

GENIUS MINDZ : Unlock the Genius Within!

Rules:

- The game consists of **three rounds**.
 - **Two members** per team.
 - Participants must have **mobile phones** with **proper internet** and **Bluetooth connectivity** to participate.
 - The **second round** will involve **manual buzzer rounds**.
 - The **final round** will be conducted manually.
 - The team that **completes the final round first** will be declared the winner.
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Round Details:

First Round: Memory Test

- A **set of pictures** containing a collection of objects will be displayed.
- Multiple **teams** will compete in this round, with the **top scorers** advancing to the next round.
- Teams must **memorize** as many objects as possible within a given **time limit**.
- Teams must **recite the objects** in the **order** they appeared.
- Teams that **fail to answer within 5 seconds** or **repeat an object** will be **eliminated**.
- The **top performers** will proceed to the next round, depending on batch rankings.

Second Round: Riddle Up

- A set of **riddles** will be displayed.
- Participants will use an **online buzzer** to buzz in.
- The first team to buzz in will be asked to solve the riddle.
- **Correct answers** earn **1 point**, while **incorrect answers** result in a **point deduction**.
- The **top performers** will advance to the final round.

Third Round: Crack the Lock

- A **locked box** with a 6-digit pin will be placed in front of the finalists.
- Each team will receive a **clue card** with hints to crack the password.
- Teams will buzz in to attempt solving the lock.
- If a team's **code attempt fails**, they must wait for the others to try before their next attempt.
- The first team to successfully **crack the lock** and open the box will be declared the **winner**.
- There is **no time limit** for this round.

Note:

The organizer's decision will be **final** in case of any disputes.