akashkunwar08@gmail.com | 8217627927

EDUCATION

BE IN COMPUTER SCIENCE

2017 - 2021 | Bangalore, Karnatka Bachelor in Computer Science Engineering BNM Institute Of Technology Major GPA: 9.0

12TH CLASS

2016- 2017 | Pathankot, Punjab Kendriya Vidyalaya No 1 AFS Percentage:87

LINKS

Github LinkedIn Hackerrank Codeforces Codechef

SKILLS

PROGRAMMING

- Java
- Python

Familiar:

- ((++
- HTML CSS Bootstrap
- ANDROID MySQL
- NODE JS• REACT JS
- MongoDB Firebase
- Flask

TOOLS

- Eclipse Visual-Studio
- Android-Studio GITHUB Unity
- Jupyter

TRAININGS

- Android application development
- React is essenstials for beginners
- NodeJs-MongoDB bootcamp
- Application development using microservices arcitecture
- Introduction to data science in python

PERSONAL DETAILS

DATE OF BIRTH 01-08-2000 **GENDER** Male

LANGUAGES KNOWN

• English • Hindi

HOBBIES

- Playing Cricket, Basketball
- Workout Listening music

OBJECTIVE

I am looking for an opportunity in a reputed organization which will help me deliver my best and upgrade my skills in engineering and meet the demands of the organization.

EXPERIENCE

EXPOSYS LABS PVT.LTD | Web Development Intern

April 2020 - May 2020 | Online

- Used Bootstrap, CSS and HTML to design forms and data views in Nodejs.
- Utilized JQuery AJAX and RESTful WebService to make and respond to requests.

KAVACH NETWORKS PVT.LTD | WEB DEVELOPMENT INTERN

May 2020 - present | Online

- Developing a Payroll systems that manages everything having to do with the process of paying employees and filing employment taxes. .
- Managing Fronted, API Calls, System Integration.

PROJECTS

BOOKBAZAR – ANDROID APPLICATION

- Created an app that enables clients to check for different book instruments and can buy them.
- The project comprises of a rundown of Books displayed in different models and designs
- Used Firebase Authentiaction to verify the Emails.
- Used AJAX and XML to create user friendly interface.

CRICKET DATABASE MANAGEMENT SYSTEM

- Designed frontend and backend for cricket database management system, implemented add/update route information.
- Handled design, coding, and performance optimization.

VIRTUAL TOURIST GUIDE

- Developed a travel application exclusively for the mentioned project under smart India hackathon.
- This application works automatically and guides you through the city by voice, just like a real tour guide.
- Throughout your tour you can record your experiences (photos, personal commentary...etc).

VIRTUAL REALITY FEAR TREATMENT

• Developed an virtual reality app that will transport the patients to a virtual world where they will have the ability to face their fear in a gradual and consistent speed while in a safe environment.

ACCOMPLISHMENTS

- IEEE Hackathon Winner
- Innovative Project Lab winner(college level)
- Smart India Hakathon 2020 Finalist
- Winner in InterCollege Basketball Tournament