

Complexity of in-place mergesort is  $O(\log n)$

Merge sort has  $O(n)$

And in-place sorting algorithm does not require creating space for any additional memory for sorting

Best case –  $\log N$

Worse case –  $\log_2 N$

```
if(a[first]>a[last])  
int temp = a[first];  
int temp = a[first];
```

**class** MergeSort

{

**void** merge(**int** arr[], **int** p, **int** m, **int** r)

{

*// Find sizes of 2 subarrays to be merged*

**int** num1 = m - p + 1;

**int** num2 = r - m;

*// Temp arrays initialized*

**int** L[] = **new int** [num1];

**int** R[] = **new int** [num2];

*// Copy data to temp arrays*

**for** (**int** a=0; a<num1; ++a)

L[a] = arr[p + a];

**for** (**int** b=0; b<num2; ++b)

R[b] = arr[m + 1 + b];

*// Merge the temp arrays*

```
int temp = a[first];
```