DSA-ASSIGNMENT

Slot-L9+L10

Prof-Dr.Ramesh Ragala

Reg.no-22BCE1778

Name- Jayampu Akash Siva Teja.

LAB SHEET-1:

1.PAIR SUM:

```
CODE:
#include <stdio.h>
int main()
{
    int n,b;
    scanf("%d",&n);
    scanf("%d",&b);
    int a[n];
    for(int i=0;i<n;i++) {</pre>
         scanf("%d",&a[i]);
    }
    for(int i=0;i<n;i++) {</pre>
        for(int j=i+1;j<n-1;j++) {</pre>
             if(a[i]+a[j]==b) {
                 printf("%d %d\n",a[i],a[j]);
             }
         }
    }
    return 0;
}
```

ALGORITHM:

```
Algorithm P_sum(A,n,b)
//A is an array of size n and target sum is b.
{
   for i 0 to n do {
      for j i 1 to n-1 do {
        if (A[i]+A[j]==b) {
            write(A[i],A[j]);
        }
    }
}
```

```
Output

/tmp/dU6d9upqBy.o
5
5
1 2 3 4 5
1 4
2 3
```

2.SYMETRIC MATRIX:

```
#include <stdio.h>
int main() {
    int i, j;
    int n, m;
    scanf("%d %d", &n, &m);
    int a[n][m];
    for (i = 0; i < n; i++) {
        for (j = 0; j < m; j++) {
            scanf("%d", &a[i][j]);
        }
    }
    int count = 0;
    for (i = 0; i < n; i++) {
        for (j = i+1; j < m; j++) {
            if (a[i][j] != a[j][i]) {
                count++;
            }
        }
    }
    if(count != 0 || n != m) {
        printf("Not Symmetric");
    }
    else{
        printf("Symmetric");
    }
```

```
return 0;
}
ALGORITM:
Algorithm Symetric(n,m,a) {
    for i \leftarrow 0 to n - 1 do
    {
         for j \leftarrow 0 to m - 1 do {
              read a[i][j]
         }
    }
    count ← 0
    for i \in 0 to n - 1 do
    {
         for j \leftarrow i + 1 to m - 1 do
         {
              if a[i][j] \neq a[j][i] then {
                  count ← count + 1
              }
         }
    }
   if count \neq 0 or n \neq m then {
         print "Not Symmetric"
    }
    else {
         print "Symmetric"
    }
}
```

/tmp/nAZyzDSXRx.o
3 3
1 2 3
4 5 6
7 8 9
Not Symmetric

3.REPEATED NUMBERS

```
#include <stdio.h>
int main() {
    int n, i, j;
    scanf("%d", &n);
    int a[n];
    for(i = 0; i < n; i++) {
        scanf("%d", &a[i]);
    }
    for(i = 0; i < n; i++) {
        int count = 0;
        for(j = 0; j < n; j++) {
            if(i != j && a[i] == a[j]) {
                count++;
            }
        }
        if(count == 0) {
            printf("%d ", a[i]);
        }
    }
    return 0;
}
```

```
ALGORITHM:
Algorithm remove(n, a)
//a is an array of size n
{
    for i \leftarrow 0 to n do
    {
         read a[i]
    }
    for i \leftarrow 0 to n do
     {
         count ← 0
         for j \leftarrow 0 to n do
         {
              if i \neq j and a[i] = a[j] then
              {
                  count ← count + 1
              }
         }
         if count = 0 then
              print a[i]
     }
```

```
Output
/tmp/nAZyzDSXRx.o
5
1 1 5 5 6
6
```

4.REMOVE DUPLICATE ELEMENTS:

```
int main() {
    int n;
    scanf("%d", &n);
    int a[n];
    for (int i = 0; i < n; i++) {
        scanf("%d", &a[i]);
    }
    int newSize = n;
   for (int i = 1; i < newSize; i++) {</pre>
        if (a[i] == a[i - 1]) {
             for (int j = i; j < newSize - 1; j++) {
                 a[j] = a[j + 1];
             }
            newSize--;
            i--;
        }
    }
    printf("%d\n", newSize);
    for (int i = 0; i < newSize; i++) {</pre>
        printf("%d ", a[i]);
    }
    return 0;
}
```

```
ALGORITHM:
```

```
Repeated numbers(n, a)
//a is an array of size n.
{
    read n
    for i \in 0 to n - 1 do
    {
        read a[i]
    }
    newSize ← n
    for i ← 1 to newSize - 1 do
    {
         if a[i] = a[i - 1] then
         {
              for j \leftarrow i to newSize - 2 do
              {
                  a[j] \leftarrow a[j + 1]
                  newSize ← newSize - 1
                  i \leftarrow i - 1
             write(newsize)
    for i \leftarrow 0 to newSize - 1 do
     {
         write(a[i])
     }
```

```
Output
/tmp/dU6d9upqBy.o
5
```

2 2 2 2 2 1 2 |

5.SECOND SMALLEST NUMBER:

```
#include <stdio.h>
int main(void)
{
    int n;
    scanf("%d",&n);
    int a[n];
    for(int i=0;i<n;i++)</pre>
    {
         scanf("%d",&a[i]);
    }
    int smallest = a[0],second_smallest=20000;
    for(int i=1;i<n;i++)</pre>
    {
       if(a[i]<smallest)</pre>
        {
         second_smallest=smallest;
         smallest =a[i];
        ş
       else if(a[i] < second_smallest && a[i] !=</pre>
smallest)
         {
             second_smallest = a[i];
         }
    }
    printf("%d",second_smallest); }
```

```
ALGORITHM:
```

```
Algorithm Second_Smallest(n, a)
{
    read n
    for i \in 0 to n - 1 do
    Ş
        read a[i]
    }
    smallest \leftarrow a[0]
    second_smallest ← 20000
    for i \in 1 to n - 1 do
    {
        if a[i] < smallest then</pre>
        {
             second_smallest ← smallest
             smallest ← a[i]
        }
        else if a[i] < second_smallest and a[i] ≠
smallest then
        {
             second_smallest ← a[i]
        ş
     write("Second smallest number:", second_smallest)
}
```

```
Output
```

```
/tmp/dU6d9upqBy.o
5
4 2 0 1 6
1
```

LAB SHEET-2:

1. Moving Negative numbers:

```
CODE:
```

```
#include <stdio.h>
int main()
{
    int n;
    scanf("%d",&n);
    int array[n];
    for(int i=0;i<n;i++)</pre>
    Ş
        scanf("%d",&array[i]);
    }
    int
result[n],countpositive=0,countnegative=0,countzero=0;
    for (int i=0;i<n;i++)</pre>
    {
        if (array[i]<0)</pre>
             countpositive++;
        }
        if(array[i]==0)
        {
            countzero++;
        }
    }
    countzero = countpositive-countzero-1;
```

```
for(int i=0;i<n;i++)</pre>
{
    if(array[i]<0)</pre>
    {
         result[countnegative]=array[i];
         countnegative++;
    }
    else if(array[i]>0)
    {
         result[countpositive]=array[i];
         countpositive++;
    }
    else if(array[i]==0)
    {
      result[countzero]=0;
      countzero++;
    }
}
for(int i=0; i<n;i++)</pre>
{
    printf("%d ",result[i]);
}
return 0;
```

}

```
ALGORITHM:
Algorithm ReorganizeArray(n, array)
{
    read n
    for i \leftarrow 0 to n - 1 do
    {
        read array[i]
    ξ
    initialize result[n]
    countpositive ← 0
    countnegative ← 0
    countzero ← 0
    for i \leftarrow 0 to n - 1 do
    {
         if array[i] < 0 then</pre>
             countpositive ← countpositive + 1
         if array[i] = 0 then
             countzero ← countzero + 1
    }
    countzero ← countpositive - countzero - 1
    for i \leftarrow 0 to n - 1 do
    {
         if array[i] < 0 then</pre>
             result[countnegative] ← array[i]
```

```
countnegative ← countnegative + 1
  else if array[i] > 0 then
      result[countpositive] ← array[i]
      countpositive ← countpositive + 1
  else if array[i] = 0 then
      result[countzero] ← 0
      countzero ← countzero + 1
}

for i ← 0 to n - 1 do
{
    write(result[i])
}
```

```
Output
/tmp/dU6d9upqBy.o
5
1 25 35 -12 7
-12 1 25 35 7
```

2. Rotations in Array:

```
#include <stdio.h>
int main(void)
{
    int n,r;
    scanf("%d",&n);
    scanf("%d",&r);
    int array[n];
    for(int i=0;i<n;i++)</pre>
    {
         scanf("%d",&array[i]);
    }
    while(r!=0)
    {
         int temp=array[0];
         for(int i=0;i<n-1;i++)</pre>
         {
             array[i]=array[i+1];
        array[n-1]=temp;
        r--;
    }
    for(int i=0;i<n;i++)</pre>
    {
         printf("%d ",array[i]);
    }
```

```
}
ALGORITHM:
Algorithm RotateArrayRight(n, r, array)
{
    read n
    read r
    for i \leftarrow 0 to n - 1 do
    {
         read array[i]
    }
    while r \neq 0 do
    {
         temp ← array[0]
         for i \in 0 to n - 2 do
             array[i] ← array[i + 1]
         array[n - 1] \leftarrow temp
         r \leftarrow r - 1
    }
    for i \in 0 to n - 1 do
    Ş
         Write(array[i])
    }
}
OUTPUT:
```

Output /tmp/8DYJNPHXRK.o 5 2 1 2 3 4 5 3 4 5 1 2

2. Rotations in Array:

```
#include <stdio.h>
int main(void)
{
    int n,r;
    scanf("%d",&n);
    scanf("%d",&r);
    int array[n];
    for(int i=0;i<n;i++)</pre>
    {
        scanf("%d",&array[i]);
    }
    if(n%2==0)
    {
    while(r!=0)
    {
        int temp=array[0];
        for(int i=0;i<n-1;i++)</pre>
        {
             array[i]=array[i+1];
        }
```

```
array[n-1]=temp;
    r--;
}
for(int i=0;i<n;i++)</pre>
{
    printf("%d ",array[i]);
}
}
else
{
    while(r!=0)
{
    int temp=array[n-1];
    for(int i=n-1;i>0;i--)
    {
        array[i]=array[i-1];
    array[0]=temp;
    r--;
}
for(int i=0;i<n;i++)</pre>
{
    printf("%d ",array[i]);
}
}
```

}

```
ALGORITHM:
```

```
RotateArrayRight(n, r, array) {
     read n
     read r
    for i \leftarrow 0 to n - 1 do {
         read array[i]
     }
     if n is even then {
          while r \neq 0 do {
              temp ← array[0]
              for i \in 0 to n - 2 do
                   array[i] ← array[i + 1]
              array[n - 1] \leftarrow temp
              r \leftarrow r - 1
           }
     }
    Else {
         while r \neq 0 do {
               temp \leftarrow array[n - 1]
               for i \leftarrow n - 1 to 1 do
                   array[i] ← array[i - 1]
              array[0] ← temp
              r \leftarrow r - 1
          }
     }
     for i \leftarrow 0 to n - 1 do {
```

```
write(array[i])
    }
}
OUTPUT:
 Output
/tmp/dU6d9upqBy.o
1 2 3 4 5
4 5 1 2 3
Staircase Case problem:
CODE:
#include <stdio.h>
int main(void)
{
    int n;
    scanf("%d",&n);
    int array[n],possible=1,currentstep=0;
    for(int i=0;i<n;i++)</pre>
    {
        scanf("%d",&array[i]);
    while(possible==1 && currentstep<n-1)</pre>
    {
```

currentstep+=array[currentstep];

```
if((currentstep == n-1) || (((n-1)-
currentstep)<array[currentstep]) ||</pre>
array[currentstep]==0)
        {
            possible=0;
        }
    }
    if(currentstep==n-1)
    {
        printf("you have sucessfully reached the top
most step");
    }
    else
    {
        printf("you were not able to get to the top
most step\n");
        printf("you got stuck on step no
%d",currentstep+1);
    }
}
ALGORITHM:
Algorithm Steps(n, array)
Ş
    read n
    for i \leftarrow 0 to n - 1 do {
        read array[i]
    possible ← 1
```

```
currentstep ← 0
    while possible = 1 and currentstep < n - 1 do {
        currentstep ← currentstep + array[currentstep]
        if currentstep = n - 1 or (n - 1 - currentstep)
< array[currentstep] or array[currentstep] = 0 then</pre>
            possible ← 0
    }
    if currentstep = n - 1 then {
        write( "You have successfully reached the
topmost step.")
    ş
    else {
        write( "You were not able to get to the topmost
step.")
        write ("You got stuck on step no", currentstep
+ 1)
    }
}
OUTPUT:
 Output
/tmp/dU6d9upqBy.o
```

you have sucessfully reached the top most step

Next Greater Element

```
#include <stdio.h>
int main(void)
{
    int n;
    scanf("%d", &n);
    int array[n], nextgreater[n];
    for(int i = 0; i < n; i++)</pre>
    {
        scanf("%d", &array[i]);
    }
    for(int i = 0; i < n; i++)
    {
        nextgreater[i] = -1;
        for(int j = i + 1; j < n; j++)
        {
            if(array[j] > array[i])
            {
                 nextgreater[i] = array[j];
                 break;
            }
        }
    }
```

```
for(int i = 0; i < n; i++)
    {
        printf("%d ", nextgreater[i]);
    }
    return 0;
}
ALGORITHM:
Algorithm NextGreater(n, array) {
    read n
    create array[n]
    create nextgreater[n]
    for i \leftarrow 0 to n - 1 do {
        read array[i]
    }
    for i \leftarrow 0 to n - 1 do {
        nextgreater[i] ← -1
        for j \leftarrow i + 1 to n - 1 do {
             if array[j] > array[i] then {
                 nextgreater[i] ← array[j]
                 break
             }
        }
    }
```

```
for i \leftarrow 0 to n - 1 do {
         write(nextgreater[i])
    }
}
```

```
Output
/tmp/dU6d9upqBy.o
1 2 3 4 5
2 3 4 5 -1
```

REVISION ON ARRAY

```
Code 1-
#include<stdio.h>
int main(void)
{
    int x[20], sum, i, n;
    printf("How many numbers");
    scanf("%d",&n);
    for (i=1;i<=n;i++)
    {
        scanf("%d",&x[i]);
    }
    sum=0;
    for (i=1;i<=n-2;i++)
    {
        sum=sum+(x[i]+x[i+1])*x[i+2];
    }
    printf("%d",sum);
}
Code 2-
#include<stdio.h>
int main(void)
{
    int x[20],ans,i,n;
    printf("How many numbers");
    scanf("%d",&n);
```

```
for (i=1;i<=n;i++)
{
         scanf("%d",&x[i]);
}
ans=1;
for (i=1;i<=n-2;i++)
{
         ans*=(x[i]+x[i+2]);
}
printf("%d",ans);
}</pre>
```

```
Code 3-
#include<stdio.h>
int main(void)
{
    int x[20],ans,i,n;
    printf("How many numbers");
    scanf("%d",&n);
    for (i=1;i<=n;i++)</pre>
    {
        scanf("%d",&x[i]);
    }
    ans=0;
    for (i=1;i<=n-2;i++)
    {
        ans+=(x[i]-x[i+1])*(x[i+1]+x[i+2]);
    }
    printf("%d",ans);
}
Code4:-
#include<stdio.h>
int main(void)
{
    int x[20], ans, i, n;
    printf("How many numbers");
    scanf("%d",&n);
    for (i=0;i<n;i++)
```

```
{
        scanf("%d",&x[i]);
    }
    int rev=n-1;
    ans=0;
    for (i=0;i<n;i++)
    {
        ans+=x[i]*x[rev];
        rev--;
    }
    printf("%d",ans);
}
CODE-5:
#include<stdio.h>
int main(void)
{
    int x[20],ans,i,n,mul=1;
    printf("How many numbers");
    scanf("%d",&n);
    for (i=0;i<n;i++)
    {
        scanf("%d",&x[i]);
    }
    ans=0;
    for (i=0;i<n-1;i++)
```

```
{
       ans+=mul*(x[i]+x[i+1]);
       mul+=1;
    }
    printf("%d",ans);
}
CODE-6:
#include<stdio.h>
#include<math.h>
int main(void)
{
    int x[20],ans,i,n,po=1;
    printf("How many numbers");
    scanf("%d",&n);
    for (i=0;i<n;i++)
    {
        scanf("%d",&x[i]);
    }
    ans=0;
    for (i=0;i<n-1;i++)
    {
        ans+=pow((x[i]+x[i+1]),po);
        po++;
    }
    printf("%d",ans);
}
```

```
CODE-7:
#include<stdio.h>
int main(void)
{
    int n,m;
    scanf("%d",&m);
    scanf("%d",&n);
    int matrix[m][n];
    for(int i=0;i<m;i++)</pre>
    {
         for(int j=0;j<n;j++)</pre>
         {
             scanf("%d",&matrix[i][j]);
         }
    }
    for(int i=0;i<m;i++)</pre>
         if(i<n)
         {
             printf("%d",matrix[i][i]);
         }
    }
}
CODE-8:
```

```
#include<stdio.h>
int main(void)
{
    int n,m;
    scanf("%d",&m);
    scanf("%d",&n);
    int matrix[m][n], matrix2[m][n], resultmatrix[m][n];
    for(int i=0;i<m;i++)</pre>
    {
         for(int j=0;j<n;j++)</pre>
         {
             scanf("%d",&matrix[i][j]);
         }
    }
    for(int i=0;i<m;i++)</pre>
    {
         for(int j=0;j<n;j++)</pre>
             scanf("%d",&matrix2[i][j]);
         }
    }
    for(int i=0;i<m;i++)</pre>
    {
         for(int j=0;j<n;j++)</pre>
         {
resultmatrix[i][j]=matrix[i][j]+matrix2[i][j];
```

```
}
    }
    for(int i=0;i<m;i++)</pre>
    {
         for(int j=0;j<n;j++)</pre>
         {
             printf("%d ",resultmatrix[i][j]);
         printf("\n");
    }
}
CODE-9:
#include<stdio.h>
int main(void)
{
    int r1, c1, r2, c2;
    scanf("%d",&r1);
    scanf("%d",&c1);
    scanf("%d",&r2);
    scanf("%d",&c2);
    int
matrix[r1][c1], matrix2[r2][c2], resultmatrix[r1][c2];
    for(int i=0;i<r1;i++)</pre>
    {
         for(int j=0;j<c1;j++)</pre>
```

```
{
             scanf("%d",&matrix[i][j]);
        }
    }
    for(int i=0;i<r2;i++)</pre>
    {
        for(int j=0;j<c2;j++)</pre>
        {
             scanf("%d",&matrix2[i][j]);
        ş
    }
    for (int i = 0; i < r1; ++i) {
      for (int j = 0; j < c2; ++j) {
        resultmatrix[i][j]=0;
         for (int k = 0; k < c1; ++k) {
             resultmatrix[i][j] += matrix[i][k] *
matrix2[k][j];
          }
      }
   }
   for(int i=0;i<r1;i++)</pre>
   {
    for(int j=0;j<c2;j++)</pre>
    {
        printf("%d ",resultmatrix[i][j]);
    }
    printf("\n");
```

```
}
}
CODE-10:
#include<stdio.h>
int main(void)
{
    int n,m;
    scanf("%d",&m);
    scanf("%d",&n);
    int matrix[m][n];
    for(int i=0;i<m;i++)</pre>
    {
         for(int j=0;j<n;j++)</pre>
         {
              scanf("%d",&matrix[i][j]);
         }
    }
    for(int i=0;i<m;i++)</pre>
    {
         int min=matrix[i][0];
         for(int j=1;j<n;j++)</pre>
         {
              if(matrix[i][j]<min)</pre>
              {
                  min= matrix[i][j];
              }
```

```
}
        printf("the least value of row no%d is
%d\n",i+1,min);
    }
}
CODE-11:
#include <stdio.h>
int main() {
    int rows, cols;
    printf("Enter the number of rows: ");
    scanf("%d", &rows);
    printf("Enter the number of columns: ");
    scanf("%d", &cols);
    int matrix[rows][cols];
    printf("Enter the matrix elements:\n");
    for (int i = 0; i < rows; i++) {
        for (int j = 0; j < cols; j++) {</pre>
            scanf("%d", &matrix[i][j]);
        }
    }
```

```
int row_min[rows];
    int max_of_min = matrix[0][0];
    for (int i = 0; i < rows; i++) {
        int min = matrix[i][0];
        for (int j = 1; j < cols; j++) {
            if (matrix[i][j] < min) {</pre>
                min = matrix[i][j];
            }
        }
        row_min[i] = min;
        if (min > max_of_min) {
            max_of_min = min;
        }
    }
    printf("Minimum elements in each row:\n");
    for (int i = 0; i < rows; i++) {
        printf("Row %d: %d\n", i + 1, row_min[i]);
    }
    printf("Maximum of all minimum elements: %d\n",
max_of_min);
    return 0;
CODE-12:
```

}

```
#include <stdio.h>
int main() {
    int rows, cols;
    printf("Enter the number of rows: ");
    scanf("%d", &rows);
    printf("Enter the number of columns: ");
    scanf("%d", &cols);
    double matrix[rows][cols];
    printf("Enter the matrix elements:\n");
    for (int i = 0; i < rows; i++) {
        for (int j = 0; j < cols; j++) {
            scanf("%lf", &matrix[i][j]);
        }
    }
    for (int i = 0; i < rows; i++) {</pre>
        if (matrix[i][i] != 0) {
            for (int j = 0; j < cols; j++) {
                matrix[i][j] /= matrix[i][i];
            }
        }
```

```
}
    printf("Matrix after division by diagonal
elements:\n");
    for (int i = 0; i < rows; i++) {
        for (int j = 0; j < cols; j++) {
            printf("%.2lf ", matrix[i][j]);
        }
        printf("\n");
    }
    return 0;
}
CODE-13:
#include <stdio.h>
void printMatrix(float **matrix, int rows, int cols) {
    for (int i = 0; i < rows; i++) {
        for (int j = 0; j < cols; j++) {
            printf("%.2f ", matrix[i][j]);
        printf("\n");
    }
}
int main() {
    int rows, cols;
```

```
printf("Enter the number of rows: ");
    scanf("%d", &rows);
    printf("Enter the number of columns: ");
    scanf("%d", &cols);
    float **matrix = (float **)malloc(rows *
sizeof(float *));
    for (int i = 0; i < rows; i++) {
        matrix[i] = (float *)malloc(cols *
sizeof(float));
    }
    printf("Enter the matrix elements:\n");
    for (int i = 0; i < rows; i++) {
        for (int j = 0; j < cols; j++) {
            scanf("%f", &matrix[i][j]);
        }
    }
    int x, y;
    float p;
    printf("Enter the values of x, y, and p: ");
    scanf("%d %d %f", &x, &y, &p);
```

```
if (x >= 0 \&\& x < rows \&\& y >= 0 \&\& y < rows) {
        for (int j = 0; j < cols; j++) {</pre>
            matrix[x][j] -= p * matrix[y][j];
        }
        printf("Matrix after row operation:\n");
        printMatrix(matrix, rows, cols);
    } else {
        printf("Invalid row indices.\n");
    }
    for (int i = 0; i < rows; i++) {
        free(matrix[i]);
    }
    free(matrix);
    return 0;
}
CODE-14:
#include <stdio.h>
void rowOperation(double matrix[2][2], int row, double
p) {
    for (int j = 0; j < 2; j++) {
        matrix[row][j] -= p * matrix[1][j];
```

```
}
}
int main() {
    double matrix[2][2];
    int x, y;
    printf("Enter the value of x: ");
    scanf("%d", &x);
    printf("Enter the value of y: ");
    scanf("%d", &y);
    printf("Enter the elements of the 2x2 matrix:\n");
    for (int i = 0; i < 2; i++) {
        for (int j = 0; j < 2; j++) {
            scanf("%lf", &matrix[i][j]);
        }
    }
    double p = matrix[0][0] != 0 ? -matrix[1][0] /
matrix[0][0] : 0;
    rowOperation(matrix, 1, p * x * y);
    printf("Matrix after row operation:\n");
    for (int i = 0; i < 2; i++) {
```

```
for (int j = 0; j < 2; j++) {
            printf("%lf ", matrix[i][j]);
        }
        printf("\n");
    }
    return 0;
}
CODE-15:
#include <stdio.h>
void rowOperation(double matrix[2][2], int row, double
p) {
    for (int j = 0; j < 2; j++) {
        matrix[row][j] -= p * matrix[row - 1][j];
    }
}
int main() {
    int nr;
    double matrix[2][2];
    printf("Enter the number of rows (nr): ");
    scanf("%d", &nr);
    if (nr < 2) {
```

```
printf("Number of rows should be at least
2.\n");
        return 1;
    }
    printf("Enter the elements of the 2x2 matrix:\n");
    for (int i = 0; i < 2; i++) {
        for (int j = 0; j < 2; j++) {
            scanf("%lf", &matrix[i][j]);
        }
    }
    for (int y = 1; y <= nr; y++) {
        for (int x = 1; x <= nr; x++) {
            if (x != y) {
                double p = matrix[0][0] != 0 ? -
matrix[x - 1][0] / matrix[0][0] : 0;
                rowOperation(matrix, x, p * y);
            }
        }
    }
    printf("Matrix after row operations:\n");
    for (int i = 0; i < 2; i++) {
        for (int j = 0; j < 2; j++) {
            printf("%lf ", matrix[i][j]);
        }
```

```
printf("\n");
    }
    return 0;
}
CODE-16:
#include <stdio.h>
void rowOperation(double matrix[2][2], int row, double
p) {
    for (int j = 0; j < 2; j++) {
        matrix[row][j] -= p * matrix[row - 1][j];
    }
}
int main() {
    int nr;
    double matrix[2][2];
    printf("Enter the number of rows (nr): ");
    scanf("%d", &nr);
    if (nr < 2) {
        printf("Number of rows should be at least
2.\n");
        return 1;
    }
```

```
printf("Enter the elements of the 2x2 matrix:\n");
    for (int i = 0; i < 2; i++) {
        for (int j = 0; j < 2; j++) {
            scanf("%lf", &matrix[i][j]);
        }
    }
    for (int y = 1; y \le nr; y++) {
        for (int x = 1; x <= nr; x++) {
            if (x != y) {
                double p = matrix[0][0] != 0 ? -
matrix[x - 1][0] / matrix[0][0] : 0;
                rowOperation(matrix, x, p * y);
            }
        }
    }
    printf("Matrix after row operations:\n");
    for (int i = 0; i < 2; i++) {
        for (int j = 0; j < 2; j++) {
            printf("%lf ", matrix[i][j]);
        }
        printf("\n");
    }
    return 0;
```

```
}
CODE-17:
#include <stdio.h>
void printMatrix(double matrix[][10], int n) {
    for (int i = 0; i < n; i++) {
        for (int j = 0; j \le n; j++) {
            printf("%.2lf ", matrix[i][j]);
        }
        printf("\n");
    }
}
void solveEquations(double matrix[][10], int n) {
    for (int i = 0; i < n; i++) {
        if (matrix[i][i] == 0.0) {
            printf("Divide by zero encountered!\n");
            return;
        }
        for (int j = i + 1; j < n; j++) {
            double ratio = matrix[j][i] / matrix[i][i];
            for (int k = 0; k \le n; k++) {
                matrix[j][k] -= ratio * matrix[i][k];
            }
        }
```

```
}
    for (int i = n - 1; i \ge 0; i--) {
        matrix[i][n] /= matrix[i][i];
        matrix[i][i] = 1.0;
        for (int j = i - 1; j \ge 0; j--) {
            matrix[j][n] -= matrix[j][i] *
matrix[i][n];
            matrix[j][i] = 0.0;
        }
    }
    printf("Solution:\n");
    for (int i = 0; i < n; i++) {
        printf("x%d = %.2lf\n", i + 1, matrix[i][n]);
    ξ
}
int main() {
    int nr, nc;
    double matrix[10][10];
    printf("Enter the number of rows (nr): ");
    scanf("%d", &nr);
    printf("Enter the number of columns (nc): ");
```

```
scanf("%d", &nc);
    if (nc != nr + 1) {
        printf("Number of columns should be equal to
number of rows + 1.\n");
        return 1;
    }
    printf("Enter the augmented matrix:\n");
    for (int i = 0; i < nr; i++) {
        for (int j = 0; j <= nc; j++) {
            scanf("%lf", &matrix[i][j]);
        }
    }
    solveEquations(matrix, nr);
    return 0;
}
CODE-18:
#include<stdio.h>
int main(){
  int a[3][3],i,j;
  float determinant=0;
```

```
printf("Enter the 9 elements of matrix: ");
 for(i=0;i<3;i++)
      for(j=0;j<3;j++)
           scanf("%d",&a[i][j]);
 printf("\nThe matrix is\n");
 for(i=0;i<3;i++){
      printf("\n");
      for(j=0;j<3;j++)
           printf("%d\t",a[i][j]);
 }
 for(i=0;i<3;i++)
      determinant = determinant +
(a[0][i]*(a[1][(i+1)%3]*a[2][(i+2)%3] -
a[1][(i+2)%3]*a[2][(i+1)%3]));
   printf("\nInverse of matrix is: \n\n");
   for(i=0;i<3;i++){
      for(j=0;j<3;j++)
           printf("%.2f\t",((a[(i+1)%3][(j+1)%3] *
a[(i+2)%3][(i+2)%3]) -
(a[(i+1)%3][(j+2)%3]*a[(i+2)%3][(j+1)%3]))/
determinant);
       printf("\n");
   }
return 0;
}
```

