

AKASH CHAURASIA

Varanasi, Uttar Pradesh

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PROFILE

Creative and innovative game developer having 4 years of experience in Unity Game Development. Dedicated and hard working to complete the projects. Passionate about creating games that deliver an engaging and enjoyable experience to players. Looking for a job where I can utilize my skills and experience to create engaging, interactive and high-quality games.

TECHNICAL SKILLS

- Unity 3D & 2D Game Development
- Photon Unity Networking
- AR Foundation
- AR Vuforia
- Good knowledge of Game Design, Development and Testing
- Ability to work independently and as part of a team
- Good Problem Solving and Debugging Skill

WORK EXPERIENCE

- 16+ months Job as a game developer in Touchzing Media Pvt Ltd.
- Six months internship as a game developer in IDZ Digital Pvt Ltd.
- Two years' experience as an Indie Game Developer.
 - Developed and maintained high quality games for various platforms such as Android, IOS, Fire Tv etc.
 - Collaborated with game designers and artists to bring game concepts to life
 - Implemented and Optimized features to improve performance and user experience.
 - Achieved 1 lakh + downloads on my game while working as an Indie Developer

WORK SAMPLES

- **My Portfolio:** <https://akashdp28.github.io/>

- **The Insects Battle Ground**



Description:

Same device multiplayer mini games having more than 1 lakh+ downloads on Play Store.

- **Anywhere Door**



Description:

Place the Door in real world and move to the desired selection location.

- **8 games published on Google Play Store**
- Current working Projects: Ludo, Ben 10, Apex Legends character's abilities

EDUCATION

- **Bachelor of Technology (B. Tech), Computer (2017-2021)**

J.K. Institute of Applied Physics and Technology

CGPA: 8.43/10

INTERESTS

- Game Jam
- Playing Games
- Coding and Scripting
- Level Designing
- Creating 2D assets
- Blogging