3- StringBuffer

public class Buffer {

public static void main(String[] args) {

int flag=0;

StringBuffer sb1 = new StringBuffer("hello");

StringBuffer sb2 = new StringBuffer("hello");

for(int i=0;i<sb1.length();i++)

{

if(sb1.charAt(i) == sb2.charAt(i))

flag++;

else

flag=0;

}

if(flag!=0)

System.***out***.println("content is equal");

else

System.***out***.println("content is not equal");

}

}

Output:

content is equal