

# Hash coding

# What is a hash code?

- A hash code is a 32-bit *digest* of an object.
- A hash code should distribute all possible values of the object *uniformly* among all 4 billion possible values (the intention is to reduce the number of *collisions*: different objects, same hash).
- It is required to be consistent with *equals* such that:
  - *if  $a.equals(b)$  then  $a.hashCode == b.hashCode$*
  - It also follows that: *if  $a.hashCode \neq b.hashCode$  then  $! a.equals(b)$*

# Implementing hashCode

- It stands to reason, then, that the fields of a class that are tested in *equals* must also contribute to *hashCode*, otherwise the contract cannot be maintained.
- So, how do fields contribute to *hashCode*?
  - Typically, we calculate the *hashCode* of a field by calling *hashCode* on it (or on the boxed version of it if the field is a primitive);
  - Once we have the various field *hashCode* values, we typically combine them together by some formula involving prime numbers such as:
    - $H = h_1 * p_1 + h_2 * p_2 + \dots + h_n * p_n$
    - In practice, the standard way to implement *hashCode* in Java is (in this example,  $n=4$ ):
    - $H = 31 * (31 * (31 * h_1 + h_2) + h_3) + h_4$

# The actual code

- Example: java.lang.String:

```
public int hashCode() {  
    int h = hash; // cached value: defaults to 0  
    if (h == 0 && value.length > 0) {  
        char val[] = value;  
        for (int i = 0; i < value.length; i++) {  
            h = 31 * h + val[i];  
        }  
        hash = h;  
    }  
    return h;  
}
```

- Example: java.time.LocalDate:

```
public int hashCode() {  
    int yearValue = year;  
    int monthValue = month;  
    int dayValue = day;  
    return (yearValue & 0xFFFF800) ^ ((yearValue << 11) + (monthValue << 6) + (dayValue));  
}
```