

AKASH H RAO

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Belagavi,Karnataka



FULL STACK DEVELOPER

ABOUT ME

I am currently in my pre final year of my Bachelors in Engineering Degree from Jain College Of Engineering(JCE) in Computer Science and Engineering (2022-2026).I have been tinkering with code science school days. My Superhero-power includes talking to machines using programming languages. I do have infinity stones which include HTML,CSS,Javascript,C ,Java and Python.I am a self taught developer and an enthusiastic individual.I love love working on interesting and challenging problems.

EDUCATION

Govindram seksaria science PU college, Belagavi

Percentage : 67.5%
Year : 2020-2022

Jain college of engineering, Belagavi

CGPA : 8.41
Year : 2022 - 2026

SKILLS

- My skill are creating the website frontend using the HTML, CSS and Javascript.
- Also I have knowledge about the React
- And also I have the good. Communication.

CERTIFICATIONS

- I have participated in may of the hackathon and have won the prize in some of them.
- It was the good experience for me to participate.

PROJECTS

SnakeMania - Snake Game

- The SnakeMania is the classic snake game made using the WEB technology(HTML , CSS and Javascript) .
- The goal is to keep the snake alive and eat the food.
- The movement of the snake will be up, down , left and right.
- the Github link for the project- [click](#)

Student Management

- Add, update, and delete student records
- Search and filter functionality
- Responsive UI for desktop and mobile
- Clean and accessible interface
- [LIVE DEMO](#)

Portfolio Website

- Core: HTML5, CSS3, JavaScript (ES6+)
- Frameworks/Libraries: React (or similar), Tailwind CSS (or other utility-first CSS)
- Build & Deployment: Vercel (for seamless CI/CD), Git for version control
- [LIVE DEMO](#)

To-Do-List

- I have made the To-Do-List
- We can add the tasks which can checked or unchecked.
- the data will saved even after the refreshing page.
- the github link for the project -[click](#)