

# FALL SEMESTER (2022-23) CALCULUS LAB FOR ENGINEERING BMAT101P



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**SUBMITTED TO:** 

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# LAB-1 INTRODUCTION TO MATLAB

# MATRIX ADDITION-

# **INPUT:**

```
clc
clear all
a=[7 5;2 0]
b=[1 3;9 5]
c=a+b
```

# **OUTPUT:**

```
OOTPOT.

a =

7     5     2     0

b =

1     3     9     5

c =

8     8     8     11     5
```

# **DIFFERENTIATION-**

# **INPUT:**

```
clc
clear all
syms x
y=sin(x);
dy=diff(y,x)
```

```
dy = \cos(x)
```

# **INTEGRATION:**

# INPUT:

clc
clear all
syms x
dy=sin(x)
y=int(dy,x)

# **OUTPUT:**

dy =
sin(x)

y =
-cos(x)

# LAB-2 PLOTTING A GRAPH IN MATLAB

## **CIRCLE:**

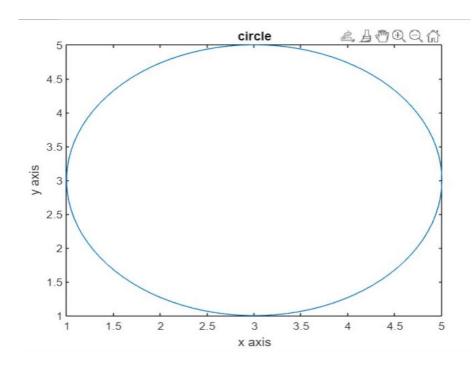
# **INPUT:**

```
clc
clear all
r=input('enter the radius');
a=input('enter x coordinate of circle');
b=input('enter y coordinate of circle');
t=linspace(0,2*pi,100);
x=a+r*cos(t);
y=a+r*sin(t);
plot(x,y)
xlabel('x axis')
ylabel('y axis')
title('circle')
```

#### **OUTPUT:**

```
enter the radius
2
enter x coordinate of circle
3
enter y coordinate of circle
4
```

# **DIAGRAM:**

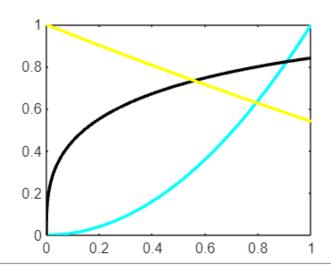


# **HOLAND, LEGEND:**

## **INPUT:**

```
clc
clear all
x=linspace(0,1,100);
plot(x,x.^2,'c','linewidth',2.0);
hold on
plot(x.^3,sin(x),'k','linewidth',2.0);
hold on
plot(x.^2,cos(x),'y','linewidth',2.0);
```

## **OUTPUT:**



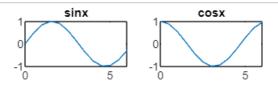
# **SUBPLOTTING:**

#### **INPUT:**

```
clc
clear all
x=0:0.5:2*pi
subplot(3,2,1)
y=sin(x);
plot(x,y)
title('sinx')
subplot(3,2,2)
y=cos(x)
plot(x,y);
title('cosx')
```

x = 0 0.5000 1.0000 1.5000 2.0000 2.5000 3.0000 3.5000 4.0000 4.5000 5.0000 5.5000 6.0000 y = 1.0000 0.8776 0.5403 0.0707 -0.4161 -0.8011 -0.9900 -0.9365 -0.6536 -0.2108 0.2837 0.7087 0.9602

# **DIAGRAM:**



# LAB-3 SOLVING THE FUNCTION IN MATLAB

# **SOLVING A FUNCTION:**

#### **INPUT:**

```
syms x
f=input('enter the function')
solve(f)
```

## **OUTPUT:**

```
enter the function
x^2-4
f =
x^2 - 4
ans =
-2
 2
```

# FINDING DERIVATIVE AND SOLVING:

#### **INPUT:**

```
syms x
f=input('enter the function')
df=diff(f,x)
c1=solve(df)
c=double(c1)
```

```
enter the function
cos(x)
f =
cos(x)
df =
```

```
-sin(x)
c1 =
0
c =
```

# FINDING DOUBLE DERIVATIVE:

## **INPUT:**

```
syms x real
f=input('enter the function')
df=diff(f,x)
ddf=diff(df,x)
```

```
enter the function
x^2-6

f =
   x^2 - 6

df =
   2*x

ddf =
2
```

# MAXIMA AND MINIMA:

#### **INPUT:**

```
syms x real
f=input('enter the function')
df=diff(f,x)
ddf=diff(df,x)
c1=solve(df,x)
c=double(c1)
for i = 1 : length(c)
    k=subs(ddf,x,c(i));
    if(k==0)
        sprintf('no conclusion for the point,x=%d',c(i))
    else if (k>0)
            sprintf('min point for the point,x=%d',c(i))
    else
        sprintf('max point')
    end
    end
end
```

```
enter the function
cos(x)

f =
    cos(x)

df =
    -sin(x)

ddf =
    -cos(x)

c1 =
    0

c =
        0

ans =
    'max point'
```

# AREA:

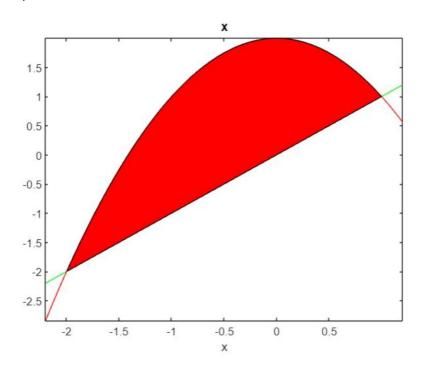
# **INPUT:**

```
clear all
syms x
y1=input('enter the upper curve as a function of x:');
y2=input('enter the lower curve as a function of x:');
t=solve(y1-y2);
t=double(t);
A=int(y1-y2,t(1),t(2))
D=[t(1)-0.2 t(2)+0.2];
ez1=ezplot(y1,D);
set(ez1,'color','r')
hold on
ez2=ezplot(y2,D)
set(ez2,'color','g')
xv = linspace(t(1),t(2));
y1v = subs(y1,x,xv);
y2v = subs(y2,x,xv);
x=[xv,xv]
y=[y1v,y2v]
fill(x,y,'r')
```

#### **OUTPUT:**

```
enter the upper curve as a function of x: 2-x^2 enter the lower curve as a function of x: x
```

9/2



# LAB-4 PLOTTING GRAPHS OF A FUNCTION IN

TWO VARIABLES

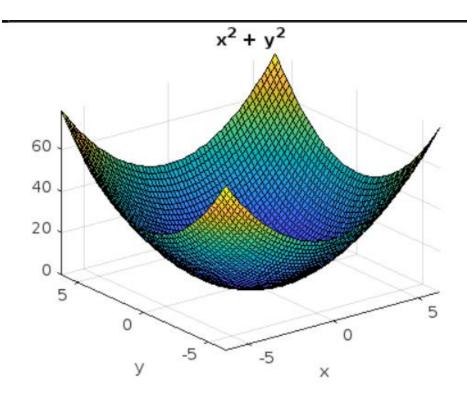
# PLOTTING A GARPH OF A FUNCTION IN TWO VARIABLES:

#### **INPUT**:

```
clc
clear all
syms x y
f=input('enter the function')
ezsurf(f)
```

```
enter the function x^2+y^2

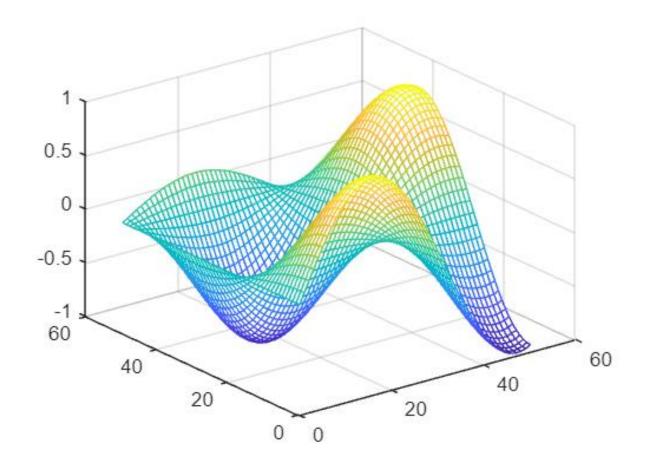
f = x^2 + y^2
```



# MESHGRID()

# INPUT:

```
clc
clear all
syms x y
[x,y]=meshgrid(0:0.1:5);
z=sin(x).*cos(y);
mesh(z)
```



# LAGRANGES THEOREM:

#### INPUT:

#### **OUTPUT:**

Enter the function to be maximised in terms of x and y: 2\*x+2\*x\*y+y

```
Enter the constraint in terms of x and y:
2*x+y==100
R =
2*x + y + 2*x*y + 1am*(2*x + y) == 100*1am + 2*x + y + 2*x*y
alam =
0
ax =
50
ay =
0
T =
100
ans =
    'The value of the function is 100'
K =
100
F_min =
100
F_max =
100
```

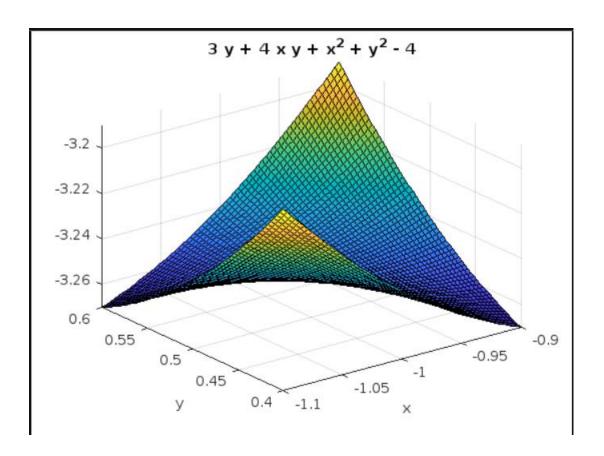
# **MAXIMA AND MINIMA:**

#### **INPUT:**

```
clc
clear all
syms x y real
f=input('Enter the function f(x,y)')
fx=diff(f,x);
fy=diff(f,y);
```

```
[ax,ay]=solve(fx,fy);
ax=double(ax);
ay=double(ay);
fxx=diff(fx,x);
fxy=diff(fx,y);
fyy=diff(fy,y);
D=fxx*fyy-fxy^2;
for i=1;size(ax)
    figure
    T1=subs(subs(D,x,ax(i)),y,ay(i));
    T1=double(T1);
    T2=subs(subs(fxx,x,ax(i)),y,ay(i));
    T2=double(T2);
    T3=subs(subs(f,x,ax(i)),y,ay(i));
    T3=double(T3);
    if(T1==0)
         fprintf('The critical point(%d,%d)needs to be investigated
further\n',ax(i))
        else if(T1<0)</pre>
                 fprintf('The critical point(%d,%d)is a saddle',ax(i),ay(i))
             else if(T2<0)</pre>
                 fprintf('The maximum point is(%d,%d)',ax(i),ay(i))
fprintf('The maximum value of function is%d',T3)
             end
        end
    end
end
R=[ax(i)-0.1,ax(i)+0.1,ay(i)-0.1,ay(i)+0.1];
ezsurf(f,R);
hold on
plot3(ax(i),ay(i),T3,'k','markersize',10)
OUTPUT:
Enter the function f(x,y)
x^2+y^2+4*x*y+3*y-4
f =
x^2 + 4*x*y + y^2 + 3*y - 4
ans =
     1
            1
The critical point(-1,5.000000e-01)is a saddle
```

#### **DIAGRAM:**



# **LAB-5:**

Syntax-viewSolid

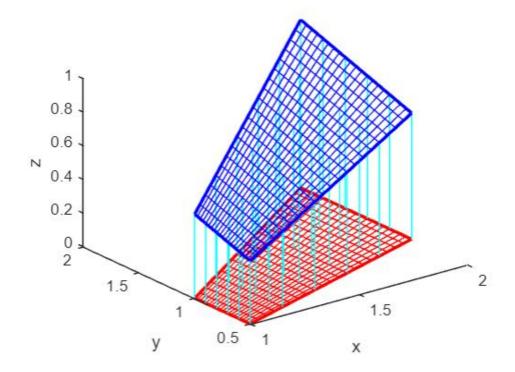
# CODE-1:

# **INPUT:**

syms x y z
f = (x+y)/4
int(int(f,y,x/2,x),x,1,2)
viewSolid(z,0+0\*x+0\*y,(x+y)/4,y,x/2,x,x,1,2)

f = x/4 + y/4ans = 49/96

#### **DIAGRAM:**



# **VOLUME OF THE REGION:**

Syntax-viewSolidone:

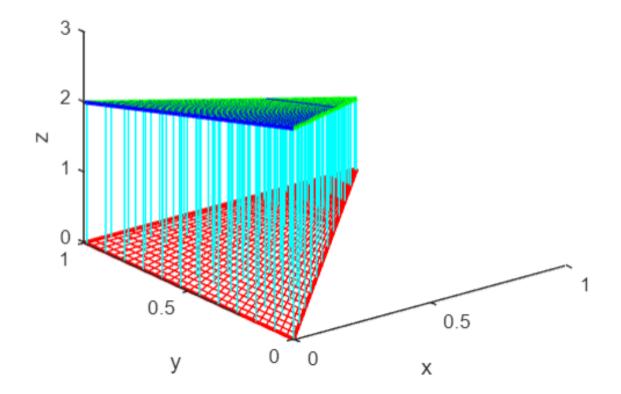
CODE-1:

**INPUT:** 

syms x y z
int(int(3-x-y,x,y,1),y,0,1)
viewSolidone(z,0+0\*x+0\*y,3-x-y,x,y,1,y,0,1)

ans =

1



# CODE-2:

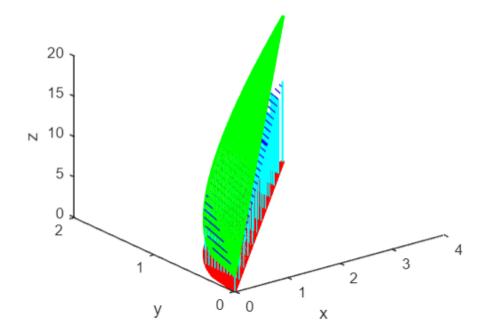
## **INPUT:**

```
clc
clear all
syms x y z
int(int(4*x+2,x,y/2,sqrt(y)),y,0,4)
viewSolidone(z,0+0*x+0*y,4*x+2,x,y/2,sqrt(y),y,0,4)
```

# **OUTPUT:**

ans =

8



# CODE-3:

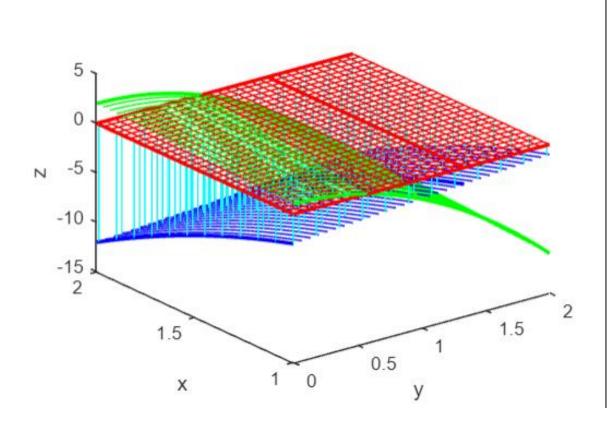
# **INPUT:**

```
clc
clear all
syms x y z
int(int(x-3*y^2,y,1,2),x,0,2)
viewSolidone(z,0+0*x+0*y,x-3*y^2,y,1+0*x,2+0*x,x,0,2)
```

# **OUTPUT:**

ans =

-12



# CODE 4:

## **INPUT:**

clc
clear all
syms x y z
int(int(x.^2+y.^2,x,y/2,sqrt(y)),y,0,4)

# **OUTPUT:**

ans =

216/35

# CODE-5:

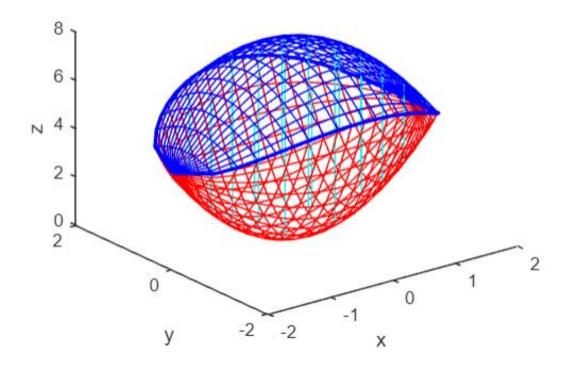
# INPUT:

```
clc
clear all
syms x y z
xa = -2;
xb = 2;
ya = -sqrt(2-x^2/2);
yb = sqrt(2-x^2/2);
za = x^2+3*y^2;
zb = 8-x^2-y^2;
int(int(int(1+0*z,z,za,zb),y,ya,yb),x,xa,xb)
viewSolid(z,za,zb,y,ya,yb,x,xa,xb)
```

ans =

8\*pi\*2^(1/2)

公口田中田田山



# CODE-6:

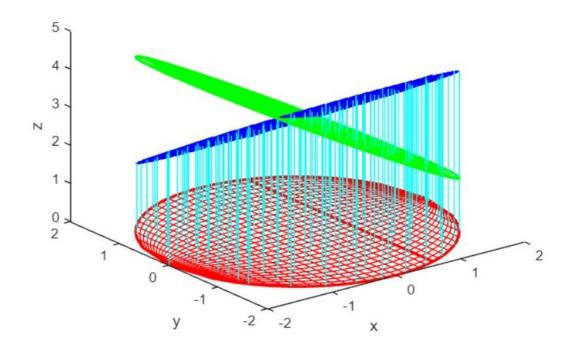
**INPUT:** 

clc

```
clear all
syms x y z
xa = -sqrt(4-y^2);
xb = sqrt(4-y^2);
ya = -2;
yb = 2;
za = 0+0*x+0*y;
zb = 3-x-0*y;
int(int(int(1+0*z,z,za,zb),x,xa,xb),y,ya,yb)
viewSolid(z,za,zb,x,xa,xb,y,ya,yb)
```

ans =

12\*pi



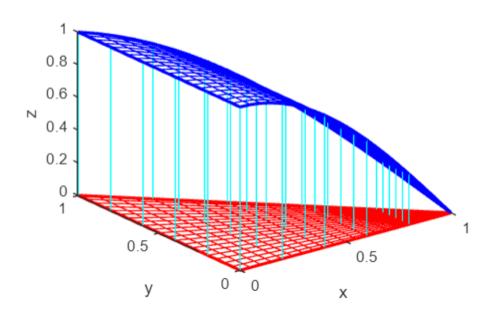
# CODE-7:

## **INPUT:**

clc
clear all
syms x y z

```
xa=0;
xb=1;
ya=0+0*x;
yb=1-x;
za=0+0*x+0*y;
zb=cos(pi*x/2);
i=int(int(int(1+0*z,z,za,zb),y,ya,yb),x,xa,xb)
viewSolid(z,za,zb,y,ya,yb,x,xa,xb)
```

i = 4/pi^2



LAB-6-VECTOR CALCULUS IN MATLAB:

Syntax - inline, divergence, gradient, curl, Fcontour, ezcontour

# CODE-1:

# INPUT: clc clear all fu=inline('x.^2+3\*x+2','x'); fu(6) OUTPUT:

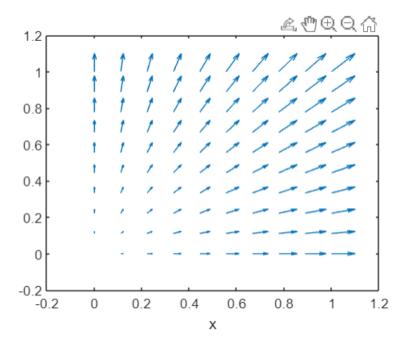
ans = 56

# CODE-2: DRAW THE VECTOR FIELD FOR THE VECTOR INPUT:

```
clear all
syms x y
f=input('enter the vector as i,j order in vector form:');
P=inline(vectorize(f(1)),'x','y');
Q=inline(vectorize(f(2)),'x','y');
x=linspace(0,1,10);
y=x;
[X,Y]=meshgrid(x,y);
U=P(X,Y);
V=Q(X,Y);
quiver(X,Y,U,V,1)
axis on
xlabel('x')
```

#### **OUTPUT:**

enter the vector as i,j order in vector form:  $[x \ y]$ 



#### **CODE-3: FINDING GRADIENT**

#### **INPUT:**

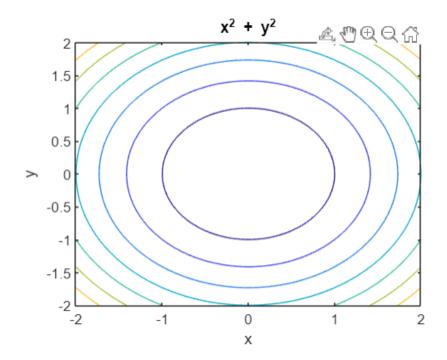
```
clc
clear all
syms x y
f = input('enter the function f(x,y):')
f1 = diff(f,x);
f2 = diff(f,y);
P = inline(vectorize(f1),'x','y');
Q = inline(vectorize(f2),'x','y');
x = linspace(-2,2,10);
y = x;
[X,Y] = meshgrid(x,y);
U = P(X,Y);
V = Q(X,Y);
quiver(X,Y,U,V,1)
axis on
xlabel('x')
ylabel('y')
ezcontour(f,[-2,2])
```

```
enter the function f(x,y):

x^2+y^2

f =

x^2 + y^2
```



#### CODE-4:

#### **INPUT:**

```
clear all
syms x y
f=input('enter the function f(x,y):')
grad=gradient(f,[x,y])
P(x,y)=grad(1);
Q(x,y)=grad(2);
x=linspace(-2,2,10);
y=x;
[X,Y]=meshgrid(x,y);
U=P(X,Y);
V=Q(X,Y);
quiver(X,Y,U,V,1)
axis on
xlabel('x')
ylabel('y')
hold on
fcontour(f,[-2,2])
```

```
enter the function f(x,y):

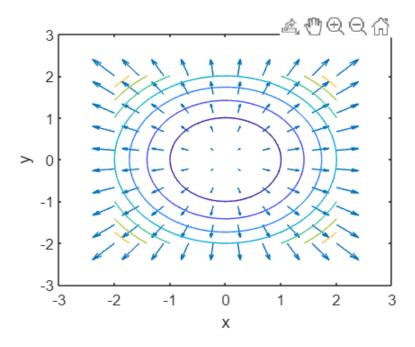
x^2+y^2

f =

x^2 + y^2
```

```
grad = 2*x
```

2\*y



# CODE-5:

## **INPUT:**

```
clc
clear all
syms x y
f=input('enter the 2D vector function in the form of [f1,f2]:')
div(x,y)=divergence(f,[x,y])
P(x,y)=f(1);
Q(x,y)=f(2);
x=linspace(-4,4,20);
y=x;
[X,Y]=meshgrid(x,y);
U=P(X,Y);
V=Q(X,Y);
shading interp
hold on
quiver(X,Y,U,V,1)
axis on
hold off
title('vector field of f(x,y)=[f1,f2]');
```

## **OUTPUT:**

enter the 2D vector function in the form of [f1,f2]:

# CODE-6:

# INPUT:

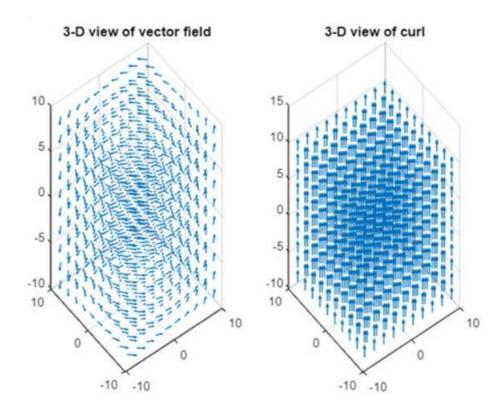
```
clc
clear all
syms x y z
f=input('enter the 3D vector function in the form of [f1,f2,f3]:')
P(x,y,z)=f(1);
Q(x,y,z)=f(2);
R(x,y,z)=f(3);
crl=curl(f,[x,y,z])
c1(x,y,z)=crl(1);
c2(x,y,z)=crl(2);
c3(x,y,z)=crl(3);
x=linspace(-9,9,10);
y=x;
z=x;
[X,Y,Z]=meshgrid(x,y,z);
U=P(X,Y,Z);
V=Q(X,Y,Z);
W=R(X,Y,Z);
CR1=c1(X,Y,Z);
CR2=c2(X,Y,Z);
```

```
CR3=c3(X,Y,Z);
figure;
subplot(1,2,1);
quiver(X,Y,Z,U,V,W);
title('3-D view of vector field');
subplot(1,2,2);
quiver3(X,Y,R,CR1,CR2,CR3);
title('3-D view of curl');
```

```
enter the 3D vector function in the form of [f1,f2,f3]:
[-y x 0]

f =
[-y, x, 0]

crl =
0
0
2
```

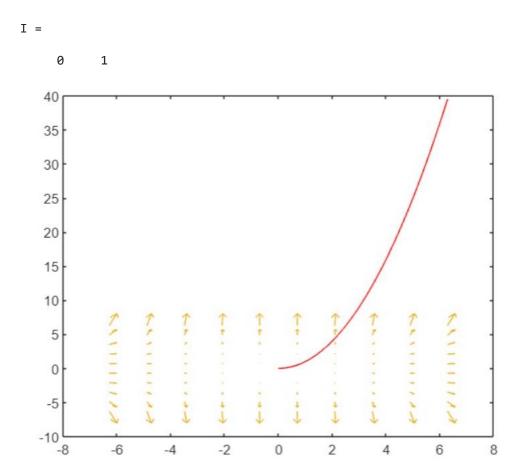


# LAB-7 LINE INTEGRAL, WORK DONE AND SCALAR POTENTIAL

# CODE-1:

#### **INPUT:**

```
clc
clear all
syms x y t
f=input('Enter the componenets of 2D vector function [u,v] ')
r=input('Enter the x,y in parametric form')
I=input('Enter the limits of integration for t in the form [a,b]')
a=I(1);
b=I(2);
dr=diff(r,t);
F=subs(f,{x,y},r);
Fdr=sum(F.*dr);
I=int(Fdr,a,b);
P(x,y)=f(1);
Q(x,y)=f(2);
x1=linspace(-2*pi,2*pi,10);
y1=x1;
[X,Y]=meshgrid(x1,y1);
U=P(X,Y);
V=Q(X,Y);
quiver(X,Y,U,V,1)
hold on
t1=linspace(0,2*pi);
t2=linspace(0,2*pi);
x=subs(r(1),t1);
y=subs(r(2),t2);
plot(x,y,'r')
OUTPUT:
Enter the componenets of 2D vector function [u,v]
[x^2 y^3]
f =
[x^2, y^3]
Enter the x,y in parametric form
[t t^2]
r =
[t, t<sup>2</sup>]
Enter the limits of integration for t in the form [a,b]
[0,1]
```



# CODE-2:

# **INPUT:**

```
clc
clear all
syms x y z real
f=input('enter the vector:');
curl_f=curl(f,[x,y,z]);
if(curl_f==[0 0 0])
    f=potential(f,[x,y,z])
else
    sprintf('curl_f is not equal to 0')
end
```

```
enter the vector:

[x^2 y^2 z^2]

f =

x^3/3 + y^3/3 + z^3/3
```

