```
//WAP Implement doubly link list with following operations: Create a doubly linked list.
//b)
        Insert front and rear.
//c)
        Delete the node both front and rear
                                                d) Display the contents of the list
//e) Simple search f)Inserting the node before and after the key node g)Deleting all Occurrences.
#include<stdio.h>
#include<conio.h>
#include<process.h>
#include<stdlib.h>
struct node
{
        int info;
        struct node *Ilink;
        struct node *rlink;
        };
typedef struct node *NODE;
NODE getnode()
{
        NODE x;
        x=(NODE)malloc(sizeof(struct node));
        if(x==NULL)
        {
                printf("mem full\n");
                exit(0);
                }
        return x;
        }
void freenode(NODE x)
{
        free(x);
```

```
}
NODE dinsert_front(int item, NODE head)
{
NODE temp, cur;
temp=getnode();
temp->info=item;
cur=head->rlink;
head->rlink=temp;
temp->llink=head;
temp->rlink=cur;
cur->llink=temp;
return head;
}
NODE dinsert_rear(int item, NODE head)
{
NODE temp, cur;
temp=getnode();
temp->info=item;
cur=head->llink;
head->llink=temp;
temp->rlink=head;
temp->llink=cur;
cur->rlink=temp;
return head;
}
NODE ddelete_front(NODE head)
{
NODE cur,next;
if(head->rlink==head)
```

```
{
printf("dq empty\n");
return head;
}
cur=head->rlink;
next=cur->rlink;
head->rlink=next;
next->llink=head;
printf("the node deleted is %d",cur->info);
freenode(cur);
return head;
}
NODE ddelete_rear(NODE head)
{
NODE cur, prev;
if(head->rlink==head)
{
printf("dq empty\n");
return head;
}
cur=head->llink;
prev=cur->llink;
head->llink=prev;
prev->rlink=head;
printf("the node deleted is %d",cur->info);
freenode(cur);
return head;
}
void display(NODE head)
```

```
{
NODE temp;
if(head->rlink==head)
{
printf("dq empty\n");
return;
}
printf("contents of List: \n");
temp=head->rlink;
while(temp!=head)
{
printf("%d ",temp->info);
temp=temp->rlink;
}
printf("\n");
}
void search(NODE head)
{
        bool flag=false;
        NODE x=head->rlink->llink;//head's address
        NODE temp=head->rlink;
        int item,count=1;
        printf("Enter the element to be searched in the list: ");
        scanf("%d",&item);
        while(temp!=x)
       {
               if(temp->info==item)
               {
                       flag=true;
```

```
break;
               }
               temp=temp->rlink;
               count++;
       }
       if(flag)
        printf("Element is found in the list at position %d",count);
        else if(temp==x)
        printf("Element not found\n");
}
NODE insert_leftpos(NODE head)
{
NODE temp, cur, prev;
int item;
printf("Enter the item");
scanf("%d",&item);
if(head->rlink==head)
{
printf("list empty\n");
return head;
}
cur=head->rlink;
while(cur!=head)
{
if(item==cur->info)break;
cur=cur->rlink;
}
if(cur==head)
{
```

```
printf("key not found\n");
return head;
}
prev=cur->llink;
printf("enter towards left of %d=",item);
temp=getnode();
scanf("%d",&temp->info);
prev->rlink=temp;
temp->llink=prev;
cur->llink=temp;
temp->rlink=cur;
return head;
}
NODE insert_rightpos(NODE head)
{
        NODE temp, cur, next;
int item;
printf("Enter the item");
scanf("%d",&item);
if(head->rlink==head)
{
printf("list is empty\n");
return head;
}
cur=head->rlink;
while(cur!=head)
{
if(item==cur->info)break;
```

```
cur=cur->rlink;
}
if(cur==head)
{
printf("Key not found\n");
return head;
}
next=cur->rlink;
printf("enter item towards right of %d=",item);
temp=getnode();
scanf("%d",&temp->info);
next->llink=temp;
temp->rlink=next;
cur->rlink=temp;
temp->llink=cur;
return head;
}
NODE delete_all_key(NODE head)
{
NODE prev, cur, next;
int item;
printf("Enter the item: ");
scanf("%d",&item);
int count;
 if(head->rlink==head)
  {
```

```
printf("Linked list empty\n");
  return head;
  }
count=0;
cur=head->rlink;
while(cur!=head)
{
 if(item!=cur->info)
 cur=cur->rlink;
 else
{
 count++;
 prev=cur->llink;
 next=cur->rlink;
 prev->rlink=next;
 next->llink=prev;
 freenode(cur);
 cur=next;
}
}
if(count==0)
 printf("key not found\n");
 else
printf("key found at %d positions and are deleted\n", count);
return head;
}
int main()
{
```

```
NODE head, last, y;
int item, choice;
head=getnode();
head->rlink=head;
head->llink=head;
for(;;)
{
                               printf("\n1.Insert\ front\n2:Insert\ rear\n3:Delete\ front\n4:Delete\ rear\n5:Display\n6:Search\n7:Insert\ rear\n2:Display\n6:Search\n7:Insert\n3:Delete\ front\n4:Delete\ rear\n5:Display\n6:Search\n7:Insert\n3:Delete\ front\n4:Delete\ rear\n5:Display\n6:Search\n7:Insert\n3:Delete\ front\n4:Delete\ front\n4:De
before key node\n8.Insert after key node\n9.Delete Occurences\n");
                               printf("Enter the choice\n");
                               scanf("%d",&choice);
                               switch(choice)
                               {
                                                              case 1: printf("Enter the item at front end\n");
                                                                                            scanf("%d",&item);
                                                                                            last=dinsert_front(item,head);
                                                                                            break;
                                                              case 2: printf("Enter the item at rear end\n");
                                                                                            scanf("%d",&item);
                                                                                            last=dinsert_rear(item,head);
                                                                                            break;
                                                             case 3:last=ddelete_front(head);
                                                                                            break;
                                                              case 4: last=ddelete_rear(head);
                                                                                            break;
                                                             case 5: display(head);
                                                                                            break;
                                                              case 6: search(head);
                                                                         break;
```

OUTPUT:

```
1.Insert front
2:Insert rear
3:Delete front
4:Delete rear
5:Display
6:Search
7:Insert before key node
8.Insert after key node
9.Delete Occurences
Enter the choice
Enter the item at rear end
1.Insert front
2:Insert rear
3:Delete front
4:Delete rear
5:Display
6:Search
7:Insert before key node
8.Insert after key node
9.Delete Occurences
Enter the choice
Enter the item at rear end
1.Insert front
2:Insert rear
3:Delete front
4:Delete rear
5:Display
6:Search
7:Insert before key node
8.Insert after key node
9.Delete Occurences
Enter the choice
Enter the item at rear end
```

```
1.Insert front
2:Insert rear
3:Delete front
4:Delete rear
5:Display
6:Search
7:Insert before key node
8.Insert after key node
9.Delete Occurences
Enter the choice
Enter the item at rear end
1.Insert front
2:Insert rear
3:Delete front
4:Delete rear
5:Display
6:Search
7:Insert before key node
8.Insert after key node
9.Delete Occurences
Enter the choice
Enter the item at rear end
1.Insert front
2:Insert rear
3:Delete front
4:Delete rear
5:Display
6:Search
7:Insert before key node
8.Insert after key node
9.Delete Occurences
Enter the choice
Enter the item at front end
12
```

```
1.Insert front
2:Insert rear
3:Delete front
4:Delete rear
5:Display
6:Search
7:Insert before key node
8.Insert after key node
9.Delete Occurences
Enter the choice
Enter the item at front end
13
1.Insert front
2:Insert rear
3:Delete front
4:Delete rear
5:Display
6:Search
7:Insert before key node
8.Insert after key node
9.Delete Occurences
Enter the choice
contents of List:
13 12 1 2 3 4 5
1.Insert front
2:Insert rear
3:Delete front
4:Delete rear
5:Display
6:Search
7:Insert before key node
8.Insert after key node
9.Delete Occurences
Enter the choice
```

```
the node deleted is 13
1.Insert front
2:Insert rear
3:Delete front
4:Delete rear
5:Display
6:Search
7:Insert before key node
8.Insert after key node
9.Delete Occurences
Enter the choice
contents of List:
12 1 2 3 4 5
1.Insert front
2:Insert rear
3:Delete front
4:Delete rear
5:Display
6:Search
7:Insert before key node
8.Insert after key node
9.Delete Occurences
Enter the choice
Enter the item40
key not found
1.Insert front
2:Insert rear
3:Delete front
4:Delete rear
5:Display
6:Search
7:Insert before key node
8.Insert after key node
9.Delete Occurences
Enter the choice
Enter the item1
enter towards left of 1=40
```

```
1.Insert front
2:Insert rear
3:Delete front
4:Delete rear
5:Display
6:Search
7:Insert before key node
8.Insert after key node
9.Delete Occurences
Enter the choice
Enter the item1
enter item towards right of 1=50
1.Insert front
2:Insert rear
3:Delete front
4:Delete rear
5:Display
6:Search
7:Insert before key node
8.Insert after key node
9.Delete Occurences
Enter the choice
contents of List:
12 40 1 50 2 3 4 5
1.Insert front
2:Insert rear
3:Delete front
4:Delete rear
5:Display
6:Search
7:Insert before key node
8.Insert after key node
9.Delete Occurences
Enter the choice
Enter the element to be searched in the list: 4
Element is found in the list at position 7
```