CDAC Mumbai

Lab Assignment: 1

Flowchart and Java Programming

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Flowchart + Java Programming Questions: (use Notepad++)

1. Check Positive Number:

- Task: Create a flowchart to check whether a number is positive.
- **Next Step**: Write a Java program that checks if a predefined number is positive using an if-else statement and prints the appropriate message.

```
| class positivenumber {
    public static void main(String args[])
    {
        int num1 = 10;
        if(num1 > 0)
        {
            | System.out.println(" The number is positive ");
        }
        else
        | System.out.println(" The number is not positive");
        | System.out.println(" The number is not positive");
```

```
Windows PowerShell
Copyright (C) Microsoft Corporation. All rights reserved.

Install the latest PowerShell for new features and improvements! https://aka.ms/PSWindows

PS D:\0 - CDAC 2025\Assignment no 1> javac positivenum.java

PS D:\0 - CDAC 2025\Assignment no 1> java positivenum.java

The number is positive

PS D:\0 - CDAC 2025\Assignment no 1> |
```

2. Check Negative Number:

- Task: Create a flowchart to check whether a number is negative.
- **Next Step**: Write a Java program that checks if a predefined number is negative using an if-else statement and displays the result.

```
📄 numbercheck.java 🖈 🗵
    =class numbercheck{
    public static void main(String args[])
 4
   = \{
        int num = -5;
         if (num <0)
             System.out.println("The Number is Negative");
        else
11
            System.out.println("The number is not Negative");
12
13
14
15
16
```

```
PS D:\0 - CDAC 2025\Assignment no 1> javac numbercheck.java
PS D:\0 - CDAC 2025\Assignment no 1> java numbercheck.java
The Number is Negative
PS D:\0 - CDAC 2025\Assignment no 1> |
```

3. Check Odd or Even Number:

- Task: Create a flowchart to determine whether a number is odd or even.
- Next Step: Write a Java program that checks if a predefined number is odd or even. Use an if-else statement and the modulus operator (%) to determine whether the number is divisible by 2 or not.

```
📔 positivenum.java 🔡 numbercheck.java 🔛 oddeven.java 🖈 🗵
    =class oddeven{
          public static void main(String args[])
 2
                int num = 8;
                if (num % 2 == 0)
 6
                    System.out.println("The number is Even");
10
                else
11
12
                    System.out.println("The number is Odd");
13
14
15
16
```

```
PS D:\0 - CDAC 2025\Assignment no 1> javac oddeven.java
PS D:\0 - CDAC 2025\Assignment no 1> java oddeven.java
The number is Even
PS D:\0 - CDAC 2025\Assignment no 1> |
```

4. Display Good Morning Message Based on Time:

- Task: Create a flowchart to display a "Good Morning" message based on a given time.
- **Next Step**: Write a Java program that displays a "Good Morning" message if the predefined time is between 5 AM and 12 PM. Use an if statement to implement the logic.

```
🔚 morning.java 🖈 🗵
    =class morning {
         public static void main(String args [])
             int time = 8;
             if (time >= 5 && time <= 12)
   П
                  System.out.println("Good Morning !");
             else
11
                  System.out.println("It is not morning time !");
12
13
14
15
16
17
```

```
PS D:\0 - CDAC 2025\Assignment no 1> javac morning.java
PS D:\0 - CDAC 2025\Assignment no 1> java morning.java
Good Morning !
PS D:\0 - CDAC 2025\Assignment no 1> |
```

5. Print Area of a Square:

- **Task:** Create a flowchart to calculate and print the area of a square.
- **Next step:** Write a Java program that calculates the area of a square using the formula area = side * side. Use a predefined side length.

```
PS D:\0 - CDAC 2025\Assignment no 1> javac area.java
PS D:\0 - CDAC 2025\Assignment no 1> java area.java
Area of Square = 16
PS D:\0 - CDAC 2025\Assignment no 1> |
```

6. Print Area of a Rectangle:

- Task: Create a flowchart to calculate and print the area of a rectangle.
- Next Step: Write a Java program that calculates the area of a rectangle using the formula area = length * width. Use predefined values for length and width.

```
🔚 area.java 🗦 Rectangle.java 🖈 🗵
    ■class Rectangle{
         public static void main(String args[])
              int len = 8;
 4
              int wid = 4;
              int area;
              area = len * wid ;
9
              System.out.println("Area of rectangle = " +area);
10
11
12
13
14
15
```

```
PS D:\0 - CDAC 2025\Assignment no 1> javac Rectangle.java
PS D:\0 - CDAC 2025\Assignment no 1> java Rectangle.java
Area of rectangle = 32
PS D:\0 - CDAC 2025\Assignment no 1>
```

7. Find the Largest of Three Numbers:

- Task: Create a flowchart to find the largest of three numbers.
- Next Step: Write a Java program that finds and prints the largest of three predefined numbers using if-else statements.

```
public class largest {
   public static void main(String[] args)
   int numl = 10, num2 = 25, num3 = 40;

   if (numl > num2 && num1 > num3)
   {
      System.out.println("Largest number is: " + num1);
   }
   else if (num2 > num1 && num2 > num3)

11 = {
      System.out.println("Largest number is: " + num2);
   }

2      System.out.println("Largest number is: " + num2);

4      System.out.println("Largest number is: " + num2);

5      System.out.println("Largest number is: " + num2);

6      System.out.println("Largest number is: " + num2);

7      System.out.println("Largest number is: " + num3);

8      System.out.println("Largest number is: " + num3);

9      System.out.println("Largest number is: " + num3);

10      System.out.println("Largest number is: " + num3);

11      System.out.println("Largest number is: " + num3);

12      System.out.println("Largest number is: " + num3);

13      System.out.println("Largest number is: " + num3);

14      System.out.println("Largest number is: " + num3);

15      System.out.println("Largest number is: " + num3);

16      System.out.println("Largest number is: " + num3);

17      System.out.println("Largest number is: " + num3);

18      System.out.println("Largest number is: " + num3);

19      System.out.println("Largest number is: " + num3);

10      System.out.println("Largest number is: " + num3);

11      System.out.println("Largest number is: " + num3);

12      System.out.println("Largest number is: " + num3);

13      System.out.println("Largest number is: " + num3);

14      System.out.println("Largest number is: " + num3);

15      System.out.println("Largest number is: " + num3);

16      System.out.println("Largest number is: " + num3);

17      System.out.println("Largest number is: " + num3);

18      System.out.println("Largest number is: " + num3);

19      System.out.println("Largest number is: " + num3);

10      System.out.println("Largest number is: " + num3);

11      System.out.println("Largest number is: " + num3);

12      System.out.p
```

```
PS D:\0 - CDAC 2025\Assignment no 1> javac largest.java
PS D:\0 - CDAC 2025\Assignment no 1> java largest.java
Largest number is: 40
PS D:\0 - CDAC 2025\Assignment no 1> |
```