# Enterprise Programmering 1 Lesson 11: Cl and Deployment

Dr. Andrea Arcuri Westerdals Oslo ACT University of Luxembourg

#### About these slides

- These slides are just high level overviews of the topics covered in class
- The details are directly in the code comments on the Git repository

#### Continuous Integration (CI)

#### Code Evolution

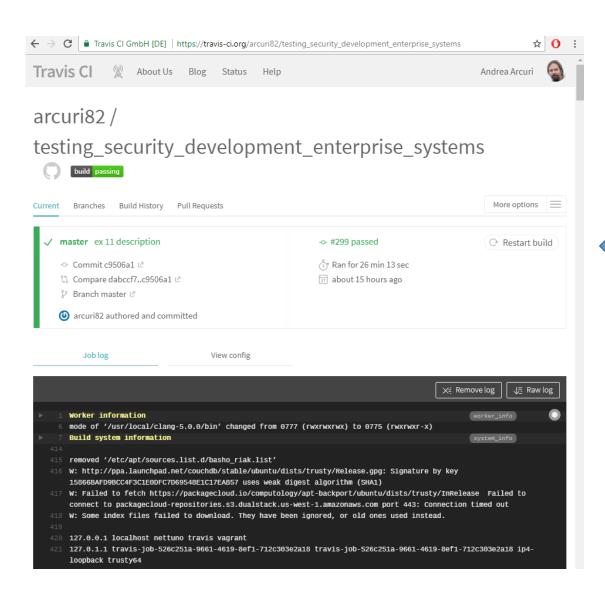
- Every time there is a change in the code, you want to know if application is still working fine
- Possible problems:
  - 1. Code does not compile
  - 2. Changes broke some functionalities, and some tests now fail
- When to check? At each Git Push
- Could ask developers to always do a "mvn clean verify" before each commit, but:
  - 1. They might forget
  - 2. Test cases might take hours to run

#### CI Server

- A server that automatically pulls from Git at each push
- Build your application and run all tests
- Inform developers (eg by email) if a build fails
- Can keep track of build history
- Can check a Git PR (Pull Request) before merging it
- Jenkins is the most used CI server, which you can install on your machines
- Extremely useful when working in teams
  - If you end up working in a company not using Cl, run away!!!

#### Travis CI

- A cloud CI provider: <u>www.travis-ci.org</u>
- Free for open-source projects
- Supporting many languages, not just Java
- Can be integrated with GitHub, eg build at each Git Push
- Quite easy to setup: besides creating an account, in project you just need a ".travis.yml" config file





build passing

This repository contains a set of examples related to the testing, security and development this repository focuses on Java/Kotlin, targeting frameworks like Spring and Java EE.

The material in this repository is used in two university-level courses at the university collection particular:

- PG5100 Enterpriseprogrammering 1: introduction to enterprise programming.
- PG6100 Enterpriseprogrammering 2: advanced enterprise programming.

The repository is built with Maven, and it is divided in two main sub-modules:

• intro: material used in the first PG5100 course, where the goal is to be able to build database, and deployed on a cloud provider. Main technologies: Java, Java EE, JPA, EJE Security, Selenium, Docker.

#### Database Maintenance

## Database Migrations

- So far, by configuring "create-drop" in Hibernate, we were always recreating the schema of the database
- This of course does not work in production... you do not want to delete your database at each application restart!!!
- A possible (but not good) solution is to use "update"
  - It will create a database (based on your entities) if not existing, otherwise will try to update the current one

## Issues with "update"

- What if you are adding a new column in a @Entity?
- What if you are changing the schema by refactoring some @Entity classes (e.g., split one in two)?
- What if by mistake/bug some @Entity classes are deleted?
- What will happen to the current rows in such tables in the database?

#### Solution

- The evolution of a database has to be handled with special tools
- @Entity classes should just map what is currently in the database, not driving its schema creation/update
  - apart from the very beginning before doing a first production release
- No "create-drop", nor "update", but rather "validate"
  - throw exception if @Entity classes do not match what in database schema
- Tools to use: Flyway or Liquibase

## Flyway

- All operations are done on SQL files, by writing SQL commands
- Each migration file has a version number, in increasing order
- Flyway will check if any new migration has not been applied yet, and apply them otherwise, just once
- It creates its own table to keep track of which migrations have been applied so far on a database
- SpringBoot automatically runs Flyway if found on classpath

## Cloud Deployment

## Deployment

- When your application is ready, you need to deploy it
- But where?
- You can host your own servers, but then you need to handle everything by yourself
  - hardware (purchasing and maintenance), backups, DNS, etc.
- Many companies do it, but can be difficult for startups and private individuals

## Cloud Deployment

- Different companies provide cloud hosting solutions for your applications, which frees you from hardware issues, but for a price
- Amazon Web Services (AWS) is perhaps the most famous/used one
  - eg, Netflix runs on AWS
- Automated scaling: if you need more load, automatically rent more nodes, and automatically scale down if less load
  - this is also good for applications targeting a specific country (eg Norway), in which you will not get much load during the night

#### Definition of "Cloud"



#### Heroku

- One of the main cloud providers
- Using this one in the examples because, at the time of this writing, it provides easy to use free hosting
  - note, this might change at any time
- Supporting Java and SpringBoot applications
- Maven plugin to deploy your self-executable JAR by command line
- Automatically setting up environment variables to configure Spring to use Heroku's databases

## Using Heroku

- First you need to create an account at <u>www.heroku.com</u>
- Install Heroku CLI, which allows you to interact with Heroku from command line
- On the web interface, create an "app" with a name of your choice. In these slides, I will use "quizgame-pg5100"
  - as names are unique, you will need to choose a different name

### From Command Line (CLI)

#### heroku login

- will setup credential for the other commands.
- note: if using Windows, this does not work on GitBash, and need to do this command once from a regular Terminal
- heroku ps:scale web=1 --app quizgame-pg5100
  - enable the node resources needed to run the application
- heroku addons:create heroku-postgresql --app quizgame-pg5100
  - add a Postgres database
- heroku pg --app quizgame-pg5100
  - see current status of Postgres database
- Note: some (all?) these commands can also be done from web interface

## Jar Deployment

- Configure the heroku-maven-plugin
- Once the application environment is configured, just need to run Mayen
- mvn clean package heroku:deploy -Dheroku.logProgress=true
- The application will then be available online at <a href="https://quizgame-pg5100.herokuapp.com">https://quizgame-pg5100.herokuapp.com</a>
  - Note the HTTPS protocol, ie encrypted



You are not logged in

Log In

Sign Up

#### Quiz Game

Log in to play!!!

Code available at:

https://github.com/arcuri82/testing\_security\_development\_enterprise\_systems

## Continuous Delivery (CD)

- Deployment can be done from Maven, as part of the build
- You could trigger a deployment at each Git Push from a CI server (eg, Travis or Jenkins)
- Of course, only if code compiles and all tests pass...
- But you might want to have a special Git branch for deployment
  - eg, development on a "development" Git branch and deployment on a "deployment" branch, done only when changes in "development" are merged into the "deployment" branch

#### What Next?

- Next class is just a revision of the topics covered so far
- With what learned so far, you can build a whole functional web/enterprise application
  - GUI, security, testing, database, cloud deployment, etc.
- But this kind of monolithic application does not scale too well for large systems
- Enterprise 2 "advanced" course:
  - Web Services (eg REST) and *Microservices*
  - JS frontends + AJAX + WebSockets

## Git Repository Modules

- NOTE: most of the explanations will be directly in the code as comments, and not here in the slides
- .travis.yml
- intro/spring/flyway
- intro/spring/deployment
- Exercises for Lesson 11 (see documentation)