AKASH SEVANA

SOFTWARE ENGINEER

KEY SKILLS

- Java
- Python
- JavaScript
- DBMS
- Spring Boot
- Reactive Framework

EDUCATION

Bachelors of Technology Computer Science & Engineering GITAM University (2017)

Course Work: C, Java, OOPS, Computer Networks, DBMS, Operating Systems

CS50X 2016 MOOC by Harvard University (edX) Course Work: C, PHP, JavaScript, SQL

ACHIEVEMENTS

STAR OF THE MONTH (Best performer award)

LANGUAGES

- English
- Hindi
- Telugu

CONTACT

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https://github.com/AkashSevana

https://linkedin.com/in/akash-sevana

WORK EXPERIENCE

Software Engineer • Florist Transworld Delivery May 2020 - Present

- Experienced working with Agile development practices, majorly built software using Java Spring Boot 2, Web Flux, Mongo DB, Spring Security.
- Built and shipped code adhering to industry's best practices.
- Owns Address verification and User profile microservice.

Systems Engineer • Tata Consultancy Services July 2017 – May 2020

- Worked for Ericsson on a Telecom Project to design and develop backend code to manage faults in distributed telecom network.
- Enhanced the performance of the client's application by 200% while developing new features in existing application which reduces unnecessary Database calls.
- Reduced cost and time of configuring the application up to 30% by shipping code to fail fast while being deputed in client's location Italy during the product deployment phases.

VOLUNTEER EXPERIENCE

Technical team member at Project Work Groups

• Worked on dashboard to show data points and visualization covering vulnerable and rural population across countries.

PROJECTS

Ardu-Drone (2018 – Present): Opensource Drone controller and simulator.

- Built the application from scratch using an opensource firmware Ardu-Pilot for interacting with onboard controller.
- Used Google Map APIs to show the mock real-time location in the application and Java Socket programming and Java FX for UI design.

Locate-IT (2017): Application which suggests nearby attractions

 Used JavaScript and Here Maps Rest APIs to develop a simple application to suggest nearby places of interests.