

CDAC MUMBAI
Concepts of Operating System
Assignment No: 2
Part A

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What will the following commands do?

- 1. echo "Hello, World!"**
 - Print the text Hello World! on the terminal.
- 2. name="Productive"**
 - Create a one Variable name and assign the value Production.
- 3. touch file.txt**
 - Create a new empty txt file named file.txt
- 4. ls -a**
 - list all files in the directory, including all hidden files.
- 5. rm file.txt**
 - Delete the file name file.txt.
- 6. cp file1.txt file2.txt**
 - Copy the content of file1.txt into a new file file2.txt.
- 7. mv file.txt /path/to/directory/**
 - Move the file file.txt into the specified directory.
- 8. chmod 755 script.sh**
 - change file permission so that:
 - The owner can read, write, and execute.
 - The group can read and execute.
 - Others can read and execute
- 9. grep "pattern" file.txt**
 - Search for the word pattern inside file.txt prints the match line.
- 10. kill PID**
 - Terminates the process with the given process PID.

11. mkdir mydir && cd mydir && touch file.txt && echo "Hello, World!" > file.txt && cat file.txt

- Create a folder mydir.
- Change directory to mydir.
- Create a file named file.txt.
- Write Hello, World! Into the file.
- Displays the content of the file on the terminal.

12. ls -l | grep ".txt"

- Shows file in long format but only displays those ending with .txt.

13. cat file1.txt file2.txt | sort | uniq

- Combines the content of two files, sorts the lines, and removes any duplicates.

14. ls -l | grep "^d"

- lists only directories or starting with d.

15. grep -r "pattern" /path/to/directory/

- Search the pattern word in all files under the given directory, including subfolder

16. cat file1.txt file2.txt | sort | uniq -d

- show only the lines that appear in both files or duplicates.

17. chmod 644 file.txt

- Set the file permissions using a numeric code 644.
- The owner can read and write.
- The group and others can only read.

18. cp -r source_directory destination_directory

- copy an entire folder to another location.

19. find /path/to/search -name "*.txt"

- Finds all .txt files inside the given path.

20. chmod u+x file.txt

- Owner u executes permission, without changing other permissions.

21. echo \$PATH

- Display the systems PATH variable.

Part B

Identify True or False:

1. **ls** is used to list files and directories in a directory.
 - **True**
2. **mv** is used to move files and directories.
 - **True**
3. **cd** is used to copy files and directories.
 - **False**
 - **Correct -cd used to change directory.**
4. **pwd** stands for "print working directory" and displays the current directory.
 - **True**
5. **grep** is used to search for patterns in files.
 - **True**
6. **chmod 755 file.txt** gives read, write, and execute permissions to the owner, and read and execute permissions to group and others.
 - **True**
7. **mkdir -p directory1/directory2** creates nested directories, creating directory2 inside directory1 if directory1 does not exist.
 - **True**
8. **rm -rf file.txt** deletes a file forcefully without confirmation.
 - **True**

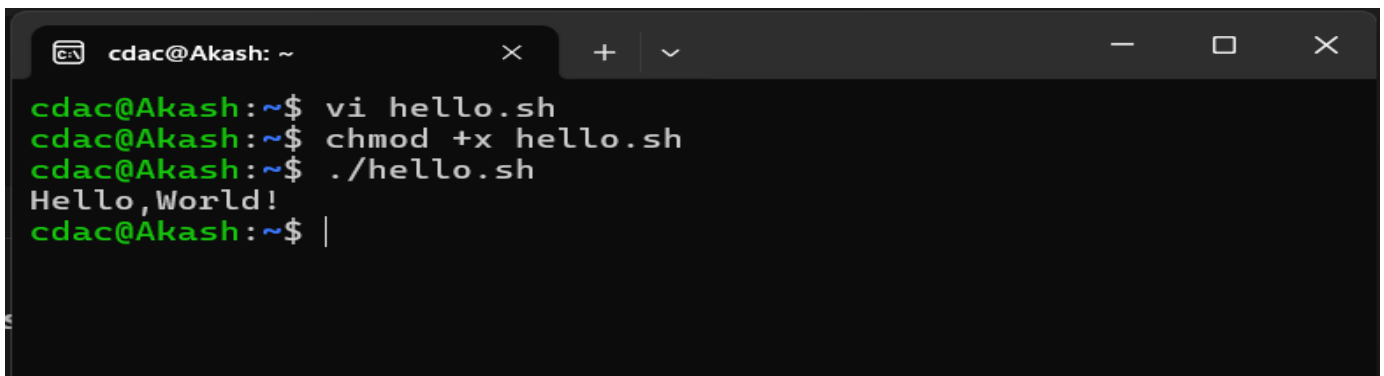
Identify the Incorrect Commands:

1. **chmodx** is used to change file permissions.
 - Incorrect command
 - *Correct command:* correct command **chmod**.
2. **cpy** is used to copy files and directories.
 - Incorrect command
 - *Correct command:* the correct command is **cp**.
3. **mkfile** is used to create a new file.
 - Incorrect command
 - *Correct command:* **touch** filename.
4. **catx** is used to concatenate files.
 - **Incorrect command.**
 - *Correct command:* is **cat**
5. **rn** is used to rename files.
 - **Incorrect command**
 - *Correct command:* is **mv**

Part C

Question 1: Write a shell script that prints "Hello, World!" to the terminal.

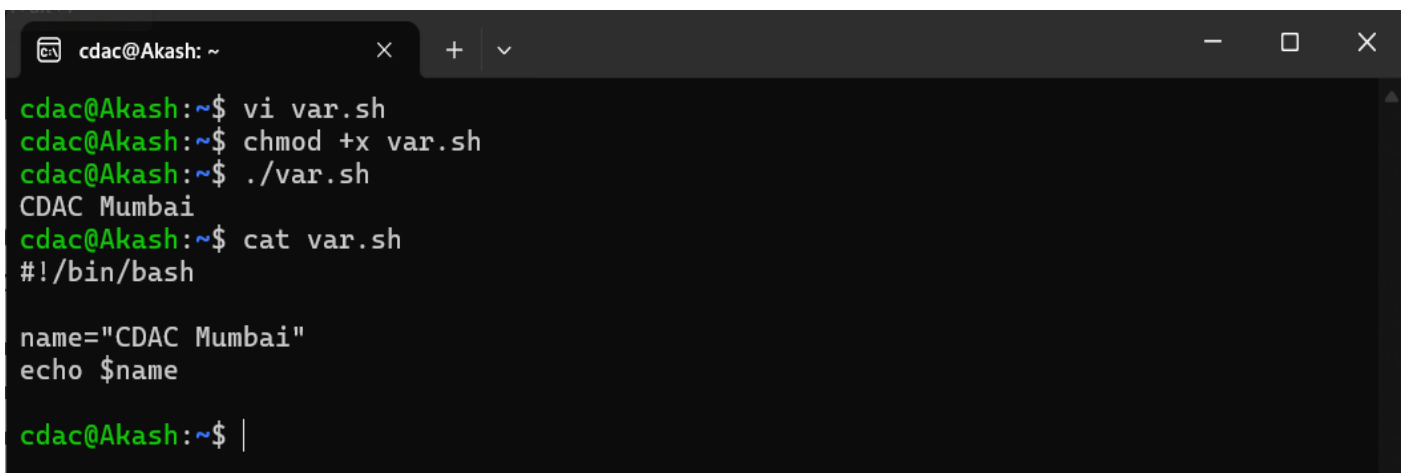
- Commands:**
1. vi hello.sh
 2. Insert text into the vi Editor press Esc + I
 3. save and exit: Esc + :wq
 4. chmod +x hello.sh
 5. ./hello.sh



```
cdac@Akash: ~  
cdac@Akash:~$ vi hello.sh  
cdac@Akash:~$ chmod +x hello.sh  
cdac@Akash:~$ ./hello.sh  
Hello, World!  
cdac@Akash:~$ |
```

Question 2: Declare a variable named "name" and assign the value "CDAC Mumbai" to it. Print the value of the variable.

- vi var.sh
- chmod +x var.sh
- ./var.sh
- #!/bin/bash
- name="CDAC Mumbai"
- echo \$name



```
cdac@Akash: ~  
cdac@Akash:~$ vi var.sh  
cdac@Akash:~$ chmod +x var.sh  
cdac@Akash:~$ ./var.sh  
CDAC Mumbai  
cdac@Akash:~$ cat var.sh  
#!/bin/bash  
  
name="CDAC Mumbai"  
echo $name  
  
cdac@Akash:~$ |
```

Question 3: Write a shell script that takes a number as input from the user and prints it.

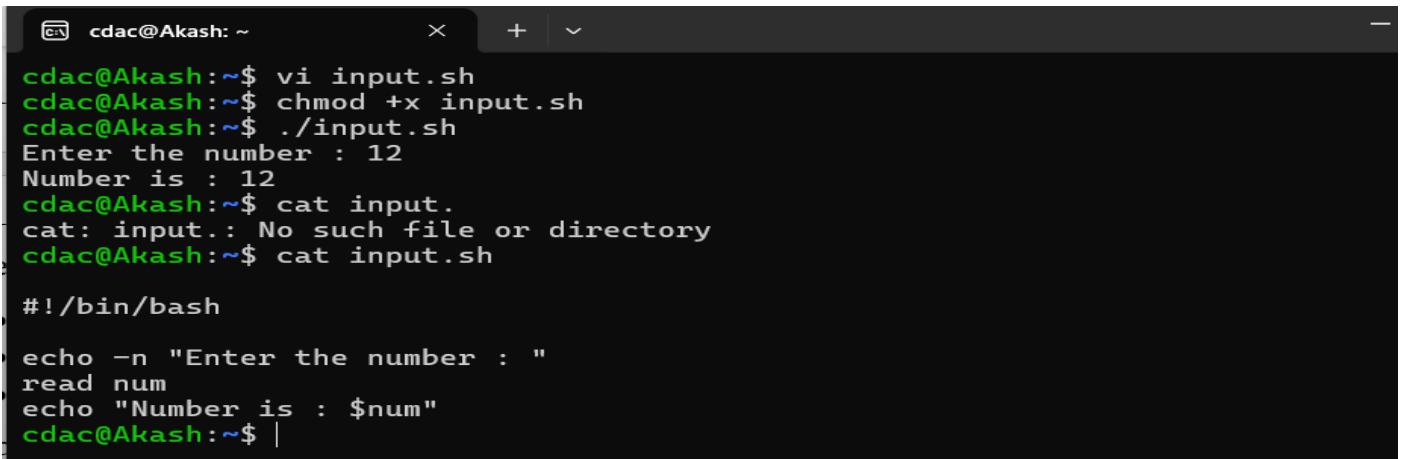
- vi input.sh
- chmod +x input.sh
- ./input.sh

```
#!/bin/bash
```

```
echo -n "Enter the number : "
```

```
read num
```

```
echo "Number is : $num"
```

A terminal window titled 'cdac@Akash: ~' showing the execution of a shell script. The user runs 'vi input.sh', 'chmod +x input.sh', and './input.sh'. The script prompts 'Enter the number : 12' and outputs 'Number is : 12'. The user then runs 'cat input.' which returns 'cat: input.: No such file or directory', and 'cat input.sh' which displays the script's content: '#!/bin/bash', 'echo -n "Enter the number : "', 'read num', and 'echo "Number is : \$num"'.

```
cdac@Akash:~$ vi input.sh
cdac@Akash:~$ chmod +x input.sh
cdac@Akash:~$ ./input.sh
Enter the number : 12
Number is : 12
cdac@Akash:~$ cat input.
cat: input.: No such file or directory
cdac@Akash:~$ cat input.sh

#!/bin/bash

echo -n "Enter the number : "
read num
echo "Number is : $num"
cdac@Akash:~$ |
```

Question 4: Write a shell script that performs addition of two numbers (e.g., 5 and 3) and prints the result.

- vi add.sh
- chmod +x add.sh
- ./add.sh

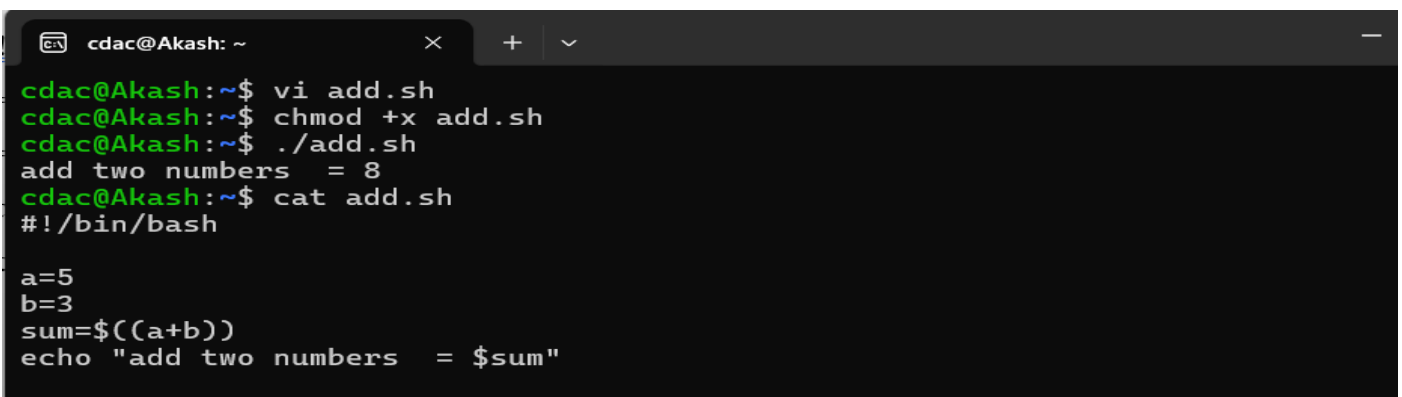
```
#!/bin/bash
```

```
a=5
```

```
b=3
```

```
sum=$((a+b))
```

```
echo "add two numbers = $sum"
```

A terminal window titled 'cdac@Akash: ~' showing the execution of a shell script. The user runs 'vi add.sh', 'chmod +x add.sh', and './add.sh'. The script outputs 'add two numbers = 8'. The user then runs 'cat add.sh' which displays the script's content: '#!/bin/bash', 'a=5', 'b=3', 'sum=\$((a+b))', and 'echo "add two numbers = \$sum"'.

```
cdac@Akash:~$ vi add.sh
cdac@Akash:~$ chmod +x add.sh
cdac@Akash:~$ ./add.sh
add two numbers = 8
cdac@Akash:~$ cat add.sh
#!/bin/bash

a=5
b=3
sum=$((a+b))
echo "add two numbers = $sum"
```

Question 5: Write a shell script that takes a number as input and prints "Even" if it is even, otherwise prints "Odd"

- vi even.sh
- chmod +x even.sh
- ./even.sh

```
#!/bin/bash
```

```
echo -n "Enter number: "
```

```
read num
```

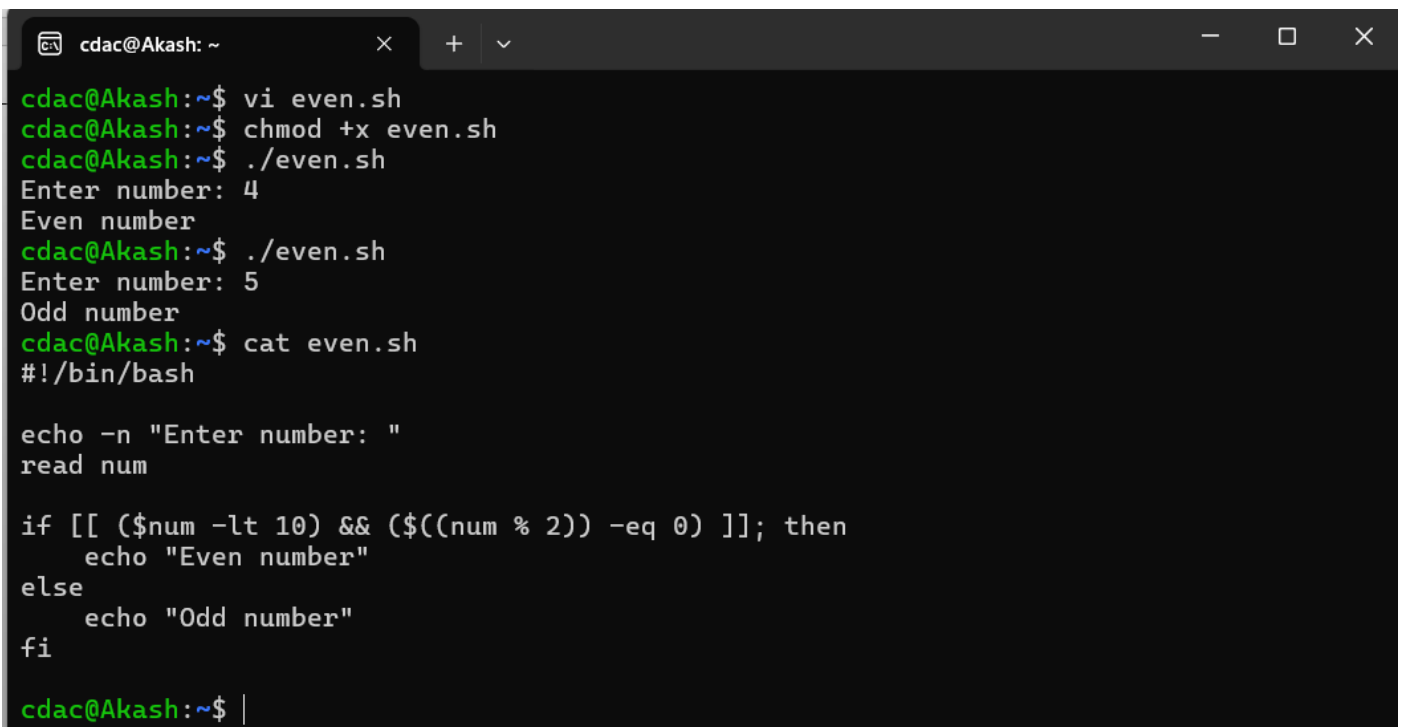
```
if [[ ($num -lt 10) && (($((num % 2)) -eq 0) ]]; then
```

```
    echo "Even number"
```

```
else
```

```
    echo "Odd number"
```

```
fi
```

A terminal window titled 'cdac@Akash: ~' with standard window controls. The terminal shows the following sequence of commands and output:
cdac@Akash:~\$ vi even.sh
cdac@Akash:~\$ chmod +x even.sh
cdac@Akash:~\$./even.sh
Enter number: 4
Even number
cdac@Akash:~\$./even.sh
Enter number: 5
Odd number
cdac@Akash:~\$ cat even.sh
#!/bin/bash

echo -n "Enter number: "
read num

if [[(\$num -lt 10) && ((\$((num % 2)) -eq 0)]]; then
 echo "Even number"
else
 echo "Odd number"
fi

cdac@Akash:~\$ |

Question 6: Write a shell script that uses a for loop to print numbers from 1 to 5.

- vi loop.sh
- chmod +x loop.sh
- ./loop.sh

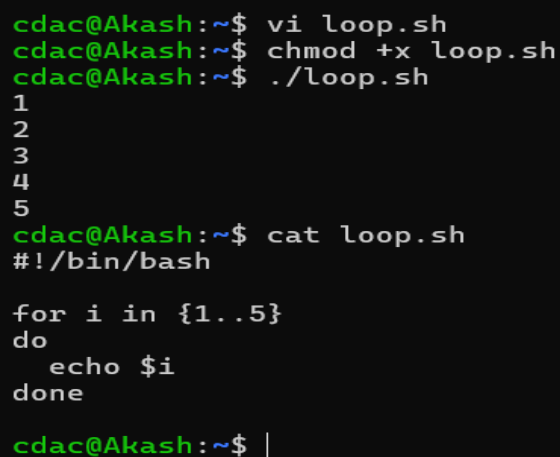
```
#!/bin/bash
```

```
for i in {1..5}
```

```
do
```

```
    echo $i
```

```
done
```



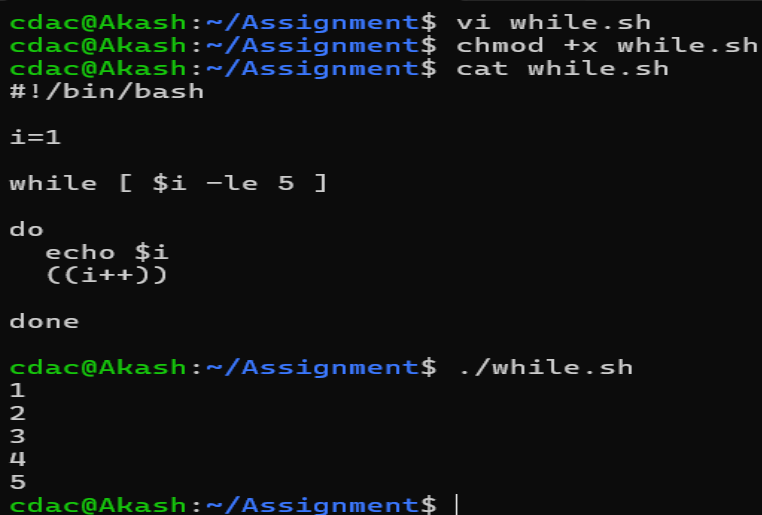
A terminal window titled 'cdac@Akash: ~' showing the following commands and output:

```
cdac@Akash:~$ vi loop.sh
cdac@Akash:~$ chmod +x loop.sh
cdac@Akash:~$ ./loop.sh
1
2
3
4
5
cdac@Akash:~$ cat loop.sh
#!/bin/bash

for i in {1..5}
do
    echo $i
done
cdac@Akash:~$ |
```

Question 7: Write a shell script that uses a while loop to print numbers from 1 to 5.

- vi while.sh
- chmod +x while.sh
- cat while.sh
- ./while.sh



A terminal window titled 'cdac@Akash: ~/Assignment' showing the following commands and output:

```
cdac@Akash:~/Assignment$ vi while.sh
cdac@Akash:~/Assignment$ chmod +x while.sh
cdac@Akash:~/Assignment$ cat while.sh
#!/bin/bash

i=1
while [ $i -le 5 ]
do
    echo $i
    ((i++))
done
cdac@Akash:~/Assignment$ ./while.sh
1
2
3
4
5
cdac@Akash:~/Assignment$ |
```


Question 8: Write a shell script that checks if a file named "file.txt" exists in the current directory. If it does, print "File exists", otherwise, print "File does not exist".

- vi check.sh
- cat check.sh
- chmod +x check.sh
- ./check.sh

```
#!/bin/bash
```

```
if [ -f file.txt ]
```

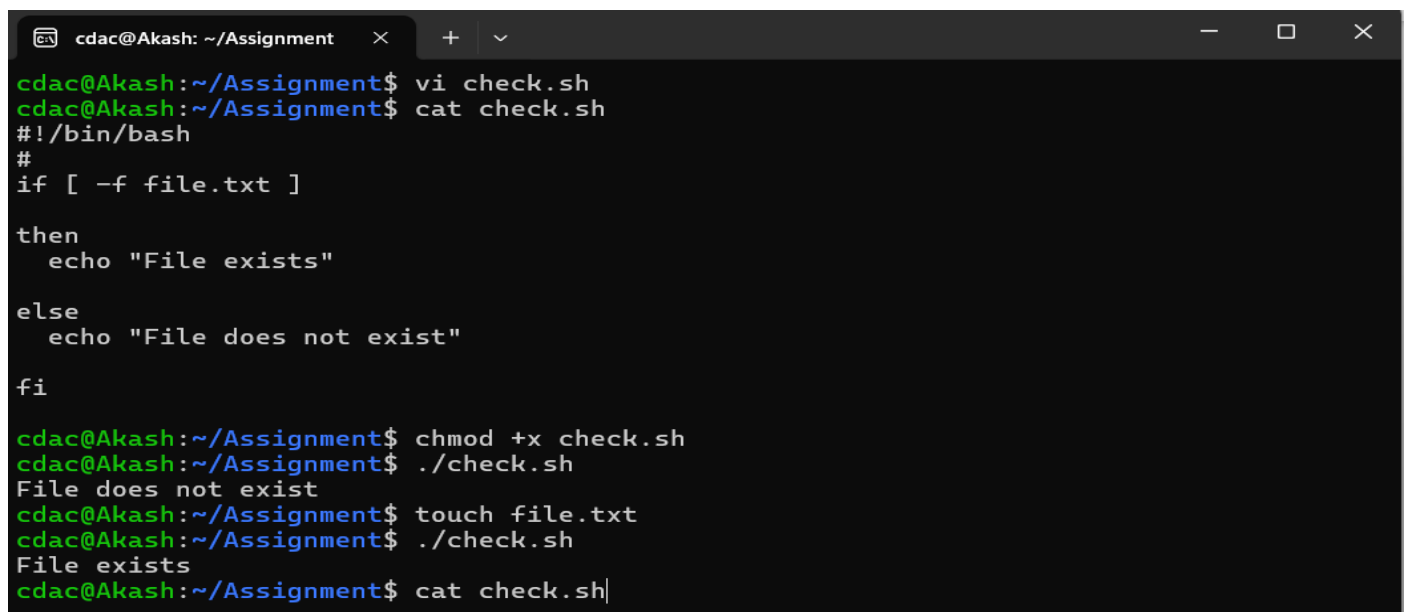
```
then
```

```
    echo "File exists"
```

```
else
```

```
    echo "File does not exist"
```

```
fi
```

A terminal window titled 'cdac@Akash: ~/Assignment' shows the following commands and output:

```
cdac@Akash:~/Assignment$ vi check.sh
cdac@Akash:~/Assignment$ cat check.sh
#!/bin/bash
#
if [ -f file.txt ]
then
    echo "File exists"
else
    echo "File does not exist"
fi

cdac@Akash:~/Assignment$ chmod +x check.sh
cdac@Akash:~/Assignment$ ./check.sh
File does not exist
cdac@Akash:~/Assignment$ touch file.txt
cdac@Akash:~/Assignment$ ./check.sh
File exists
cdac@Akash:~/Assignment$ cat check.sh
```

Question 9: Write a shell script that uses the if statement to check if a number is greater than 10 and prints a message accordingly.

```
#!/bin/bash
```

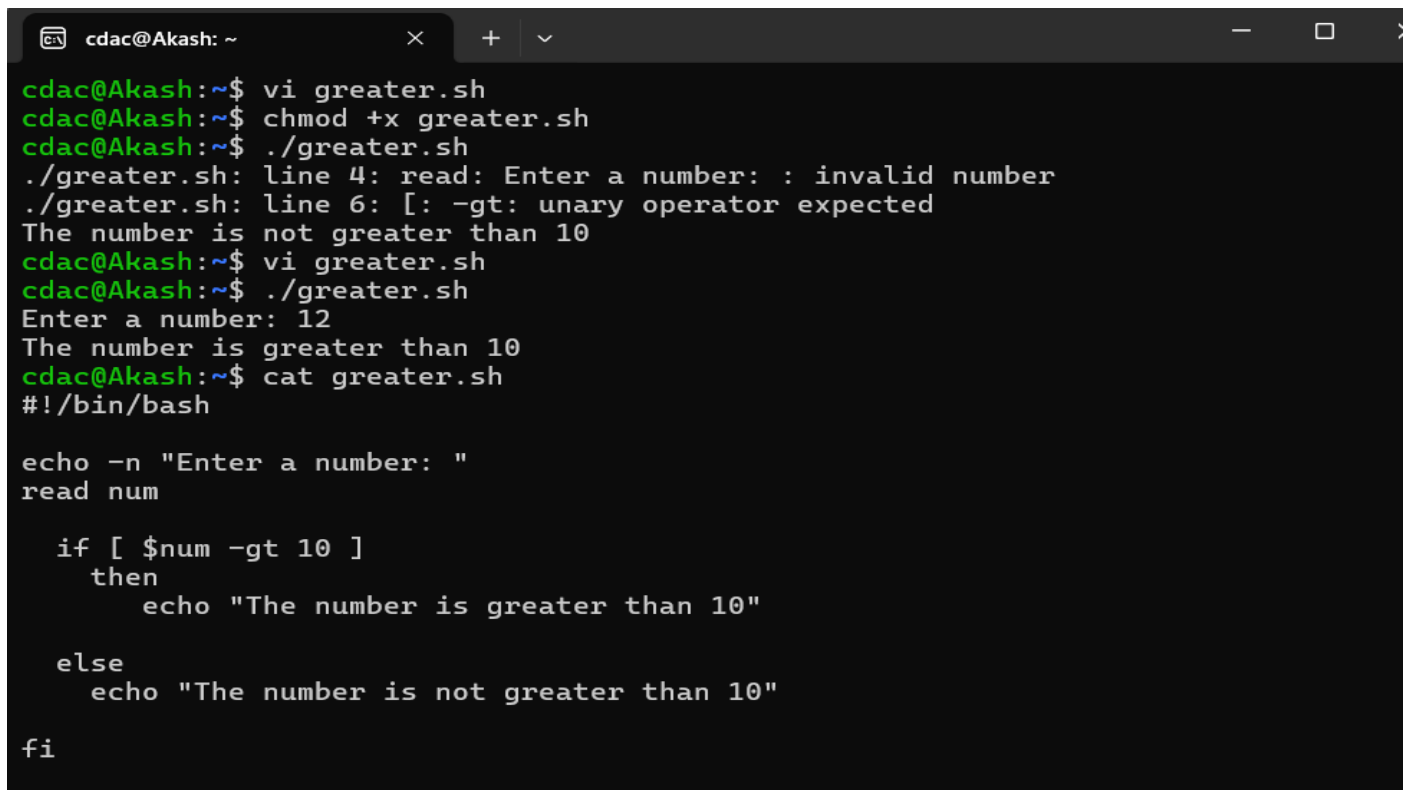
```
echo -n "Enter a number: "
```

```
read num
```

```
if [ $num -gt 10 ]
```

```
then
```

```
    echo "The number is greater than 10"
else
    echo "The number is not greater than 10"
fi
```



```
cdac@Akash: ~  
cdac@Akash:~$ vi greater.sh  
cdac@Akash:~$ chmod +x greater.sh  
cdac@Akash:~$ ./greater.sh  
./greater.sh: line 4: read: Enter a number: : invalid number  
./greater.sh: line 6: [: -gt: unary operator expected  
The number is not greater than 10  
cdac@Akash:~$ vi greater.sh  
cdac@Akash:~$ ./greater.sh  
Enter a number: 12  
The number is greater than 10  
cdac@Akash:~$ cat greater.sh  
#!/bin/bash  
  
echo -n "Enter a number: "  
read num  
  
    if [ $num -gt 10 ]  
    then  
        echo "The number is greater than 10"  
  
    else  
        echo "The number is not greater than 10"  
  
fi
```

Question 10: Write a shell script that uses nested for loops to print a multiplication table for numbers from 1 to 5. The output should be formatted nicely, with each row representing a number and each column representing the multiplication result for that number.

```
#!/bin/bash  
  
for i in {1..5}  
do  
    for j in {1..5}  
    do  
        echo -n "$((i*j)) "  
  
    done  
    echo  
  
done
```

```

cdac@Akash: ~
cdac@Akash:~$ vi table.sh
cdac@Akash:~$ cat table.sh
#!/bin/bash

for i in {1..5}
do
    for j in {1..5}
    do
        echo -n "${i*j}) "
    done
    echo
done

cdac@Akash:~$ chmod +x table.sh
cdac@Akash:~$ ./table.sh
1 2 3 4 5
2 4 6 8 10
3 6 9 12 15
4 8 12 16 20
5 10 15 20 25
cdac@Akash:~$ |

```

Question 11: Write a shell script that uses a while loop to read numbers from the user until the user enters a negative number. For each positive number entered, print its square. Use the break statement to exit the loop when a negative number is entered.

```

#!/bin/bash

while true
do
    read -p "Enter a number: " num
    if [ "$num" -lt 0 ]; then
        break
    fi
    echo "Square = $((num * num))"
done

```

```

cdac@Akash: ~
cdac@Akash:~$ vi square.sh
cdac@Akash:~$ cat square.sh
#!/bin/bash

while true
do
    read -p "Enter a number: " num
    if [ "$num" -lt 0 ]; then
        break
    fi
    echo "Square = $((num * num))"
done

cdac@Akash:~$ chmod +x square.sh
cdac@Akash:~$ ./square
-bash: ./square: No such file or directory
cdac@Akash:~$ ./square.sh
Enter a number: 4
Square = 16
Enter a number: -2

```

Part E

1. Consider the following processes with arrival times and burst times:

Process	Arrival Time	Burst Time
P1	0	5
P2	1	3
P3	2	6

Calculate the average waiting time using First-Come, First-Served (FCFS) scheduling.

①

process	Arrival Time	Burst Time
P1	0	5
P2	1	3
P3	2	6

∴ Gantt chart: sequence P1 → P2 → P3

```

  0   5   8   14
  [P1][P2][P3]
  
```

Process	CT	TAT = CT - AT	WT = TAT - BT
P1	5	5	0
P2	8	7	4
P3	14	12	6

∴ Average Average waiting Time (AWT)

$$= \frac{0+4+6}{3} = \frac{10}{3} = 3.33$$

× Average Turnaround (ATAT):

$$= \frac{(5+7+12)}{3} = \frac{24}{3} = 8$$

2. Consider the following processes with arrival times and burst times:

Process | Arrival Time | Burst Time |

P1	0	3
P2	1	5
P3	2	1
P4	3	4

Calculate the average turnaround time using Shortest Job First (SJF) scheduling.

Q.2)	process	AT	BT	
	P1	0	3	
	P2	1	5	
	P3	2	1	
	P4	3	4	

• SJF - Short Job First
(non-preemptive)

Sequence: P1 → P3 → P4 → P2

• Gantt chart

0	2	4	8	13
P1	P3	P4	P2	

Completion | Turnaround | Waiting.

Process	CT	TAT = CT - AT	WT = TAT - BT
P1	3	3 - 0 = 3	3 - 3 = 0
P3	4	4 - 2 = 2	2 - 1 = 1
P4	8	8 - 3 = 5	5 - 4 = 1
P2	13	13 - 1 = 12	12 - 5 = 7

1! Average Turnaround Time =

$$\frac{(3 + 2 + 5 + 12)}{4} = \frac{22}{4} = 5.5$$

$$\therefore AWG = \frac{(0 + 1 + 1 + 7)}{4} = \frac{9}{4} = 2.25$$

3. Consider the following processes with arrival times, burst times, and priorities (lower number indicates higher priority):

Process	Arrival Time	Burst Time	Priority
P1	0	6	3
P2	1	4	1
P3	2	7	4
P4	3	2	2

Calculate the average waiting time using Priority Scheduling.

Q3) Priority Scheduling is a non-preemptive.

process	AT	BT	priority (lower → higher)
P1	0	6	3
P2	1	4	1
P3	2	7	4
P4	3	2	2

∴ Sequence: P1 → P2 → P4 → P3

Gantt chart	P1	P2	P4	P3	
	0	6	10	12	19

CT	TAT = CT - AT	WT = TAT - BT
6	6 - 0 = 6	6 - 6 = 0
10	10 - 1 = 9	9 - 4 = 5
12	12 - 3 = 9	9 - 2 = 7
19	19 - 2 = 17	17 - 7 = 10

• Average Waiting Time

$$= \frac{0 + 5 + 7 + 10}{4} = \frac{22}{4}$$

$$= 5.5$$

$$WT = 5.5$$

• Average Turnaround Time

$$= (6 + 9 + 9 + 17)$$

$$TT = 10.25$$

4. Consider the following processes with arrival times and burst times, and the time quantum for Round Robin scheduling is 2 units:

Process | Arrival Time | Burst Time |

P1	0	4
P2	1	5
P3	2	2
P4	3	3

Calculate the average turnaround time using Round Robin scheduling.

Q4) Process Arrival time Burst time

P1	0	4
P2	1	5
P3	2	2
P4	3	3

∴ calculate average turnaround time.

Gantt chart: Time Quantum = 2

P1	P2	P3	P1	P4	P2	P4	P2
0	2	4	6	8	10	12	14

Sequence → P1 → P2 → P3 → P1 → P4 → P2 → P4

CT	TAT = CT - AT	WT = TAT - BT
8	8 - 0 = 8	8 - 4 = 4
14	14 - 1 = 13	13 - 5 = 8
6	6 - 2 = 4	4 - 2 = 2
13	13 - 3 = 10	10 - 3 = 7

Average Turnaround Time.

$$= \frac{8 + 13 + 4 + 10}{4} = \frac{35}{4}$$

$$= 8.75$$

5. Consider a program that uses the **fork()** system call to create a child process. Initially, the parent process has a variable **x** with a value of 5. After forking, both the parent and child processes increment the value of **x** by 1. What will be the final values of **x** in the parent and child processes after the **fork()** call?

