

1. Write a python script to create a Profile class with 3 attributes (name, email, age).

class Profile:

```
def __init__(self):  
    self.name = "abc"  
    self.email = "abc@mail.com" #instance variable  
    self.age = 22
```

```
obj1=Profile()  
print(obj1.name)  
print(obj1.age)
```

2. Write a python script to update the above Profile class with encapsulation.

class Profile:

```
def __init__(self):  
    self.name = "abc"  
    self.email = "abc@mail.com" #instance variable  
    self.age = 22  
  
def setemail(self, t):#updating Email using encapsulation  
    self.email = t  
  
def getemail(self) :  
    return self.email
```

```
obj1=Profile()
```

```
print(obj1.email)
obj1.setemail("xyz@mail.com")
print(obj1.getemail())
print()
```

3. Write a python script to update 2nd Question, change email and age to __email and __age.

class Profile:

```
def __init__(self):
    self.name = "abc"
    self.__email = "abc@mail.com" #instance variable
    self.__age = 22
```

```
def setdata(self, t ,a):#updating Email and age using encapsulation
```

```
    self.__email = t
```

```
    self.__age = a
```

```
def getdata(self) :
```

```
    return self.__email , self.__age
```

```
obj1=Profile()
obj1.setdata("abj@mail.com" ,85)
print(obj1.getdata())
obj1.setdata("ab.cd@mail.com",29)
print(obj1.getdata())
print()
```

4. Write a python script to update 2nd Question, add a class variable (platform) and create a classmethod to access it.

```
class Profile:
    name = "abc"
    email = "abc@mail.com" #class variable
    age = 22
    @classmethod
    def setdata(cls,n,e,a):
        cls.name = n
        cls.email = e
        cls.age = a
    def getdata(cls):
        print( cls.name ,cls.email,cls.age )
ob1=Profile()
print(ob1.name)
ob1.setdata("xyz",ob1.email,ob1.age)
ob1.getdata()
ob1.setdata("xyz",ob1.email,24)
ob1.getdata()
print()
```

5. Write a python script to create a Calculator class with 2 methods for adding and subtracting 2 values.

```
class Calculator:
```

```

def __init__(self,num1,num2):
    self.num1=num1
    self.num2=num2

def add(self):
    print( self.num1 + self.num2)

def sub(self):
    print( self.num1-self.num2)
ob1=Calculator(eval(input("num1: " )),eval(input("num 2 : ")))
ob1.add()
ob1.sub()
print()

```

6. Write a python script to create a Calculator 2.0 class with 2 methods for multiplication and division of 2 values and inherit it from the Calculator class.

```

class Calculator():
    def __init__(self,num1,num2):
        self.num1=num1
        self.num2=num2

    def add(self):
        print( self.num1 + self.num2)

    def sub(self):
        print( self.num1-self.num2)

```

```

class Calculator2(Calculator):
    def mul(self):
        print( self.num1 * self.num2)

    def div(self):
        print( self.num1/self.num2)
ob101=Calculator2(eval(input("num1: " )),eval(input("num 2 : ")))
ob101.mul()
ob101.div()
ob101.add()
ob101.sub()
print()

```

7. Write a python script to create a Phone class with 2 methods to print the features (calling and sms).

```

class Phone:

    def __init__(self):
        self.countryCode =int(input("Add Country Code : "))
        self.contact_no=int(input("Dial a phone no : ") )

    def call(self):
        print(self.countryCode,"-", "%d calling...."%self.contact_no)

    def sms(self):
        print("To : ",self.countryCode,"-", "%d"%self.contact_no)
        print(input("Type your text message : "))

```

```
print("-----Your message has been sent-----")
```

```
dialer=Phone()
```

```
dialer.call()
```

```
dialer.sms()
```

```
print()
```

8. Write a python script to create a SmartPhone class by inheriting Calculator 2.0 and Phone Class.

```
class Calculator():
```

```
    def add(self):
```

```
        self.num1=eval(input("num 1:"))
```

```
        self.num2=eval(input("num 2:"))
```

```
        print( self.num1 + self.num2)
```

```
    def sub(self):
```

```
        self.num1=eval(input("num 1:"))
```

```
        self.num2=eval(input("num 2:"))
```

```
        print( self.num1-self.num2)
```

```
class Calculator2(Calculator):
```

```
    def mul(self):
```

```
        self.num1=eval(input("num 1:"))
```

```
        self.num2=eval(input("num 2:"))
```

```
print( self.num1 * self.num2)
```

```
def div(self):
```

```
    self.num1=eval(input("num 1:"))
```

```
    self.num2=eval(input("num 2:"))
```

```
    print( self.num1/self.num2)
```

```
class Phone:
```

```
    def call(self):
```

```
        self.countryCode =int(input("Add Country Code : "))
```

```
        self.contact_no=int(input("Dial a phone no : ") )
```

```
        print(self.countryCode,"-", "%d calling...." %self.contact_no)
```

```
    def sms(self):
```

```
        self.countryCode =int(input("Add Country Code : "))
```

```
        self.contact_no=int(input("Dial a phone no : ") )
```

```
        print("To : ",self.countryCode,"-", "%d" %self.contact_no)
```

```
        print(input("Type your text message : "))
```

```
        print("-----Your message has been sent-----")
```

```
class smartPhone(Phone, Calculator2):
```

```
    def navigate(self):
```

```
        print("opening map to start the navigation")
```

```
ob=smartPhone()
```

```
ob.call()
```

```
ob.mul()
```

9. Write a python script to create an application like Truecaller where names and numbers are stored. Truecaller class will have 2 methods (1st to fetch the name of a number and 2nd to add a new entry).

```
class truecaller:
```

```
    def fetchname (self):
```

```
        self.people = {"Mom":"222-2222", "Papa":"555-1212", "Joy":"967-1490",  
"Roy":"333-3333", "Mr.a":"725-3444", "Miss.b":"555-1222", "Mrs.a":"444-  
4656"}
```

```
        self.name =input("Enter person's name:")
```

```
        if self.name in self.people:
```

```
            print(self.name + " exist in contact list")
```

```
            self.x=int(input("to Call " + self.name + " enter 0 or 1 for sms :"))
```

```
            if self.x == 0 :
```

```
                print("calling..." +self.name)
```

```
            elif self.x==1:
```

```
                print("writer your sms to " +self.name)
```

```
            else :
```

```
                print ("contact list :")
```

```
                for i in self.people:
```

```
                    print (i)
```

```
            else:
```

```
                print ("your entered name doesn't exist in your contact list")
```

```
                y=input("do you want to add this name in  your phonebook ? [Yes/No]: ")
```

```
                if y == "Yes" or y=="yes":
```



```

        ob1.addnew()
    else :
        print("Thanks for using Truecaller")
def addnew(self):
    self.newentries = { input("enter name :") : input("enter phone number :")}
    self.people.update(self.newentries)
    print("Updated contact list is: ",self.people)
ob1=truecaller()
ob1.fetchname()

```

10. Write a python script to add the new method in SmartPhone class which accepts Truecaller object as a parameter and call the fetch method of Truecaller.

```

class Phone:
    def call(self):
        self.countryCode =int(input("Add Country Code : "))
        self.contact_no=int(input("Dial a phone no : ") )
        print(self.countryCode,"-", "%d calling...."%self.contact_no)

    def sms(self):
        self.countryCode =int(input("Add Country Code : "))
        self.contact_no=int(input("Dial a phone no : ") )
        print("To : ",self.countryCode,"-", "%d"%self.contact_no)
        print(input("Type your text message : "))
        print("-----Your message has been sent-----")

class truecaller:

```

```

def fetchname (self):

    self.people = {"Mom":"222-2222", "Papa":"555-1212", "Joy":"967-1490",
"Roy":"333-3333", "Mr.a":"725-3444", "Miss.b":"555-1222", "Mrs.a":"444-
4656"}


    self.name =input("Enter person's name:")


    if self.name in self.people:

        print(self.name + " exist in contact list")

        self.x=int(input("to Call " + self.name + " enter 0 or 1 for sms :"))

        if self.x == 0 :

            print("calling..." +self.name)

        elif self.x==1:

            print("writer your sms to " +self.name)

        else :

            print ("contact list :")

            for i in self.people:

                print (i)

    else:

        print ("your entered name doesn't exist in your contact list")

        y=input("do you want to add this name in  your phonebook ? [Yes/No]: ")

        if y == "Yes" or y=="yes":

            ob3.addnew()

        else :

            print("Thanks for using Truecaller")

def addnew(self):

    self.newentries = { input("enter name :) " : input("enter phone number :") }

```

```
self.people.update(self.newentries)
print("Updated contact list is: ",self.people)
```

```
class smartPhone(Phone,truecaller):
```

```
    def navigate(self):
```

```
        print("opening map to start the navigation")
```

```
ob3=smartPhone()
```

```
ob3.call()
```

```
ob3.sms()
```

```
ob3.fetchname()
```