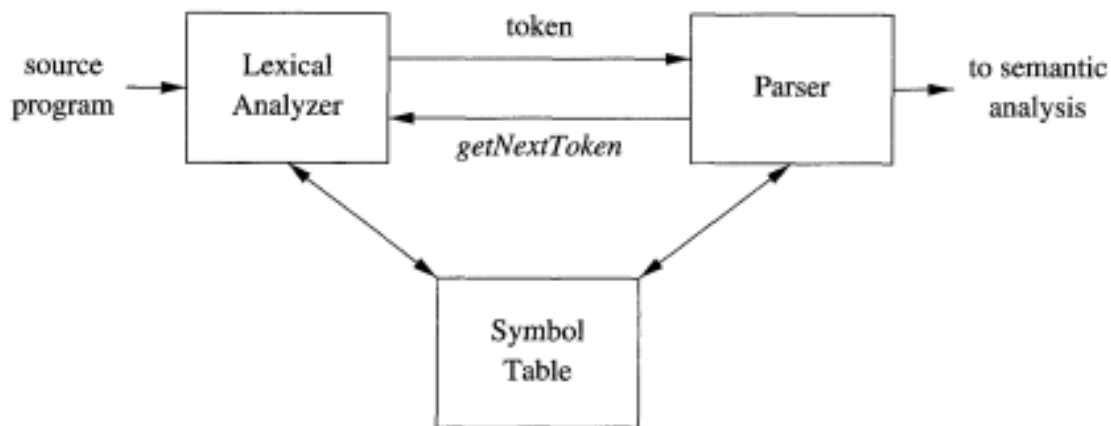


## Lexical Analysis



As the first phase of a compiler, the main task of the lexical analyser:

- read the input characters of the source program, for eg. 'i', 'n', 't', ' ', 'm', 'a', 'i', 'n', '(', ')', ...
- group them into lexemes. For eg. `int main()` ...
- produce as output a sequence of tokens for each lexeme in the source program. For eg. `<int>`, `<id,1>`, ...
- The stream of tokens is sent to the parser for syntax analysis.
- the lexical analyzer may keep track of the number of newline characters seen, so it can associate a line number with each error message.
- If the source program uses a macro-preprocessor, the expansion of macros may also be performed by the lexical analyser. For eg.  
    `#include<stdio.h> ==> File Inclusion`  
    `#define x = 6; ==> macro expansion`

## **Tokens, Patterns, and Lexemes**

1. A *token* is a pair consisting of a token name and an optional attribute value, i.e. `<token-name, attribute-value>`. The token name is an abstract symbol representing a kind of lexical unit, e.g., a particular keyword, or a sequence of input characters denoting an identifier. The token names are the input symbols that the parser processes. Eg. `int x = a - -b + c`
2. A *lexeme* is a sequence of characters in the source program that matches the **pattern** for a token and is identified by the lexical analyzer as an instance of that token.
3. A **pattern** is a description of the form that the lexemes of a token may take.
  - a. keywords: sequence of characters
  - b. identifiers: starts with any alphabet or an underscore followed by any number of alphanumeric characters. For eg. `abc`, `_abc123`
  - c. numbers: any sequence of digits where each digit can be from 0 to 9.

d. Operators: [+,-,\*,/....]

TOKEN	INFORMAL DESCRIPTION	SAMPLE LEXEMES
<b>if</b>	characters i, f	<b>if</b>
<b>else</b>	characters e, l, s, e	<b>else</b>
<b>comparison</b>	< or > or <= or >= or == or !=	<=, !=
<b>id</b>	letter followed by letters and digits	pi, score, D2
<b>number</b>	any numeric constant	3.14159, 0, 6.02e23
<b>literal</b>	anything but ", surrounded by "'s	"core dumped"

Q1. Find the number of tokens in the following:

a. `main(){  
 printf("cd");  
 // prints the message  
}`

`main, (, ), {, , printf, (, "cd" , ),, , }` → 10 tokens

b. `while(i>0){  
 printf(i);  
 i++;  
}`

`while, (, i,>,0,),{,printf,(i,),, , i, ++,, }` → 16 tokens