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<u>Aim:</u> Define a simple service like CONVERTING RS INTO DOLARS

```
const express = require('express');
const axios = require('axios');
const app = express();
const exchangeRateApi = 'https://api.exchangerate-api.com/v4/latest/INR';
app.get('/convert', async (req, res) => {
 const { amount, to } = req.query;
 try {
  const response = await axios.get(exchangeRateApi);
  const exchangeRate = response.data.rates[to];
  if (!exchangeRate) {
   return res.status(400).json({ error: 'Invalid currency code' });
  }
  const convertedAmount = (amount * exchangeRate).toFixed(2);
  res.json({ convertedAmount });
 } catch (error) {
  console.error(error);
  res.status(500).json({ error: 'An error occurred while converting currency' });
 }
});
const PORT = process.env.PORT || 3000;
app.listen(PORT, () => {
console.log(`Server listening on port ${PORT}`);
});
```

Go to desktop>cmd> type node filename.js (node app.js)

Copy port no (3000)

```
C:\Windows\System32\cmd.exe-node app.js
licrosoft Windows [Version 10.0.19045.3930]
[c) Microsoft Corporation. All rights reserved.
C:\Users\Lab201\Desktop>node app.js
Server listening on port 3000
```

Go to browser type--- localhost:3000/convert?amount=100000&to=USD

OUTPUT:

```
← → C i localhost:3000/convert?amount=100000&to=USD

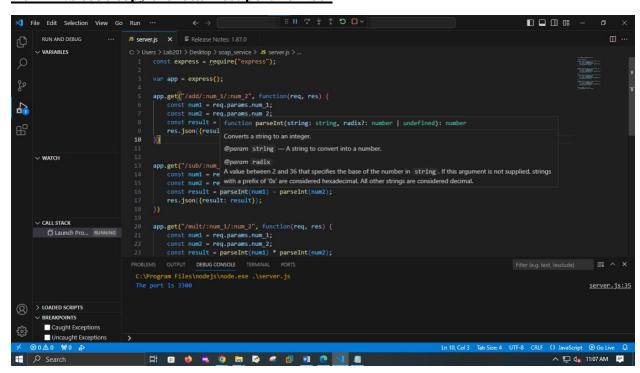
{"convertedAmount":"1210.00"}
```

<u>Aim</u>: Create a SIMPLE SOAP SERVICE USING NODE.js

```
const express = require("express");
var app = express();
app.get("/add/:num_1/:num_2", function(req, res) {
       const num1 = req.params.num_1;
       const num2 = req.params.num_2;
       const result = parseInt(num1) + parseInt(num2);
       res.json({result: result});
})
app.get("/sub/:num_1/:num_2", function(req, res) {
       const num1 = req.params.num_1;
       const num2 = req.params.num_2;
       const result = parseInt(num1) - parseInt(num2);
       res.json({result: result});
})
app.get("/mult/:num_1/:num_2", function(req, res) {
       const num1 = req.params.num_1;
       const num2 = req.params.num_2;
       const result = parseInt(num1) * parseInt(num2);
       res.json({result: result});
})
app.get("/div/:num_1/:num_2", function(req, res) {
       const num1 = req.params.num_1;
       const num2 = req.params.num_2;
```

```
const result = parseInt(num1) / parseInt(num2);
res.json({result: result});
})
app.listen(3300, function() {
    console.log("The port is 3300");
});
```

Run in vs code copy the local host port number



Open google chrome type--

http://localhost:3300/add/2/3

http://localhost:3300/sub/2/3

http://localhost:3300/mult/2/3

http://localhost:3300/div/2/3

OUTPUT:



<u>Aim:</u> Create a SIMPLE REST Service.

Code:

```
const express = require('express');
const app = express();
const PORT = process.env.PORT || 3000;
// Ye timepass ka data hai
const data = [
  { id: 1, name: 'Shridhar Pandey' },
  { id: 2, name: 'Abhishek Singh' },
  { id: 3, name: 'Anil Narayankar' },
  { id: 4, name: 'Ravi Yadav' },
  { id: 5, name: 'Swati Dubey' },
  { id: 6, name: 'Avanishchandra Yadav' },
  { id: 7, name: 'Prathamesh Kadam' },
  { id: 8, name: 'Sherly Dammu' },
  { id: 9, name: 'Bhavika Gawande' }
];
// Sab data ek saath chiye to iss route se milega
app.get('/api/data', (req, res) => {
  res.json(data);
});
// Particular id ka data chiye to iss route se milega
app.get('/api/data/:id', (req, res) => {
  const id = parseInt(req.params.id);
  const item = data.find(item => item.id === id);
```

```
if (!item) {
    res.status(404).json({ error: 'Item not found' });
} else {
    res.json(item);
}
});

// Server isstaaaarrrttt :)
app.listen(PORT, () => {
    console.log(Server is running on port ${PORT});
});
```

Output:

```
✓ ③ localhost:3000/api/data/6 × +

← → C ① localhost:3000/api/data/6

Pretty print ✓

{
  "id": 6,
  "name": "Avanishchandra Yadav"
}
```

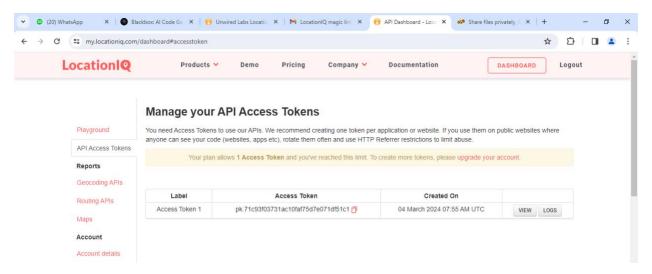
Aim: Develop a application to consume GOOGLE's MAP RESTFUL WEB SERVICE

```
import requests
def get_geolocation(api_key, search_string):
  base_url = "https://us1.locationiq.com/v1/search"
  params = {
     'key': api_key,
     'q': search_string,
     'format': 'json',
  }
  response = requests.get(base_url, params=params)
  data = response.json()
  if response.status_code == 200 and data:
     result = {
        'place_id': data[0].get('place_id', "),
        'lat': data[0].get('lat', "),
        'lon': data[0].get('lon', "),
        'display_name': data[0].get('display_name', "),
     }
     return result
  else:
     print(f"Error: {response.status_code} - {data.get('error', 'No error message')}")
     return None
```

```
api_key = 'pk.71c93f03731ac10faf75d7e071df51c1 '
search_string = input("Enter the location : ")

result = get_geolocation(api_key, search_string)
if result:
    print("Output:")
    for key, value in result.items():
        print(f"{key}: {value}")
```

BROWSE LOCATION IQ>SIGNUP WITH EMAIL> CLICK ON THE LINK PROVIDED BY LOCATION IQ (on your email)>YOU WILL GET YOUR ACCESS TOKEN COPY THE KEY AND PASTE IN THE PYTHON CODE:



RUN THE CODE

Output:

```
= RESTART: C:\Users\Lab201\Desktop\geolocation.py
Enter the location: mumbai
Output:
place_id: 337978786
lat: 19.08157715
lon: 72.88662753964906
display_name: Mumbai, Maharashtra, India
```

<u>Aim:</u> INSTALLATION AND CONFIGURATION OF VIRTUALIZATION USING KVM COMMANDS:

1.sudo grep-c"svm\|vmx"/proc/cpuinfo

2.sudo apt install qemu-kvm libvirt-daemon-system virt-manager brid

3.sudo apt-get update

4.sudo apt-get install qemu-kvm libvirt-daemon-system virt-manager bridge-utils

5.sudo apt install qemu-kvm libvirt-clients libvirt-daemon-system bridge-utils

6.sudo systemctl start libvirtd

7.sudo usermod -aG kvm \$USER

8.sudo systemctl is-active libvirtd

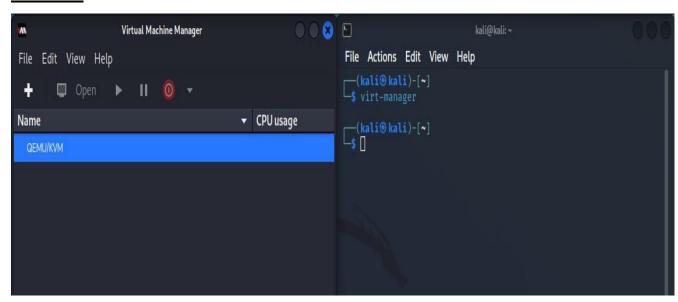
9.sudo usermod -aG libvirt \$USER

sudo usermod -aG kvm \$USER

10.virt-manager

11.kvm-ok

OUTPUT:



<u>Aim:</u> Develop Application to download image/video from server or upload image/video to server using MTOM techniques

```
(node.js) Code:
const express = require('express');
const multer = require('multer');
const path = require('path');
const fs = require('fs');
const app = express();
const port = 3000;
// Define storage using multer.diskStorage
const storage = multer.diskStorage({
 destination: (req, file, cb) => {
  // Set the destination folder where the file will be saved
  const uploadFolder = 'uploads';
  fs.mkdirSync(uploadFolder, { recursive: true });
  cb(null, uploadFolder);
 },
 filename: (req, file, cb) => \{
  // Set the filename to the original filename
  cb(null, file.originalname);
 },
});
const upload = multer({ storage: storage });
app.post('/upload', upload.single('file'), (req, res) => {
 const file = req.file;
 // Check if file is present
```

```
if (!file) {
  return res.status(400).json({ success: false, message: 'No file uploaded.' });
 // Process the file as needed (save to disk, database, etc.)
 res.json({ success: true, message: 'File uploaded successfully.' });
});
app.get('/download/:filename', (req, res) => {
 const filename = req.params.filename;
 const filePath = path.join(__dirname, 'uploads', filename);
 // Check if file exists
 if (fs.existsSync(filePath)) {
  // Implement logic to send the file as a response
  res.sendFile(filePath);
 } else {
  res.status(404).json({ success: false, message: 'File not found.' });
 }
});
app.listen(port, () => {
 console.log(Server is running on http://localhost:${port});
});
```

RUN THE CODE: IT WILL START THE SERVER AT <u>localhost:3000</u>

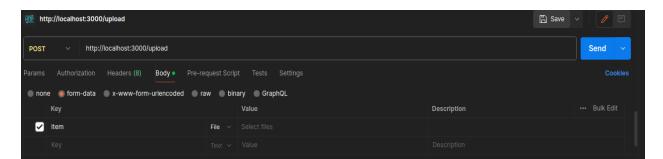
```
~ $ node practical6.js
Server is running on http://localhost:3000
```

OPEN POSTMAN OPEN A NEW PAGE & CHOOSE POST METHOD

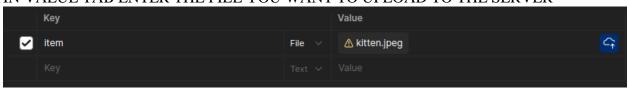


ENTER THE URL OF THE SERVER: http://localhost:3000/upload

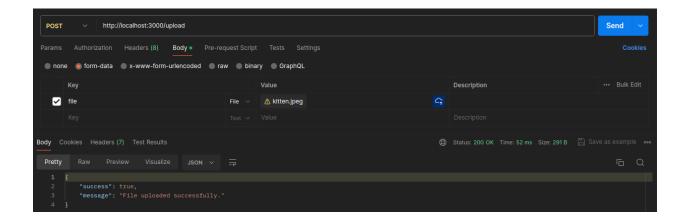
THEN CLICK ON BODY>FORM DATA>NAME THE KEY ITEM AND FILE TYPE: FILE



IN VALUE TAB ENTER THE FILE YOU WANT TO UPLOAD TO THE SERVER



CLICK ON SEND



Upload Output:

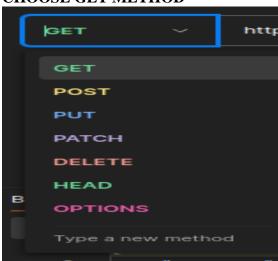
```
Body Cookies Headers (7) Test Results

Pretty Raw Preview Visualize JSON > = 

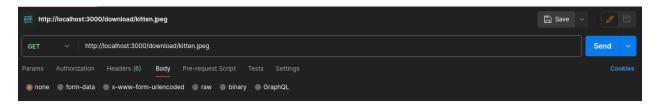
1 {
2     "success": true,
3     "message": "File uploaded successfully."
4 }
```

DOWNLOAD:

CHOOSE GET METHOD

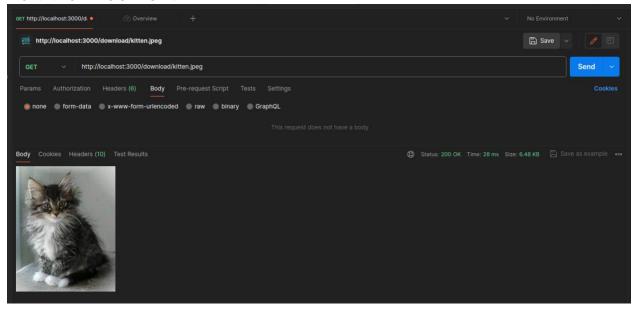


ENTER THE URL OF THE SERVER: http://localhost:3000/download/kitten.jpg



CLICK ON SUBMIT

DOWNLOAD OUTPUT:



<u>Aim:</u> Cloud Functionality VSI (Virtual Server Infrastructure) Infrastructure as a Service (IaaS), Storage

AFTER INSTALLATION, IT WILL SHOW YOU AN IP ADDRESS. PUT IT IM YOUR BROWSER TO ACCESS YOUR ADMINISTRATOR PAGE THE DEFAULT USER CREDENTIALS ARE USER: ADMIN AND PASSWORD: ADIMIN. FOR ROOT LOGIN - USERNAME- ROOT AND PASSWORD - PASSWORD.



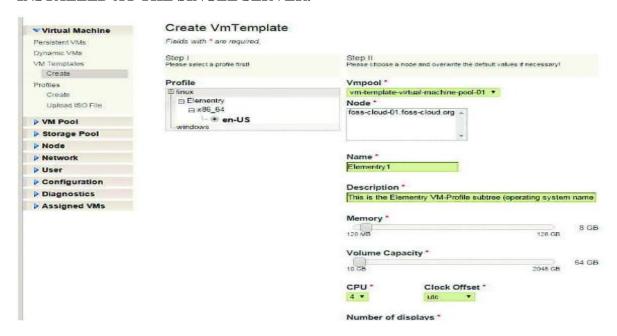


THE FIRST SCREEN AFTER LOGIN SHOWS MANY OPTIONS TO INSTALL AND DEPLOY ANY VIRTUAL MACHINE. TO INSTALL A VIRTUAL MACHINE CLICK ON VIRTUAI MACHINE-> UPLOAD ISO FILE OPTION AND UPLOAD THE BOOTABLE ISO FILE. HERE, WE ARE GOING TO UPLOAD LINUX ELEMENTARY 0S ISO.



ONCE YOU UPLOADED THE FILE, CREATE VIMTEMPLATE. IN THIS OPTION YOU ARE BASICALLY CONFIGURING YOUR VIRTUAL MACHINE'S STORAGE LOCATION, CPU, MEMORY, NODE ETC. HERE, YOU WILL FIND SINGLE NODES

ANA VW PO01 1 RESPECTIVE OPTIONS BECAUSE EVERYTHING WAS INSTALLED AT THE SINGLE SERVER.



NOW, CLICK ON VMTEMPLATES AND YOU WILL SEE A TEMPLATE WHICH YOU HAVE CREATED IN STEP 4. TO START YOUR MACHINE GO TO RUN ACTION TAB AND CLICK ON THE GREEN ARROW. UNDER STATUS TAB, IT SHOWS THE RUNNING TEXT WITH THE GREEN CIRCLE WHICH SHOWS THAT YOUR MACHINE IS RUNNING WITHOUT ANY ERRORS. TO VIEW YOUR VIRTUAL MACHINE CLICK ON A BLUE SQUARE BOX UNDER ACTION TAB.



TO VIEW YOUR VIRTUAL MACHINE YOU HAVE TO DOWNLOAD SPICE CLIENT TOOL. THE DOWNLOAD LINK CAN BE FOUND UNDER THE LINKS OPTION. AFTER DOWNLOADING THE APPLICATION, CLICK ON THE BLUE SQUARE TO

VIEW MACHINE. WHEN YOU CLICK ON IT, THE BROWSER WILL POP-UP FOR LAUNCHING THE APPLICATION.

IF THE APPLICATION DOES NOT LAUNCH AUTOMATICALLY, LAUNCH IT MANUALLY BY ENTERING THE LINK AND PASSWORD IN THE REMOTE VIEWER TOOL WHICH YOU WILL SEE IN THE POP-UP MESSAGE.



ONCE IT CONNECTS, ENTER THE PASSWORD WHICH WAS GIVEN IN THE LINK AND CLICK OK.



FINALLY YOU WILL ABLE TO VIEW AND CONTROL YOUR VIRTUAL MACHINE.

TY.BSC.CS

