


Material::Material



```
graph LR; A[Material::Create] --> B[Material::Material]
```

The diagram illustrates a function call. On the left, a light gray rectangular box contains the text "Material::Material". On the right, a darker gray rectangular box contains the text "Material::Create". A blue arrow points from the right side of the "Material::Create" box to the left side of the "Material::Material" box, indicating that the "Material::Create" function is calling the "Material::Material" constructor.

Material::Create