

### Assignment No. 3

Qn. Explain IP packet format in brief.

Ans- ~~8bit \* 8bit \* 8bit = 32bit~~

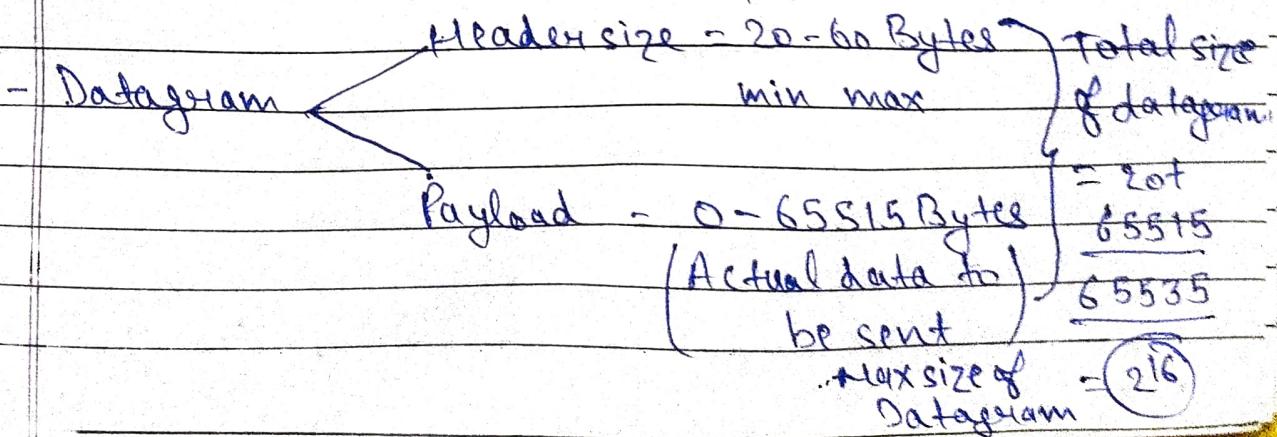
1	Version 4	HLEN 4	Type of Service DSCE 8	Total Length - 16
2	Identification 16		Flags 3	Fragment offset 13
3	Time to live Protocol	TTL 8	8	Header checksum 16
4		Source IP address 32		
5	Destination IP address 32			
		Optional and Padding		

If we add total bits = 160 bits

$\therefore 160 \text{ bits} = 20 \text{ bytes}$   
Header size

It contains 12 fields of different length in its fixed 20 bytes part and one optional part that may contain 0 or more words along with padding.

- IPv4 works at network layer.
- IPv4 header is connectionless protocol.
- It is a datagram service. It means it is equipped with all information which is required to reach its destination point.



Q. - what is dotted decimal notation?

Ans -

Dotted decimal notation is a system of presenting numbers that is a little different from the common conventions in arithmetic as it is taught in schools. Specifically, dotted decimal notation is used in various IT contexts, including in internet Protocol addresses.

The dotted decimal notation - system used so commonly in IP addressing is just one of several choices for representing numbers differently. Another common one is the hexa-decimal system, in which traditional numbers are augmented by letters of the alphabet in a base-16 system.

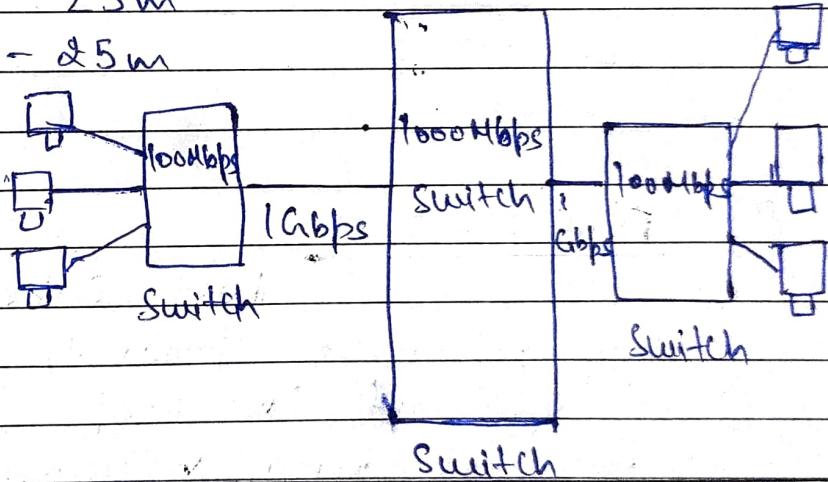
## Assignment No. 4

Ques. Write notes on -

Ans-

### a) Gigabit ethernet :-

- Data rate 1000 Mbps or 1 Gbps.
- Collision domain is reduced.
- Uses optical fibres.
- 4 categories are -
  - 1000 base T uses optical fibres. - 550 m multimode
  - 1000 base SX } - 550m - 500m in Monomode
  - 1000 base LX - 25m
  - 1000 base CX - 25m



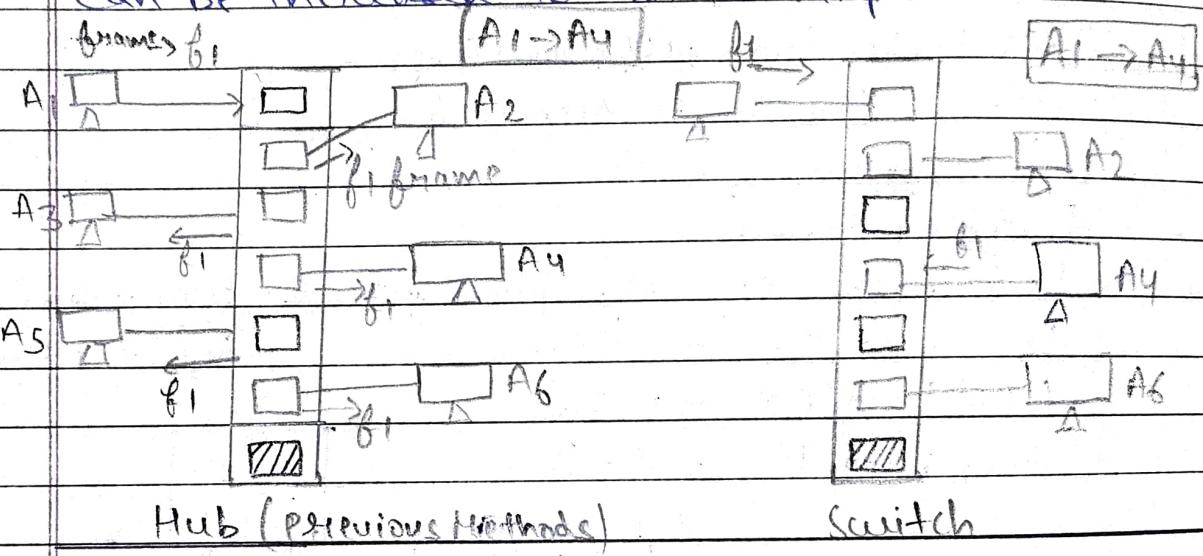
### b) Switched Ethernet:

- It replaces HUB of previous methods with switches.
- If device A1 sends one data frame  $F_1$ , then hub will receive it and sends this  $F_1$  to all other's devices at a time, hence all cables will remain busy, and hence others will not be able to send any other frame at that time.

To remove this issue,

Switched Ethernet came into picture.

- If A1 sends frame to A4, then in switched ethernet, only one channel i.e. from A1 to switch and switch to A4 will be busy and others will be free for any communication.
- So in switch N/w with N-devices, the capacity can be increased to  $N \times 10 \text{ Mbps}$ .



## (e) Fast Ethernet

Fast Ethernet is a variation of Ethernet standards that carry data traffic at 100 Mbps (Mega bit per second) in local area networks (LAN). It was launched as the IEEE 802.3u standard in 1995, and stayed the fastest network till the introduction of Gigabit Ethernet.

Fast Ethernet is popularly named as 100-BASE-X. Here, 100 is the maximum throughput, i.e. 100 Mbps, BASE denoted use of baseband transmission, and X is the type of medium used, which is TX or FX.

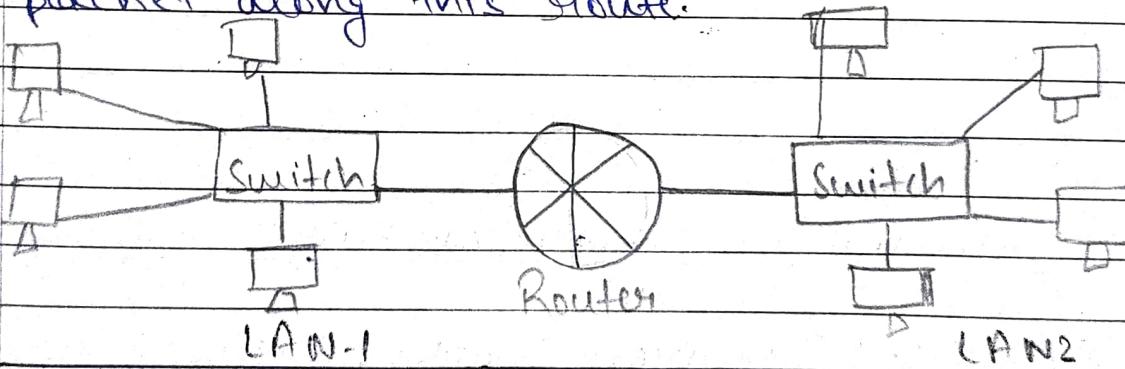
## Assignment no - 5

Q - Write short notes on -

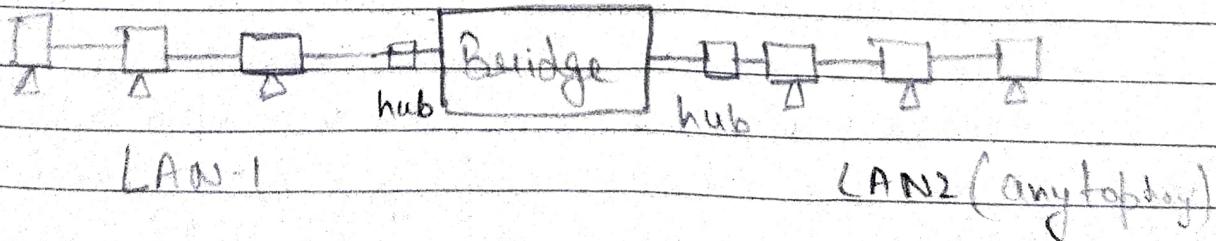
- a) Routers
- b) Bridges
- c) Gateways
- d) Switches.

a) Routers - Routers are networking devices operating at layer 3 or a network layer of the OSI model. They are responsible for receiving, analysis and forwarding data packets among the connecting computer networks.

When a data packet arrives the router inspects the destination address, consults its routing tables & decides the optimal route and then transfers the packet along this route.



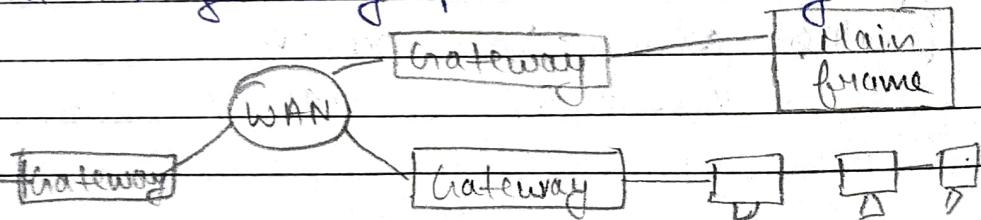
b) Bridges: (layer 2 switch)



It connects multiple LANs together to form a larger LAN. The process of aggregating networks is called network bridging. It makes the combined network to appear as a single network. It operates at Data link layer. They are also known as Layer-2 switch. Subnetworks should have similar protocols.

### c) Gateway:

This device is used to connect two network with different transmission protocols together. Gateways serve as an entry and exit point for a network as all data must pass through or communicate with the gateway prior to being routed.



- Gateways are slower than Bridges and routers.

d) Switches: They are networking devices operating at layer 2a) data link layer of OSI-model.

- They connect devices in a network and use packet switching to send, receive or forward data packets or data frames over the network.
- It has many ports for connections.
- They receive data from multiple input ports and send to its intended destination in the network.

## Assignment No.6

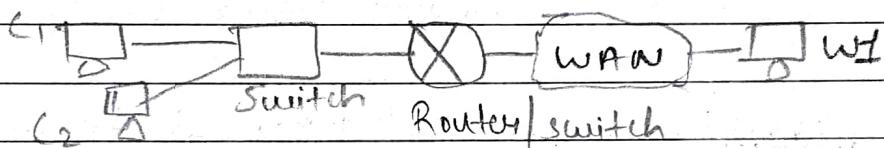
Q- What is DHCP server how we use this server and its benefits?

Ans-

DHCP Server: (Dynamic Host Configuration Protocol)

It is a network server that automatically provides and assigns IP addresses, default gateways and other network parameters to client devices. It relies on the standard protocol known as DHCP to respond to broadcast queries by clients.

• How to use a Router / switch as DHCP server?



DHCP has a key role in communication between private LAN to Public WAN. whenever system wants to communicate any system with in WAN, its request will be routed through DHCP server.

It is very easy to configure system Manual if LAN is small also DHCP is used.

• Benefits :-

- Reliable IP address configuration. DHCP minimizes configuration errors caused by manual IP address configuration, such as

typographical errors, or address conflicts caused by the assignment of an IP address to more than one computer at the same time.

### • Reduced network administration.

Q - Define a) PING b) IP(CONFIG)  
c) NETSTAT d) TRACEROUTE.

a) PING: Most commonly used tool. This tool is used to test connectivity between requesting host and destination host.

E.g.: ping 192.168.1.38 -t , if it says -  
1. Reply from 192.168.1.38 . byte = 32 time = 7ms  
IIT = 255 then it means connection is proper.

2. If message shown is "Request time out", then it means there is some break / issue in cable.

b) IP(CONFIG): This is used to determine IP(CONFIG) of host. It gives TCP/IP Configuration details like IP Address, Subnet mask and default gateway of the computer.

IP Config command is used for windows  
IF CONFIG command is used in Linux.

E.g.: IP(CONFIG): Detail.

### c) NETSTAT :-

This used to determine current state of active network connections on a host. When verifying the status of a listening port on a host or to check and see what remote hosts are connected to a local host on a specific port.

E.g. - netstat:-

### d) Traceroute :-

It can be used to determine more specific information about the path to the destination host including the route the packet takes and the response time of these intermediate hosts.

It is useful for trouble-shooting large networks.

E.g.: traceroute www.google.com ↵

1. 4ms 12ms 5ms 10.131.81.1

2. \* 120ms 194ms 192.24.164.190

3. ... - - - - -

Here traceroute command is used in LINUX.

## Assignment No-7

Q. Compare WINMAX and LI-FI

Ans-

Feature	WINMAX	LI-FI
Full form Worldwide Interoperability for Microwave Access.	Worldwide Interoperability for Microwave Access.	light-fidelity.
Operation	Broadband wireless access	It transmits data using light with the help of LED bulbs.
Technology	Wireless metropolitan Area Network.	Present IEEE 802.11 standard.
Merits	Can be used for long ranges upto 30Kms.	Interference is less, can pass through salty sea water.
Data Transfer	Works at 50Mbps/Hz Speed and can peak up to 100 Mbps in a 20MHz.	About 1 Gbps.
Data Density	Works in high dense environment.	Works in high dense environment.
Coverage distance	Upto 40 miles	About 10 m
Power Consumption	High	Medium

Cost per use	medium	low
working concept	Request/grant	Direct binary data streaming.

Q. What is Bluetooth Profile?

Ans-

A Bluetooth profile is a wireless interface specification for Bluetooth-based communication between devices, such as the hands-free profile. For a mobile device to connect to a wireless headset, both devices must support the hands-free profile.

- Specific parts of the Bluetooth protocol stack used by the protocol. To perform its task, each profile uses particular options and parameters at each layer of the stack.