

1. Insertion Sort

```
#include <stdio.h>
```

```
void insertionSort(int arr[], int n) {
```

```
    for (int i = 1; i < n; i++) {
```

```
        int key = arr[i];
```

```
        int j = i - 1;
```

```
        while (j >= 0 && arr[j] > key) {
```

```
            arr[j + 1] = arr[j];
```

```
            j = j - 1;
```

```
        }
```

```
        arr[j + 1] = key;
```

```
    }
```

```
}
```

```
void printArray(int arr[], int n) {
```

```
    for (int i = 0; i < n; i++)
```

```
        printf("%d ", arr[i]);
```

```
    printf("\n");
```

```
}
```

```
int main() {
```

```
    int arr[] = {12, 11, 13, 5, 6};
```

```
    int n = sizeof(arr) / sizeof(arr[0]);
```

```
    insertionSort(arr, n);
```

```
    printArray(arr, n);

    return 0;
}
```

2. Shell Sort

```
#include <stdio.h>

void shellSort(int arr[], int n) {
    for (int gap = n / 2; gap > 0; gap /= 2) {
        for (int i = gap; i < n; i++) {
            int temp = arr[i];

            int j;
            for (j = i; j >= gap && arr[j - gap] > temp; j -= gap)
                arr[j] = arr[j - gap];

            arr[j] = temp;
        }
    }
}

void printArray(int arr[], int n) {
    for (int i = 0; i < n; i++)
        printf("%d ", arr[i]);

    printf("\n");
}

int main() {
```

```
int arr[] = {12, 34, 54, 2, 3};

int n = sizeof(arr) / sizeof(arr[0]);

shellSort(arr, n);

printArray(arr, n);

return 0;

}
```

3. Merge Sort

```
#include <stdio.h>

void merge(int arr[], int l, int m, int r) {

    int n1 = m - l + 1;

    int n2 = r - m;

    int L[n1], R[n2];

    for (int i = 0; i < n1; i++)

        L[i] = arr[l + i];

    for (int j = 0; j < n2; j++)

        R[j] = arr[m + 1 + j];

    int i = 0, j = 0, k = l;

    while (i < n1 && j < n2) {

        if (L[i] <= R[j]) {

            arr[k] = L[i];

            i++;

        }
```

```
    } else {  
        arr[k] = R[j];  
        j++;  
    }  
    k++;  
}
```

```
while (i < n1) {  
    arr[k] = L[i];  
    i++;  
    k++;  
}
```

```
while (j < n2) {  
    arr[k] = R[j];  
    j++;  
    k++;  
}
```

```
}
```

```
void mergeSort(int arr[], int l, int r) {  
    if (l < r) {  
        int m = l + (r - l) / 2;  
        mergeSort(arr, l, m);  
        mergeSort(arr, m + 1, r);
```

```

        merge(arr, l, m, r);
    }
}

void printArray(int arr[], int n) {
    for (int i = 0; i < n; i++)
        printf("%d ", arr[i]);
    printf("\n");
}

int main() {
    int arr[] = {12, 11, 13, 5, 6, 7};
    int n = sizeof(arr) / sizeof(arr[0]);

    mergeSort(arr, 0, n - 1);
    printArray(arr, n);

    return 0;
}

```

4. Radix Sort

```

#include <stdio.h>

#include <stdlib.h>

int getMax(int arr[], int n) {
    int max = arr[0];
    for (int i = 1; i < n; i++)

```

```
        if (arr[i] > max)
            max = arr[i];
    return max;
}
```

```
void countSort(int arr[], int n, int exp) {
    int output[n];

    int i, count[10] = {0};

    for (i = 0; i < n; i++)
        count[(arr[i] / exp) % 10]++;

    for (i = 1; i < 10; i++)
        count[i] += count[i - 1];

    for (i = n - 1; i >= 0; i--) {
        output[count[(arr[i] / exp) % 10] - 1] = arr[i];
        count[(arr[i] / exp) % 10]--;
    }

    for (i = 0; i < n; i++)
        arr[i] = output[i];
}
```

```
void radixSort(int arr[], int n) {
```

```

        int m = getMax(arr, n);

        for (int exp = 1; m / exp > 0; exp *= 10)

            countSort(arr, n, exp);
    }

void printArray(int arr[], int n) {
    for (int i = 0; i < n; i++)
        printf("%d ", arr[i]);

    printf("\n");
}

int main() {
    int arr[] = {170, 45, 75, 90, 802, 24, 2, 66};

    int n = sizeof(arr) / sizeof(arr[0]);

    radixSort(arr, n);

    printArray(arr, n);

    return 0;
}

```

5. Heap Sort

```
#include <stdio.h>
```

```

void heapify(int arr[], int n, int i) {
    int largest = i;

```

```

int left = 2 * i + 1;

int right = 2 * i + 2;

if (left < n && arr[left] > arr[largest])

    largest = left;

if (right < n && arr[right] > arr[largest])

    largest = right;

if (largest != i) {

    int temp = arr[i];

    arr[i] = arr[largest];

    arr[largest] = temp;

    heapify(arr, n, largest);

}

}

```

```

void heapSort(int arr[], int n) {

    for (int i = n / 2 - 1; i >= 0; i--)

        heapify(arr, n, i);

    for (int i = n - 1; i > 0; i--) {

        int temp = arr[0];

        arr[0] = arr[i];

```



```

        arr[i] = temp;

        heapify(arr, i, 0);
    }
}

void printArray(int arr[], int n) {
    for (int i = 0; i < n; i++)
        printf("%d ", arr[i]);
    printf("\n");
}

int main() {
    int arr[] = {12, 11, 13, 5, 6, 7};
    int n = sizeof(arr) / sizeof(arr[0]);

    heapSort(arr, n);
    printArray(arr, n);

    return 0;
}

```

6. Linear Search

```

#include <stdio.h>

int linearSearch(int arr[], int n, int x) {
    for (int i = 0; i < n; i++)

```

```

        if (arr[i] == x)
            return i;

    return -1;
}

int main() {
    int arr[] = {2, 3, 4, 10, 40};

    int x = 10;

    int n = sizeof(arr) / sizeof(arr[0]);

    int result = linearSearch(arr, n, x);

    if (result == -1)
        printf("Element is not present in array\n");
    else
        printf("Element is present at index %d\n", result);

    return 0;
}

```

7. Binary Search

```

#include <stdio.h>

int binarySearch(int arr[], int l, int r, int x) {
    while (l <= r) {
        int mid = l + (r - l) / 2;

        if (arr[mid] == x)

```

```

        return mid;

    if (arr[mid] < x)
        l = mid + 1;
    else
        r = mid - 1;
}

return -1;
}

int main() {
    int arr[] = {2, 3, 4, 10, 40};
    int x = 10;
    int n = sizeof(arr) / sizeof(arr[0]);

    int result = binarySearch(arr, 0, n - 1, x);
    if (result == -1)
        printf("Element is not present in array\n");
    else
        printf("Element is present at index %d\n", result);

    return 0;
}

```

8. implementation of quick sort

```

#include<stdio.h>

#include<conio.h>

void quick_sort(int [],int,int);

int split(int [],int,int);

void main()

{

int a[100],n,i;

clrscr();

printf("\nenter the number of elements");

scanf("%d",&n);

printf("\nenter the array values");

for(i=0;i<n;i++)

scanf("%d",&a[i]);

printf("\narray before sorting");

for(i=0;i<n;i++)

printf("\t%d",a[i]);

quick_sort(a,0,n-1);

printf("\narray after sorting");

for(i=0;i<n;i++)

printf("\t%d",a[i]);

getch();

}

void quick_sort(int a[],int lower,int upper)

{

int i;

```

```
if(lower<upper)
{
    i=split(a,lower,upper);
    quick_sort(a,lower,i-1);
    quick_sort(a,i+1,upper);
}

int split(int a[],int lower,int upper)
{
    int new_lower,new_upper,pivot,temp;
    new_lower=lower+1;
    new_upper=upper;
    pivot=a[lower];
    while(new_lower<=new_upper)
    {
        while(a[new_lower]<pivot)
            new_lower++;
        while(a[new_upper]>pivot)
            new_upper--;
        if(new_lower<new_upper)
        {
            temp=a[new_lower];
            a[new_lower]=a[new_upper];
            a[new_upper]=temp;
        }
    }
}
```

```
temp=a[lower];  
a[lower]=a[new_upper];  
a[new_upper]=temp;  
return new_upper;  
}
```