

## Question 1.Convert It into Equivalent DFA

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D:\Coding Set Ups > Programs > Flat Codes > C > enter.c
1  #include<stdio.h>
2  #include<string.h>
3
4  #define STATES 256
5  #define SYMBOLS 20
6
7  int N_symbols;
8  int NFA_states;
9  char *NFAtab[STATES][SYMBOLS];
10 int DFA_states;
11 int DFAtab[STATES][SYMBOLS];
12
13 void put_dfa_table( int tab[][SYMBOLS],
14                    int nstates,
15                    int nsymbols)
16 {
17
18
19 int i, j;
20
21 puts("STATE TRANSITION TABLE");
22
23 printf ("Q/E");
24 printf (" |");
25
26 for (i = 0; i < nsymbols; i++)
27 printf(" %3c", '0'+i);
28 printf ("\n-----");
29
30 for (i = 0; i < nsymbols; i++)
31 printf ("-----");
32 printf ("\n");
33
34 for (i = 0; i < nstates; i++)
35 {
36 printf(" %2c | ", 'A'+i);
37 for (j= 0; j < nsymbols; j++)
38 printf(" %2c ", 'A'+tab[i][j]);
39 printf("\n");
40 }
41
42 }
43 void init_NFA_table()
44 {
45 {
46
47 NFAtab[0][0] ="12";
48 NFAtab[0][1] ="13";
49 NFAtab[1][0] ="12";
50 NFAtab[1][1] ="13";
51 NFAtab[2][0] ="4";
52 NFAtab[2][1] ="";
53 NFAtab[3][0] ="";
54 NFAtab[3][1] ="4";
55 NFAtab[4][0] ="4";
56 NFAtab[4][1] ="4";
57
58 NFA_states = 5;
59 DFA_states = 0;
60 N_symbols = 2;
61

```

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62 }
63 void string_merge(char *s, char *t)
64 {
65     char temp[STATES], *r=temp, *p=s;
66
67     while (*p && *t)
68     {
69         if(*p == *t)
70         {
71             *r++ = *p++;
72             t++;
73         }
74
75         else if(*p < *t)
76         {
77             *r++ = *p++;
78         }
79         else
80         {
81             *r++ = *t++;
82         }
83     }
84 }
85
86
87 *r = '\0';
88 if(*p)strcat(r,p);
89
90 else if(*t)strcat(r,t);
91 strcpy(s,temp);
92 }
93
94 void get_next_state(char *nextstates, char *cur_states, char *nfa[STATES][SYMBOLS],int n_nfa, int symbol)
95 {
96
97
98     int i;
99     char temp[STATES];
100
101     temp[0] = '\0';
102     for (i = 0; i < strlen(cur_states); i++)
103         string_merge(temp, nfa[cur_states[i]-'0'][symbol]);
104     strcpy(nextstates, temp);
105 }
106
107 int state_index(char *state, char statename[][STATES], int *pn)
108 {
109
110
111     int i;
112     if (!*state)
113         return -1 ;
114
115     for (i = 0; i < *pn; i++)
116         if (!strcmp(state, statename[i]))
117             return i;
118
119     strcpy(statename[i], state);
120
121     return(*pn)++;
122 }

```

```

122 }
123
124 int nfa_to_dfa(char *nfa[STATES][SYMBOLS],int n_nfa,int n_sym, int dfa[][SYMBOLS])
125 {
126
127 char statename[STATES][STATES];
128 int i = 0;
129 int n = 1;
130
131 char nextstate[STATES];
132 int j;
133 strcpy(statename[0], "0");
134 for (i = 0; i <n;i++)
135 {
136 for (j= 0; j <n_sym; j++)
137 {
138 get_next_state(nextstate, statename[i], nfa, n_nfa, j);
139 dfa[i][j]= state_index(nextstate, statename, &n);
140 }
141
142 }
143 return n;
144 }
145
146
147 int main()
148 {
149
150 init_NFA_table();
151
152 DFA_states = nfa_to_dfa(NFAtab, NFA_states, N_symbols, DFAtab);
153 put_dfa_table(DFAtab, DFA_states, N_symbols);
154
155 return 0;
156
157 }
158
159

```

#### STATE TRANSITION TABLE

Q/E	0	1
A	B	C
B	D	C
C	B	E
D	D	E
E	D	E

Process returned 0 (0x0) execution time : 2.041 s  
Press any key to continue.