

Week 8 - bank 10. java

```
import java.util;  
import java.lang.*;  
class Account  
{
```

```
    String name = " ";  
    String acc_no = " ";  
    String type = " ";  
}
```

```
class Curr Act extends Account {
```

```
    double balance = 0;
```

```
    Scanner vs = new Scanner (System.in);
```

```
    void getdata ()
```

```
{
```

```
    System.out.println ("Name: \n");
```

```
    name = vs.nextLine();
```

```
    System.out.println ("Account Number: \n");
```

```
    acc_no = vs.nextLine();
```

```
}
```

```
void deposit () {
```

```
    System.out.println ("Deposit = ");
```

```
    double dep = vs.nextDouble();
```

```
    balance += dep;
```

```
    System.out.println ("New Balance = " + balance);
```

classmate

}

void display () {

System.out.println ("Your current balance is "+balance);

}

void display () {

System.out.println ("No Intrests Available for current deposit");

}

void withdraw () {

if (balance > 500)

{

System.out.println ("withdraw amount : \n");

double withd = vs.next double ();

if (balance - withd < 0) {

System.out.println ("Insufficient Balance \n");

}

else

{

balance -= withd ;

if (balance < 2000).

{

System.out.println ("Service charge of 5% Balance

is applied \n Service charge = "+(0.05+

balance));

balance -= (0.05 * balance);

}

```
System.out.println("Your Balance after withdrawal of "+withd+"  
balance);
```

```
}
```

```
}
```

```
else {
```

```
System.out.println("Insufficient Balance : min.balance is  
500 ");
```

```
}
```

```
}
```

```
}
```

```
class saving acc extends Account {
```

```
int flag = 0;
```

```
double balance = 0;
```

```
Scanner vs = new Scanner(System.in);
```

```
void getData() {
```

```
System.out.println("Name : \n");
```

```
name = vs.nextLine();
```

```
System.out.println("Account Number : \n");
```

```
acc_no = vs.nextLine();
```

```
}
```

```
void deposits() {
```

```
System.out.println("Deposit it Amount : \n");
```

```
double dep = vs.nextDouble();
```

```
balance += dep;
```

```
System.out.println("New balance = "+balance);
```


}

void display () {

System.out.println ("Current Balance is "+ balance);

}

void interest () {

if (flag == 0) {

System.out.println ("Enter rate and number of months");

double r = vs.nextDouble();

int months = vs.nextInt();

double i = 0;

i = balance * Math.pow ((r / 100), months);

balance += i;

System.out.println ("Your interests is " + (double) Math.round
(i));

flag = 1;

}

void withdraw ()

{

if (balance > 0) {

System.out.println ("Enter amount to withdraw");

double withd = vs.nextDouble();

if (balance - withd < 0) {

System.out.println ("You dont have enough balance")

}

else {

```

    balance -= withd;
}
system.out.println("Your balance after withdrawal of "+withd+"
                    = "+balance);
}
else {
system.out.println("Insufficient Balance : min balace is 0);
}
} }

```

```

class bank {
public static void main(String args[]) {
Scanner vs = new Scanner(System.in);
int choice = 0;
do {
system.out.println("1. Current Account \n 2. Saving Account
                    \n 3. Exit");

choice = vs.nextInt();
switch(choice) {
case 1:
currAct obj c = new CurrAct();
int choice 2 = 0;
obj c.getdata();
do {
system.out.println("\n 1. Deposit \n 2. Display \n 3. Interest \n 4.
                    withdraw \n 5. Exit ");

```

```
choice 2 = vs.new Int();
```

```
switch (choice 2) {
```

```
case 1: obj.c.deposit();
```

```
break;
```

```
case 2: obj.c.display();
```

```
break;
```

```
case 3: obj.c.intrest();
```

```
break;
```

```
case 4: obj.c.withdraw();
```

```
break;
```

```
}
```

```
} while (choice 2 != 5);
```

```
break;
```

```
case 2;
```

```
Saving Act obj.s = new Saving Act();
```

```
obj.s.get data();
```

```
do {
```

```
System.out.println ("1. Deposit \n 2. Display \n 3. Intrested \n 4.  
Withdraw \n 5. Exit");
```

```
choice 2 = vs.new Int();
```

```
switch (choice 2) {
```

```
case 1: obj.s.deposit();
```

```
break;
```

```
case 2: obj.s.display();
```

```
break;
```



```
case 3: obj.s.intrests ();
```

```
break;
```

```
case 4: obj.s.withdraw ();
```

```
break;
```

```
}
```

```
}
```

```
while (choice != 5);
```

```
break;
```

```
}
```

```
while (choice != 3);
```

```
}
```

```
}
```

shape 9.java

```
import java.util;  
abstract class shape {  
    int a, b;  
    abstract void printArea();  
}
```

```
class Rectangle extends shape {  
    public void printArea()  
{
```

```
        Scanner sc = new Scanner (System.in);  
        System.out.println ("Enter length and breadth.");  
        a = sc.nextInt();  
        b = sc.nextInt();  
        System.out.println ("Area = " + (a*b));  
    }  
}
```

```
class triangle extends shape {  
    public void printArea()  
{
```

```
        Scanner sc = new Scanner (System.in);  
        System.out.println ("Enter length and breadth.");  
        a = sc.nextInt();  
        b = sc.nextInt();  
        System.out.println ("Area = " + (0.5 * a * b));  
    }
```


}

}

class circle extends shape {

public void printArea()

{

Scanner sc = new Scanner(System.in);

System.out.println("Enter Radius");

a = sc.nextInt();

System.out.println("Area = " + (3.14 * a * a));

}

}

class Main {

public static void main (String args []) {

int ch;

Scanner sc = new Scanner (System.in);

System.out.println("Press 1: Rectangle \n Press 2: Triangle \n
Press 3 : Circle \n");

ch = sc.nextInt();

Shape ref = null;

switch (ch) {

case 1: ref = new Rectangle();

break;

case 2: ref = new Triangle();

break;

case 3: ref = new Circle();

break;

}

ref.printArea();

}

}