VIM-PLUGIN **c-support.vim** VERSION 3.11

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HOT KEYS

Key mappings for Vim without GUI.

All mappings also work for gVim.

Load / Unload C/C++ Support			
\lcs	Load C/C++ Support (normal) Add root menu (GUI).		
\ucs	Unload C/C++ Support (normal) Remove root menu (GUI).		
	Comments		
\ce	line end comment /**/ (normal, vis.)		
\cn	line end comment // (normal, visual)		
\cl	set end comment column (normal)		
\ci	multiline comment /**/ (normal, vis.)		
\c*	$code \Rightarrow comment /**/ (normal, visual)$		
\c\	$code \Rightarrow comment // $ (normal, visual)		
\co	$comment \Rightarrow code /**/ (normal, visual)$		
\cf	frame comment (normal)		
\cu	function comment (normal)		
\cm	method description (normal)		
\ca	class description (normal)		
\cd	date (normal)		
\ct	date & time (normal)		
\cy	change comment style (normal)		
	$oldsymbol{S} tatements$		
\sd	do { } while (normal, visual)		
\so	for (normal, visual)		
\sr	for { } (normal, visual)		
\si	if (normal, visual)		
\se	if else (normal, visual)		
\sf	if { } (normal, visual)		
\sl	if { } else { } (normal, visual)		
\sw	while (normal, visual)		
\sh	while { } (normal, visual)		
\ss	switch (normal, visual)		
\sc	Case (normal, visual)		
	{ } (normal, visual)		
	H elp		
\h	show plugin help		

		$oldsymbol{I} dioms$	
\if	function	(normal, visual)	
\it	1 1 C 1	(normal, visual)	
\im	main() (normal)		
\i0	for(x=0; x <n; (normal)<="")="" td="" x+="1"></n;>		
\in	for(x=n-1; x>=0; x-=	1) (normal)	
\ie	$\mathtt{enum} + \mathtt{typedef}$	(normal)	
\is	struct + typedef (normal)		
\iu	union + typedef (normal)		
\ip	printf() (normal)		
\ic	scanf() (normal)		
\il	p=calloc() (normal)		
∖ia	p=malloc() (normal)		
\iz	Sizeof() (normal, visual)		
\ir	assert() (normal, visual)		
\ii	open input file (normal)		
\io	open output file	(normal)	
Snippet			
\nr	read code snippet (norm	al & GUI only)	
\nw	write code snippet (norm. v		
\ne	1:, 1 : ,	al & GUI only)	
\np	• 1	(normal, visual)	
\ni	insert prototype(s)		
\nc	clear prototype(s)	(normal)	
\ns	show prototype(s)	(normal)	
\113	snow prototype(s)	(normar)	
\+d	mothod implementation		
	method implementation	(normal)	
\+l	class (using new)	(normal)	
\+n	error class	(normal)	
\+0		(normal)	
\+t	template class	(normal)	
\+W	template class (using new		
\+f	template function	(normal)	
\+y	. 1	(normal, visual)	
\+h	+-1-((normal, visual)	
\+.	catch()	(normal, visual)	
,	1 1	$oldsymbol{R}$ un	
\rc	save and compile	(normal)	
\rl	link	(normal)	
\rr	run	(normal)	
\ra	set comand line argumen	ts (normal)	
\rm	run make	(normal)	
\rg	cmd. line arg. for make	(normal)	
\rp	run splint	(normal)	
\ri	cmd. line arg. for splint	(normal)	
\rd		(normal, visual)	
\rh		(normal, visual)	
\rs	show plugin settings	(normal)	
\rx		ly Unix & GUI)	
\ro	change output destination	n (normal)	