

PRINCIPLES OF DEVELOPING

REACT APPLICATIONS

CAPABILITIES OF A FRONT-END APPLICATION

- ▶ Take control of screen space (real estate)
 - ▶ HTML/CSS
- ▶ Handle user interaction
 - ▶ Javascript
- ▶ Interaction with server - HTTP(S)
- ▶ State Management
- ▶ Handle modifications to DOM
- ▶ Can't we do all the above using just HTML/CSS/JS ?

SEEN THIS?



Src: <https://mx.pinterest.com/pin/521854675571762272/>

INTRODUCTION

REACT

- ▶ Was introduced in 2013
- ▶ Declarative UI
 - ▶ Developers ***describe*** the UI
 - ▶ Instead of ***imperative*** DOM manipulations
- ▶ Component based architecture
 - ▶ Components are self-contained, reusable, composable building blocks of UI
- ▶ JSX Syntax
 - ▶ A syntax that allowed developers to write HTML-like code within JavaScript
 - ▶ Blends UI and logic
- ▶ State management
 - ▶ Allows components to manage dynamic data internally
 - ▶ Support for state at various levels - component level or across many components or global
- ▶ Ecosystem and flexibility
 - ▶ React focuses on the "View" layer (in MVC), but integrates well with other libraries and frameworks
 - ▶ Compatibility with Typescript - easier to write type-safe and predictable code

JSX


- ▶ Javascript extended
 - ▶ <https://react.dev/learn/writing-markup-with-jsx>
- ▶ Describe what the UI should look like
- ▶ JSX produces React “elements”
- ▶ Its HTML code inside JS
- ▶ React transforms JSX to HTML and JS
 - ▶ Browsers do NOT understand JSX

REACT COMPONENT


- ▶ Components are self-contained, reusable, composable building blocks of UI
- ▶ Each component encapsulates its own logic, state, and rendering, promoting modularity and code reuse
- ▶ Components can be nested within other components to build complex interfaces
- ▶ Components are customisable by using Props
- ▶ Components promote separation of concerns
- ▶ The UI can be split into independent pieces. Each piece can be modelled as a component
- ▶ A react allocation is made up of a hierarchy (or tree) of components

CLASS COMPONENT

- ▶ React lets you define components as classes
- ▶ Must define the `render()` method
- ▶ It returns the markup



```
1  class Books extends React.Component {
2    render() {
3      return (
4        <ul>
5          <li>Eloquent Javascript</li>
6          <li>Javascript: Definitive guide</li>
7          <li>Javascript: The good parts</li>
8          <li>You don't know JS: Scope and closures</li>
9        </ul>
10     );
11   }
12 }
```



```
1  class ListBooks extends React.Component {
2    render() {
3      return (
4        <Books/>
5      )
6    }
7  }
```

FUNCTION COMPONENT

- ▶ React component is a JavaScript function that you can sprinkle with markup
- ▶ 1. Export component
- ▶ 2. Define function
- ▶ 3. Return markup
- ▶ 4. Use component

```
1 export default function Books() {  
2   return (  
3     <ul>  
4       <li>Eloquent Javascript</li>  
5       <li>Javascript: Definitive guide</li>  
6       <li>Javascript: The good parts</li>  
7       <li>You don't know JS: Scope and closures</li>  
8     </ul>  
9   )  
10 }
```

```
1 export default function ListBooks() {  
2   return (  
3     <Books />  
4   );  
5 }
```

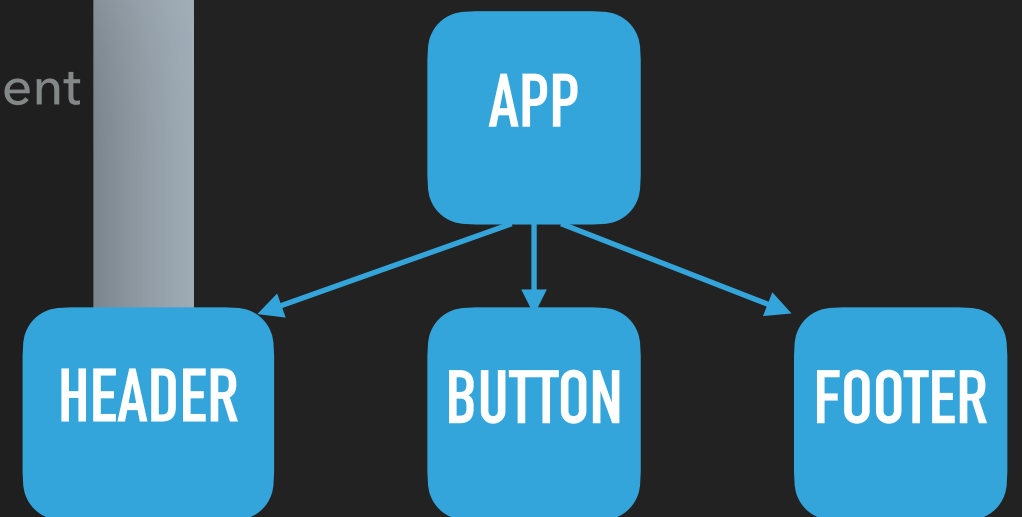

PROPS

- ▶ React components use props to communicate with each other
- ▶ Every parent component can pass some information to its child components
- ▶ Read-only
- ▶ Makes a component dynamic and customisable
- ▶ Any number of props
- ▶ Props can be of any type. Any js value can be passed
 - ▶ Objects, arrays, functions
- ▶ <https://react.dev/learn/passing-props-to-a-component>

EXAMPLE

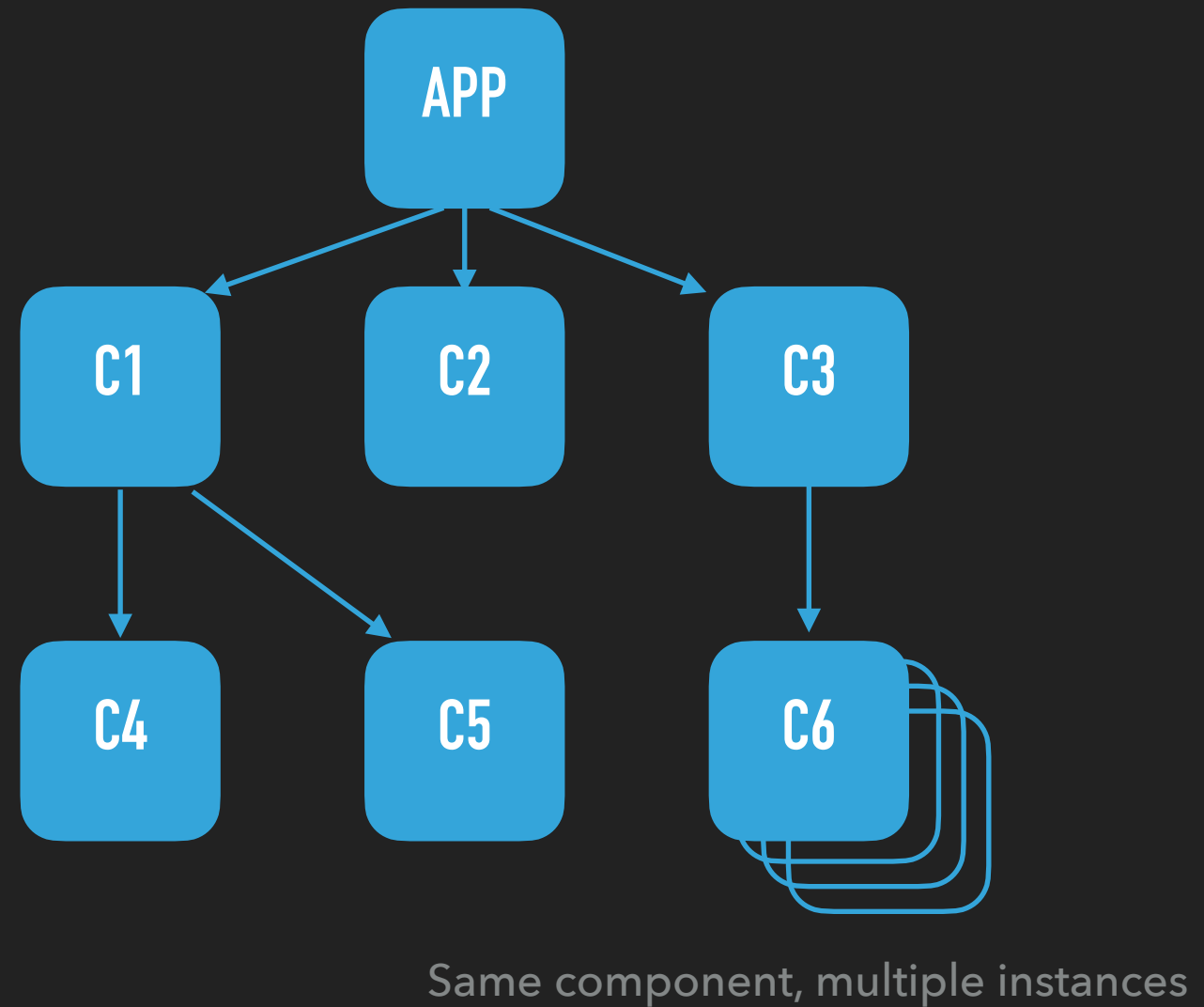
```
1 function Button({ label, onClick }) {  
2   return <button onClick={onClick}>{label}</button>;  
3 }  
4  
5 function Header() {  
6   return <h1>Welcome to My App</h1>;  
7 }  
8  
9 function Footer() {  
10  return <p>© 2024 My Company</p>;  
11 }  
12  
13 function App() {  
14   return (  
15     <div>  
16       <Header />  
17       <Button label="Click Me" onClick={() => alert("Button clicked!")} />  
18       <Footer />  
19     </div>  
20   );  
21 }
```

JSX element



COMPONENT TREE

- ▶ App Component is the root of the component tree
- ▶ C1 is instantiated only when its encountered in App's render()
- ▶ C1 is inserted in the DOM
- ▶ C1's render is not called again until:
 - ▶ Input props from App change
 - ▶ State of C1 changes



Same component, multiple instances

UNDERSTANDING STATE

- ▶ State is an object that holds some dynamic data
- ▶ State is mutable
- ▶ State is updated using specific methods (setState in this case)
 - ▶ Functional programming emphasizes immutable data structures
 - ▶ Ensures that the state is replaced, not modified in place
 - ▶ Immutability helps React efficiently compare previous and current states
- ▶ When state changes, the component re-renders


```
1  class Counter extends React.Component {
2    constructor(props) {
3      super(props);
4      this.state = { count: 0 };
5    }
6
7    increment = () => {
8      this.setState({ count: this.state.count + 1 });
9    };
10
11   render() {
12     return (
13       <div>
14         <p>Count: {this.state.count}</p>
15         <button onClick={this.increment}>Increment</button>
16       </div>
17     );
18   }
19 }
20
```

RE-RENDERING COMPONENTS

- ▶ A component can be rendered multiple times
- ▶ A component is re-rendered when
 - ▶ State of the component changes
 - ▶ Props change
 - ▶ Parent component is re-rendered
 - ▶ A few other cases
- ▶ What happens
 - ▶ Component redraws the UI with the changed state or props

STATE IN FUNCTIONAL COMPONENTS

- ▶ useState hook
- ▶ useState returns an array of two objects
- ▶ State object
- ▶ Function to change the state
- ▶ useState takes one param - initial value of state
- ▶ State object is managed by React. Component just uses it
- ▶ When state changes, the component re-renders



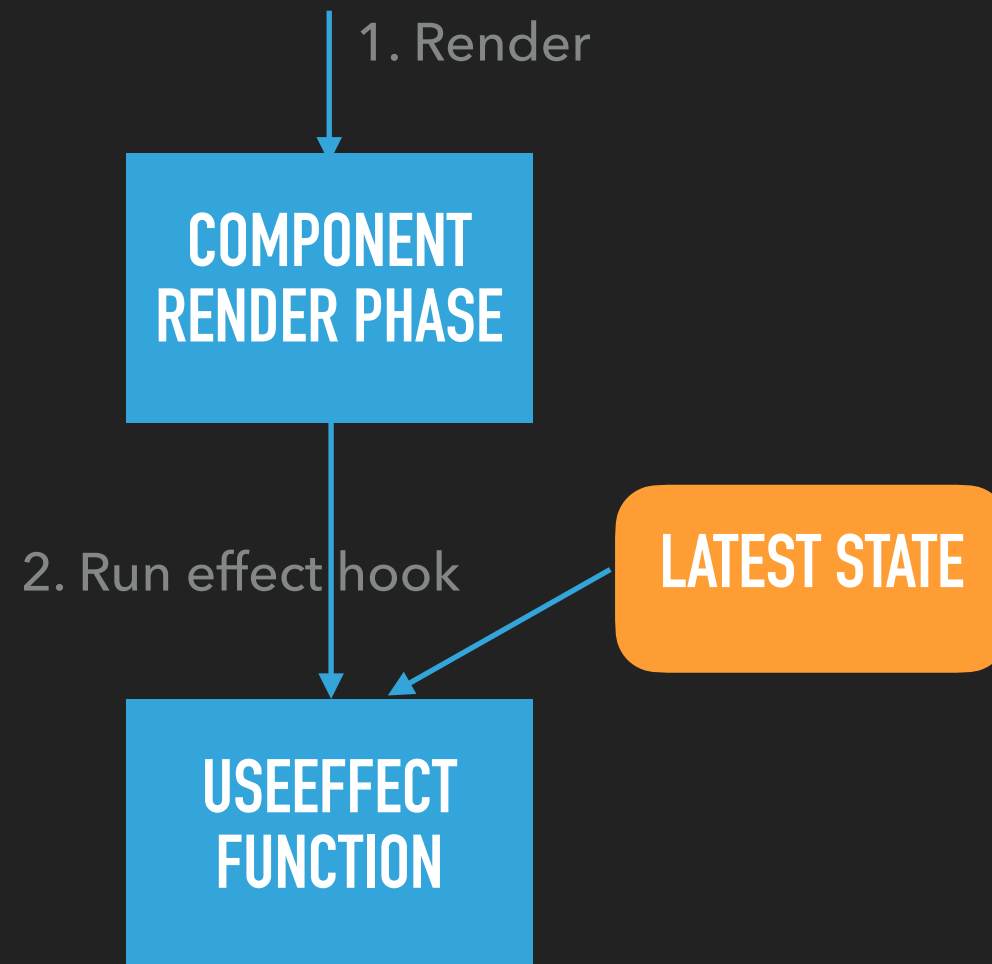
```
1  function Counter() {  
2    const [count, setCount] = React.useState(0);  
3  
4    return (  
5      <div>  
6        <p>Count: {count}</p>  
7        <button onClick={() => setCount(count + 1)}>Increment</button>  
8      </div>  
9    );  
10 }  
11
```


COMPONENTS – RENDER, STATE AND PROPS

- ▶ Component renders JSX
- ▶ JSX describes the UI
- ▶ The description of UI uses Props and state
- ▶ User interaction or other events changes state
- ▶ Component re-renders with the changed state

useEffect() HOOK

- ▶ Side effects - Mutations to state, timers, subscriptions, etc
- ▶ Side effects to happen outside of the render phase
- ▶ Use useEffect() hook instead of the function body.



useEffect SYNTAX AND USAGE

▶ `useEffect(()=>{},
[dependencies])`

▶ `() => {}` - Function that gets executed.

▶ Can cause side effects

▶ `[dependencies]` - Prop or state variables (or any variable)

▶ Empty dependency list `[]` makes the effect run only once

FUNCTION
`() => {}`

This function is executed after the render phase, **IF** the dependencies have changed.

**ARRAY OF
DEPENDENCIES**

The effect function is run only if one or more dependencies change.

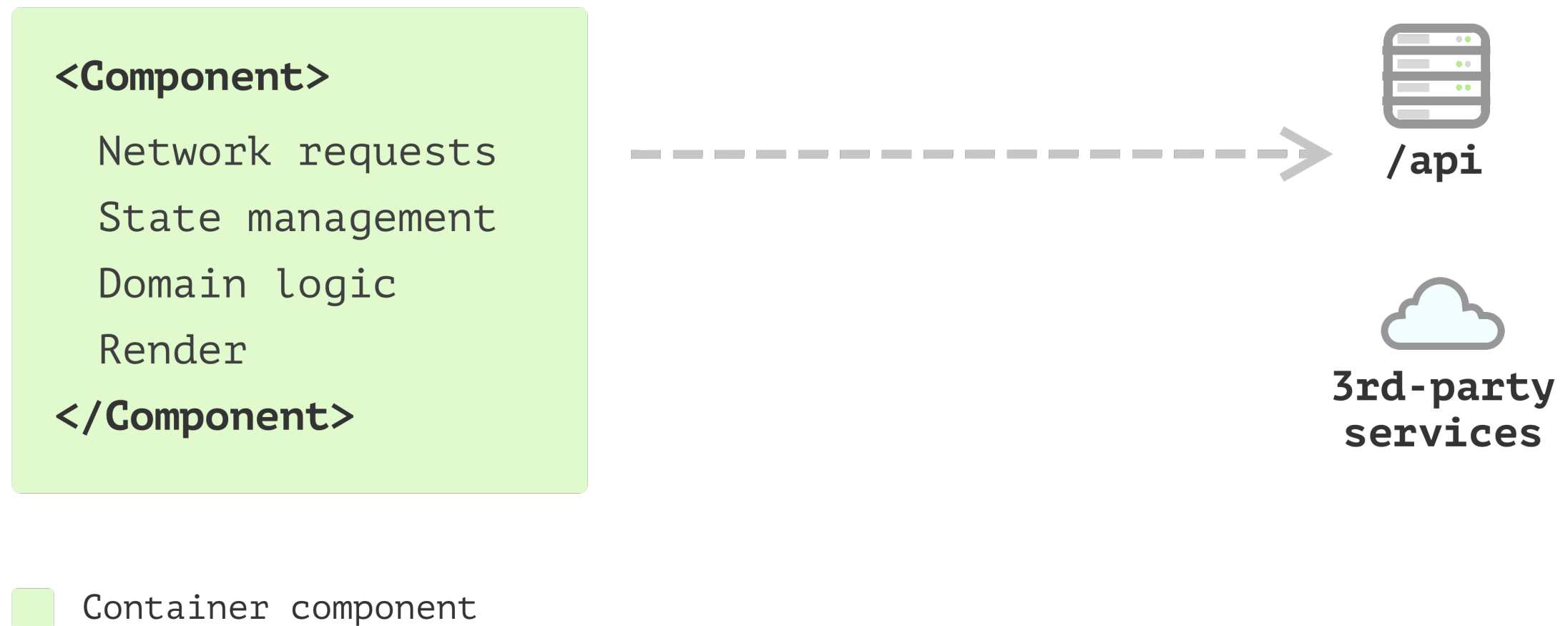
UNDERSTANDING USEEFFECT HOOK

- ▶ API calls are primarily made using `useEffect`
- ▶ Response to API call is stored in state
- ▶ When state changes, the component re-renders

```
1 interface RemoteObject {
2   id: string;
3   name: string;
4   data: any;
5 }
6
7 interface LocalObject {
8   id: string;
9   name: string;
10  data: any;
11  brand: string;
12 }
13 function Objects() {
14   const [state, setState] = useState([] as LocalObject[]);
15
16   useEffect(() => {
17     const fetchObjects = async () => {
18       const url = "https://api.restful-api.dev/objects";
19       const response = await fetch(url);
20       const remoteObjects: RemoteObject[] = await response.json();
21       // From name, extract brand
22       const localObjects: LocalObject[] = remoteObjects.map((remoteObject) => {
23         let brand = remoteObject.name.replace(/ .*/, ''); // Extract first word
24         return { ...remoteObject, brand };
25       });
26       setState(localObjects);
27     }
28     fetchObjects();
29   }, []);
30
31   console.log(state)
32   return (
33     <div>
34       {state.map((object) => <p key={object.id}>{object.name} - {object.brand}</p>)}
35     </div>
36   )
37 }
```

ARCHITECTURE OF REACT APPS

SINGLE COMPONENT APPLICATION



CONTAINER – PRESENTATIONAL COMPONENTS


▶ Container Components

- ▶ Concerned with how things work.
- ▶ Manage state, handle logic, and interact with APIs or Redux stores.
- ▶ Pass props to presentational components.

▶ Presentational Components

- ▶ Concerned with how things look.
- ▶ Focus on rendering UI based on props received.
- ▶ Stateless and reusable.

CONTAINER – PRESENTATIONAL COMPONENTS

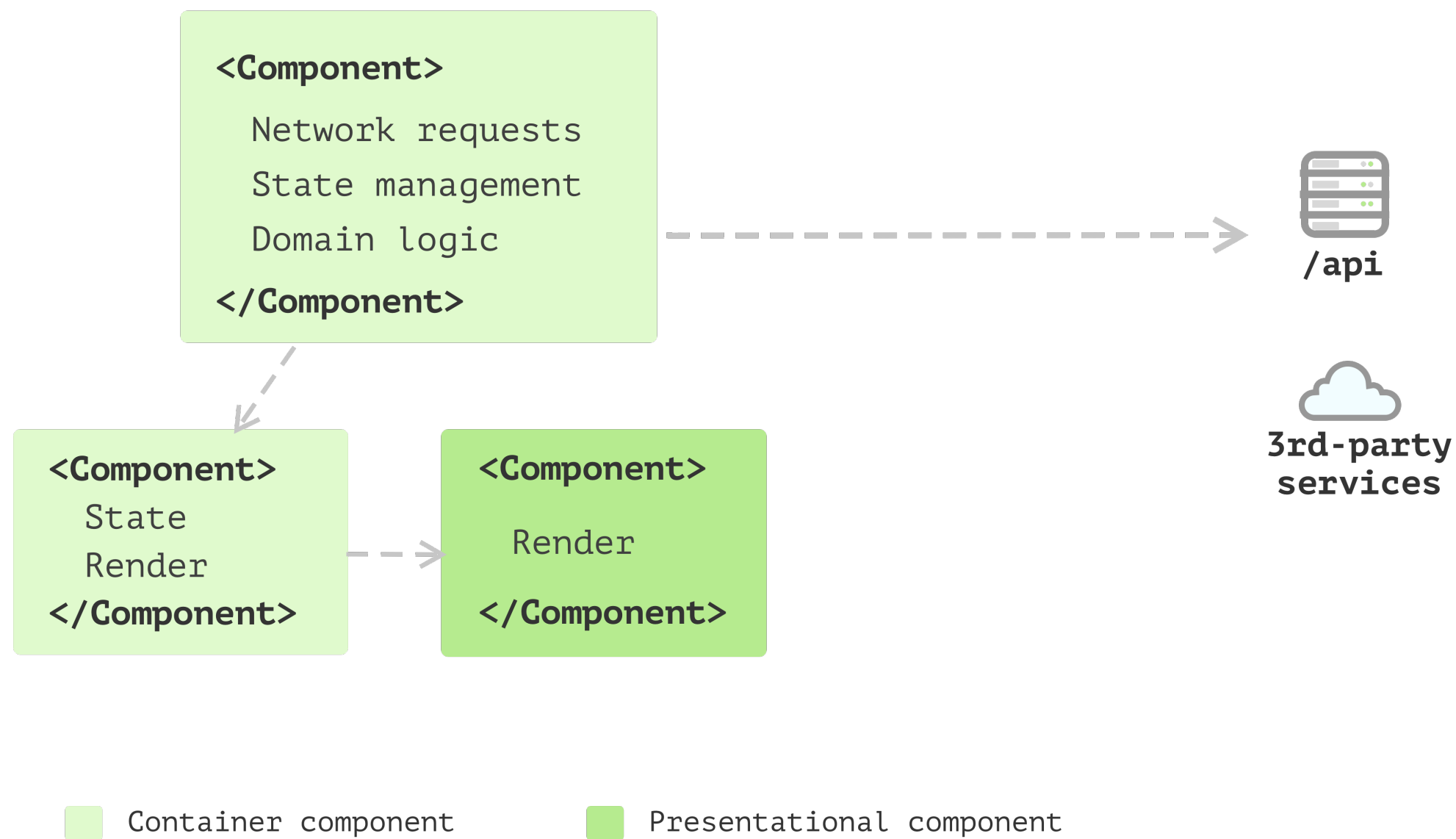


```
1 function UserListContainer() {
2   const [users, setUsers] = useState([]);
3   const [loading, setLoading] = useState(true);
4
5   useEffect(() => {
6     fetch('/api/users')
7       .then((res) => res.json())
8       .then((data) => {
9         setUsers(data);
10        setLoading(false);
11      });
12  }, []);
13
14  if (loading) return <p>Loading...</p>;
15
16  return <UserList users={users} />;
17 }
```



```
1 function UserList({ users }) {
2   return (
3     <ul>
4       {users.map((user) => (
5         <li key={user.id}>{user.name}</li>
6       ))}
7     </ul>
8   );
9 }
```


MULTIPLE COMPONENT APPLICATION



STATE MANAGEMENT USING HOOKS

- ▶ Apart from rendering, what are the other things the components are doing?
 - ▶ network requests
 - ▶ converting data into different shapes (types)
 - ▶ State management
- ▶ Can it be moved out?

STATE MANAGEMENT USING HOOKS



```
1 function useUsers() {
2   const [users, setUsers] = useState([]);
3   const [loading, setLoading] = useState(true);
4
5   useEffect(() => {
6     fetch('/api/users')
7       .then((res) => res.json())
8       .then((data) => {
9         setUsers(data);
10        setLoading(false);
11      });
12   }, []);
13
14   return { users, loading };
15 }
```

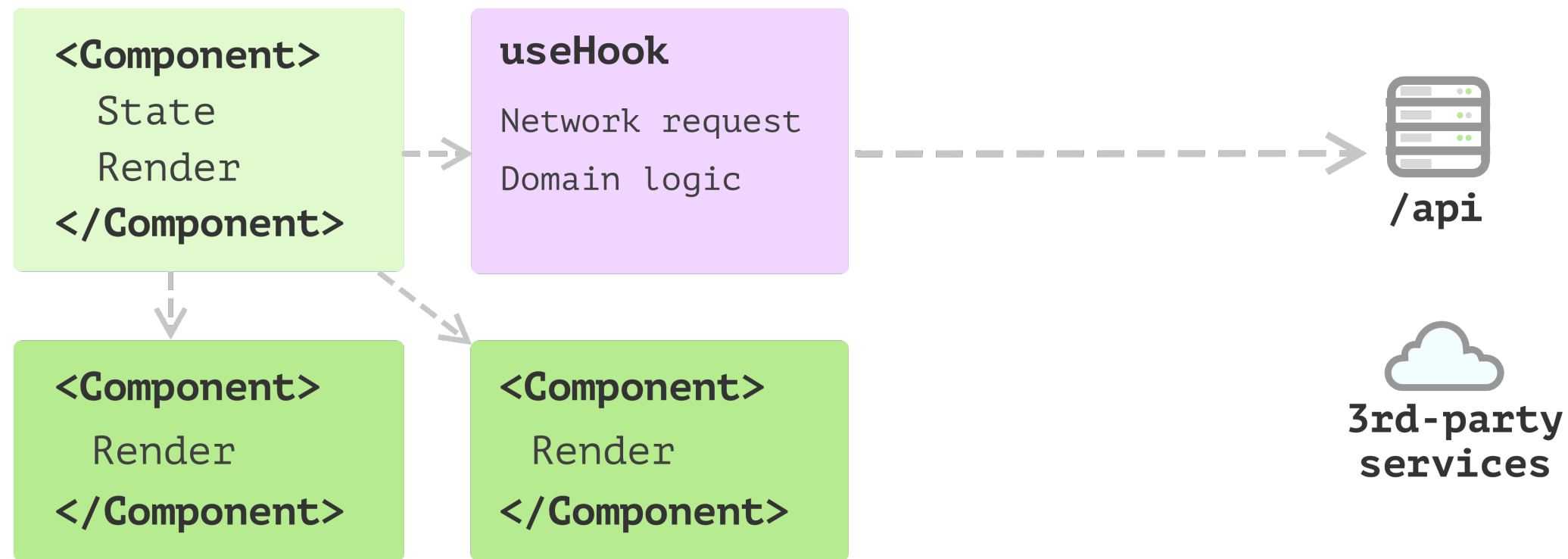


```
1 function UserListContainer() {
2   const { users, loading } = useUsers();
3
4   if (loading) return <p>Loading...</p>;
5
6   return <UserList users={users} />;
7 }
```



```
1 function UserList({ users }) {
2   return (
3     <ul>
4       {users.map((user) => (
5         <li key={user.id}>{user.name}</li>
6       ))}
7     </ul>
8   );
9 }
```

STATE MANAGEMENT WITH HOOKS



Container component

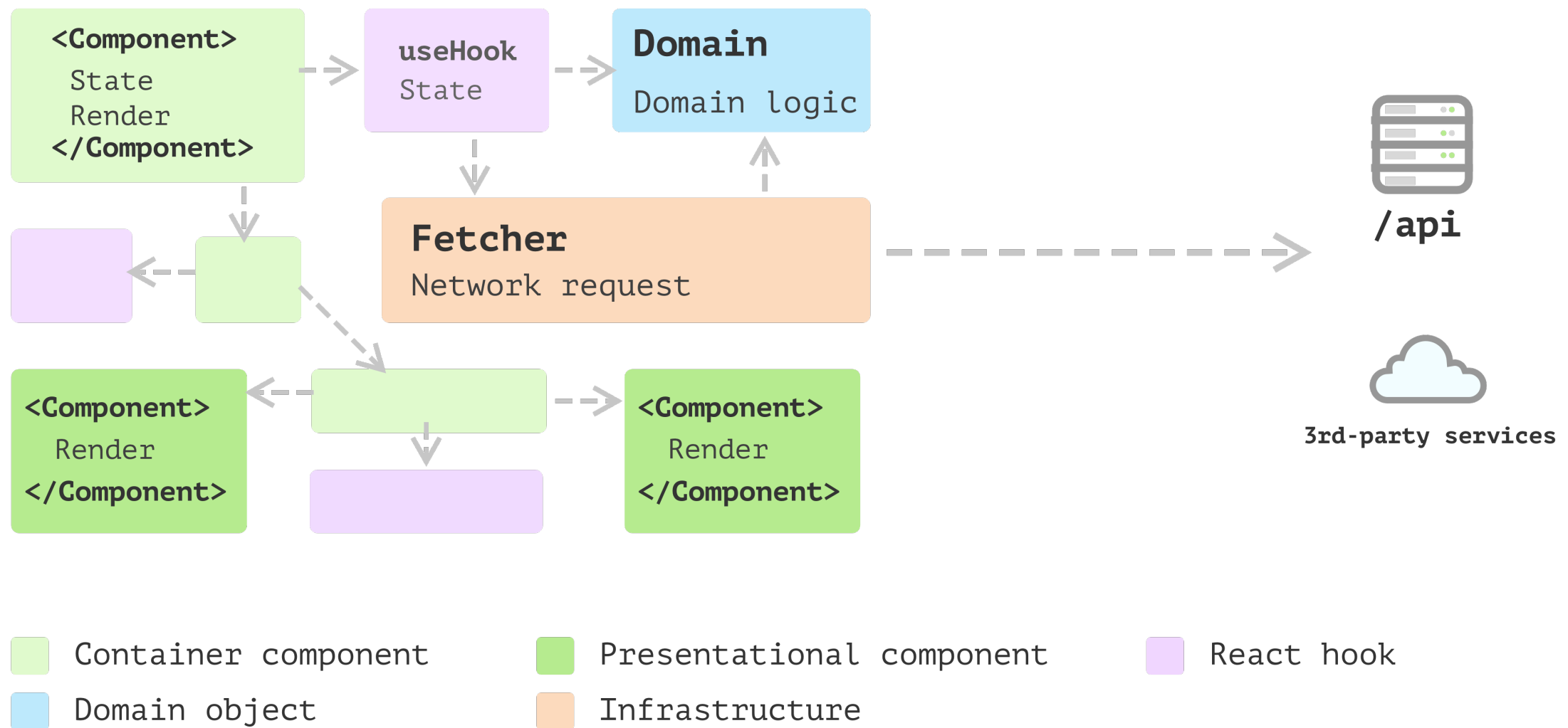
Presentational component

React hook

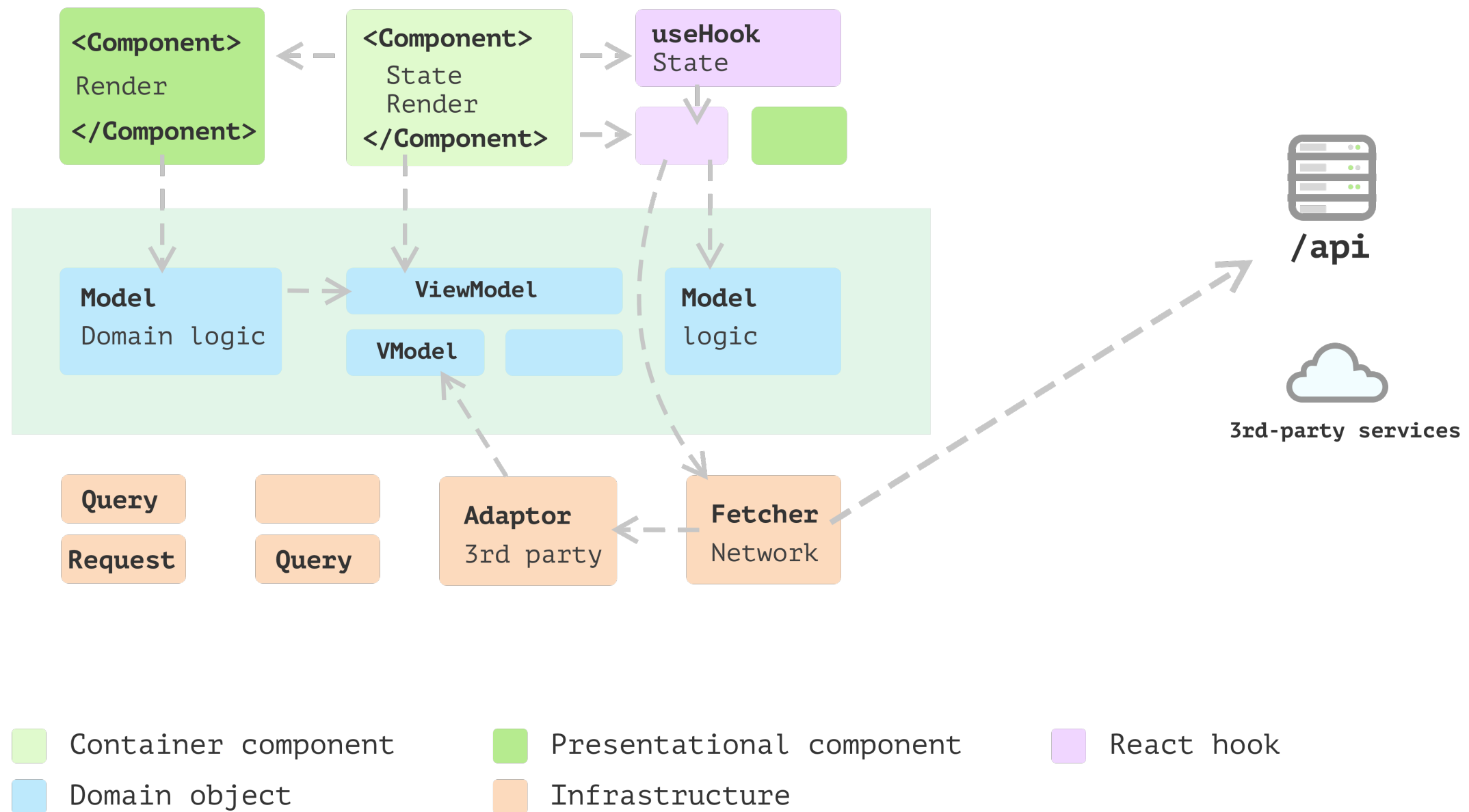
BUSINESS MODELS

- ▶ A domain object corresponds to a real-world concept or entity in the problem domain
 - ▶ Examples: User, Order, Product, Invoice
- ▶ Encapsulates behaviour and data
 - ▶ Contains both data (attributes) and behaviour (methods) that define the entity's responsibilities and rules
 - ▶ Example: An Invoice domain object might have an `addLineItem()` method or a `calculateTotal()` method
- ▶ Domain objects are derived from the business rules and requirements
- ▶ Typically mapped to DB entities
- ▶ Typically, a lighter version, called DTO is sent as a response to API calls (`/api/getUser`)
- ▶ Where should domain objects (or business models) be defined in a React App ?

BUSINESS MODELS & DOMAIN LOGIC



LAYERED FRONTEND APPLICATION



LAYERED FRONTEND APPLICATION

- ▶ Presentation - Domain - Data layering
- ▶ Presentation layer
 - ▶ Responsible for presenting views and handling user interaction
- ▶ Domain layer
 - ▶ Responsible for representing data
 - ▶ Domain logic/business logic
 - ▶ Transformations from one form to another
- ▶ Data layer
 - ▶ Responsible for fetching data and network handling