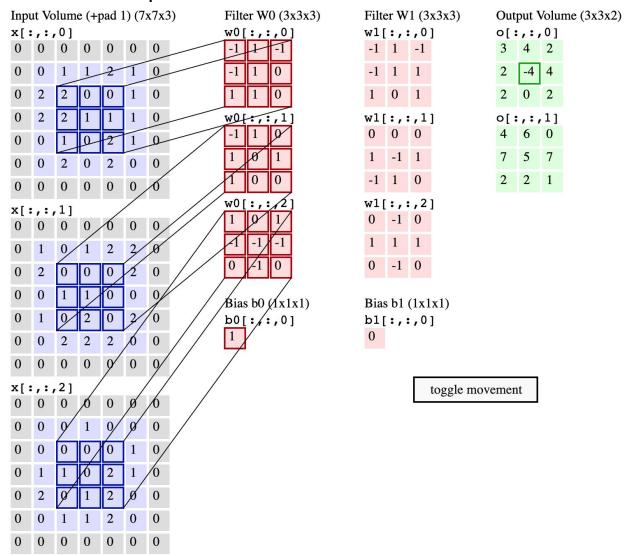
## Q1 Forward pass of CNN

## Note this one is zero padded!



Q2

Step-by-step tutorial for backpropagation in CNN.

https://becominghuman.ai/back-propagation-in-convolutional-neural-networks-intuition-and-code -714ef1c38199

Q3

https://stats.stackexchange.com/guestions/235528/backpropagation-with-softmax-cross-entropy

Q4

Check section 5 and 6. Full derivation of formulas

https://github.com/Kulbear/deep-learning-coursera/blob/master/Neural%20Networks%20and%20Deep%20Learning/Building%20your%20Deep%20Neural%20Network%20-%20Step%20by%20Step.ipynb

Q5

Same as above

Q6

$$\sigma(\mathbf{z})_i = rac{e^{z_i}}{\sum_{j=1}^K e^{z_j}} ext{ for } i=1,\ldots,K ext{ and } \mathbf{z} = (z_1,\ldots,z_K) \in \mathbb{R}^K$$

Q7

Softmax part is as same as above, cross entropy is defined as

$$\mathrm{loss}(x, class) = -\log\left(rac{\exp(x[class])}{\sum_{j}\exp(x[j])}
ight) = -x[class] + \log\left(\sum_{j}\exp(x[j])
ight)$$

Pytorch NLLLoss, CrossEntropy

Q8

Check the definition of entropy.

Entropy is the measurement of chaosity.

The cross entropy loss function for multiclass can be computed as:

$$-\sum_{i=1}^{N} y_i log \hat{y}_i$$

When y\_i and \hat{y}\_i is very close, (say 1 and 0.999999) then the loss is almost 0. But it can be infinitely large (think about it)

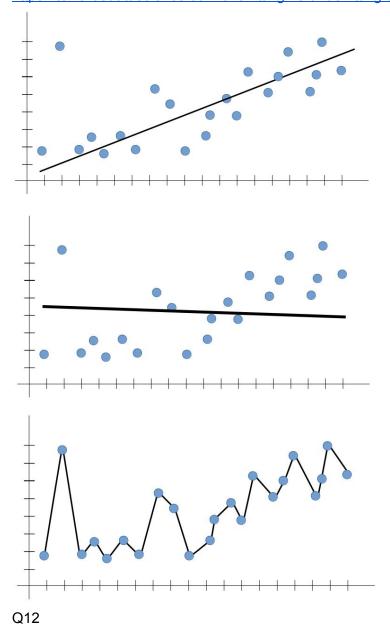
Q9

Q10

Knn - non-parameterized

Q11

https://towardsdatascience.com/overfitting-vs-underfitting-a-complete-example-d05dd7e19765



Q13

Q14

https://ml-cheatsheet.readthedocs.io/en/latest/gradient\_descent.html

Q15

考虑闭式解所需要的矩阵运算

For linear regression on a model of the form  $y = X\beta$ , where X is a matrix with full column rank, the least squares solution,

$$\hat{\beta} = \arg\min \|X\beta - y\|_2$$

is given by

$$\hat{\beta} = (X^T X)^{-1} X^T y$$

Now, imagine that X is a very large but sparse matrix. e.g. X might have 100,000 columns and 1,000,000 rows, but only 0.001% of the entries in X are nonzero. There are specialized data structures for storing only the nonzero entries of such sparse matrices.

Also imagine that we're unlucky, and  $X^TX$  is a fairly dense matrix with a much higher percentage of nonzero entries. Storing a dense 100,000 by 100,000 element  $X^TX$  matrix would then require  $1\times 10^{10}$  floating point numbers (at 8 bytes per number, this comes to 80 gigabytes.) This would be impractical to store on anything but a supercomputer. Furthermore, the inverse of this matrix (or more commonly a Cholesky factor) would also tend to have mostly nonzero entries.

However, there are iterative methods for solving the least squares problem that require no more storage than X, y, and  $\hat{\beta}$  and never explicitly form the matrix product  $X^TX$ .

In this situation, using an iterative method is much more computationally efficient than using the closed form solution to the least squares problem.

Q16

https://www.guora.com/Why-is-CNN-used-for-image-classification-and-why-not-other-algorithms

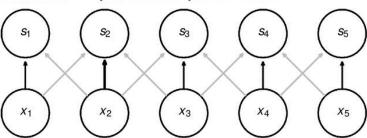
Q17

Parameter sharing

# Parameter Sharing

Black arrows = particular parameter

Convolution
shares the same
parameters
across all spatial
locations



Traditional matrix multiplication does not share any parameters

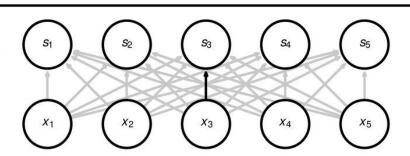


Figure 9.5

(Goodfellow 2016)

Q18

Spatially: pooling

Number of activation maps: change conv layer size

Conv layer shape: kernel height x kernel width x in\_channel x out\_channel(number of filters/activation maps)  $5 \times 5 \times 3 \times 2$  filters

Q19

new\_height = (input\_height - filter\_height + 2 \* P)/S + 1
new\_width = (input\_width - filter\_width + 2 \* P)/S + 1

A conv layer with 2x2xdxd stride size 2

Q20

Use the formula above

Q21

0
Q22 0
Q23
5 x 5 x 10 x 5 + <b>5</b>
Q24 See links in Q2
Q25 residual connection http://cs231n.stanford.edu/slides/2019/cs231n_2019_lecture09.pdf
Q26 DenseNet needs more memory
Q27 Hard to tell
Q28 Not changing
Q29
1-stage vs 2-stage 1-stage tends to miss more small objects
https://everitt257.github.io/post/2018/08/10/object_detection.html
Q30 2-stage methods separate the object detection task into proposal and classification
Q31

The fully connected layer requires you flatten the input to a vector representation which loses

Q32

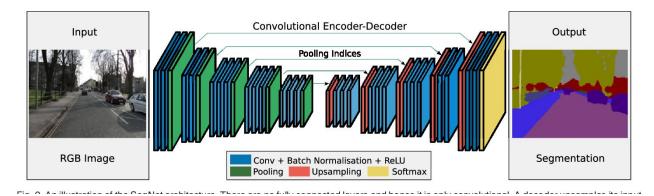
Same as Q31?

the spatial and depth information.

### Q33

## Upsampling

https://medium.com/activating-robotic-minds/up-sampling-with-transposed-convolution-9ae4f2df 52d0



Q34

#### Q35

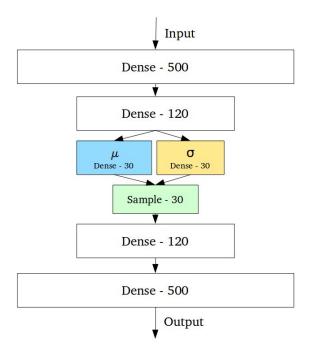
Not requirement of annotated data

Q36

### Q37

Variational Autoencoders (VAEs) have one fundamentally unique property that separates them from vanilla autoencoders, and it is this property that makes them so useful for generative modeling: their latent spaces are, by design, continuous, allowing easy random sampling and interpolation.

It achieves this by doing something that seems rather surprising at first: making its encoder not output an encoding vector of size n, rather, outputting two vectors of size n: a vector of means,  $\mu$ , and another vector of standard deviations,  $\sigma$ .



 $\underline{\text{https://towardsdatascience.com/intuitively-understanding-variational-autoencoders-1bfe67eb5da} \\ \underline{f}$ 

Q38

A minimax game (game theory)

Q39

Kinda Open question

Q40

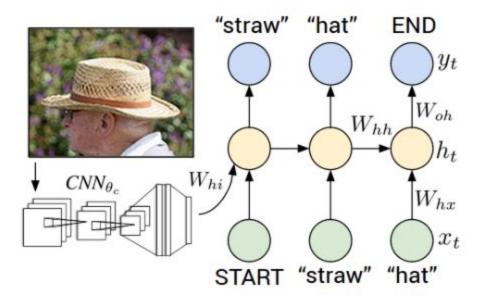
https://r2rt.com/styles-of-truncated-backpropagation.html

Q41

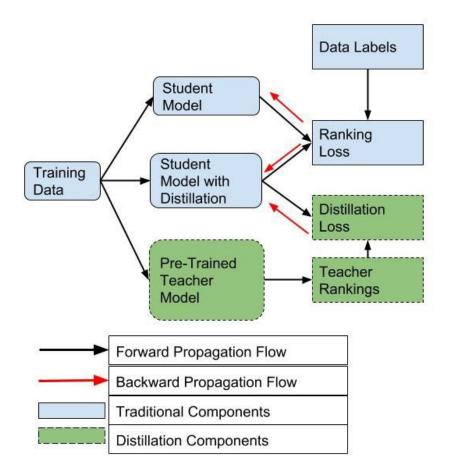
**BPTT** 

Q42

Q43



Q44
<a href="https://towardsdatascience.com/model-distillation-and-compression-for-recommender-systems-i-n-pytorch-5d81c0f2c0ec">https://towardsdatascience.com/model-distillation-and-compression-for-recommender-systems-i-n-pytorch-5d81c0f2c0ec</a>
6min read



Q45 Explain why bi-linear transform is differentiable in a few sentences. Use mathematical symbols if needed.