



VIT[®]
Vellore Institute of Technology
(Deemed to be University under section 3 of UGC Act, 1956)

**SCHOOL OF COMPUTER SCIENCE ENGINEERING
AND INFORMATION SYSTEMS**

FALL SEMESTER 2024-2025

PMCA502P – JAVA PROGRAMMING LAB

LAB ASSESSMENT – 5

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SUBMITTED BY-

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PROGRAM: MCA

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01. Develop a TCP based client –server application using java.net.*. Let the client transfers the operation in the format of 'A + B' and server in turn interprets the operator, perform the requested operation using the operands and transmits the result to get displayed in client.

CODE:**Server.java:**

```
package tcp_client_server;

import java.io.*;

import java.net.*;

public class Server {

    public static void main(String[] args) {

        try (ServerSocket serverSocket = new ServerSocket(6789)) {

            System.out.println("Server Connected");

            System.out.println("Server is listening on port 6789");

            while (true) {

                try (Socket socket = serverSocket.accept()) {

                    BufferedReader input = new BufferedReader(new
InputStreamReader(socket.getInputStream()));

                    PrintWriter output = new PrintWriter(socket.getOutputStream(), true);

                    String operation = input.readLine();

                    String[] parts = operation.split(" ");

                    int num1 = Integer.parseInt(parts[0]);

                    String operator = parts[1];

                    int num2 = Integer.parseInt(parts[2]);

                    int result = 0;

                    switch (operator) {
```

```
        case "+":

            result = num1 + num2;

            break;

        case "-":

            result = num1 - num2;

            break;

        case "*":

            result = num1 * num2;

            break;

        case "/":

            result = num1 / num2;

            break;

        default:

            output.println("Invalid operator");

            continue;

    }

    output.println("Result: " + result);

} catch (IOException | NumberFormatException e) {

    System.out.println("Server exception: " + e.getMessage());

}

}

} catch (IOException e) {

    System.out.println("Could not listen on port 6789");

}

}
```

```
}
```

Client.java:

```
package tcp_client_server;
```

```
import java.io.*;
```

```
import java.net.*;
```

```
public class Client {
```

```
    public static void main(String[] args) {
```

```
        try (Socket socket = new Socket("localhost", 6789)) {
```

```
            PrintWriter output = new PrintWriter(socket.getOutputStream(), true);
```

```
            BufferedReader input = new BufferedReader(new  
InputStreamReader(socket.getInputStream()));
```

```
            BufferedReader consoleInput = new BufferedReader(new  
InputStreamReader(System.in));
```

```
            System.out.println("Enter operation (e.g., 5 + 3): ");
```

```
            String operation = consoleInput.readLine();
```

```
            output.println(operation);
```

```
            String response = input.readLine();
```

```
            System.out.println(response);
```

```
        } catch (IOException e) {
```

```
            System.out.println("Client exception: " + e.getMessage());
```

```
        }
```

```
    }
```

```
}
```

OUTPUT:

```
TCP_Client_Server (run) x TCP_Client_Server (run) #2 x
run:
Server Connected
Server is listening on port 6789

TCP_Client_Server (run) x TCP_Client_Server (run) #2 x
run:
Enter operation (e.g., 5 + 3):
11 + 9
Result: 20
BUILD SUCCESSFUL (total time: 2 minutes 10 seconds)
```

02. Design a UDP application in which sender broadcasts the message and the receiver computes count of each character in a message.

CODE:**UDPSender.java:**

```
package udp_application;

import java.net.DatagramPacket;
import java.net.DatagramSocket;
import java.net.InetAddress;

public class UDPSender {

    public static void main(String[] args) {

        try {

            DatagramSocket socket = new DatagramSocket();

            socket.setBroadcast(true);

            String message = "Hello JAVA";

            byte[] buffer = message.getBytes();
```

```
InetAddress broadcastAddress = InetAddress.getByName("255.255.255.255");

DatagramPacket packet = new DatagramPacket(buffer, buffer.length,
broadcastAddress, 9876);

socket.send(packet);

socket.close();

System.out.println("Message broadcasted: " + message);

} catch (Exception e) {

    e.printStackTrace();

}

}

}
```

UDPReceiver.java:

```
package udp_application;

import java.net.DatagramPacket;

import java.net.DatagramSocket;

public class UDPReceiver {

    public static void main(String[] args) {

        try {

            DatagramSocket socket = new DatagramSocket(9876);

            byte[] buffer = new byte[1024];

            DatagramPacket packet = new DatagramPacket(buffer, buffer.length);

            System.out.println("Waiting for broadcast...");

            socket.receive(packet);

            String message = new String(packet.getData(), 0, packet.getLength());

            System.out.println("Message received: " + message);

        }

    }

}
```

```
int[] charCount = new int[256];

for (char c : message.toCharArray()) {

    charCount[c]++;

}

for (int i = 0; i < charCount.length; i++) {

    if (charCount[i] > 0) {

        System.out.print((char) i + ": " + charCount[i]);

    }

}

socket.close();

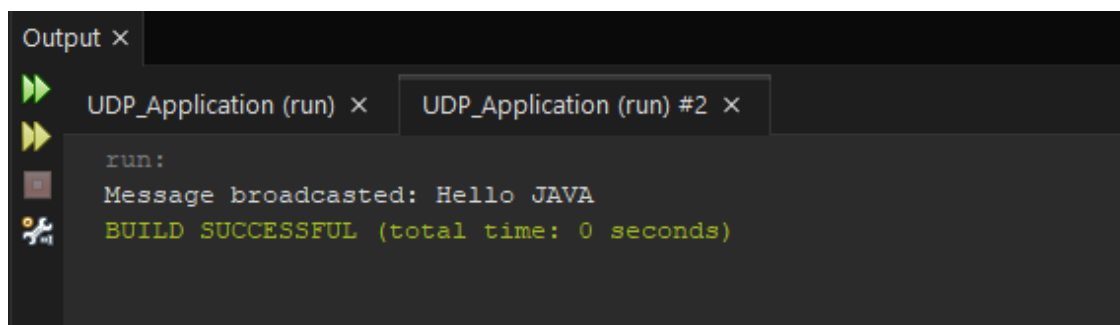
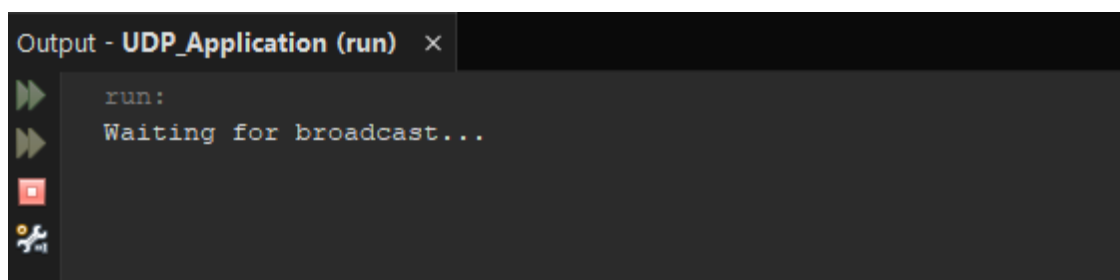
} catch (Exception e) {

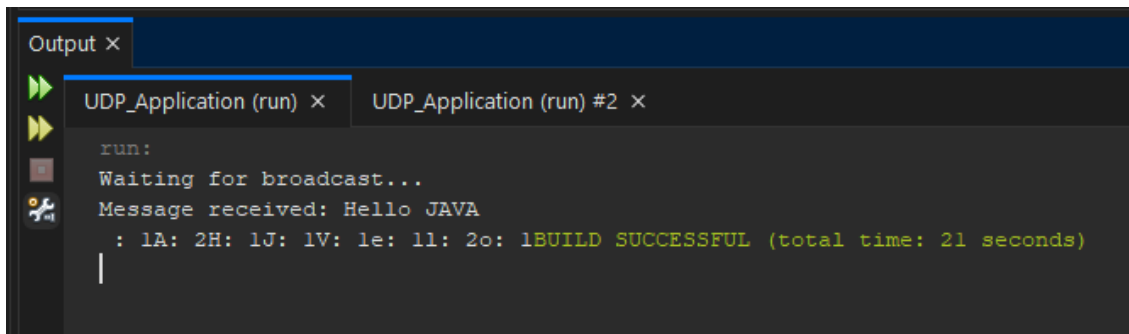
    e.printStackTrace();

}

}

}
```

OUTPUT:



```
Output x
UDP_Application (run) x  UDP_Application (run) #2 x
run:
Waiting for broadcast...
Message received: Hello JAVA
 : 1A: 2H: 1J: 1V: 1e: 1l: 2o: 1BUILD SUCCESSFUL (total time: 21 seconds)
```

03. Implement an RMI application to invoke a factorial method with appropriate parameter deployed in server and display the result in client.

CODE:

Factorial_Impl.java:

```
import java.rmi.RemoteException;

import java.rmi.server.UnicastRemoteObject;

public class Factorial_Impl extends UnicastRemoteObject implements Factorial {

    protected Factorial_Impl() throws RemoteException {

        super();

    }

    @Override

    public long calculateFactorial(int number) throws RemoteException {

        if (number <= 1) {

            return 1;

        } else {

            return number * calculateFactorial(number - 1);

        }

    }

}
```


FactorialServer.java:

```
import java.rmi.Naming;

import java.rmi.registry.LocateRegistry;

public class FactorialServer {

    public static void main(String[] args) {

        try {

            LocateRegistry.createRegistry(1099);

            Factorial_Impl factorial = new Factorial_Impl();

            Naming.rebind("rmi://localhost/FactorialService", factorial);

            System.out.println("Factorial Service is running...");

        } catch (Exception e) {

            e.printStackTrace();

        }

    }

}
```

FactorialClient.java:

```
import java.rmi.Naming;

public class FactorialClient {

    public static void main(String[] args) {

        try {

            Factorial factorial = (Factorial) Naming.lookup("rmi://localhost/FactorialService");

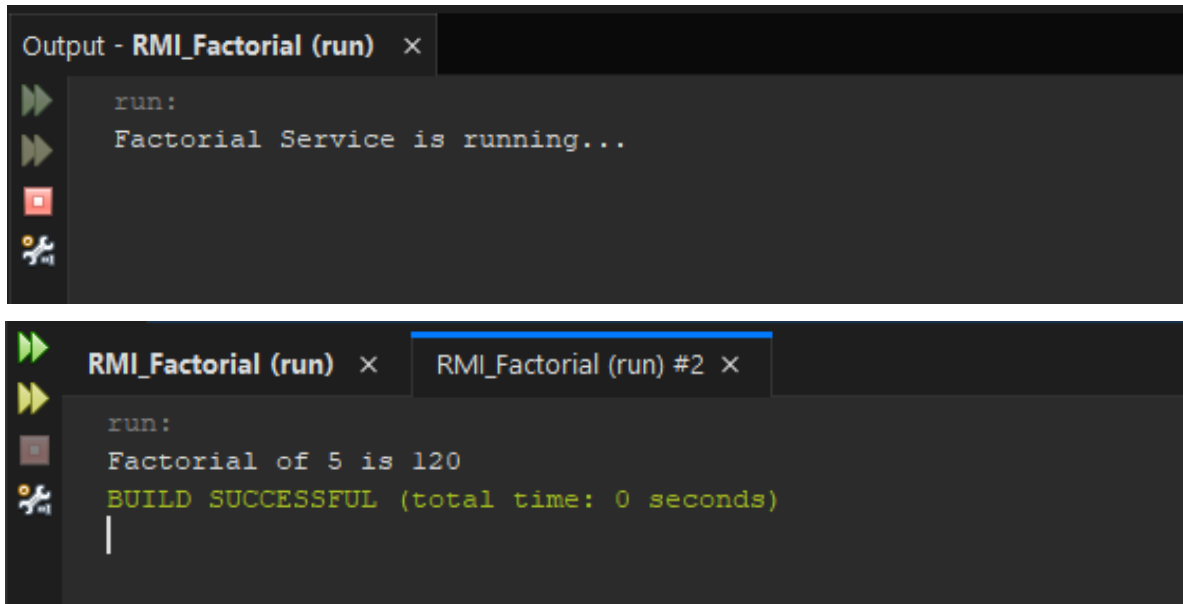
            int number = 5;

            long result = factorial.calculateFactorial(number);

            System.out.println("Factorial of " + number + " is " + result);

        } catch (Exception e) {
```

```
e.printStackTrace();  
  
}  
  
}  
  
}
```

OUTPUT:

```
Output - RMI_Factorial (run) ×  
run:  
Factorial Service is running...  
  
RMI_Factorial (run) × RMI_Factorial (run) #2 ×  
run:  
Factorial of 5 is 120  
BUILD SUCCESSFUL (total time: 0 seconds)
```