

Overriding equals method in Java

All classes in Java inherit from the Object class, directly or indirectly. The [Object class](#) has some basic methods like clone(), toString(), equals(),... etc. We can override the equals method in our class to check whether two objects have same data or not

```
class Complex {  
    private double re, im;  
    public Complex(double re, double im) {  
        this.re = re;  
        this.im = im;  
    }  
  
    // Overriding equals() to compare two Complex objects  
  
    @Override  
    public boolean equals(Object o) {  
        // If the object is compared with itself then return true  
        if (o == this) {  
            return true;  
        }  
        /* Check if o is an instance of Complex or not  
        "null instanceof [type]" also returns false */  
        if (! (o instanceof Complex)) {  
            return false;  
        }  
  
        // typecast o to Complex so that we can compare data members  
        Complex c = (Complex) o;
```

```

        // Compare the data members and return accordingly
        return Double.compare(re, c.re) == 0 && Double.compare(im, c.im) == 0;
    }
}

```

```

public class Main {
    public static void main(String[] args) {
        Complex c1 = new Complex(10, 15);
        Complex c2 = new Complex(10, 15);
        if (c1.equals(c2)) {
            System.out.println("Equal ");
        } else {
            System.out.println("Not Equal ");
        }
    }
}

```

As a side note, when we override equals(), it is recommended to also override the hashCode() method. If we don't do so, equal objects may get different hash-values; and hash based collections, including HashMap, HashSet, and Hashtable do not work properly