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#include<stdio.h>
#include<stdlib.h>

struct process{
    int pid;
    int arrival_time;
    int burst_time;
    int FinishTime;
    int TurnaroundTime;
    int WaitingTime;
};

void print_struct(struct process proc[],int p){
    printf("Process\tAT\tBT\tFT\tTT\tWT\n");
    for(int i=0;i<p;i++){

        printf("%d\t%d\t%d\t%d\t%d\t%d\n",proc[i].pid,proc[i].arrival_time,proc[i].burst_time,proc[i].Finish
        Time,proc[i].TurnaroundTime,proc[i].WaitingTime);
    }
}

int main(){

    int p;
    printf("Enter the no. of processes:");
    scanf("%d",&p);
    struct process proc[p];
    for(int i=0;i<p;i++){
        proc[i].pid=i;
    }
    printf("Enter the arrival time for the processes:");
    for(int i=0;i<p;i++){
        scanf("%d",&proc[i].arrival_time);
    }
    printf("Enter the burst time for the processes:");
    for(int i=0;i<p;i++){
        scanf("%d",&proc[i].burst_time);
    }
    for(int i=0;i<p-1;i++){
        for(int j=0;j<p-i-1;j++){
            if(proc[j].arrival_time>proc[j+1].arrival_time){
                struct process temp = proc[j];
                proc[j]=proc[j+1];
                proc[j+1]=temp;
            }
        }
    }
    int curr_finish=proc[0].arrival_time;
    for(int i=0;i<p;i++){
        proc[i].FinishTime=proc[i].burst_time+curr_finish;
    }
}

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        curr_finish=proc[i].FinishTime;
    }
    for(int i=0;i<p;i++){
        proc[i].TurnaroundTime=proc[i].FinishTime-proc[i].arrival_time;
    }
    for(int i=0;i<p;i++){
        proc[i].WaitingTime=proc[i].TurnaroundTime-proc[i].burst_time;
    }

    print_struc(proc,p);

    printf("Following is the gantt chart\n");
    for(int i=0;i<p;i++){
        printf("%d\t\t",proc[i].pid);
    }printf("\n");
    for(int i=0;i<p;i++){
        printf("%d\t\t",proc[i].FinishTime);
    }

    return 0;
}

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ALTERNATE CODE -->

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#include<stdio.h>
#include<stdlib.h>

// FOR FCFS---->>>>

int main()
{
    // FOR FCFS---->>>>
    int n;
    printf("Enter the number of processes:");
    scanf("%d", &n);

    int burst_time[n];
    int arrival_time[n];
    int comp_time[n];
    int tat[n];
    int wait[n];
    int comp[n];
    printf("Enter the arrival time for each process:\n");

    for (int i = 0; i < n; i++)
    {
        printf("arrival time of process %d: ", i + 1);
        scanf("%d", &arrival_time[i]);
    }
}

```

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}

printf("Enter the burst time for each process:\n");

for (int i = 0; i < n; i++)
{
    printf("Burst time of process %d: ", i + 1);

    scanf("%d", &burst_time[i]);
}

for(int i=0;i<n;i++){
    comp_time[i]=0;
    for(int j=i;j>=0;j--){
        comp_time[i]=comp_time[i]+burst_time[j];
        comp[i]=comp_time[i];
    }
}
for(int i=0;i<n;i++){

    tat[i]=comp[i]-arrival_time[i];
}
printf("completion time of processes are:");
for(int i=0;i<n;i++){

    printf("%d--",i+1);
    printf("%d ",comp[i]);
}
printf("tat time of processes : ");
for(int i=0;i<n;i++){

    printf("%d--",i+1);
    printf("%d ",tat[i]);
}

return 0;
}

```