- **Components:** AI Feedback System, Audio Feedback, and Haptic Feedback.
- **Function:** The AI feedback system processes real-time data and provides auditory and haptic feedback to the user. This includes obstacle warnings, navigation instructions, and environmental descriptions, delivered through bone conduction speakers or vibration alerts.

## 4. Power Management Module:

- **Components:** Battery, Power Consumption Algorithms.
- **Function:** This module ensures the smart glasses operate efficiently for extended periods by managing power consumption, optimizing battery usage, and providing notifications when the battery is low.

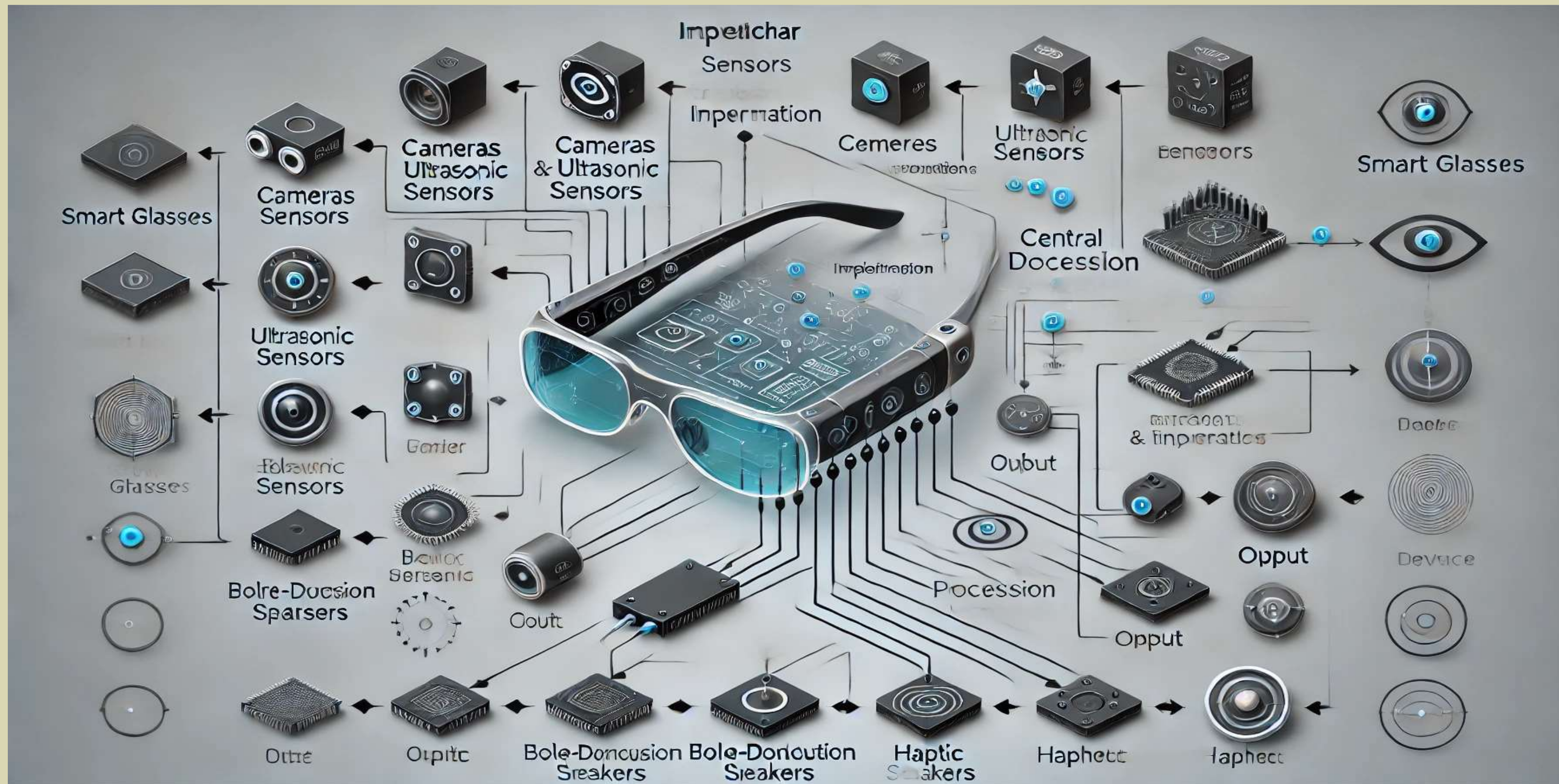
## **5. User Interface and Control Module:**

**Components:** Voice Control, Touchpad (or Buttons), and Display.

**Function:** This module allows the user to interact with the system, adjust settings, and activate features through voice commands or physical controls like a touchpad or button interface.



# IMPLEMENTATION



# CONCLUSION

Smart glasses for visually impaired individuals provide an innovative solution to enhance mobility and independence. By integrating features like object detection, navigation, and real-time feedback through audio and haptic systems, these glasses help users safely navigate their environment. This technology improves accessibility, enabling visually impaired individuals to move with greater confidence and autonomy. With continued advancements, smart glasses have the potential to significantly improve the quality of life for visually impaired users.



# Future Enhancements

- **Enhanced Object Recognition:** Future smart glasses could integrate more advanced AI algorithms for better accuracy in identifying a wider range of objects, including small or moving obstacles.
- **Gesture Recognition:** Incorporating gesture control to allow users to interact with the system using hand movements or facial gestures for easier operation
- **Expanded AR Features:** Augmented reality (AR) could be used to overlay useful information onto the real-world view, such as highlighting pathways or obstacles in real-time.

- **Integration with Smart Home Systems:** The glasses could connect to smart home devices, allowing users to control appliances, lights, and other systems through voice commands or gestures.
- **Longer Battery Life:** Future versions could focus on improving battery efficiency, enabling longer usage time without frequent recharging.
- **Integration with Wearable Health Devices:** The glasses could monitor the user's health, such as heart rate or step count, and provide health-related feedback or warnings.
- **Multilingual Support:** Adding support for multiple languages would make the system accessible to a global audience.



# REFERENCES

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# Thank you

