```
#include<stdio.h>
int main(){
  int frames, pages,i, j, hit=0, fault=0, counter=0;
  int reference_string[100], mem_layout[100][100];
  printf("\nEnter the number of frames: ");
  scanf("%d",&frames);
  printf("\nEnter the number of pages: ");
  scanf("%d",&pages);
  printf("\nEnter the reference string:");
  for(i=0;i<pages;i++){</pre>
    scanf("%d",&reference_string[i]);
  for(i=0;i<frames;i++){</pre>
    mem_layout[i][0]=-1;
  for(i=0;i<pages;i++){</pre>
    hit=0;
    for(j=0;j<frames;j++){</pre>
       if(mem\_layout[j][0] == reference\_string[i]) \{
         hit=1;
         mem_layout[j][i+1]=1;
         break;
      }
    if(hit==0){
       mem_layout[counter][0]=reference_string[i];
       fault++;
       for(j=0;j<frames;j++){</pre>
         mem_layout[counter][j+1]=0;
       }
       counter++;
       if(counter==frames){
         counter=0;
      }
    printf("\n");
    for(j=0;j<frames;j++){</pre>
       printf("%d\t",mem_layout[j][i]);
    }
  printf("\nTotal Page Faults:%d",fault);
  return 0;
}
LRU--
#include < stdio.h >
#define MAX_PAGES 100
int findLRU(int time[], int n){
  inti, min = time[0], pos = 0;
  for(i=1;i<n;i++){
    if(time[i]<min){
       min = time[i];
       pos = i;
```

```
}
  }
  return pos;
}
int main(){
  int pages[MAX_PAGES], frames, n, i, j, k, faults = 0, pos;
  printf("Enter the number of frames: ");
  scanf("%d", &frames);
  printf("Enter the number of pages:");
  scanf("%d", &n);
  printf("Enter the reference string:");
  for(i=0;i< n;i++){
    scanf("%d", &pages[i]);
  }
  int mem[frames], time[frames];
  for(i=0;i<frames;i++){</pre>
    mem[i] = -1;
    time[i] = 0;
  }
  for(i=0;i<n;i++){
    for(j=0;j<frames;j++){</pre>
      if(mem[j]==pages[i]){
         time[j] = i+1;
         break;
      }
    }
    if(j==frames){
       pos = findLRU(time, frames);
       mem[pos] = pages[i];
       time[pos] = i+1;
      faults++;
    }
    printf("\n");
    for(k=0;k<frames;k++){
       printf("%d\t", mem[k]);
    }
  }
  printf("\nTotal Page Faults:%d", faults);
  return 0;
}
OPTIMAL--
#include<stdio.h>
#include<limits.h>
int main(){
  int frames, pages, i, j, k, l, hit=0, fault=0, max_dist, max_frame, flag;
  int reference_string[100], mem_layout[100][100], distance[100];
  printf("\nEnter the number of frames: ");
  scanf("%d",&frames);
  printf("\nEnter the number of pages: ");
  scanf("%d",&pages);
  printf("\nEnter the reference string:");
  for(i=0;i<pages;i++){</pre>
    scanf("%d",&reference_string[i]);
  for(i=0;i<frames;i++){</pre>
```

```
mem_layout[i][0]=-1;
}
for(i=0;i<pages;i++){</pre>
  hit=0;
  for(j=0;j<frames;j++){</pre>
    if(mem_layout[j][0]==reference_string[i]){
       hit=1;
       break;
    }
  }
  if(hit==0){
    fault++;
    flag=0;
    for(j=0;j<frames;j++){</pre>
       if(mem_layout[j][0]==-1){
         mem_layout[j][0]=reference_string[i];
         flag=1;
         break;
       }
    }
    if(flag==0){
       for(j=0;j<frames;j++){</pre>
         distance[j]=INT_MAX;
         for(k=i+1;k<pages;k++){</pre>
           if(reference_string[k]==mem_layout[j][0]){
              distance[j]=k-i;
              break;
           }
         }
       }
       max_dist=-1;
       for(j=0;j<frames;j++){</pre>
         if(distance[j]>max_dist){
           max_dist=distance[j];
           max_frame=j;
         }
       mem_layout[max_frame][0]=reference_string[i];
    }
  for(j=0;j<frames;j++){</pre>
    mem\_layout[j][i+1]=mem\_layout[j][i];
  }
}
printf("\nTotal Page Faults:%d",fault);
return 0;
```

}