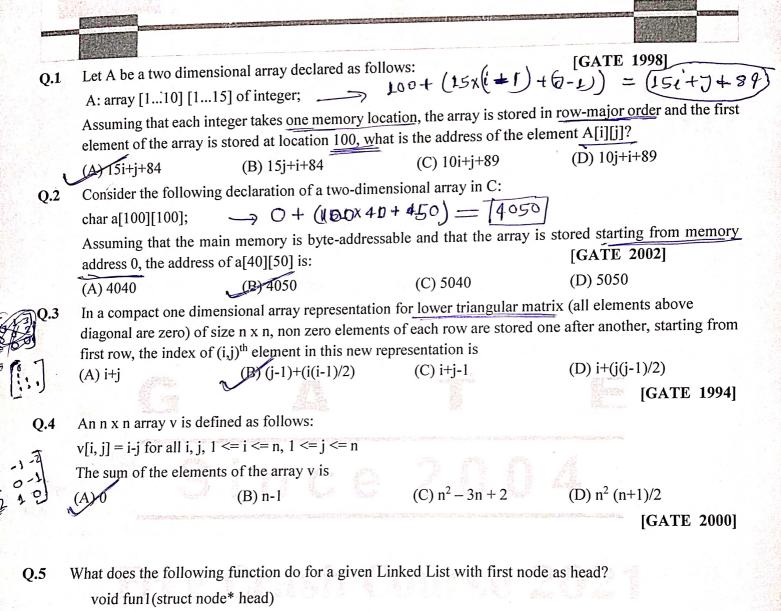
Data Structures & Algorithms



if(head == NULL)

fun1(head->next);

printf("%d ", head->data);

return;

- (A) Prints all nodes of linked lists (B) Prints all nodes of linked list in reverse order (C) Prints alternate nodes of Linked List (D) Prints alternate nodes in reverse order Which of the following points is/are true about Linked List data structure when it is compared with array Q.6 (A) Arrays have better cache locality that can make them better in terms of performance. It is easy to insert and delete elements in Linked List Random access is not allowed in a typical implementation of Linked Lists (D) The size of array has to be pre-decided, linked lists can change their size any time. What is the output of following function for start pointing to first node of following linked list? Q.7void fun(struct node* start) if(start == NULL) return; printf("%d ", start->data); if(start->next != NULL) fun(start->next->next); printf("%d ", start->data); (A) 1 4 6 6 4 1 (B) 1 3 5 1 3 5 (C)1235(5)135531 What is the worst case time complexity of inserting n elements into an empty linked list, if the linked list **Q.8** needs to be maintained in sorted order? $\begin{cases} (n-1) \text{ element} \\ \text{Tatal Sam} = 1+2+--(n-1) = \frac{n(n-1)+1}{2} \\ = (n-2) \end{cases}$ $(A) \Theta(n)$ $(e) \Theta(n^2)$
- The following C function takes a single-linked list of integers as a parameter and rearranges the elements Q.9 of the list. The function is called with the list containing the integers 1, 2, 3, 4, 5, 6, 7 in the given order. What will be the contents of the list after the function completes execution?

IGATE 20201

struct node

(D) $\Theta(1)$

```
{
  int value;
  struct node *next;
};

void rearrange(struct node *list)
{
  struct node *p, * q;
  int temp;
  if ((!list) || !list->next)
     return;
  p = list;
  q = list->next;
  while(q)
  {
    temp = p->value;
    p->value = q->value;
    q->value = temp;
    p = q->next;
    q = p?p->next:0;
}
```

```
(C) 1,3,2,5,4,7,6
(D) 2,3,4,5,6,7,1

[GATE 2008]

Q.10 In the worst case, the number of comparisons needed to search a singly linked list of length n for a given element is:

(A) log<sub>2</sub>n

(B) n/2

(C) log<sub>2</sub>n-1

[GATE 2002]
```

Q.11 Consider the function f defined below.

(A) 1,2,3,4,5,6,7

```
struct item
{
  int data;
  struct item * next;
};

int f(struct item *p)
```

```
return (
                                     (p = NULL) \parallel
                                     (p->next == NULL) \parallel
                                     ((P->data \le p->next->data) && f(p->next))
                                    );
           For a given linked list p, the function f returns 1 if and only if
           (A) not all elements in the list have the same data value.
           (B) the elements in the list are sorted in non-decreasing order of data value
           (C) the elements in the list are sorted in non-increasing order of data value?
           (D) None of them
                                                                                        [GATE 2003]
          What are the time complexities of finding 10th element from beginning and 10th element from end in a
          singly linked list? Let n be the number of nodes in linked list, you may assume that n > 10.
          (A)O(1) and O(n)
          (B) O(1) and O(1)
          (C) O(n) and O(1)
          (D) O(n) and O(n)
  Q.13 You are given pointers to first and last nodes of a singly linked list, which of the following operations are
         dependent on the length of the linked list?
         (A) Delete the first element
         (B) Insert a new element as a first element
        (C) Delete the last element of the list
         (D) Add a new element at the end of the list
Q.14 What is the minimum number of stacks of size n required to implement a queue of size n?
                                                               (C) Three
                                                                                       (D) Four
                                                                                                   [GATE 2001]
Q.15 Consider the following operation along with Enqueue and Dequeue operations on queues, where k is a
       global parameter.
       MultiDequeue(Q){
      while (Q is not empty and m > 0) {
```

Q.12

(A) One

m = k

}

Dequeue(Q) m = m - 1

